

## 1. Administrivia

- **Course Updates:**
    - **Question of the Day:**
      - Question Day 21 was due today.
      - Question Day 22 will be released later today (by noon).
    - **Homework:**
      - Homework 1 grading delayed; Homework 2 will be released Friday.
    - Grading scale update based on "true-up" calculations:
      - Grades reflect work completed so far (55% of the total).
      - Weights:
        - Questions of the Day: 5%.
        - Labs: 14% (lowest two scores dropped for now).
        - Midterms: 36% (18% each).
      - Encouragement to struggling students:
        - Seek help during office hours or from TAs.
        - Emphasis on effort and participation in determining passing grades.
- 

## 2. Question of the Day 21: Recursive Roman Numeral Conversion

- **Problem:** Convert a Roman numeral string `R` into an integer recursively.
- **Framework for Recursive Solution:**
  - Decompose the string `R` into manageable parts.
  - Use a dictionary `values` for Roman numeral to integer mappings.
  - **Recursive Design:**
    - Base case:
      - When `R` is empty, return 0 (Roman numeral "null").
    - Recursive case:
      - Process the first character (or two, for special cases like `IV`).
      - Call the function recursively on the rest of the string.
  - **Key Considerations:**
    - Avoid modifying the global `values` dictionary during recursion.
    - Use the "head-tail" recursion pattern:
      - Process the head of the string and recurse on the tail.
  - **Implementation Highlights:**
    - Test for the base case (`len(R) == 0`).
    - Extract 1-2 characters from `R` as needed.
    - Lookup their value in the dictionary and add it to the recursive result.

---

### 3. Lab 10: The **Vector** Class

- **Purpose:** Explore object-oriented programming (OOP) concepts in Python.
- **Features of **Vector**:**
  - **Inheritance:**
    1. **Vector** extends the functionality of Python's **list** class.
    2. Inherits all **list** behaviors while adding specialized methods.
  - **Custom Methods:**
    1. **`__repr__`:**
      - Overrides the default representation to display vectors with angle brackets (`< >`) instead of square brackets (`[ ]`).
    2. **Scalar Magnitude:**
      - Computes the Euclidean distance of the vector from the origin:  
 $\text{magnitude} = \sqrt{\sum \text{element}^2}$
      - Rounds the result to 10 decimal places.
    3. **Unit Vector Normalization:**
      - Scales the vector to a magnitude of 1.
      - Handles division-by-zero errors (e.g., if the vector is `[0, 0, ...]`).
    4. **Dot Product:**
      - Computes the dot product of two vectors using Python's **`zip()`**:  
 $\text{dot product} = \sum \text{element}_1 * \text{element}_2$
      - Demonstrates the use of **`try-except`** for error handling.

---

### 4. The One Address Machine (OAM)

- **Introduction:**
  - A simplified model of a von Neumann machine.
  - Simulates low-level machine operations to understand how computers execute instructions.
- **Von Neumann Architecture Overview:**
  - **Key Components:**
    - **Processor:** Executes instructions and performs calculations.
    - **Memory:** Stores data and instructions.
    - **Bus:** Transfers data between the processor and memory.
  - **Key Features:**
    - Programs and data share the same memory space.
    - Programs can modify themselves or other programs (treating instructions as data).

- Input/Output interactions handled through memory-mapped addresses.
  - **OAM Design Simplifications:**
    - **Infinite Memory:** No storage limitations.
    - **Memory-Mapped I/O:** Uses special memory locations for input (e.g., keyboard) and output (e.g., screen).
  - **Processor Components:**
    - **Arithmetic Logic Unit (ALU):** Performs arithmetic and logical operations.
    - **Registers:**
      - **Program Counter (PC):** Tracks the address of the next instruction.
      - **Instruction Register (IR):** Stores the current instruction.
      - **Address Register (AR):** Handles memory address lookups.
      - **Accumulator (ACC):** Holds intermediate results.
      - **B Register:** Stores the second operand for operations.
    - **Instruction Cycle:**
      - **Fetch Phase:** Retrieve the next instruction from memory.
      - **Increment Phase:** Update the PC to point to the next instruction.
      - **Execute Phase:** Perform the operation specified by the instruction.
- 

## Next Steps:

- Continue exploring the OAM architecture in detail.
- Write OAM programs in machine language.
- Simulate the OAM in Python to observe instruction execution.
-