# Castling

# Castling is a special move that allows the King and Castle ( Rook ) to jump over each. The King moves 2 spaces to left or right and Castle jumps over and sits next to the King

# Castling can only be performed if …

# King and Castle have not already moved

# There are no pieces between the King and Castle

# The King is not IN-CHECK, will not pass THROUGH-CHECK or move INTO-CHECK.

A screenshot of a game

Description automatically generated

\