Predicting Injury Risk of NFL Players

Research Question

Can we predict a player's injury risk?

Why this matters?

- Optimize Roster: Identify high-risk players before drafting or re-signing.
- **Tailor Practice Loads:** Adjust training intensity to keep athletes healthy.
- Inform Contract Decisions: Structure guarantees and incentives around injury likelihood.

Data set

Nfl_data_py

- A python library that includes important information and statistics on NFL data

Injury Data

- Found on Github
- This lists injured players from the 2019-20 NFL season with information about the game and their injury
- https://github.com/sammieerne/NFL-Injury-Analysis/blob/main/Data/game_injury_player_2019_202
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 <a href="mailto:ocm/sammieerne/NFL-Injury-Analysis/blob/main/Data/game_injury_player_2019_202

Checking for Missing Values

```
# Display the shape of the DataFrame
print("Shape of the DataFrame:", df.shape)
# Examine the data types of each column
print("\nData Types of each column:")
print(df.dtypes)
# Identify missing values
missing values = df.isnull().sum()
missing percentage = (missing values / len(df)) * 100
missing summary = pd.DataFrame({'Missing Values': missing values, 'Percentage': missing percentage})
print("\nMissing Values Summary:")
display(missing summary)
# Display the first 10 rows
print("\nFirst 10 rows of the DataFrame:")
display(df.head(10))
```

Changing 'contact / non contact' to 0 and 1

- Changes Contact to 1 and non-Contact to 0
- This allows this to be used for classification and k-fold

```
# Loading the dataset
df = pd.read_excel('/content/football_injury.xlsx')

# Step 1: Cleaning the 'contact / non_contact' column
# Only keep rows that have 'contact' or 'non contact'
df_clean = df[df['Contact/ non-contact'].isin(['contact', 'non contact'])].copy()

# Step 2: Mapping 'contact' -> 1 and 'non contact' -> 0
contact_mapping = {'contact': 1, 'non contact': 0}
df_clean['injury_type'] = df_clean['Contact/ non-contact'].map(contact_mapping)

# Step 3: Dropping the old 'contact / non_contact' column to prevent confusion
df_clean = df_clean.drop(columns=['Contact/ non-contact'])

# Step 4: Print to ensure right results
print(df_clean[['injury_type']].head(10))
```

	injury_type
0	1
1	1
2	1
3	1
5	1
6	1
7	0
8	1
9	1
10	1

Encoding the position of players

- Changes position names into integers for the program to be able to interpret better
- Necessary for machine learning
 - Program can't interpret strings

```
from sklearn.preprocessing import LabelEncoder

# 1. Encoder
le_pos = LabelEncoder()
df_clean['pos_encoded'] = le_pos.fit_transform(df_clean['position'])

# 2. Small table comparing them
print(df_clean[['position', 'pos_encoded']].drop_duplicates().sort_values('pos_encoded'))
```

	position	pos_encoded
0	DB	0
2	DL	1
16	LB	2
8	OL	3
44	QB	4
37	RB	5
922	SPEC	6
29	TE	7
1	WR	8

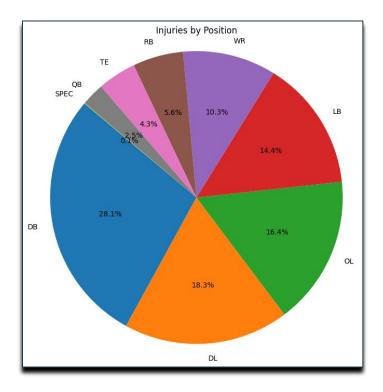
Player Physical & Experience Features

Variables used

- **Position** ⇒ The position the player played when they got injured
- **Height** ⇒ Height (in) of the player
- **Weight** ⇒ Weight (lbs) of the player
- **Contact / non_contact** ⇒ Tells if the player got injured from a contact or non contact play
- Years_exp ⇒ Years the player has been in the NFL

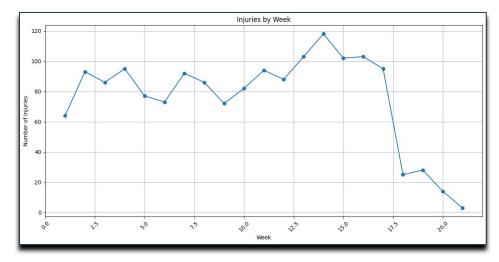
Injuries by Position

- Shows which position gets injured the most
- Defensive backs get injured the most
- Quarterbacks get injured the least
- About a split 50% between Offensive and Defensive players



Injuries by Week

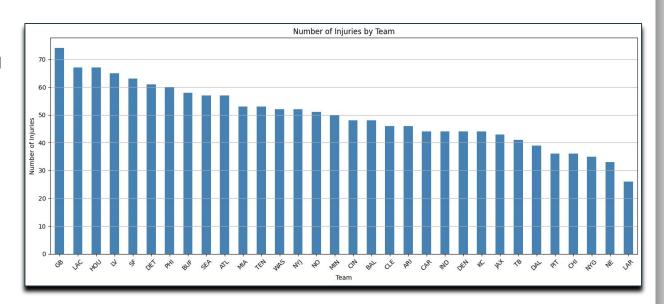
- Injuries are relatively consistent throughout the weeks
- Weeks 13-17 have the highest amount of injuries
 - Week 14 has the most injuries
- After week 17, injuries greatly decrease and gradually decrease afterwards



Numbers of Injuries by Team

- Shows which team had more injuries
- Green Bay Packers had the most injuries
- Los Angeles Rams had the least injuries

* Important to note that 'LAR and LAC' and 'NYG and NYJ' play on the same field



Forest Encoder to Improve Accuracy

- Built a "forest" of decision trees to tell if an injury is "contact" or "non-contact."
- Turned "position" into numbers and made all inputs use the same scale.
- Tried different numbers of trees, tree depths, and how many samples to split on, and picked the combo that scored highest in cross-validation.
- The model was 86% right overall, but it almost always guessed "contact" and missed almost every "non-contact" case.

```
☑ Best Parameters: {'max depth': 10, 'min samples split': 5, 'n estimators': 200}

Classification Report:
                          recall f1-score
              precision
                   0.33
                             0.02
                                       0.04
                                                   43
                   0.86
                             0.99
                                       0.92
                                                  265
                                       0.86
                                                  308
   accuracy
   macro avg
                   0.60
                             0.51
                                       0.48
                                                  308
weighted avg
                   0.79
                             0.86
                                       0.80
                                                  308
```

```
# Loading the data
df = pd.read excel('/content/football injury.xlsx')
df = df[df['Contact/ non-contact'].isin(['contact', 'non contact'])].copy()
df['injury type'] = df['Contact/ non-contact'].map({'contact': 1, 'non contact': 0})
df = df.dropna(subset=['position', 'height', 'weight', 'years exp'])
# preprocessing
df['pos encoded'] = LabelEncoder().fit transform(df['position'])
X = df[['pos encoded', 'height', 'weight', 'years exp']]
v = df['injury type']
X = StandardScaler().fit transform(X)
# train / test split
X train, X test, y train, y test = train test split(X, y, test size=0.2, stratify=y, random state=42)
# Grid Search for Random Forest
param grid = {
    'n estimators': [100, 200],
    'max_depth': [None, 10, 20],
    'min samples split': [2, 5]
grid = GridSearchCV(RandomForestClassifier(random state=42), param grid, cv=5, scoring='accuracy')
grid.fit(X train, y train)
print("  Best Parameters:", grid.best params )
# Evaluate the best model on test set
best model = grid.best estimator
v pred = best model.predict(X test)
```

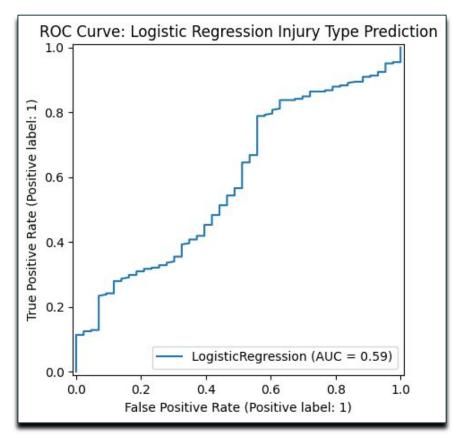
ROC Curve

ROC Curve helps see how well the model can be split into 2 classes

AUC shows that the model is marginally better than random

AUC = 0.59

- Only slightly above 0.50



Interpreting ROC Curve

ROC Curve helps see how well the model cap

be split into 2 classes

X-axis (False Positive Rate)

% of non-contact injuries mislabeled as contact

Y-axis (True Positive Rate / Recall)

– % of contact injuries correctly identified

Curve near the diagonal

– Model's discrimination ≈ random guessing

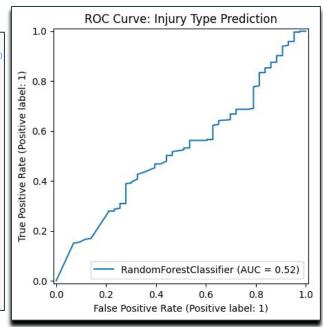
AUC = 0.52

- Only slightly above 0.50

Ideal ROC shape

Sharp bend toward top-left, AUC ↑



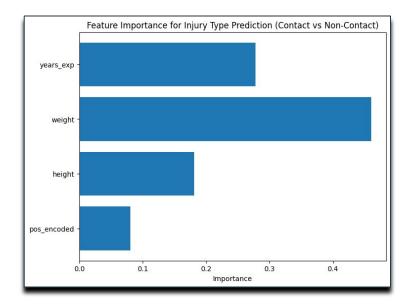


Importance of Variable

- Shows which variable affect risk of injury the most
- Weight affects it the most
- Position affect it the least

```
# ------ Feature Importance
importances = model.feature_importances_
feature_names = X.columns

plt.figure(figsize=(8,6))
plt.barh(feature_names, importances)
plt.xlabel("Importance")
plt.title("Feature Importance for Injury Type Prediction (Contact vs Non-Contact)")
plt.show()
```



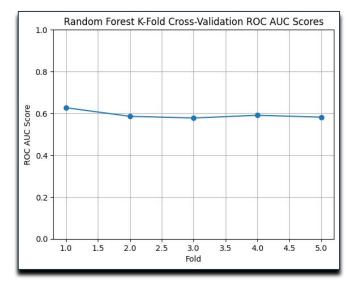
K-Fold Accuracy Test

Uses K-fold accuracy test to find the ROC AUC scores

Graph shows that the variance is low

However, as previously seen, it shows a score of 0.59, showing its only marginally better than random guessing.

K-Fold Cross-Validation ROC AUC Scores (Random Forest):
[0.62690735 0.58587127 0.57766346 0.59077193 0.5818333]
Average ROC AUC Score across folds: 0.5926094621271585



Confusion Matrix

True Negatives (TN): 0

Non-contact injuries correctly predicted as non-contact

False Positives (FP): 43

Non-contact injuries misclassified as contact

False Negatives (FN): 0

Contact injuries missed

True Positives (TP): 265

Contact injuries correctly predicted as contact

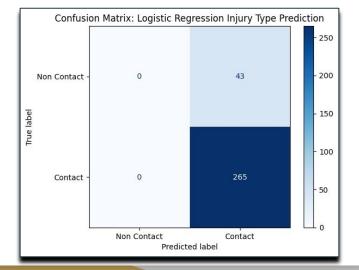
Model Behavior:

- Predicted every test case as "Contact"

Metrics Impact:

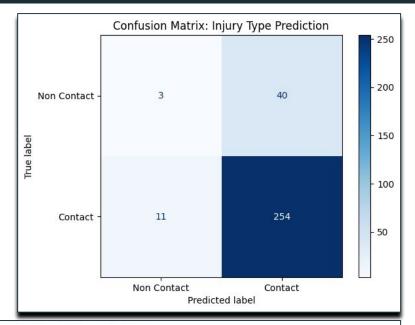
- Recall (Contact) = 265 / (265 + 0) = 100%
- Specificity (Non-Contact) = 0 / (0 + 43) = 0%

```
log reg model = LogisticRegression(max iter=1000)
log reg model.fit(X train, y train)
 # ------ Evaluate the Model ------
v pred = log reg model.predict(X test)
y prob = log reg model.predict proba(X test)[:,1]
print("\nClassification Report:")
print(classification report(y test, y pred))
print("\nConfusion Matrix:")
cm = confusion matrix(v test, v pred)
disp = ConfusionMatrixDisplay(confusion matrix=cm, display labels=['Non Contact', 'Contact']
disp.plot(cmap='Blues')
plt.title('Confusion Matrix: Logistic Regression Injury Type Prediction')
plt.show()
print("\nROC AUC Score:", roc auc score(y test, y prob))
# ------ Plot ROC Curve ------
RocCurveDisplay.from estimator(log reg model, X test, y test)
plt.title('ROC Curve: Logistic Regression Injury Type Prediction')
plt.show()
```



Confusion Matrix v2

- Model was ran a couple more times and was able to predict the injury type better
 - Accuracy performed better overall, with non contact significantly improving
- The training did predict non-contact mostly wrong, but it was an improvement over the first version



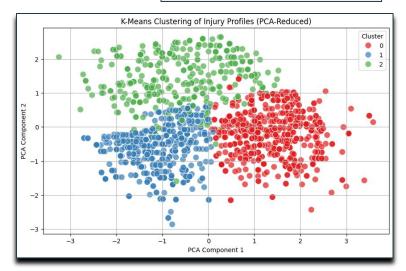
Classification	on Report:			
	precision	recall	f1-score	support
0	0.21	0.07	0.11	43
1	0.86	0.96	0.91	265
accuracy			0.83	308
macro avg	0.54	0.51	0.51	308
weighted avg	0.77	0.83	0.80	308

K-Clustering Means

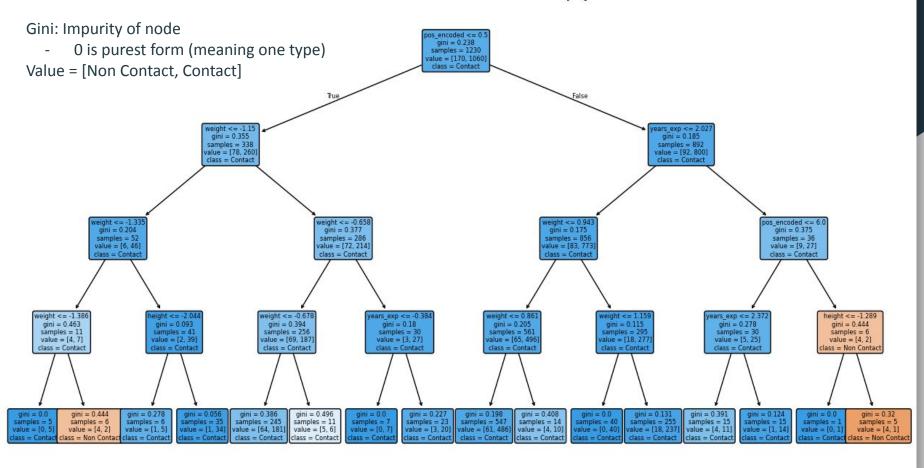
Cluster Summarization:

- Cluster 0: Heavy & inexperienced players → highest injury rates
- Cluster 1: Mid-range height/weight & experience → moderate risk
- Cluster 2: Younger, lighter players → lowest injury rates

```
# build X from the cleaned df
df['pos encoded'] = LabelEncoder().fit_transform(df['position'])
X = df[['pos_encoded', 'height', 'weight', 'years_exp']]
# Standardize
X scaled = StandardScaler().fit transform(X)
pca = PCA(n components=2)
X pca = pca.fit transform(X scaled)
# Assign PCA back to the cleaned dataframe
df['pca1'] = X_pca[:, 0]
df['pca2'] = X_pca[:, 1]
kmeans = KMeans(n clusters=3, random state=42)
df['cluster'] = kmeans.fit predict(X scaled)
# Setting up the plot
plt.figure(figsize=(10, 6))
sns.scatterplot(
    data=df,
    x='pca1',
    y='pca2',
    hue='cluster'.
    palette='Set1'.
    alpha=0.7
```



Decision Tree: Contact vs Non-Contact Injury



Implications

- With an AUC of about 0.59, the model is too unreliable to be use
- Clustering revealed 3 player profiles
 - Can be used for customized training, recovery plan
- Still a need for expert oversight
 - People will still need to be reviewed before making any decisions
- Further problems arose when running other tests like SMOTE, Light GDM, GBoost

Future Work

- Validate our model by incorporating more seasons
- Bring in player workload data
 - Combine data
 - Measure speed, acceleration, etc.
 - Snaps per game, targets, etc.
- Improve the model
 - More accurate
- Make another model to show game environment
 - Use field type or team played to determine injury statistics
 - Was attempted, but confusion matrix accuracy was subpar (0.49) may need a different dataset

Questions?