Language Understanding Systems

Sequence Labeling with CRF

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Conditional Random Fields (CRF)

- discriminative approach to sequence labeling
- trained for a specific task (accurate)
- allows adding features without making additional independence assumptions
- training time is increased because of complex optimization procedure





CRF++

Open source implementation of Conditional Random Fields for segmenting/labeling sequential data.

Link

http://taku910.github.io/crfpp/

- Download
- Compile
- Install





CRF++: CoNLL Data Format

- token-per-line format
- empty line for as EOS (End-Of-Sentence)
- feature per column: token, POS-tag [fixed number!]
- label is always the **last** column

```
who
         WP
plays
         VBZ
luke
         NN
               B-character.name
         IN
on
               0
         NN
star
               B-movie.name
         NNS
               T-movie.name
wars
         J.J
               T-movie.name
new
         NN
hope
               T-movie.name
```





CRF++: Template File

```
# Unigram

U00:%x[-2,0]

U01:%x[-1,0]

U02:%x[0,0]

U03:%x[1,0]

U04:%x[2,0]

U05:%x[-1,0]/%x[0,0]

U06:%x[0,0]/%x[1,0]

U07:%x[0,0]/%x[0,1]

# Bigram

B
```

- One feature template per line
- %x[row,column]
 - row relative positions w.r.t.

 current token
 - column absolute position of the column



CRF++: Feature Templates

```
# Unigram

U00:%x[-2,0]

U01:%x[-1,0]

U02:%x[0,0]

U03:%x[1,0]

U04:%x[2,0]

U05:%x[-1,0]/%x[0,0]

U06:%x[0,0]/%x[1,0]

U07:%x[0,0]/%x[0,1]
```

Bigram

В

```
who
        WP
              n
plays
        VBZ
luke
        NN
              B-character.name << CURRENT
        TN
on
        NN
              B-movie.name
star
        NNS
              T-movie.name
wars
        JJ
              I-movie.name
new
hope
        NN
              I-movie.name
```

```
# Template
                        : Feature
U00: %x[-2,0]
                        : who
U01:%x[-1,0]
                        : plays
U02:%x[0,0]
                        : luke
U03:%x[1,0]
                        : on
U04: %x[2,0]
                        : star
U05: %x[-1,0]/%x[0,0]
                        : plays/luke
U06:%x[0,0]/%x[1,0]
                        : luke/on
```

U07: %x[0,0]/%x[0,1]

: luke/NN

CRF++: Template Types

- CRF++ automatically generates feature function using macros.
- There are 2 kinds of templates: *Unigram* and *Bigram*
- The ngram is w.r.t. the previous output label
 - unigram (U): output_tag * (all possible strings expanded with a macro)
 - bigram (B) : output_tag * output_tag * (all possible strings expanded with a macro)





Using CRF++: Tools

```
Training
```

crf_learn template_file train_file model_file

Testing

crf_test -m model_file test_files ...



CRF++: Some Training Options

```
Usage: crf_learn [options] files

-f, --freq=INT use features that occuer
no less than INT(default 1)

-a, --algorithm=(CRF|MIRA) select training algorithm
-p, --thread=INT number of threads
(default auto-detect)

-v, --version show the version and exit
-h, --help show this help and exit
```

See the rest with crf_learn -h



CRF++: Testing Options

```
Usage: crf_test [options] files
-m, --model=FILE set FILE for model file
-n, --nbest=INT output n-best results
-v, --verbose=INT set INT for verbose level
-c, --cost-factor=FLOAT set cost factor
-o, --output=FILE use FILE as output file
-v, --version show the version and exit
-h, --help show this help and exit
```



CRF++: Evaluation

CoNLL evaluation script:

https://github.com/tpeng/npchunker/blob/master/conlleval.pl

Usage

conlleval.pl [-d delimiterTag] [-o oTag] < file</pre>

Options

- r: raw tags (without B-, I-)
- d: alternative delimiter tag (default is single space)
- o: alternative outside tag (default is 0)
- Modify script or data for sentence boundary (default '-X-')
- Understanding results: Evaluation slides



CRF++: Exercises

- Download data from http://www.cnts.ua.ac.be/conll2000/chunking/
- Train & Evaluate Chunker
 - vary window size: 1,2
 - ngrams: 1,2,3
 - label bigrams: with or without
- ① unigram model in window ± 1
- 2 unigram model in window ± 2
- 3 bigram model in window ± 1
- 4 ...



