Colin Dunn

colindunn.com colin@colindunn.com 541-979-0767

WORK HISTORY

Dropbox

January 2014 - Present: Product Designer

Working on emerging products in the collaboration and productivity space. I design and prototype user interfaces and explore new product concepts. Designer on Dropbox badge.

Facebook

November 2012 - December 2013 : Product Designer

Product designer working on Graph Search for iOS. I prototyped user interface concepts and presented regularly to leadership. Worked closely with engineering and product teams to explore concept and implement designs.

Lore

June 2012 - October 2012: Designer

Ed-tech startup. Collaboration software for students and teachers. Our product attracted more than 100,000 students and professors from Ivy League colleges in a little over a year. I worked on product, campus marketing materials, and brand.

Oliver Munday Group

January 2012: Illustrator, Designer

Published editorial illustrations for Bloomberg BusinessWeek, the Wall Street Journal, New York Times, and Time Magazine. Worked on book covers, publication covers, branding, and website design and development.

Pentagram

May 2010 – July 2011: Graphic Design apprenticeship with Abbott Miller Worked on Guggenheim identity project, editorial illustrations for the New York Times, environmental graphics, exhibition design, and wayfinding for the Barnes Foundation, and website design and development for 2wice Arts Foundation.

EDUCATION

Maryland Institute College of Art

Bachelor of Fine Arts, 2012, Major in Graphic Design Graduated Summa Cum Laude, GPA 3.85 Leo Burnett Award for Design Excellence (One recipient per graduating class)

Social Design

Spring 2012 - Design for Change: Worked with Greenmount West community group to design and implement stormdrain stencils in an effort to reduce pollution.

March 2012 - Project M: One week design blitz in Greensboro, Alabama. Helped design and paint community mural. Collaborated with local businesses and HERO Housing.

Fall 2011 - Center for Design Practice: Partnered with Baltimore City Parks and Recreation to conceptualize and design an anti-litter campaign. Pilot implementation forthcoming.

Spring 2011 - Design Coalition: Developed branding and environmental graphics for a transitional housing program in East Baltimore.

March 2011 - Project M: One week design blitz in Belfast, Maine. Hosted community event and art exhibit inspired by local folklore.