

**GAME  
CHARACTERS**





# Class Diagram

## GameCharacters

- |  |   |
|--|---|
| <ul style="list-style-type: none"><li>• name: str</li><li>• level: int</li><li>• health: int</li><li>• mana: int</li></ul>   | <ul style="list-style-type: none"><li>• defense: int</li><li>• damage_type: str</li><li>• attack_power: int</li></ul> |
| <ul style="list-style-type: none"><li>• show_stats()</li><li>• move()</li><li>• attack()</li><li>• defend()</li><li>• perform_special() [abstract]</li><li>• character_type() [abstract]</li></ul> |   |



