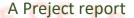
# Mini-Project Lab Assignment

( CAO Theory & CAD of EC Lab [ KEC - 554 ] )



to be Submitted by -

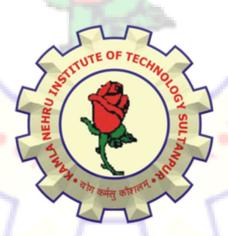
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Project GitHub link:- <a href="https://github.com/collab456/CAO-mini-project">https://github.com/collab456/CAO-mini-project</a>

Watch the compilation video of project:  $\frac{project/blob/main/compilation\%20video.mp4}{}$ 

https://github.com/collab456/CAO-mini-

#### **Objctive:**

Given an input of 100 sorted data points, divide them into 4 groups, labelling from 1 to 4.

#### Easy approach(But not sufficient):

- I can use simply a for loop that iterate over all data points, and display them into given number of groups.
- So, here in this approach we are just printing data points in a row and labelling their group number.
- But this is not sufficient because we can't use those groups if future requirement.

(\*just printing the data points in different group not a solution, we should divide the whole memory allocated into different groups to use those groups in efficient manner.)

#### My Approach to the problem:

- This problem is simply based on dividing the memory allocated to the points into different groups to perform different different tasks on individual group.
- So, I'm going to create four different memories to store each group. (\*I can also use that single memory, but right now the idea behind it just to make the project and idea clear to all and learning the concepts)
- Total number of data points in each group can be calculated by dividing the total number of data points by total number of groups.

• So, now according to the problem we are given total 100 data points, and we've to divide them into four groups, hence each group contains total 25 data points.(\*Groups are labelling from 1 to 4).

#### An advanced idea to use different groups:

- Here I am using 4x1 MUX that contain 2 selection lines.
- By using the selection lines one can use the desired group to perform m any task.

## Hardware Designing:

- Verilog HDL modelling language supports three kinds of modelling styles:
- gate-level, dataflow, and behavioral. The gate-level and dataflow modelling are
- used to model combinatorial circuits whereas the behavioral modelling is used for
- both combinatorial and sequential circuits.
   Here I am using behavioral modelling in most of the cases to make it more simple.

So let's start step-vise discussion for the designing.

## 1. Identifying the required inputs:

• To get the input as 100 sorted data points I am reading an input file "datazen.txt" that contain 100 sorted data points in Hexadecimal number system.

## 2. Constraints (digit size):

- Here I am creating reg [15:0] RAM[0:127] that has 16-bit in each row to store a single digit in each row.
- So, we can store 128 digits total, and the digit can be size of maximum
  (6 x 10<sup>4</sup>)<sub>10</sub> or (FFFF)<sub>Hex</sub>
  (\*input data points must be sorted).

## 3. Memory for Different groups:

Here I am creating 4 different groups
 Reg [16:0] group[0:32] to store data points.

## 4. Selection of groups:

• Using 4x1 MUX to select different groups.



### Designing of Code: Project GitHub link:-

https://github.com/collab456/CAO-mini-project

Watch the compilation video of project:- <a href="https://github.com/collab456/CAO-mini-project/blob/main/compilation%20video.mp4">https://github.com/collab456/CAO-mini-project/blob/main/compilation%20video.mp4</a>

```
C:/Modeltech_pe_edu_10.4a/examples/group_divider.v (/group_divider) - Default
Ln#
1
     module group divider;
2
                                             //memory for storing all data points (16-bit)
      reg [15:0] RAM [0:127];
3
       reg [15:0] group1[0:31];
                                             //memory for group 1
4
       reg [15:0] group2[0:31];
                                             //memory for group 2
5
       reg [15:0] group3[0:31];
                                             //memory for group 3
                                             //memory for group 4
 6
       reg [15:0] group4[0:31];
       integer i;
                                             //initialization iterator i for loop
8
       initial
9
     Degin Degin
10
         $readmemh("datazen.txt", RAM); //reading data file
11
12
      initial
13
    D begin
      for(i=0;i<=99;i=i+1)
14
15
     D begin
16
17
                                                                     //dividing into droup 1
                if (i<=24) group1[i]=RAM[i];</pre>
18
                if(i>24 && i<=49)group2[i-25]=RAM[i];
                                                                     //dividing into droup 2
19
                if(i>49 && i<=74)group3[i-50]=RAM[i];
                                                                     //dividing into droup 3
20
                                                                    //dividing into droup 4
                if(i>74 && i<=99)group4[i-75]=RAM[i];
21
22
         end
23
       end
23
      end
       initial
24
25
    D begin
26
        for(i=0;i<=99;i=i+1)
     Degin begin
27
28
29
               if (i==0) $display ("Here Group: 1\n");
              if(i>=0 && i<=24)$display("point: %d\n",groupl[i]);
30
                                                                       //displaying group 1
31
              if (i==24) $display ("Here Group: 2\n");
32
              if (i>24 && i<=49)$display("point: %d\n",group2[i-25]);
                                                                     //displaying group 2
 33
              if (i==49) $display ("Here Group: 3\n");
34
              if(i>49 && i<=74)$display("point: $d\n",group3[i-50]); //displaying group 3
35
              if (i==74) $display ("Here Group: 4\n");
36
              if (i>74 && i<=99) $display("point: %d\n", group4[i-75]);
                                                                           //displaying group 4
37
38
        end
      - end
39
 40
       endmodule
 41
           groups.v ×
                       group_divider.v 🗵
                                       Project |
                                                  Memory List
Transcript X
                                                                2 sim
                           Ln: 13 Col: 5
                                             Project : T_flipflop Now: 100 ns Delta: 0
                                                                                      sim:/group di
```

# Output and Result: Compilation Result - compile successfully

```
# Compile of group_divider.v was successful.
VSIM 15> vsim -gui work.group_divider
# vsim
# Start time: 16:51:26 on Dec 20,2020
# Loading work.group_divider
```

#### Groupwise Distribution:

# Loading VSIM 16> run		oup_divider					
# Here Group: 1		# Here Group:	2 # Here Gro	# Here Group: 3		# Here Group: 4	
# # point:	1	#	#		# Hele Glo	up. 4	
point:	_	# point: 26	# point:	51	# point:	76	
point:	2	# # point: 27	#	50	#	77	
# # point:	3	# point. 27	# point:	52	# point:	11	
point:	3	# point: 28	# point:	53	# point:	78	
point:	4	#	#		#		
<b>+</b>		# point: 29	# point:	54	# point:	79	
# point:	5	# point: 30	# point:	55	# point:	80	
point:	6	# point: 30	# point:	33	#		
#		# point: 31	# point:	56	# point:	81	
# point:	7	#	#		# point:	82	
# # point:	8	# point: 32	# point:	57	# point.	04	
# point.	0	#	# point:	58	# point:	83	
# point:	9	# point: 33	# point:	30	#		
ŧ	10	# point: 34	# point:	59	# point:	84	
point:	10	#	#		# point:	85	
point:	11	# point: 35	# point:	60	#		
#		#	#	61	# point:	86	
point:	12	# point: 36	# point:	61	# point:	87	
# # point:	13	# # point: 37	# point:	62	#	0,7	
# point.	10	# point: 37	#		# point:	88	
# point:	14	# point: 38	# point:	63	#	89	
•	3.5	#	# point:	64	# point:	09	
# point:	15	# point: 39	# point.	04	# point:	90	
point:	16	# 1000	# point:	65	#		
point:	17	# point: 40	#		# point:	91	
+	4	# point: 41	# point:	66	# point:	92	
point:	18		# point:	67	# point:	93	
point:	19	# point: 42 #	# point:	68	#		
# # point:	20	# point: 43	#		# point:	94	
•		# point: 44	# point:	69	# point:	95	
# point:	21	#	# point:	70	# point:	96	
point:	22	# point: 45	# point:	71	#		
# # point:	23	# point: 46	# point:	7.1	# point:	97	
•		# # point: 47	# point:	72	# point:	98	
point:	24	#	# point:	73	#		
point:	25	# point: 48	#		# point:	99	
		# point: 49	# point:	74	# point:	100	
		# # point: 50	# point:	75	#		
		1. 2	1.		VSIM 17>		