

160 BPM

Tapping

Mar 9 2020

Grains

Clouds

Drops

Lines

Voice 1

Voice 2

Voice 3

Grains

Short blips
Heavy reverb
Very sparse

Clouds

Short blips
heavy reverb
bursts of notes

Drops

Medium notes
Medium reverb
1-3 note groups
Repeating cycles

Lines

Medium notes
Light reverb
sustained notes

Voice 1

“Schoenhut”

rate 1
sustain 15 175
octave 5/6/7

Voice 2

“Faucet”(misc)

rate 1
sustain 40 250
octave 4/5/6

Voice 3

None
Silent

“Schoenhut”

rate 1
sustain 15 175
octave 5/6/7

“Faucet”

rate 1
sustain 40 250
octave 4/5/6

“clarinet”

rate 2
sustain 250 126
octave 3/4

“Batuhan flute”

rate 4
sustain 125 250
octave 3/4

“Toy Glock”

rate 4
sustain 125 500
octave 3/4/5

“Illicit Bass”

rate 2
sustain 1000 150
octave 3/4

“Batuhan Flute”

rate 4
sustain 125 250
octave 3/4

“Toy Glock”

rate 4
sustain 125 500
octave 3/4/5

“Illicit Bass”

rate 8
sustain 1000 150
octave 3/4

Tapping

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Section A

Section B

Section C

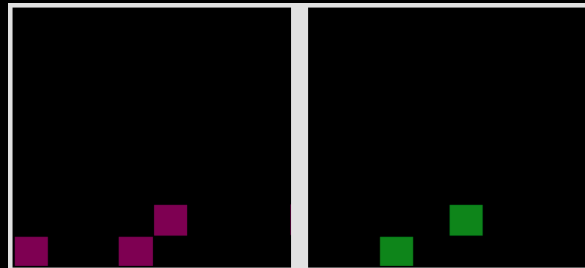
Section B

BD & SD
HH Perc
Samplers

Section A

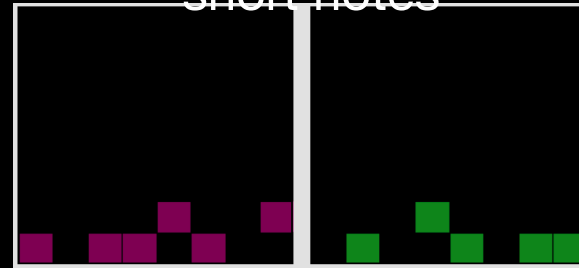
Medium intensity
Low verb/delay
slow process
med length notes

Drums



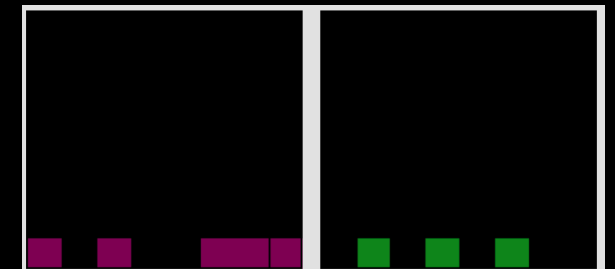
Section B

High intensity
Low verb/ med delay
Big FX changes
short notes

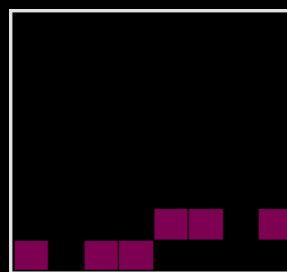


Section C

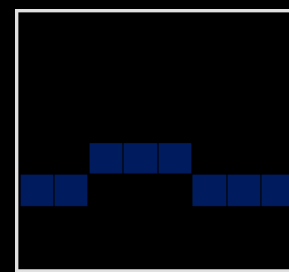
Low intensity
High verb/ high delay
sporadic bursts
Very short notes (choke)



Sampler 1
Piano C 60
octave 4?



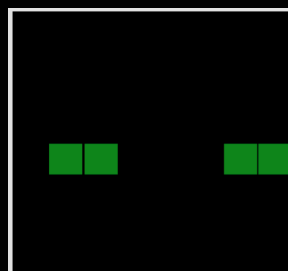
Sampler 1
Piano C 60
octave 4?



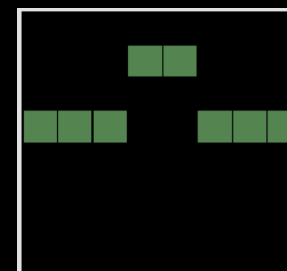
Sampler 1
Piano60
octave 4?

Start with 1 random
note

Sampler 2
Piano C 60
octave 4?



Sampler 2
Piano C 60
octave 4?



Sampler 2
Piano C 60
octave 5?

Gradually add more
over section C