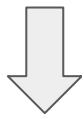


Group 1
(Converge)

Drum



Increase notes



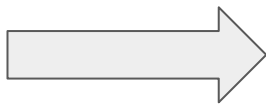
Group 2
(Fade in)

Group 2 slowly converge;

Group 1 diverge, focus on Group 1

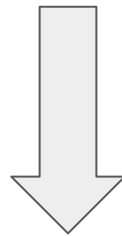
Improv.

Group 1
(Drum/Hi-hat
fade out)



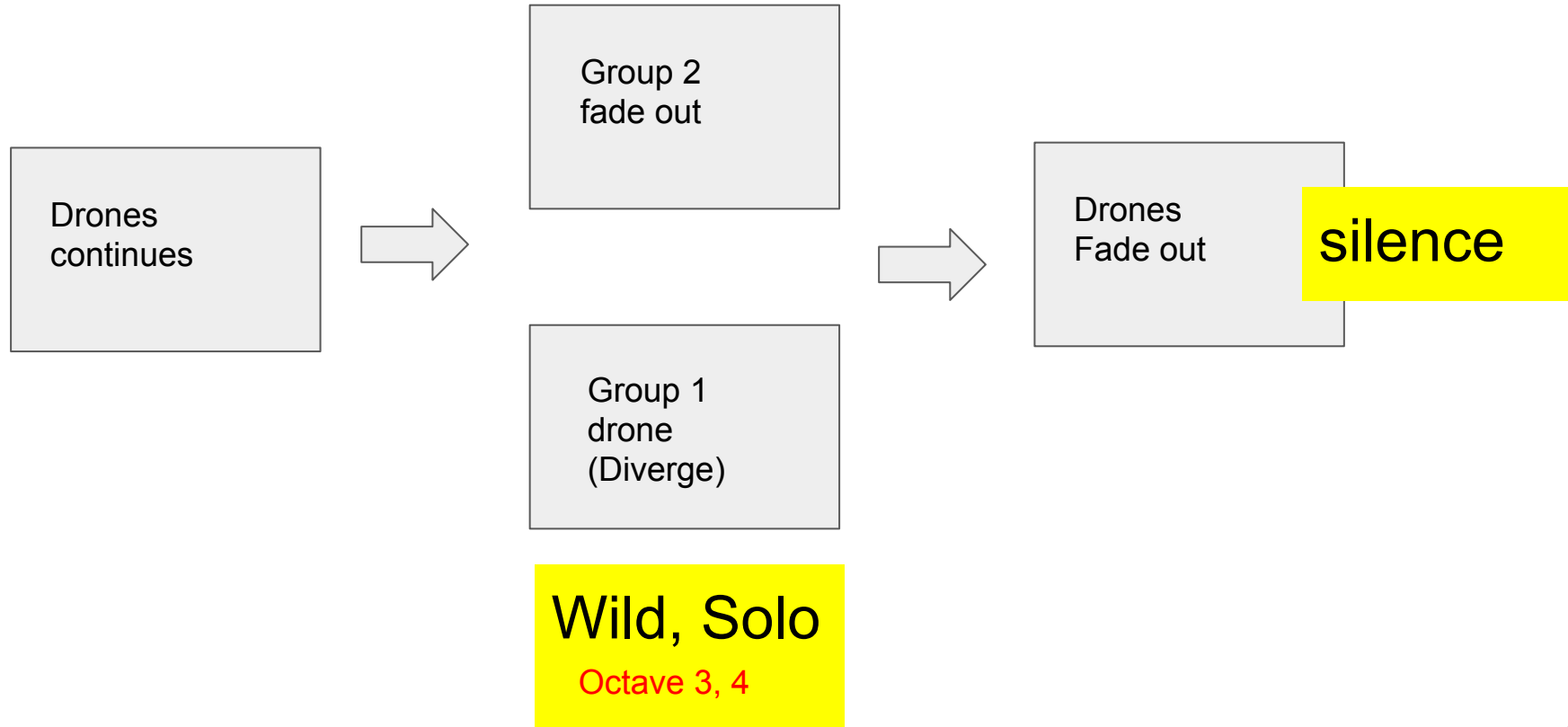
Group 2
(Diverge)

Go wild



Drones fade in
(background)

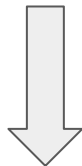
High octave (5,6)
Subdivision 8
Panning



Group 2 fade in
(Converge)

gentle

Short decay & reverb



Everyone go wild!

Distortion
(Diverge)



Group 2
fade out

Group 1
(Converge)

(Decrease notes)



Hi-hat, Bass
fade out

Short decay & reverb



Drum goes
wild



Clean cut out