

21M.370 Digital Instrument Design

Lab assignment 6 - New Capacit Synth

Assignment description:

Today we are exploring creating a new synth in automatonism and modifying our mapping in python to control it.

Automatonism notes

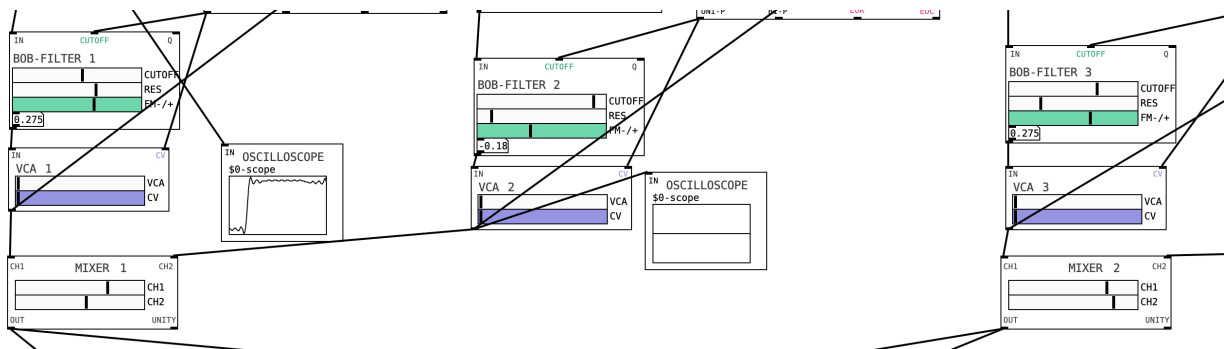
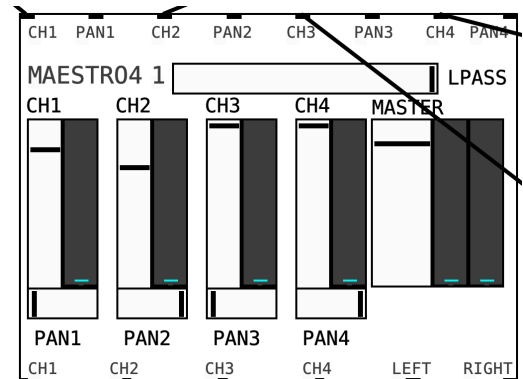
Essential Automatonism objects:

“Maestro4 1”

- sends audio to your computers DAC
- must be instance 1 to work with the mixer in capacitCtrl.pd

VCA

- control the amplitude of any signal
- VCA 1-4 are predefined as to control the output amplitude of four voices
- create a new PD object (cmd or ctrl-1 then type ‘VCA 1’ for instance 1)
- this lets you define the instance number
- creating objects using the automatonism interface gives random instance numbers

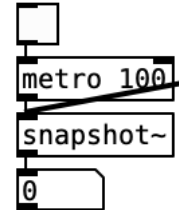


scope

- creates an oscilloscope to let you monitor output signals
- only works for signals from -1 to 1

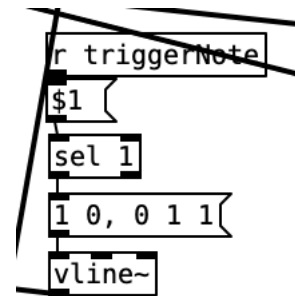
snapshot~

- lets you view the raw value of an output
- requires a toggle and metro object to set how often you are taking a snapshot of the signal
- connect both the metro and the signal you want to capture to the left inlet of the snapshot



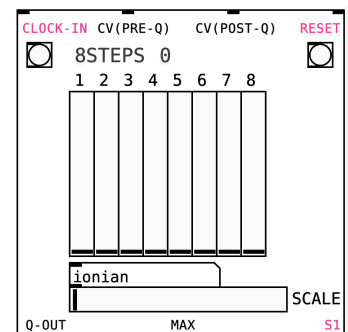
Turning an OSC message into a trigger

- the 'receive' or 'r' object will receive messages sent to that address
- in Python the line `sendOSC("triggerNote", num, num, num)` will send the values (num,num,num) to the receive object names 'triggerNote'. Only the first value is used here due to the message box with \$1 in it.
- the output of the vline~ object is a signal that goes to: [1 0, 0 1 1] which we can read as 'go to 1 in 0 ms, then go to 0 in 1 ms after waiting for 1 ms'



Working with pitches

- CV signals meant for pitch information need to be quantized so they conform to the notes of a scale. Many objects already have a quantized CV output, like the Q-out of the '8steps' object.
- We can also use the 'quantize' object to quantize any signal. This will only output signals quantized to generate the pitches of a scale.
- The normal representation of pitch is MIDI note values, which range from 0-127, where each integer represents a pitch, e.g. MIDI note 60 is middle



C (which is also C4 where the 4 represents a specific octave), 61 is C#4, 62 is D4, 63 is D#4, 72 is C5.

- In automatonism, we represent MIDI notes as a range from 0-1 with the simple formula $\text{quantizedCV} = \text{MIDI note} / 127$.
- From python, we have several options:

1. set the frequency of a VCO directly by sending a value from 0-127:

```
instanceNum = 1
midiNote = 60 #can be from 0-127
sendOSC('basic-osc', instanceNum, 'PITCH',
midiNote)
```

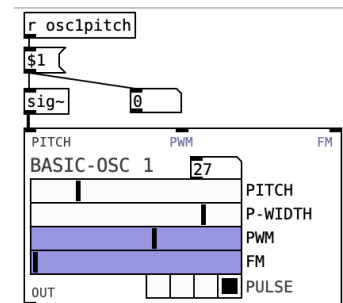
2. send a frequency to an oscillators PITCH

input:

- the pitch in this case is from 0-1
pitch = 60/127 #from 0-1

```
sendOSC('osclpitch',
pitch,pitch,pitch)
```

- note that sendOSC requires four arguments, so we send pitch three times and then only use the first pitch value by using the message box to select \$1.



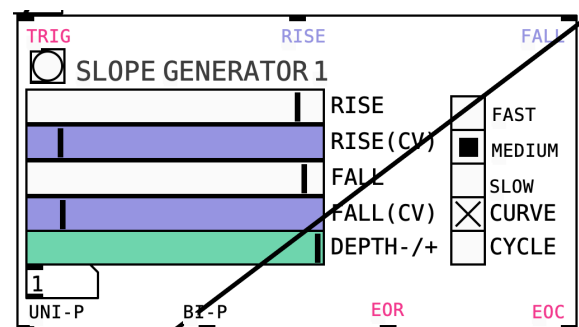
Python notes

To send data to PD you can just use the sendOSC function:

```
sendOSC('module-name', instanceNum, 'PARAM_NAME', val)
```

Where:

- 'module-name' is the first symbol of the name of the module. In PD this will be in all-caps, but for sendOSC it needs to be all lower-case.
- for most objects this will be obvious but some are trickier, e.g. the slope generators name is just 'slope'.
- same for the parameters - they should

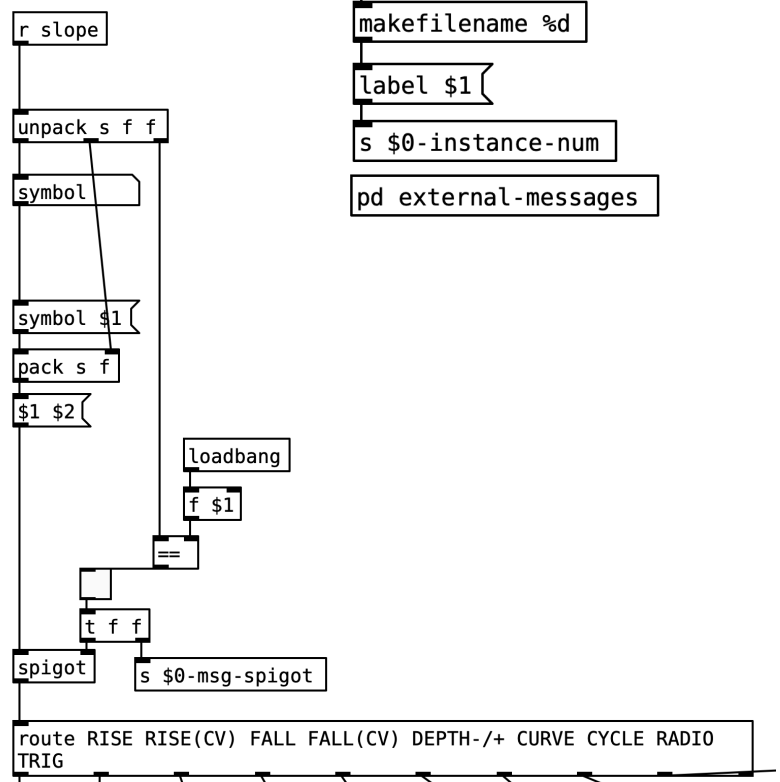
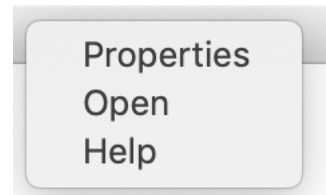


be as written, always in all-caps.

- But sometimes it isn't obvious - for example, the paramNames for slope are:

RISE
RISE(CV)
FALL
FALL(CV)
DEPTH-/+
CURVE
CYCLE
RADIO
TRIG

- if you need help figuring it out you can:
 - right click on any module
 - select 'open'
 - look for a sub-patch called 'external-messages' and double-click it
 - the module is name is in the to 'receive' or 'r' object
 - the paramNames are in the 'route' object:



```

pd parameter-nudging-syst
pd state-saving-via-preser
pd state-saving-multiple-
makefilename %d
label $1
s $0-instance-num
pd external-messages
  
```