

# Kitchen Accessories Documentation

This pack contains various kitchen accessories. Assets have optimized colliders and all have been prepared with hand painted PBR materials for universal render pipeline and are color matched to work together in three different themes: Classic, Rustic and Special.

## 1.0. Contents

- **29 Unique and optimized models,**
- **70 Drag and drop** prefabs already with included **colliders,**
- **3 Color variants** (Classic, Rustic & Special),
- Created and compatible with **Universal Render Pipeline (URP),**
- **Demo scene** included.

### 1.1. Detailed Contents

Asset	Count	Variants	Average Tris Count
Pots	3	3 Color variants	~1k
Lids	3	3 Color variants	~1.5k
Cast Iron Pans	2	1 Color variant	~1.4k
Plates	3	3 Color variants	~700
Kitchen Accessories	6	3 Color variants	~760
Cups	2	3 Color variants	~860
Cutlery	5	2 Color variants	~420
Knives	3	4 Color variants	~250
Cutting Board	1	1 Color variant	~400
Wooden Spatula	3	1 Color variant	~400
Rolling Pin	1	1 Color variant	~350

## 2.0. Getting Started

All models can be found already prepared for use in the **Prefabs** folder where each asset type has it's own subfolder. Within the asset type folder you will find the assets organized in folder based on the color scheme.

All the prefabs can simply be drag and dropped into your scene or as a part of your custom solution.

## 3.0. Support

Please write us to [info@sunbox.games](mailto:info@sunbox.games) for any additional information or support.

Made with ❤️ and lots of 🍷.