Date: Jan. 30, 2026
Attendees: Everyone

Meeting Notes

Ticket Updates

- Ish has setup the GET API such that the user information can be pulled
  - Refactored the UI (new colours, font)
  - Still adding functionality for users to edit profile (Norman is also working on this too)
- Norman and Ishpreet were working on the same/similar areas of the app due to some miscommunication, but they are able to possibly merge their changes.
- Tania is working on TradePost and home page UI, will require some help with the component and how it was made.
  - Card Edit will be moved to Elite.
- Elite finished the Collection Screen (minus the linking to the user data). The UI and the API endpoints are set up.
  - Fixed the seed file.
- James is currently working on the card detection, will finish by Sunday.
  - Model works and runs, just need to integrate the output data with the application
- Geon finished the text to Pokemon, will add to the search page and the collection page.
- Ken has been working on the sign in and log in feature
  - The PR is up, a lot of lines
  - Encountered a few quirks

Concerns

- With the implantation of the code (capacitor), the way API calls are to be done must use the capacitor packages.
  - Can not be dynamic routes, as capacitor only allows for static routes.
- User table data population quirks - Needs two calls, one to supabase auth API to store id and email and one to our own API route to store the remaining values.
- Missing images/data from external API for some era/cards
  - Annotate database data at the very end (a lot of cards are not properly annotated)
  - Re-pull data from API later down the line