

# Goals of User Research

- Participants were selected if they were students at UVic who commuted to and from campus to learn the following
  - To gain insights on various student travel experiences, preferences, and challenges that will guide SchoolPool's features.
  - To assess the limitations and feasibility of specific features learned from users' responses.



## </ Data Collection Methods</pre>

#### Interviews

- Conducted six interviews to understand the driving habits attitudes, and needs of students.
- Provided a glimpse of the user's preferences about carpooling.
- Identified unique cases/barriers for potential users that can enhance the carpool experience.

## **Diary Study**

Data collection

- Participants were asked to describe their commute experiences and transportation methods.
- Allowed participants to elaborate real-time scenarios to consider in our design.
- Participants were able to assess their daily routines that can be improved during the design phase.



### User Interview Insights

Most participants...

- Live 20 minutes away
- Prefer to deviate from their route by less than
  10 minutes
- Prefer to arrive about 15 minutes early
- Prefer carpooling with the same group both ways



## Diary Study Insights

- Some participants who travel by bus are inconvenienced by crowding, and other minor delays. Others prefer it due to it being discounted through tuition
- Participants who travel using their vehicle are inconvenienced by the parking costs and availability
- Participants who carpool currently prefer this method when it is convenient to do so

# Design Requirements

#### Visuals

Route visualization, ETA tracking, pick-up points







#### Preferences

Max deviation from fastest route, pickup location, rating system for passengers and drivers







## Matching

## User profiles

Hobbies, Interests, Current Year and Program.





current courses, weekly schedule/program, music tastes, deviation from main route