

Mission Planning System Designs

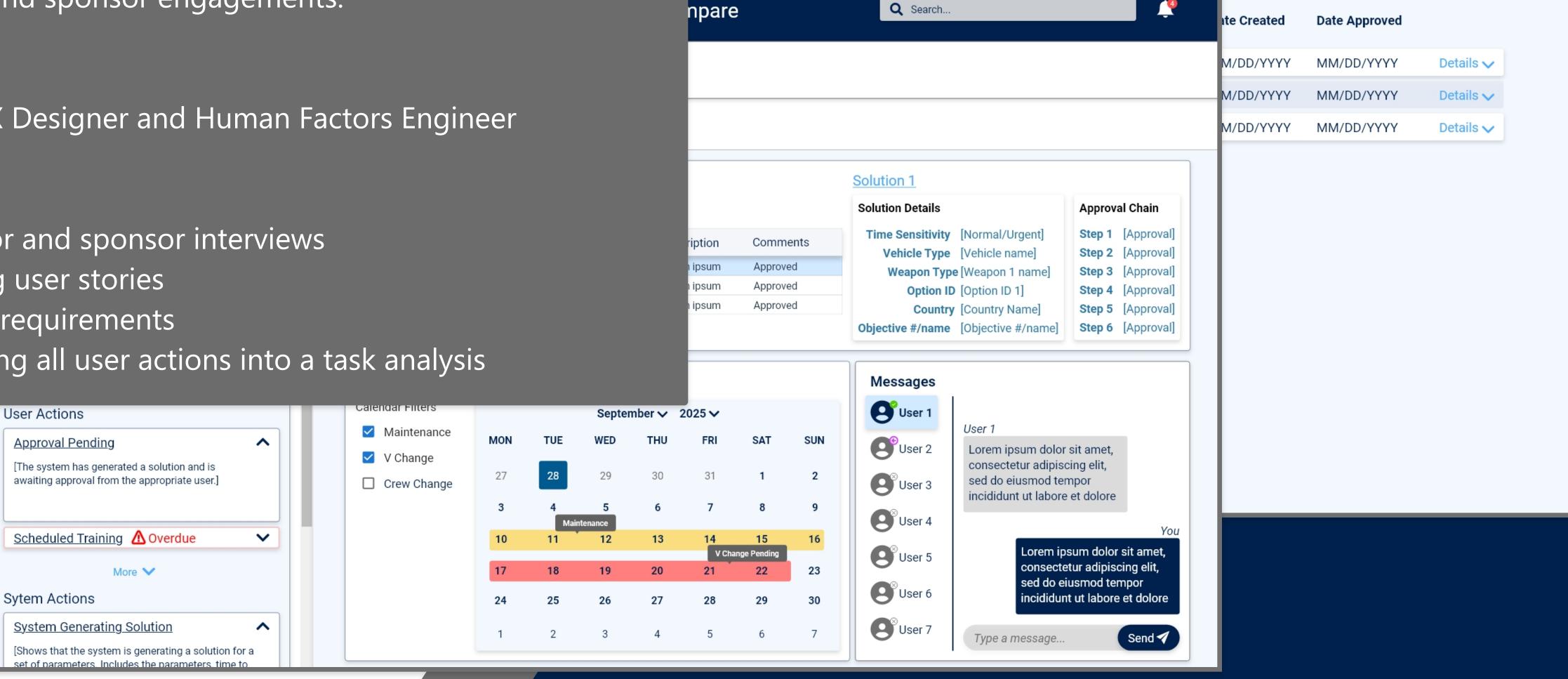
The dashboard and solution table designs are one small piece in the latest iterations of a mission planning system. The design process involved user interviews, weekly mockup reviews, and sponsor engagements.

My Role:

Lead UX Designer and Human Factors Engineer

Activities:

- Operator and sponsor interviews
- Creating user stories
- Writing requirements
- Recording all user actions into a task analysis



Dashboard

Solutions

Pending Approva

Compare

Archive

Q Search.

<u>Rese</u>arch

Policy

Crew & Vehicle Availability

MON

27

3

10

24

Calendar Filters

✓ V Change

Maintenance

Crew Change

Compare



Vehicle Type [Vehicle name]

Weapon Type [Weapon 1 name]

Option ID [Option ID 1]

Country [Country Name]



Approval Chain

Step 1 [Approval]

Step 2 [Approval]

Step 3 [Approval]

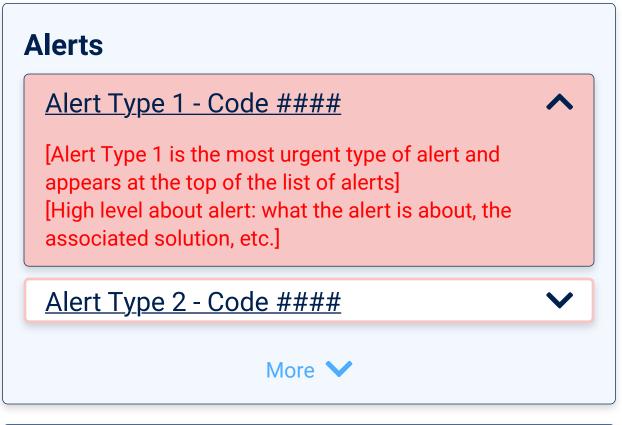
Step 4 [Approval]

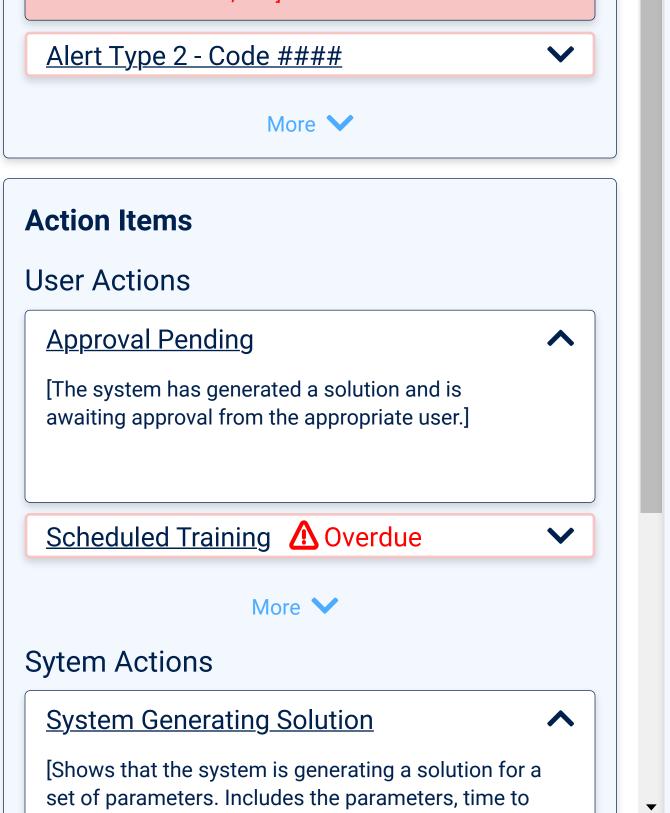
Step 5 [Approval]

Dashboard X

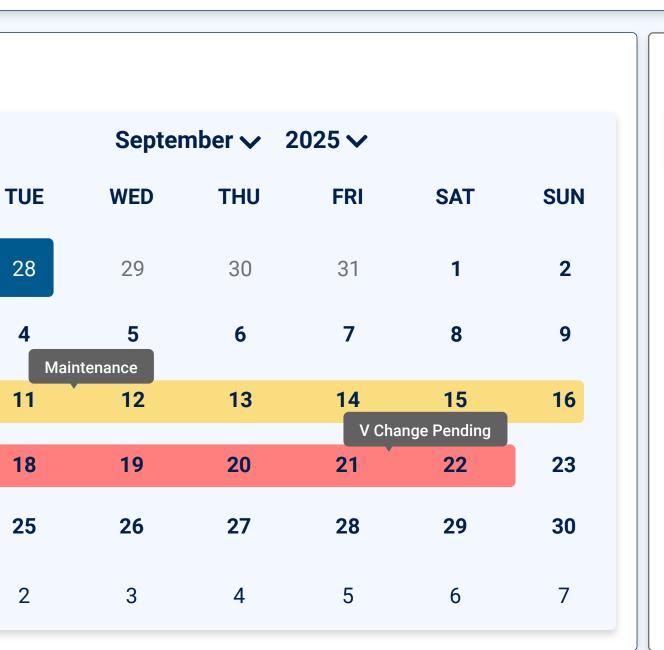
Dashboard

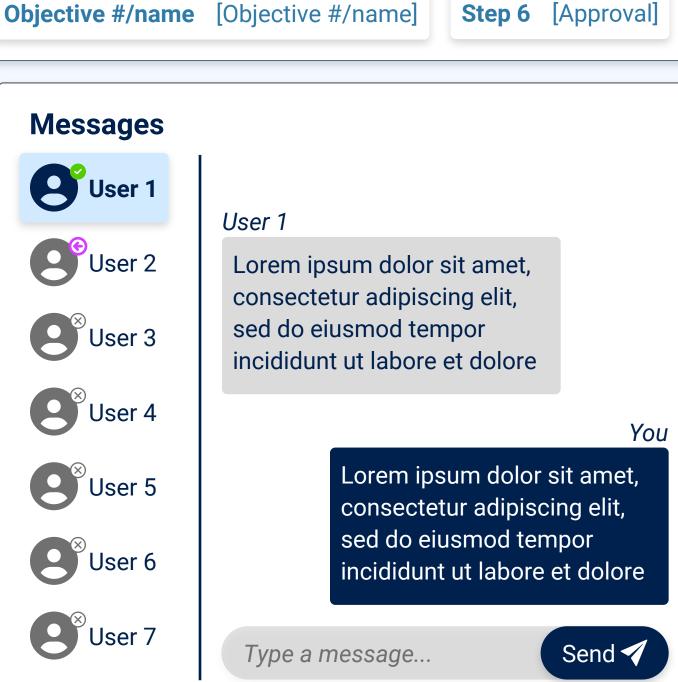
Solution Generator















Dashboard × Solutions ×

Exercises

Solutions	Approved Solution		red Solutions	Pending Approval		oval Arc	hive	Research	Policy	
Approved Solutions	Solut	tion Name	Launch Date	Vehicle	Fuel	Departure Location	Arrival Location	Date Created	Date Approved	
All Approved Solutions										
Excursions	Solut	ion 1	MM/DD/YYYY	Type 1	3	Site A	Site B	MM/DD/YYYY	MM/DD/YYYY	Details 🗸
	Solut	ion 2	MM/DD/YYYY	Type 1	3	Site A	Site B	MM/DD/YYYY	MM/DD/YYYY	Details 🗸
Training	Solut	ion 3	MM/DD/YYYY	Type 1	3	Site A	Site B	MM/DD/YYYY	MM/DD/YYYY	Details 🗸