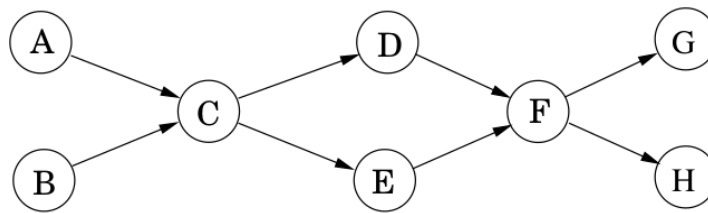


Homework 4 Solutions

October 23, 2019

3.3

Run the DFS-based topological ordering algorithm on the following graph. Whenever you have a choice of vertices to explore, always pick the one that is alphabetically first.



(a) Indicate the pre and post numbers of the nodes.

Solution

| Node | Pre | Post |
|------|-----|------|
| A | 1 | 14 |
| B | 15 | 16 |
| C | 2 | 13 |
| D | 3 | 10 |
| E | 11 | 12 |
| F | 4 | 9 |
| G | 5 | 6 |
| H | 7 | 8 |

(b) What are the sources and sinks of the graph?

Solution

Source nodes: A, B

Sink nodes: G, H

(c) What topological ordering is found by the algorithm?

Solution

A topological ordering can be obtained by the decreasing ordering of post numbers from the DFS:

B, A, C, E, D, F, H, G

(d) How many topological orderings does this graph have?

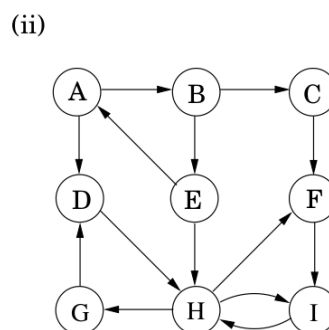
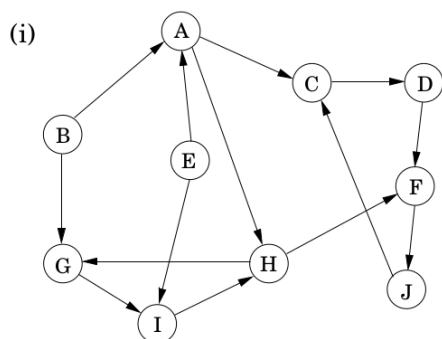
Solution

8

The topological ordering of this graph will be $\{A, B \text{ or } B, A\}$, $\{C\}$, $\{D, E \text{ or } E, D\}$, $\{F\}$, $\{G, H \text{ or } H, G\}$. So, overall we get $2 * 2 * 2 = 8$ topological orderings.

3.4

Run the strongly connected components algorithm on the following directed graphs G . When doing DFS on G^R : whenever there is a choice of vertices to explore, always pick the one that is alphabetically first.



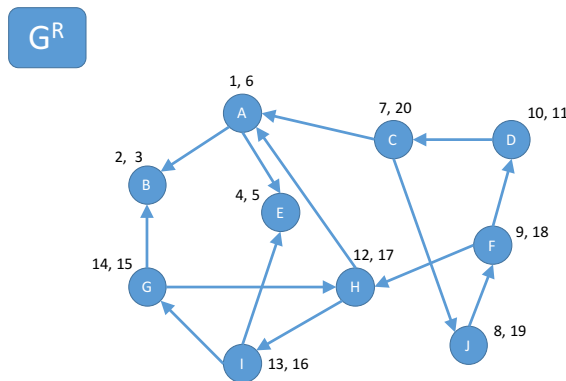
In each case answer the following questions.

- In what order are the strongly connected components (SCCs) found?
- Which are source SCCs and which are sink SCCs?
- Draw the “metagraph” (each meta-node is an SCC of G).
- What is the minimum number of edges you must add to this graph to make it strongly connected?

Solution on graph (i):

(a)

After running DFS on the edge reversed graph G^R , we get the following pre and post numbers for each node:



After ordering nodes by post number from high to low, we get:

C, J, F, H, I, G, D, A, E, B

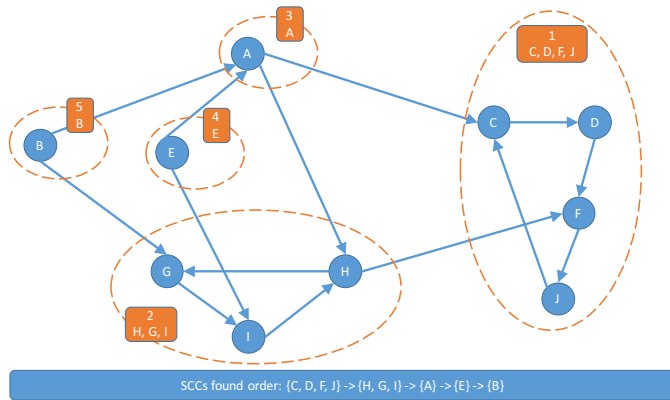
Run DFS upon the original graph, but choose nodes based of previous order:

Start from C, run DFS and go through C, D, F, J then back to C. So we get SCC {C, D, F, J}.

Then the remaining nodes H, I, G, A, E, B. Start from H, run DFS through H, G, I and go back to I. We get SCC {H, I, G}.

The remaining nodes were A, E, B. The same, start from A, get SCC {A}. Start from E, get SCC {E}. Start from B. We get SCC {B}.

Finally, we have:

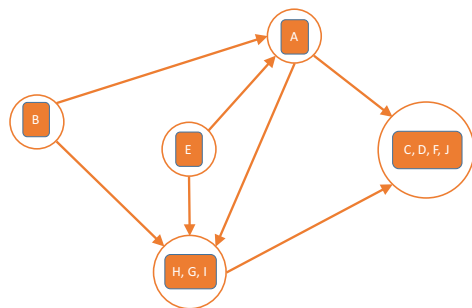


(b)

Source SCC: {B,} and {E}

Sink SCC: {C, D, F, J}

(c) The meta-graph:



(d)

2 edges:

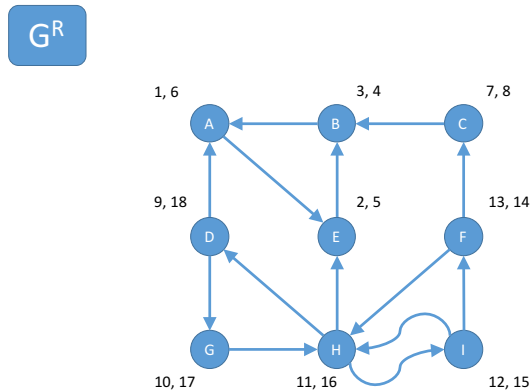
From SCC {HGI} to SCC {B}

From SCC {C, D, F, J} to SCC {E}

Solution on graph (ii):

(a)

Run DFS on G^R get:



Order nodes by its post numbers (High to low), get:

D, G, H, I, F, C, A, E, B

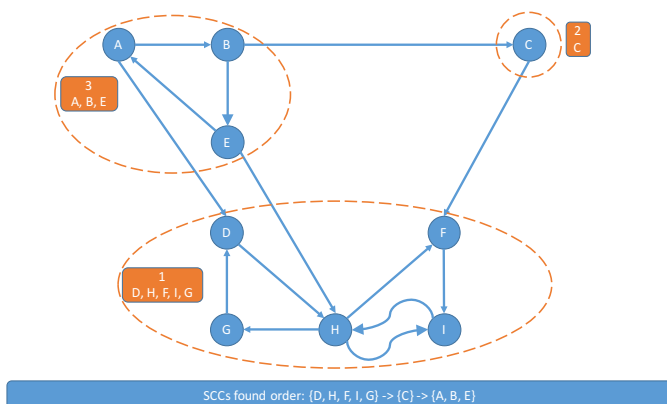
Run undirected connected components algorithm as what question (i) did:

Start from node D, run DFS through D, H, F, I, G and go back D, get SSC {D, H, F, I, G}.

Then, the remaining nodes are: C, A, E, B. Run DFS start from C and back to C, get SSC {C}.

Last, remains nodes are A, E, B. Started from A, run DFS through A, B, E, back to A. Then SSC {A, B, E}.

Finally, have:

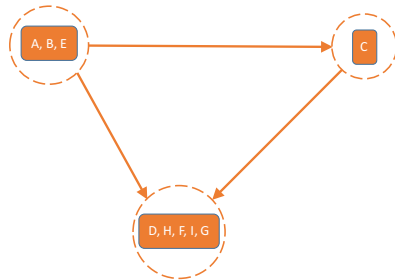


(b)

Source SCC: {A, E, B}

Sink SCC: {D, H, F, I, G}

(c) **The meta-graph:**



(d)

1 edge:

From SCC {D, H, F, I, G} to SCC {A, E, B}

3.5

The *reverse* of a directed graph $G = (V, E)$ is another directed graph $G^R = (V, E^R)$ on the same vertex set, but with all edges reversed; that is, $E^R = (v, u) : (u, v) \in E$.

Give a linear-time algorithm for computing the reverse of a graph in adjacency list format.

Solution

Pseudocode:

ADJ(G, v)

1 **return** the adjacency list of node v in graph G

REVERSE(G)

```
1  Input: Graph  $G = (V, E)$ 
2  Output: Graph  $G^R = (V, E^R)$ 
3  for each node  $v \in V$ :
4      Create an empty adjacency list for  $v$  in  $G^R$ :  $\text{ADJ}(G^R, v) = \{\}$ 
5  for each node  $s \in V$ :
6      for each adjacent node  $k \in \text{ADJ}(G, s)$ :
7          insert  $s$  into the adjacency list  $\text{ADJ}(G^R, k)$ 
8  return  $G^R$ 
```

Locating or inserting into an adjacency list can be done in constant time if the graph has a node index corresponding to its position, or the graph has a hash table.

Overall, this algorithm processes each node once, which takes $O(V)$. Then it visits all nodes on each from adjacency list once, which takes $O(E)$. Reversing each edge and locating its position in an adjacency list in G^R is $O(E)$.

Overall the running time is $O(V + E)$.