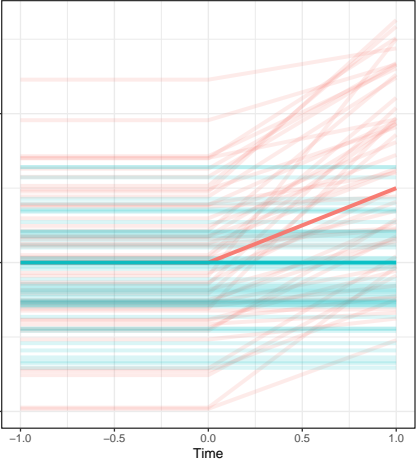
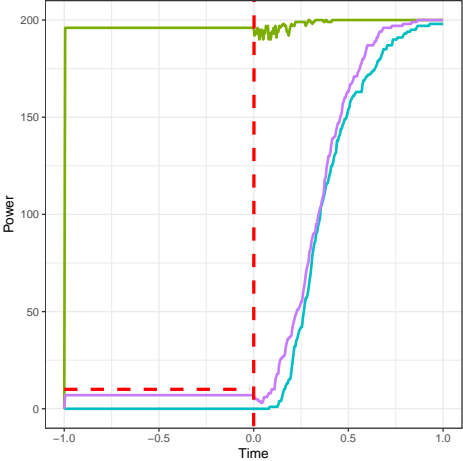


Piecewise Distribution



Condition    Effect    No Effect

Power Simulation



Method    Het. Boot    Hom. Boot    Permutation