

# Dissertation TOC

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## I. Introduction

*Introduce main components of thesis (bdots, saccade curve, other) in context of VWP. What is the state of things, what have we contributed, etc., etc.,.). It is generally understood that each of the sections of this thesis will be stand alone documents.*

## II. bdots

*Overview of bdots package, use cases, extensions, and examples*

### 1. Fitting

*Review of major changes to fitting process, a mathematical description of the internal code, demonstration of use cases and extensions to generic functions*

- i. User-created curves
- ii. Grouping
- iii. Generics

### 2. Bootstrap

*Review of major changes to bootstrapping process, a mathematical description of the internal code, demonstration of use cases and extensions to generic functions. Extra attention given to analysis of results*

- i. Formula syntax
- ii. Bootstrap process
- iii. Generics

### 3. Extensions

*Here we consider major extensions made to the bdots package not mentioned above. This includes ancillary functions for analysis of vwp data, as well as demonstrated extensions to non-vwp data*

- i. Correlation function
- ii. Refitting step
- iii. Non-vwp data

## III. “Saccade” Curve

*Note: We are still looking for an apt descriptor of this curve. On one hand, the actual data that we are observing come from the saccades themselves, although what we are hoping to recover lays closer to the underlying activation state. Naming this a “saccade” curves appears to put undue emphasis on the ocular mechanics as opposed to the latent cognitive process.*

*This section introduces the bulk of the theoretical contributions made to the VWP paradigm, namely the focus on the data generating mechanism producing saccades as well as the recovery of this underlying curve. A comparison will be made with existing methods, with enumerated advantages for the proposed method*

## 1. VWP Overview

*overview*

- i. Competition and activation
- ii. History, “looking” curve
- iii. Review of current methods

## 2. Saccade Curve

- i. Definitions
- ii. Mathematical description
- iii. Discussion

## 3. Simulations (logistic and dg)

*With the simulations here, we are hoping to highlight three things: First, a situation in which the oculomotor delay is known. In this case, we are able to perfectly recover the data-generating curve. In the second case, the delay is fixed, but unknown; there is still bias, but the result is a horizontal shift in the curve. Finally, we consider the case in which the delay is both random and unknown. We consider the implications of this, along with various methods to mitigate our uncertainty in recovering the data-generating curve.*

- i. Known delay
- ii. Unknown fixed delay
- iii. Unknown random delay

## 4. Discussion

*Review implications of what was found. Leave space for further inquiries*

## IV. Other

*tbd*

1. Real-world data/validation (ask bob) (?)
2. Time window sensitivity (?)

## V. Discussion

*Here, we investigate the perennial question of our existence: what’s the point?*