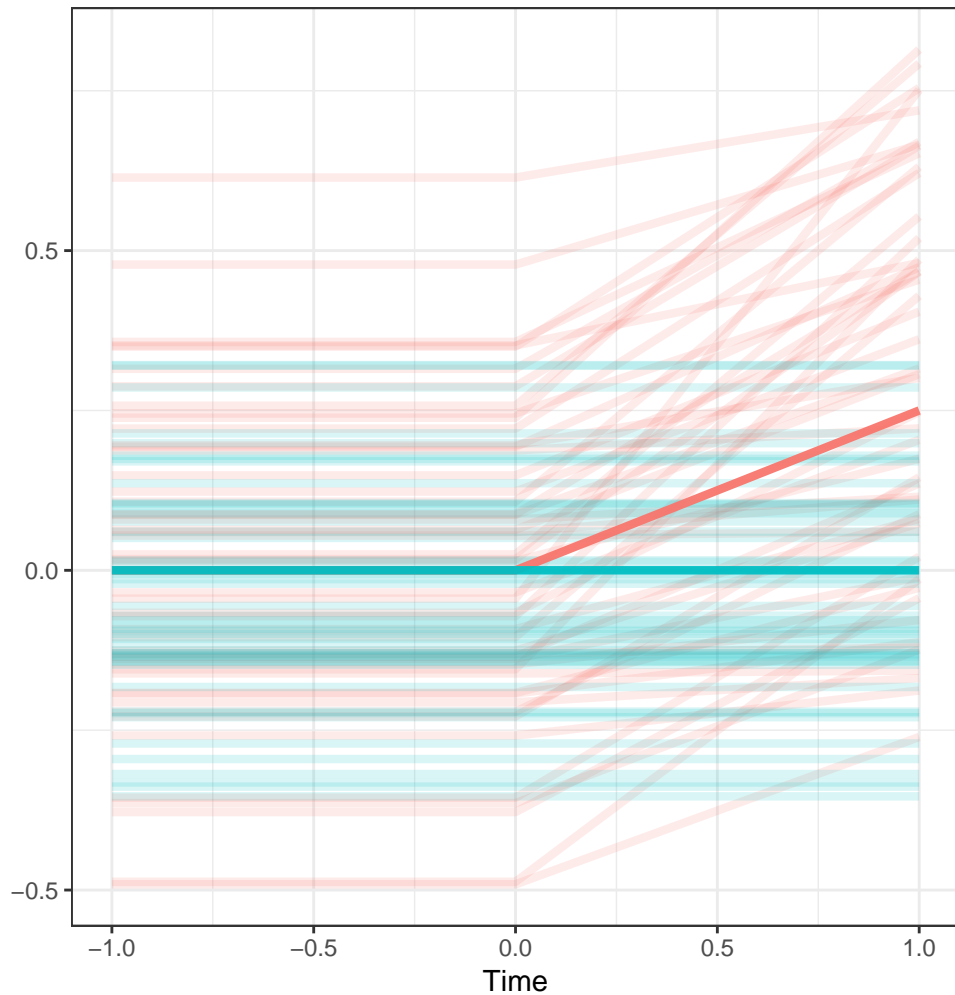
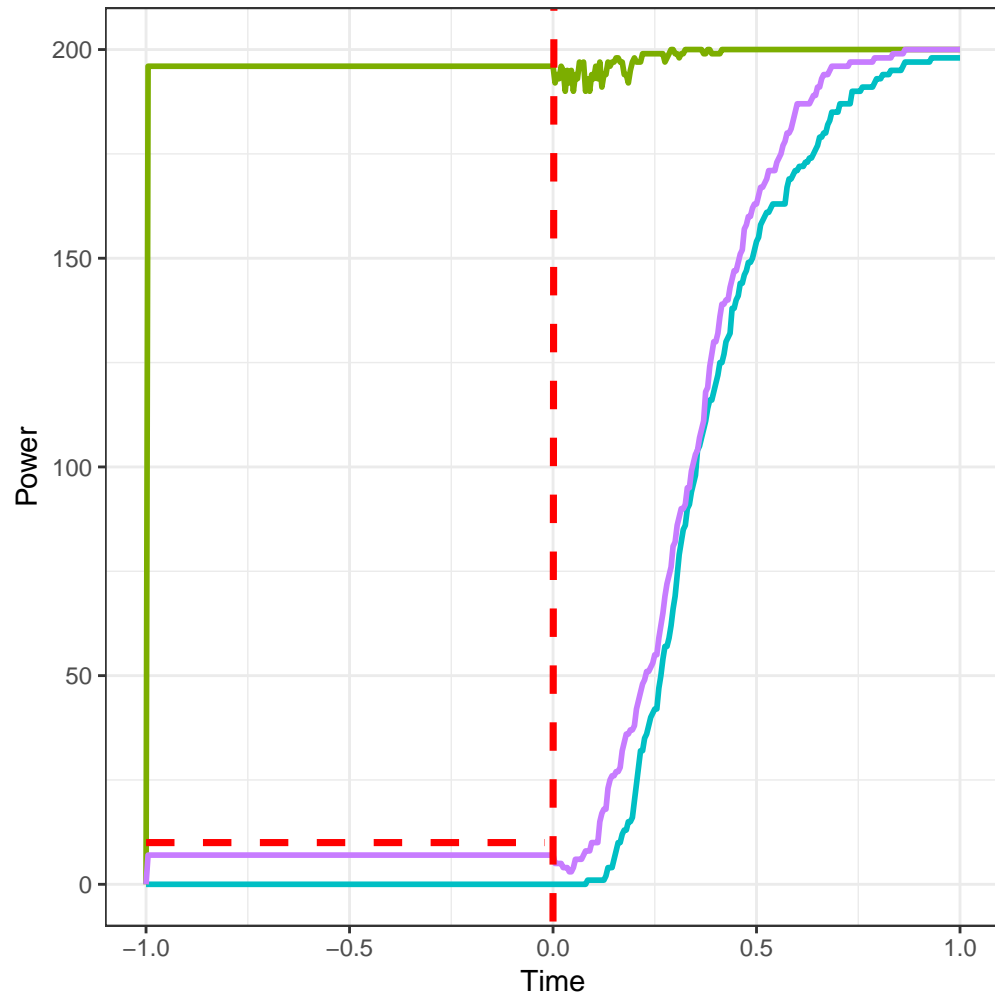


Piecewise Distribution



Condition Effect No Effect

Power Simulation



Method Het. Boot Hom. Boot Permutation