Collin Olan

Product Design

collino.me

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Experience

Medium

Product Design Lead 2021–2022

At Medium I led the design of features across both reader and writer surfaces. I contributed to team management with a formal onboarding process for new design hires, and was a key member of the design system working group.

Projector

Product Design Lead 2019–2021

I was instrumental to the public release of Projector, a collaborative design tool, by leading design of all experiences across the platform and the conception of new products for presenting work created in Projector to a live audience.

Pinterest

Product Design Lead 2016–2019

While at Pinterest, I led the evolution of our design system while extending its utility and use throughout the company. I also led the redesign our ads manager and analytics products pre IPO.

Chartbeat

Product Designer 2014–2015

I led the design of real-time analytics products that help the publishing industry make strategic content decisions. Advocated—and got buy in—for the formation of a formal design team.

Google UI Designer 2013–2014

As a part of the founding of Material Design, I pushed the initial conceptual framing for the language into designs for web and ChromeOS.

Kern + LeadWeb Designer 2009–2013

Led the design and development of responsive web sites and mobile applications, expanding our company from offering print and branding services to digital strategy, web and mobile design and development.

Education

The School of Art Institute of Chicago

Sound, Art & Technology, Drawing, Painting and Art History 1995–2001