Collin Puchta, Hassain Shiju, Noah Hinckley, Darren Brunelle   Date Here

Group Meeting

As of now, we have decided that we will meet Monday/Friday at 2:30 as a group

Everyone took some much needed relaxation time over break, and thus no progress has been made towards this cycle yet

We discussed as a group what features we want in game for Cycle 2:
- Ingame GUI
- Track Selection Menu/Car AI Select Screen
- Multiplayer functionality w/ collision
- VM Improvements

<u>What we will be working on:</u>

Darren: Game State / Car acceleration

Noah: Ingame GUI / VM Improvements

Collin: Track Selection Menu / Car AI Select Screen

Hassain: Main menu screen full implementation