

# NETLABS HUB

## How to Troubleshoot DHCP,EMAIL ,FTP in a Complex Network

It is designed for network engineers, CCNA/CCNP learners, and technical content creators.

### **1. LAB OBJECTIVE**

The goal of this lab is to demonstrate real-world DHCP troubleshooting skills in a complex network environment.

Instead of simply configuring DHCP, the lab focuses on identifying, isolating, and fixing common DHCP failures.

### **2. NETWORK TOPOLOGY OVERVIEW**

The lab should include:

- Multiple VLANs (e.g. VLAN 10 – Users, VLAN 20 – Servers, VLAN 30 – Wireless)
- Layer 2 switch with access and trunk ports
- Router or multilayer switch for inter-VLAN routing
- Centralized DHCP server or router-based DHCP
- Multiple client PCs

Intentionally misconfigure parts of the network to simulate real problems.

### **3. COMMON DHCP ISSUES TO SIMULATE**

Create faults such as:

- Missing or incorrect ip helper-address
- VLAN mismatch between access ports and SVIs
- DHCP pool with wrong network or subnet mask
- Excluded address range covering all IPs
- Interface shutdown or wrong gateway configuration

### **4. STEP-BY-STEP TROUBLESHOOTING METHODOLOGY**

#### **Step 1: Physical & Interface Checks**

- show ip interface brief
- Ensure interfaces are up
- Confirm correct VLAN assignment

#### **Step 2: VLAN & Trunking Verification**

- show vlan brief
- show interfaces trunk
- Verify access vs trunk configuration

#### **Step 3: DHCP Service Verification**

- show running-config | section dhcp

## **NETLABS HUB**

- show ip dhcp pool
- show ip dhcp binding

### **Step 4: DHCP Relay (ip helper-address)**

- Confirm helper is configured on the correct interface/SVI
- Verify DHCP server IP reachability

### **Step 5: Routing Verification**

- show ip route
- Ping tests between VLANs and DHCP server

### **Step 6: Validation**

- Renew IP on client
- Confirm correct IP, gateway, and DNS

## **EMAIL**

Proper protocols not configured

Wrong domain name,

Lack of Ip address

## **FTP**

Limited permissions

Credentials not created on server or forgotten

Latency