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CS124

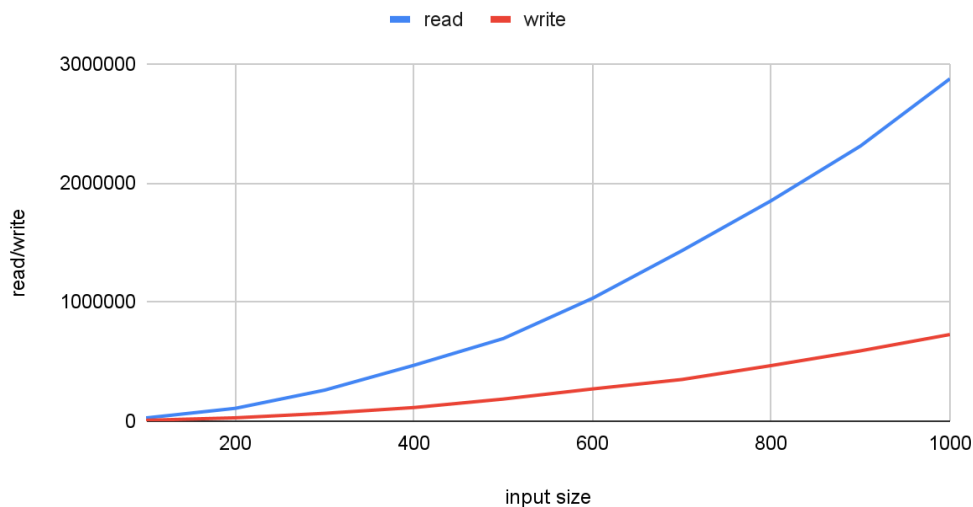
2022/11/18

Project #4 Report

1. Bubble Sort

Bubble sort has time complexity of $O(n^2)$, which can be seen by the exponential graph below. It is one of the worse performing sorting algorithms tested here.

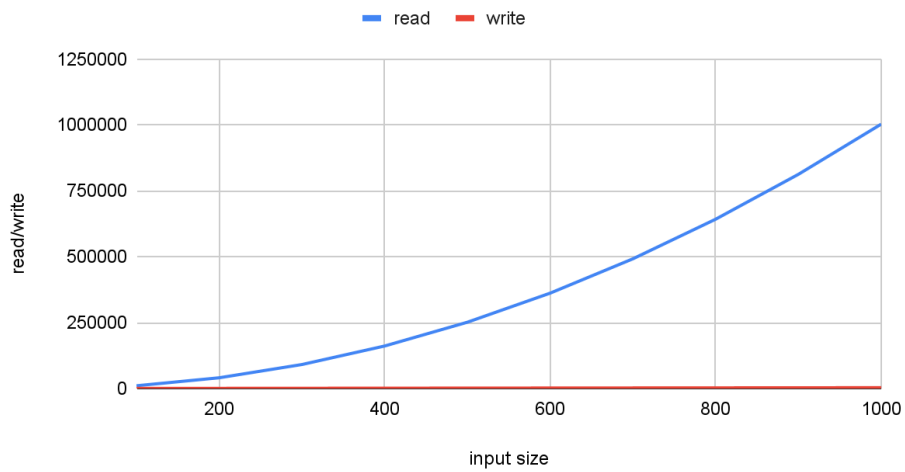
Bubble Sort: read and writes by input size



2. Selection Sort

Selection sort also has a time complexity of $O(n^2)$, however it is designed to make the fewest swaps possible, making it the best performing in terms of writes.

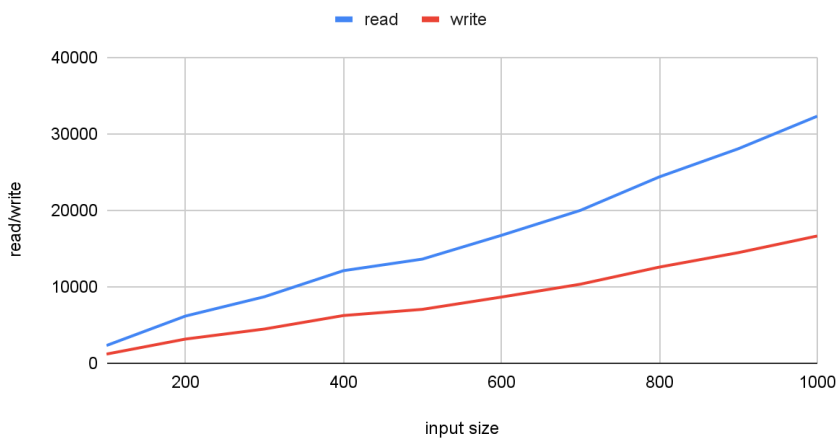
Selection Sort: read and writes by input size



3. Quicksort

Quick sort has a time complexity of $O(n \log(n))$, outperforming both bubble and selection sort by a considerable margin.

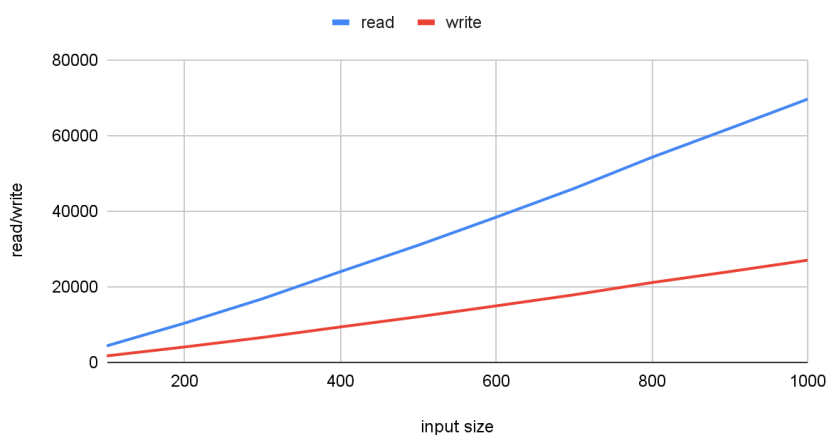
Quick Sort: read and writes by input size



4. Heap Sort

Heap sort also has a time complexity of $O(n \log(n))$. However, it was outperformed by quicksort in my testing, although not by a massive margin (at least relative to bubble or another $O(n^2)$ algorithm).

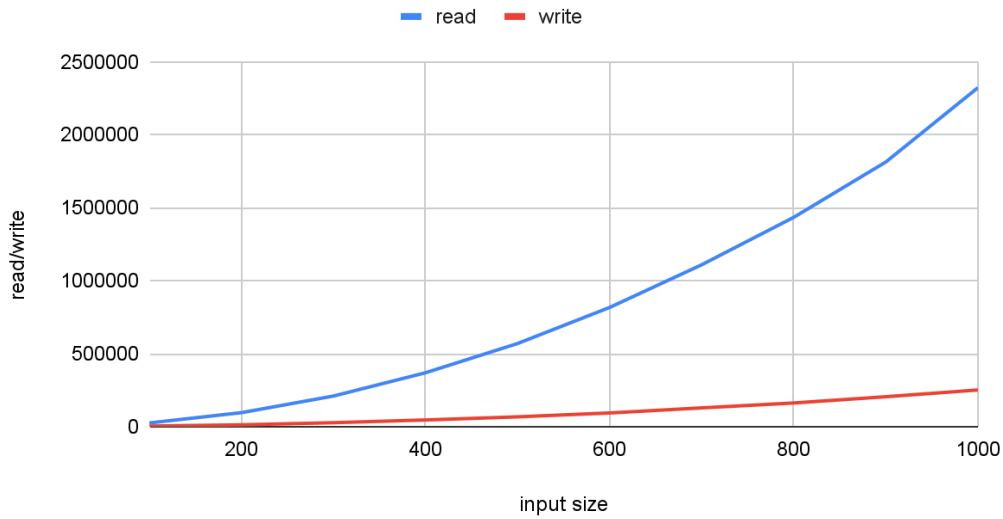
Heap Sort: read and writes by input size



5. Two sort

I arbitrarily chose to do heap sort followed by bubble sort, as bubble sort was one of the simpler algorithms to modify. As you would expect, sorting with two separate algorithms, one of which being $O(n^2)$ leads to a massive amount of reads/writes.

Two Sort (Heap then Bubble): read and writes by input size



6. If you need to sort a contacts list on a mobile app, which sorting algorithm(s) would you use and why?

Radix sort would be optimal because it can sort lexicographically, which is necessary for a contact list of strings.

7. If you need to sort a database of 20 million objects stored in a datacenter in the cloud, which sorting algorithm(s) would you use and why?

Quicksort was the best performing, sometimes by a large margin.