

```
1 A_label:
2     var number = (new Random()).Next(1, 7));
3     WriteLine($"My random number is {number}");
4
5     switch (number)
6     {
7         case 1:
8             WriteLine("One");
9             break; //jumps to the end of the switch
10
11         case 2:
12             WriteLine("Two");
13             goto case 1;
14
15         case 3:
16
17         case 4:
18             WriteLine("Three or Four");
19             goto case 1;
20
21         case 5:
22             //got to sleep for half a second
23             System.Threading.Thread.Sleep(500);
24             goto A_label;
25
26         default:
27             WriteLine("Default");
28             break;
29
30     }
```