**IDE Environment**

<http://www.codeblocks.org/>

[**https://youtu.be/9\_goo9L5Uko**](https://youtu.be/9_goo9L5Uko)

**Struct**

<https://youtu.be/7zXqMD6Fj_E>

<https://www.tutorialspoint.com/cprogramming/c_structures.htm>

**Read File**

<https://youtu.be/8nIilb2kiSU>

**Read CSV File**

<https://youtu.be/vDM2SktLUC4>

**If then else**

<https://youtu.be/JXCFn3LF_lU>

**add two integers**

<https://www.programiz.com/c-programming/examples/add-numbers>

**creating a menu in C**

<https://cboard.cprogramming.com/c-programming/134876-using-loop-functions-create-basic-menu.html>

int menu (void)

{

  double hi\_score, lo\_score, avg\_score; //change hi and lo to int's.

  int choice, scores[SIZE];

  get\_score(scores);

  do {

        printf("\nMENU:");

        printf("\nView HIGH SCORE enter    1");

        printf("\nView LOW SCORE enter     2");

        printf("\nView AVERAGE SCORE enter 3");

        printf("\nQUIT enter               4");

        printf("\nEnter your choice: ");

        scanf("%d", &choice);

        (void) getchar(); //clean the input of newline

        switch (choice) {

        case 1: //your code might call many other functions here

          break;

        case 2: //to handle all these possible choices

          break;

        case 3: //your code here

          break;

        case 4: //your code here

          break;

        default:

          printf("Error! Try again please\n");

        }

  }while(choice != 4);

  return 0; //or (0)

}