```
1: // $Id: oclib.oh, v 1.31 2016-09-21 17:31:28-07 - - $
 3: #ifndef __OCLIB_OH__
 4: #define __OCLIB_OH__
 6: #ifdef __OCLIB_C__
 7: void* xcalloc (int nelem, int size);
 8: void __putb (char __b);
 9: void __putc (char __c);
10: void __puti (int __i);
11: void __puts (char* __s);
12: void __endl (void);
13: int __getc (void);
14: char* __getw (void);
15: char* __getln (void);
16: char** __getargv (void);
17: void __exit (int status);
18:
19: #else
20: #define EOF (-1)
21: #define bool int
22: #define true 1
23: #define false 0
24: #define assert(expr) \
             {if (!(expr)) __assert_fail (#expr, __FILE__, __LINE__);}
26: void __assert_fail (string expr, string file, int line);
27: void putb (bool b);
28: void putc (char c);
29: void puti (int i);
30: void puts (string s);
31: void endl ();
32: int getc ();
33: string getw ();
34: string getln ();
35: string[] getargv ();
36: void exit (int status);
37:
38: #endif
39: #endif
40:
```

09/29/16 11:02:39

\$cmps104a-wm/Assignments/oc-programs/ /tmp/cpp-oclib.oh-Cversion

1/1

```
1: # 1 "oclib.oh"
 2: # 1 "<built-in>"
 3: # 1 "<command-line>"
 4: # 1 "/usr/include/stdc-predef.h" 1 3 4
 5: # 1 "<command-line>" 2
 6: # 1 "oclib.oh"
 7:
 8:
 9:
10:
11:
12:
13: void* xcalloc (int nelem, int size);
14: void __putb (char __b);
15: void __putc (char __c);
16: void __puti (int __i);
17: void __puts (char* __s);
18: void __endl (void);
19: int __getc (void);
20: char* __getw (void);
21: char* __getln (void);
22: char** __getargv (void);
23: void __exit (int status);
```

09/29/16 11:02:39

\$cmps104a-wm/Assignments/oc-programs/ /tmp/cpp-oclib.oh-OCversion

1/1

```
1: # 1 "oclib.oh"
 2: # 1 "<built-in>"
 3: # 1 "<command-line>"
 4: # 1 "/usr/include/stdc-predef.h" 1 3 4
 5: # 1 "<command-line>" 2
 6: # 1 "oclib.oh"
 7: # 26 "oclib.oh"
 8: void __assert_fail (string expr, string file, int line);
 9: void putb (int b);
10: void putc (char c);
11: void puti (int i);
12: void puts (string s);
13: void endl ();
14: int getc ();
15: string getw ();
16: string getln ();
17: string[] getargv ();
18: void exit (int status);
```

```
1: // $Id: oclib.c,v 1.50 2015-05-20 19:57:55-07 - - $
 3: #include <assert.h>
 4: #include <ctype.h>
 5: #include <libgen.h>
 6: #include <stdio.h>
7: #include <stdlib.h>
8: #include <string.h>
9:
10: #define __OCLIB_C
11: #include "oclib.oh"
13: char** oc_argv;
14:
15: void ____assert_fail (char* expr, char* file, int line) {
       fflush (NULL);
17:
       fprintf (stderr, "%s: %s:%d: assert (%s) failed.\n",
18:
                basename ((char*) oc_argv[0]), file, line, expr);
19:
       fflush (NULL);
20:
       abort();
21: }
22:
23: void* xcalloc (int nelem, int size) {
       void* result = calloc (nelem, size);
24:
       assert (result != NULL);
25:
26:
       return result;
27: }
28:
29: void __ocmain (void);
30: int main (int argc, char** argv) {
       (void) argc; // warning: unused parameter 'argc'
32:
       oc_argv = argv;
33:
       __ocmain();
34:
       return EXIT_SUCCESS;
35: }
36:
```

```
37:
38: char* scan (int (*skipover) (int), int (*stopat) (int)) {
       int byte;
40:
       do {
41:
          byte = getchar();
42:
          if (byte == EOF) return NULL;
43:
       } while (skipover (byte));
44:
       char buffer[0x1000];
45:
       char* end = buffer;
46:
       do {
47:
          *end++ = byte;
48:
          assert (end < &buffer[sizeof buffer]);</pre>
          *end = ' \setminus 0';
49:
          byte = getchar();
50:
51:
       }while (byte != EOF && ! stopat (byte));
52:
       char* result = (char*) strdup ((char*) buffer);
53:
       assert (result != NULL);
54:
       return result;
55: }
56:
57: int isfalse (int byte)
                               { return 0 & byte; }
58: int isnl (int byte)
                               { return byte == '\n'; }
59: void __putb (char byte) { printf ("%s", byte ? "true" : "false"); }
60: void __putc (char byte) { printf ("%c", byte); }
                              { printf ("%d", val); }
61: void __puti (int val)
62: void __puts (char* str) { printf ("%s", str); }
                               { printf ("\n"); fflush (NULL); }
63: void <u>endl</u> (void)
64: int __getc (void)
                               { return getchar(); }
65: char* __getw (void) { return scan (isspace, isspace) 66: char* __getln (void) { return scan (isfalse, isnl); }
                              { return scan (isspace, isspace); }
67: char** __getargv (void) { return oc_argv; }
68: void __exit (int status) { exit (status); }
69:
```