

Colton Kramer | Weather App | 03/04/2022

**Purpose:**

I want to build a weather app using the Open Weather API. The purpose of this app will be to retrieve weather information about a given location. Which save the last location in local storage to automatically fetch it again when the page is reloaded

**Audience:**

People looking to go on trips. Most likely people to use it are young adults and up mainly those that can go out on their own to different locations. Possibly younger people that just want to see what their local weather is looking like

**Data sources:**

Open Weather API







**Initial Module list:**

fetch.js  
main.js  
utilities.js  
storage.js

**Wireframes for each view of your application:**

Mobile: <https://wireframe.cc/HGfyHu>  
Desktop: <https://wireframe.cc/nskM1z>

## Colors:

	HEX #e07b8d
	HEX #a25a76
	HEX #4a2748
	HEX #090d25
	HEX #003c67
	HEX #314d82

## Typography:

Open Sans: <https://fonts.google.com/specimen/Open+Sans?query=open+sans>  
For the main letting text

Barlow Condensed: <https://fonts.google.com/specimen/Barlow+Condensed>  
For the numbers (temp, wind, etc.)

**Schedule to provide yourself mile markers along the way to help you stay on target.**

Week 10:

Write out the html and get the fetch working to get content to the webpage

Week 11:

Get the layout the way I want it and work on responsiveness

Week 12:

Work on the local storage logic to reload the last location

Week 13:

Finish things up with styling and fix bugs