

# Introduction to Spectral Graph Theory

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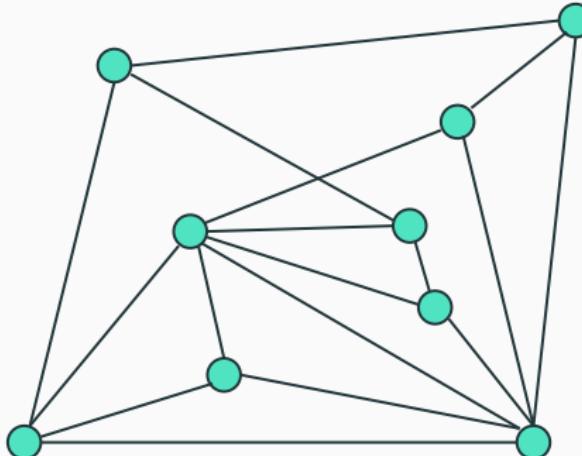
# Graphs & Matrices

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# Graphs

## Definition

A graph is a pair  $G = (V, E)$ , where  $V$  is a set whose elements are called vertices and  $E$  is a set of paired vertices, whose elements are called edges.



# Graphs

We will (mostly) consider cases where  $G$ :

- is finite
- has no  $v \in V$  s.t.  $\deg(v) = 0$
- could have self-loops and parallel edges
- is not necessarily connected
- unweighted

# Adjacency matrix

## Definition (Adjacency matrix)

Let  $\mathcal{G}$  be a graph with vertices  $v_1, v_2, \dots, v_n$ . Then the *adjacency matrix* of  $\mathcal{G}$  is the matrix  $A \in \text{Mat}(n \times n; \{0, 1\})$ , whose  $(i, j)$  entry, denoted by  $[A]_{i,j}$ , is defined by

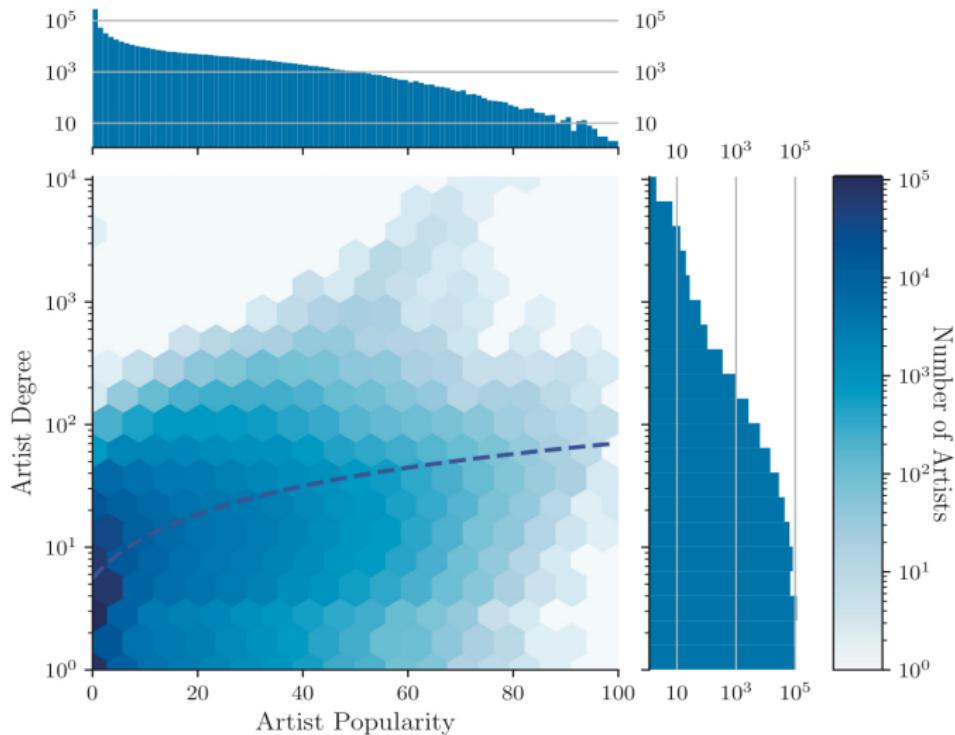
$$[A]_{i,j} = \begin{cases} 1 & \text{if } v_i \text{ and } v_j \text{ are adjacent,} \\ 0 & \text{otherwise.} \end{cases}$$

A network analysis of Spotify [SRM'21]

- A network of all the artists on Spotify connected by who they worked with
  - 1,250,065 artists (vertices on undirected graph)
  - 3,766,631 collaborations (edges on undirected graph)
  - Snowball sampling starting with Kanye West
  - Get metadata on these artists (eg popularity, etc)
  - Represent using adjacency matrix:

$$A = \begin{pmatrix} & \text{Kanye} & \text{Drake} & \text{Taylor} \\ \text{Kanye} & 1 & 1 & 0 \\ \text{Drake} & 1 & 1 & 0 \\ \text{Taylor} & 0 & 0 & 1 \end{pmatrix}$$

# Relative popularity



# Eigenvector centrality

- Calculate the *eigenvector centrality*:  $Av = \lambda v$



## Filter popularity + eigenvector centrality

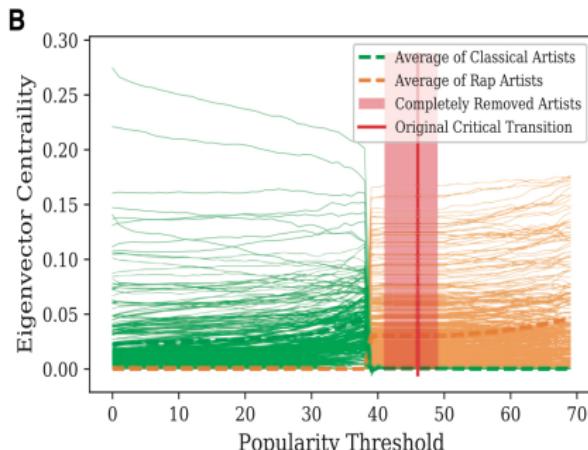
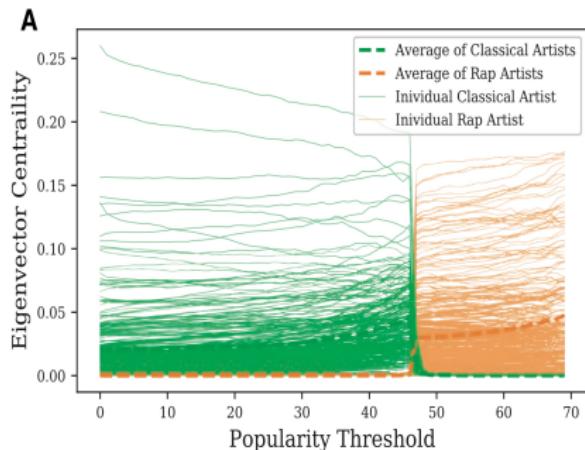
- Take the most popular contemporary artists



Figure 1: Dominance shifts from classical music to rappers.

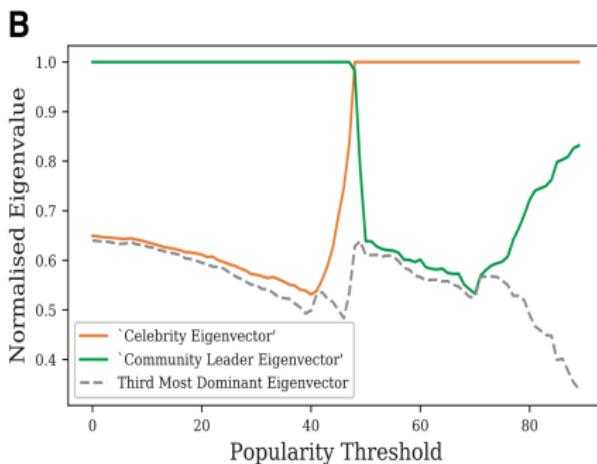
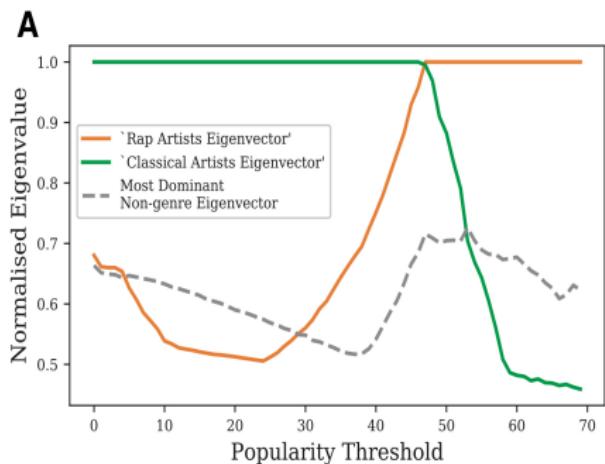
# When does it all change?

- Delete nodes with a popularity of 10 or less
- Nothing changes in critical region, but location of the transition is shifted
- Even unpopular artists can change the structure of graph!



# Why? It's all in the eigenvalues

- The vectors representing classical dominance and rap dominance exist the entire time, but they change ranking:



# Graph Laplacian

## Definition (Laplacian matrix)

Define the degree matrix  $D \in \text{Mat}(n \times n; \mathbb{R})$  as

$$D_{i,j} = \begin{cases} \deg(v_i), & \text{if } i = j \\ 0, & \text{otherwise.} \end{cases}$$

The Laplacian matrix is then defined as  $L = D - A$ .

- Analogous to analytic definition of the Laplacian!

## Functions on Graphs

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# A function on graphs

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  - could be voltage, temperature, 0/1 indicator for a subset  $S \subseteq V$ , etc...
- ...then would have

$$f : V \rightarrow \mathbb{R} \equiv \begin{bmatrix} f(v_1) \\ f(v_2) \\ \vdots \\ f(v_n) \end{bmatrix}$$

- $f$  acting on  $V$  behaves like  $\mathbb{R}^n$  and forms a vector space.

# Local variance

## Definition (Local variance)

The *local variance* of  $f$  is defined as:

$$\mathcal{E}(f) := \mathbb{E}_{u \sim v} \left[ (f(u) - f(v))^2 \right],$$

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Can immediately observe that:

- $\mathcal{E}(f) \geq 0$
- $\mathcal{E}(c \cdot f) = c^2 \cdot \mathcal{E}(f)$
- $\mathcal{E}(f + c) = \mathcal{E}(f).$

## Local variance: example

Let  $S \subseteq V$  and  $f = \mathbb{1}\{v \in S\}$ .

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The local variance is then

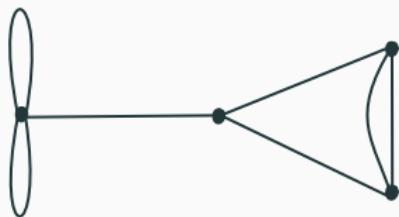
$$\begin{aligned}\mathcal{E}(f) &= \frac{1}{2} \cdot \mathbb{E}_{u \sim v} \left[ (\mathbb{1}\{u \in S\} - \mathbb{1}\{v \in S\})^2 \right] \\ &= \frac{1}{2} \cdot \mathbb{E}_{u \sim v} [\mathbb{1}\{(u, v) \text{ "crosses" } S\}] \\ &= \frac{1}{2} \cdot \{\text{fraction of edges on } \partial S\} \\ &= \mathbb{P}_{u \sim v} \{u \rightarrow v \text{ is "stepping" out of } S\}.\end{aligned}$$

# Random Vertices

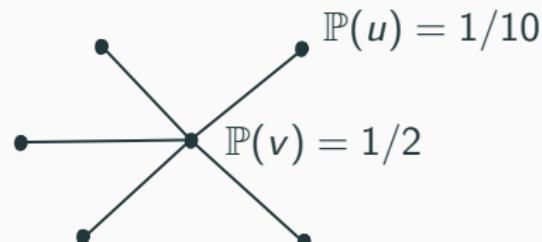
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  - Output  $u$ .
- This *stationary distribution* on the vertices,  $\pi$ , prioritises vertices based on the number of adjacent edges (evenly spread probability only in the case of regular graph).



$$\mathbb{P}(n_i) = \text{const.}$$



## Facts for the walk

- The probability of picking  $u$ ,  $\pi(u)$ , is proportional to  $\deg(u)$ .  
(In fact it is  $\pi(u) = \deg(u)/2|E|$ .)
- The process of picking  $\mathbf{u}$  from  $\pi$  and then picking  $\mathbf{v}$  as a uniformly random neighbour of  $\mathbf{u}$  is the same as drawing an edge uniformly at random  $\mathbf{u} \sim \mathbf{v}$ .
- Let  $t \in \mathbb{N}$ . Pick  $\mathbf{u} \sim \pi$ . Now do a random walk starting at  $\mathbf{u}$  taking  $t$  steps. Then the distribution of  $\mathbf{v}$ , the endpoint of the walk, is  $\pi$ . ( $\pi$  is invariant.)

## Some Linear Algebra

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# The Spectral Theorem

We say that  $\nu$  is an eigenvector of  $M \in \text{Mat}(n \times n; \mathbb{R})$  with eigenvalue  $\lambda$  if  $M\nu = \lambda\nu$ .

Then  $\lambda$  is an eigenvalue iff  $\lambda\mathbb{I} - M$  is singular.

## Theorem (Spectral Theorem)

*If  $M$  is an  $n$ -by- $n$ , real, symmetric matrix, then there exist real numbers  $\lambda_1, \dots, \lambda_n$  and  $n$  mutually orthogonal unit vectors  $\nu_1, \dots, \nu_n$  and such that  $\nu_i$  is an eigenvector of  $M$  of eigenvalue  $\lambda_i$ , for each  $i$ .*

## Proof Sketch: Induction

If  $n = 1$ , then  $M = \lambda$  and can pick any  $v \neq 0$  as a basis for  $\mathbb{R}$ .

**Hypothesis.** Every  $k$ -by- $k$  matrix for  $k = 1, \dots, n - 1$  satisfies the spectral theorem.

### Step.

- Obtain orthonormal basis  $B = v_1, \dots, v_n$  for  $\mathbb{R}^n$  by choosing  $\lambda_1 \in \mathbb{R}$
- Use  $P = [v_1 \ \dots \ v_n]$  to obtain a block form for  $A = P^T M P$
- Then show that  $\exists$  orthogonal  $R$  s.t.  $R^T M R$  is diagonal via induction hyp.  $\implies \exists$  orthonormal basis for  $\mathbb{R}^n$  consisting of eigenvalues of  $M$ .

## Weird Applications

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## Cover time of graph

Given, for graph  $G$ :

- Laplacian matrix  $L = D - A$
- Eigenvalues  $0 = \lambda_1 \leq \lambda_2 \leq \dots \leq \lambda_n$
- Eigenvectors  $\nu_1, \nu_2, \dots, \nu_n$

**Problem.** Want to find how long it takes to cover  $G$ .

# Cover time of graph

## Theorem (DLP'11)

If  $g_1, \dots, g_n \sim_{\text{i.i.d.}} \mathcal{N}(0, 1)$ , then

$$n \cdot \left\| \sum_{i=2}^n \frac{g_i}{\sqrt{\lambda_i}} \cdot \nu_i \right\|_\infty^2 \asymp \text{cover time of } G,$$

up to  $o(1)$  error.

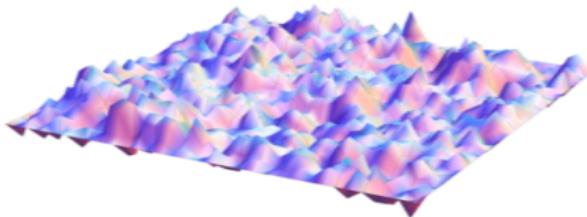


Figure 2: Gaussian free field induced by graph

## Unique games problems

**Problem:** Suppose you are given  $p$  prime and a family of 2-variate linear equations over the variables  $x_1, \dots, x_n$ :

$$x_{13} - x_7 \equiv 4 \pmod{p}$$

$$x_4 - x_7 \equiv 9 \pmod{p}$$

$$x_7 - x_{12} \equiv 1 \pmod{p}$$

$$x_{11} - x_4 \equiv 0 \pmod{p}$$

$$\vdots$$

If 99% of these equations are satisfiable, then can we find a solution that works for 1% of these equations?

## Unique games problems

**Conjecture** (Khot'02). This problem is computationally intractable.

The problem *can* be reduced to finding small clusters corresponding to specific  $\lambda$ .

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**Theorem (LOGT'12)**

For  $S \subseteq V$ , let  $\phi_G(S) = |E(S, S^c)|/d|S|$ , and let the  $k$ -way expansion constant be

$$\rho_G(k) = \min_{S_1, \dots, S_k} \max\{\phi_G(S_i) : i = 1, \dots, k\}.$$

Then, for every graph  $G$  and every  $k \in \mathbb{N}$ ,

$$\lambda_k/2 \leq \rho_G(k) \leq \mathcal{O}(k^2)\sqrt{\lambda_k}$$

⇒ Can always find small clusters!

# Nearly linear-time Laplacian solver

**Problem:** Solve the system  $Lx = b$ .

- Will be culmination of seminar!
- We can quickly compute the spectral object  $x$  [ST'04, KMP'10, KOSZ'13]
- This in turn is useful for computing max flows and min cuts on a graph [CKMST'11, LSR'13, Madry'13, etc]

**Fin**

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## Sign up for talks!!!

1. Courant-Fischer, graph Laplacian
2. Random walk
3. Electronic network
4. Sampling spanning tree
5. Graph sparsifier
6. Cheeger inequality
7. Laplacian solver
8. (Nearly) Linear-time Laplacian solver