

I. Intro

Period: 6

Group Members: Amelia Ng, Colyi Chen

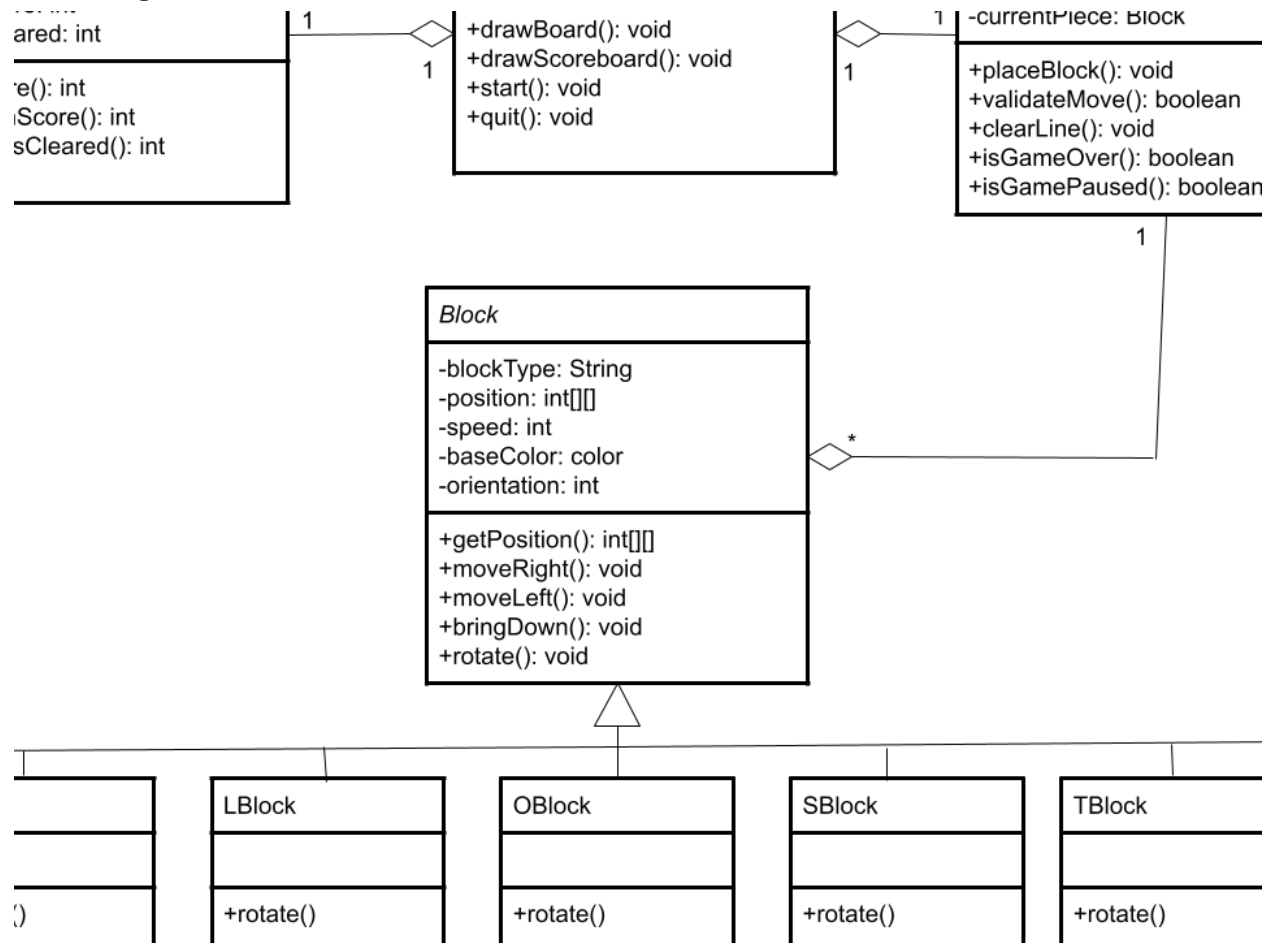
Group Name: cheese chunks

Project Title: Tetris

II. Description

Our project is a recreation of the popular game Tetris.

III. UML Diagram



IV. How does it work?

The objective of the game is keep going for as long as possible and score the highest amount of points. The user will first press start to play. Upon start, the board, which is arranged as a grid, is clear. Random pieces that each take up four blocks drop from the top, coming down over time. Clearing rows of blocks by filling the row earns the player points. As the game goes on, the blocks will progressively start coming down faster. User controls include using the arrow

keys to rotate and move the blocks, C to hold, the space key for hard drop, and the down arrow key for soft drop.