# Players engagement with respect to game genres, on Steam public data - Milestone 2

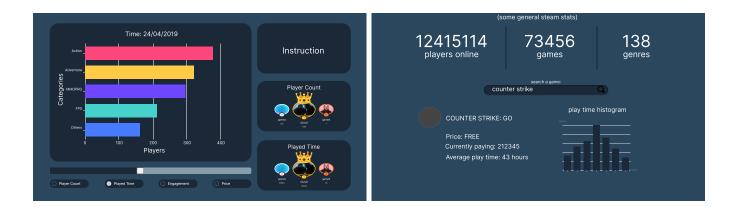
Team "no preference"

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## 1 Sketches



The above sketches were created on Figma. Our main feature would be an interactive timeseries bar chart and leaderboards for Steam game genres through different metrics about player engagement. Additional features would include pop-ups when hovering or clicking elements of the bar chart, additional statistics on Steam, and on specific games that the user can search for, or ask for a random one.

## 2 Tools

We will use **React** as the backbone of the website. Both the bar chart and leaderboards will be created using **D3.js**. For a more clear and consistent layout, we will also use **Material UI**.

#### 2.1 Relevant lectures

Besides the initial lectures on D3.js, we will need the bar chart guidelines from lecture 7 "Do's and don'ts", as well as lecture 11, to show clear, detailed, and accurate labels and scales for the bar chart, as well as lecture 6 on marks and channels. We are inspired by attribute reduction from lecture 5 "Interactions, views", where we only show the best game in specific metrics. We can also use lecture 9 on text visualization, to create a **tag cloud** of game genres, lecture 11 on parallel coordinates, and lecture 12 on storytelling to try to gamify the website.

# 3 Implementation goals

## 3.1 Minimal viable product

Three important features will be implemented for the MVP:

- An instruction box that explains how to interact with the website
- An interactive bar chart with sliders that allow users to navigate through different metrics (player count, play time) and time
- Leaderboards that display the best game in different metrics through time

### 3.2 Extra ideas

Here are some additional features we want to try to implement:

- Clickable bar chart that triggers individual pop-ups for displaying the best game in a different genre with further detailed statistics
- General real-time Steam statistics
- Game menu header section with gamified features (TBD)
- Parallel coordinates chart for hardware specs
- Clickable tag cloud of game genres

## 4 Website

Our website is currently running using the **gh-pages** node module on: https://com-480-data-visualization.github.io/project-2023-no-preference/