UNIVERSITY OF EDINBURGH

COLLEGE OF SCIENCE AND ENGINEERING

SCHOOL OF INFORMATICS

INFORMATICS 1 - OBJECT-ORIENTED PROGRAMMING

Wednesday $2\frac{\text{nd}}{}$ May 2012

09:30 to 12:30

Convener: J Bradfield External Examiner: A Preece

INSTRUCTIONS TO CANDIDATES

- 1. Note that all questions are compulsory.
- 2. Different questions may have different numbers of total marks. Take note of this in allocating time to questions.
- 3. This is an Open Book exam.

Question 1

In each of parts (a)–(c) below, you will be asked to supply the body to a method inside a class. There will be a separate class for each part, named OneA, OneB and OneC respectively. You will be given a skeleton file for each of these classes, and the skeleton will contain the appropriate method declaration. You should add your definitions of the methods at the points marked as follows:

// ADD CODE HERE

(a) In the class OneA, implement the static method

```
int prodOfPairs(int[] nums)
```

to compute the sum of the products of successive pairs of elements in a list of even length, as shown below. If the input to the method is empty, the method should return zero, and if the input is of an odd length, it should return -1.

Expected behaviour:

[12 marks]

(b) In the class OneB, implement the following static method:

```
double meanColSums(int[][] matrix)
```

This takes as input an $N \times M$ matrix of integers, and calculates the mean of the sum of each column. It returns the mean as a double. You can assume that matrix is non-empty and is encoded as matrix[row][col].

For example, given the 3×3 table of integers shown below, the column sums are 22, 7, 21, and the mean of the column sums comes out as 50/3 = 16.67 to two d.p.

12	1	14
2	5	5
8	1	2
22	7	21

Expected behaviour:

[15 marks]

(c) Clustering involves inspecting a collection of 'points' and grouping them according to some distance measure. In this question, the points are alphabetic strings of length 5, and the measure is Hamming distance, which simply counts the number of characters in which two strings of equal length differ. Given a list of words, we can create two clusters by the following method. Pick an initial point w_0 , say the first word in the list, and then find all words within a certain distance of w_0 , say Hamming distance of 2. Then pick as a second point the word w_1 with the greatest Hamming distance from w_0 , and find all the words within Hamming distance 2 of w_1 . This gives two initial clusters. Note that in this case, there are still some points which remain unclustered.

The task is broken down into subparts, each of which involves implementing the body of a static method within the class OneC.

(i) Implement the static method

```
int hammingDist(String left, String right)
```

You can assume that the input strings left and right are of equal length. The method should return an integer n which is the number of positions at which the corresponding symbols are different. Alternatively, we can think of n as being the number of substitutions required to convert one string to the other.

Expected behaviour:

```
hammingDist("abaca", "abaca") -> 0
hammingDist("abaca", "aback") -> 1
hammingDist("abaca", "abaft") -> 2
hammingDist("abaca", "adapt") -> 3
hammingDist("abaca", "accoy") -> 4
hammingDist("abaca", "actor") -> 4
```

[4 marks]

(ii) Implement the static method

String findFarthest(String s, String[] targets)

Given an input array targets of type String[], this should return the string in the array which has the greatest Hamming distance from s. If there is more than one such string, return the first one found.

If targets is bound to the array {"abaca", "aback", "abaft", "adapt", "accoy", "actor"}, then expected behaviour is as follows:

```
findFarthest("abaca", targets) -> "accoy"
```

Notice that in this case, "accoy" and "actor" are equally far from "abaca", and the former is returned only because it appears earlier in the list targets.

[4 marks]

(iii) Implement the static method

```
ArrayList<String> findNearestK(String s, String[] targets, int k)
```

which returns an ArrayList<String> of all strings whose Hamming distance from s is at most k. The return value of this method should contain s itself. Expected behaviour (with targets defined as before):

```
findNearestK("abaca", targets, 2) -> ["abaca", "aback", "abaft"]
[4 marks]
```

(iv) Hamming distance is limited by requiring the two strings being compared to have equal length. Implement a more general method

```
int stringDist(String left, String right)
```

which removes this restriction. Your implementation of stringDist() should involve two stages. Suppose we are given two strings s and t of unequal length, where s is longer than t. First, truncate the extra n characters from the end of s, resulting in a shorter string s'. Compute the Hamming distance between s' and t. Second, count how many extra characters were removed to convert s to s', and add this number to the Hamming distance. Return the resulting sum.

Note that stringDist() should return the same value regardless of the order of its arguments.

Expecte behaviour:

```
stringDist("heat", "heater") -> 2
stringDist("heater", "heat") -> 2
stringDist("heat", "hatter") -> 4
```

[5 marks]

(d) Create a class QuestionOneTester with a single main() method. Inside main(), add calls to the static methods

```
OneA.prodOfPairs()
OneB.meanColSums()
OneC.<methodOfYourChoice>
```

that you implemented for parts (a)–(c) above, in order to test that your implementations produce the correct results. (Remember that for a client program to call a static method from an external class, the method name must be qualified by the class name, as shown.) You are recommended to have your tests simply print out the value of the methods for some appropriate input arguments. Write at least one such test for each of the three classes specified. In the case of OneC, you can choose which method to test.

[6 marks]

The files that you must submit for this question are the following:

- (a) OneA.java
- (b) OneB.java
- (c) OneC.java
- (d) QuestionOneTester.java

Question 2

This question focusses on implementing data types for expressions built from variables, sums and products. Here is a grammar for the type:

```
Expr ::= Var(<string>) | Expr "*" Expr | Expr "+" Expr
```

We will create variables using the Var constructor:

```
Var x = new Var("x");
Var y = new Var("y");
Var z = new Var("z");
```

Complex expressions will be created as instances of BinaryExpr:

```
BinaryExpr e0 = new BinaryExpr(x, Op.PRODUCT, y);
BinaryExpr e1 = new BinaryExpr(x, Op.SUM, y);
BinaryExpr e2 = new BinaryExpr(e0, Op.SUM, z);
BinaryExpr e3 = new BinaryExpr(e1, Op.PRODUCT, z);
BinaryExpr e4 = new BinaryExpr(e0, Op.PRODUCT, z);
BinaryExpr e5 = new BinaryExpr(e1, Op.PRODUCT, e1);
```

The sum and product operators are assumed to be enumerated types (i.e., Op.SUM and Op.PRODUCT); these are implemented in the file Op.java, which is supplied to you.

The classes Var and BinaryExpr will both extend the superclass Expr, and will both implement the toString method.

```
x.toString() -> "x"
e0.toString() -> "(x * y)"
e1.toString() -> "(x + y)"
e2.toString() -> "((x * y) + z)"
e3.toString() -> "((x + y) * z)"
e4.toString() -> "((x * y) * z)"
e5.toString() -> " ((x + y) * (x + y))"
```

An expression is $a \ term$ if it is a variable, or is the product of two expressions that are terms. For example:

```
x.isTerm() -> true
e0.isTerm() -> true
e1.isTerm() -> false
e2.isTerm() -> false
e3.isTerm() -> false
e4.isTerm() -> true
e5.isTerm() -> false
```

An expression is *normal* if it is a term, or the sum of two expressions that are normal.

```
x.isNorm() -> true
e0.isNorm() -> true
e1.isNorm() -> true
e2.isNorm() -> true
e3.isNorm() -> false
e4.isNorm() -> true
e5.isNorm() -> false
```

(a) Expr will be an abstract class and should meet the following API:

public class Expr

```
boolean isTerm()
boolean isNorm()
Expr normalize()
Expr getLeft()
Expr getRight()

Op getOp()

abstract method
normalize this expression
get the left subexpression of this expression, if it exists
get the right subexpression of this expression, if it exists
get the main operator of this expression, if it exists
```

Implement normalize() so that it returns the expression itself (i.e., using this).

Implement getLeft(), getRight() and getOp() to return null. [8 marks]

(b) Implement the class Var to extend Expr.

Here is the API for the Var data type:

public class Var

	Var(String symbol)	constructor
boolean	<pre>isTerm()</pre>	return true
boolean	<pre>isNorm()</pre>	return true
String	toString()	return the variable's symbol

[4 marks]

(c) Products and sums should both be implemented as instances of BinaryExpr, which extends Expr.

Here is the API for the BinaryExpr data type:

```
BinaryExpr(Expr 1, Op op,
                       Expr r)
                                          constructor
boolean isTerm()
                                          true if the expression is a term
boolean isNorm()
                                          true if the expression is normal
   Expr getLeft()
                                          get the left subexpression of this ex-
                                          pression
   Expr getRight()
                                          get the right subexpression of this ex-
                                          pression
     Op getOp()
                                          get the main operator of this expres-
                                          sion
 String toString()
                                          return a string representing the ex-
                                          pression
   Expr normalize()
                                          normalize this expression
```

The task of implementing BinaryExpr is broken down into sub-tasks.

(i) Define instance variables for the class BinaryExpr, declare the constructor given in the API above, and define the instance methods getLeft(), getRight() and getOp().

[4 marks]

(ii) Define the instance methods isTerm() and isNorm(). The first of these returns true if and only if the Expr's left and right subexpressions are both terms and the operator is product. The method isNorm() returns true when either of the following two conditions is met: (i) the Expr is a term, or (ii) the Expr's left and right subexpressions are both normal and the operator is sum.

[12 marks]

(iii) Define the instance method toString() so that it produces output of the kind indicated at the start of this question. For example:

```
e0.toString() -> "(x * y)"
e1.toString() -> "(x + y)"
e2.toString() -> "((x * y) + z)"
e3.toString() -> "((x + y) * z)"
```

Note that the string representation of the operators has been implemented for you in Op. java.

[4 marks]

(iv) Define the instance method normalize(). This converts an expression to an equivalent expression in normal form. An expression not in normal form may be converted to normal form by repeated application of the distributive laws:

$$(a+b) \times c = (a \times c) + (b \times c)$$

 $a \times (b+c) = (a \times b) + (a \times c)$

For example:

```
x.normalize() -> "x"
e0.normalize() -> "(x * y)"
e3.normalize() -> "((x * z) + (y * z))"
e5.normalize() -> "(((x * x) + (x * y)) + ((y * x) + (y * y)))"
[12 marks]
```

(d) Implement a class ExprClient containing a main() method. Credit will be given for implementing code to test isTerm(), isNorm() and normalize(). [6 marks]

The files that you must submit for this question are the following:

- Expr.java
- Var.java
- BinaryExpr.java
- ExprClient.java

Final Checklist

Here is a complete list of all the files required for this exam:

OneA.java

OneB.java

OneC.java

QuestionOneTester.java

Expr.java

Var.java

BinaryExpr.java

ExprClient.java