# Uvod u softversko inženjerstvo

Čiste aplikacije

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```
message -
  if not hasattr(self, '_headers_buffer'):
       self._headers_buffer = []
  self._headers_buffer.append(("%s %d %s\r\n" %
           (self.protocol_version, code, message)).en
              'latin-1', 'strict'))
end_header(self, keyword, value):
"Send a MIME header to the headers buffer.""
 self.request_version != 'HTTP/0.9':
  if not hasattr(self, '_headers_buffer'):
       self._headers_buffer = []
  self. headers_buffer.append(
      ("%s: %s\r\n" % (keyword, value)).encode('lat:
   yword.lower() == 'connection':
     value.lower() == 'close':
      self.close_connection = True
    if value.lower() == 'keep-alive':
      self.close_connection = False
```

Kako organizovati pakete?

Kako postaviti arhitekturu?

Čemu sve ovo?

Čiste aplikacije

Kako izgleda u praksi?

#### Paketiranje – značajno ime

Primeri

org.hibernate.sessions.exceptions

Zdravo.PatientSystem.HealthMonitor

Strukture

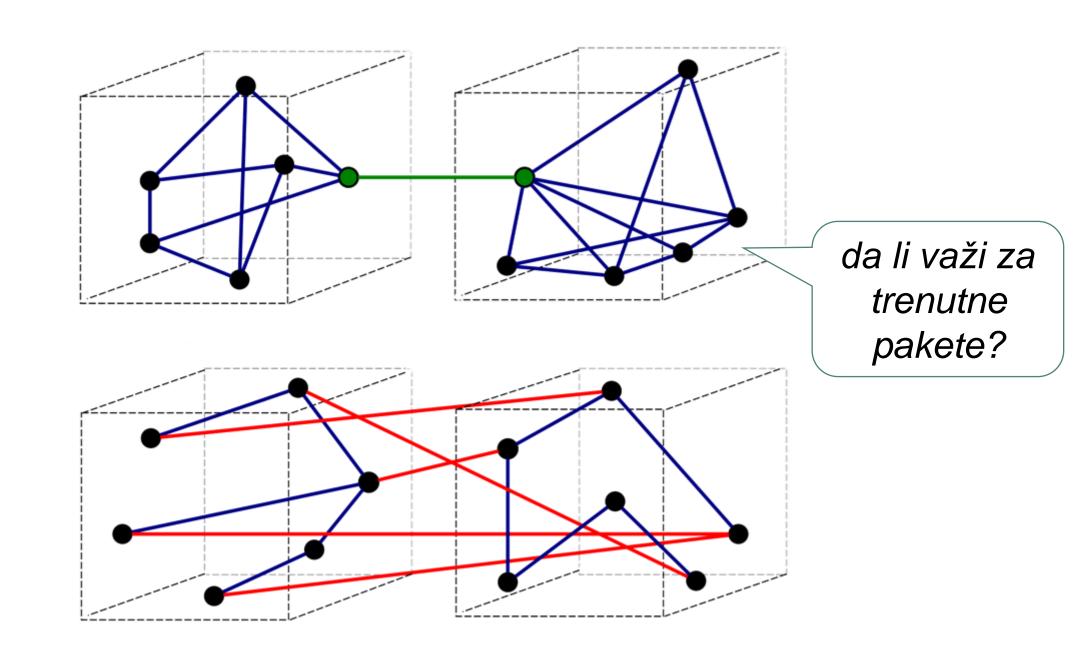
(<Company>|<Domain>).[(<Product>|<Technology>)]

[.<Feature>][.<Segment>]

Resursi

https://docs.oracle.com/javase/tutorial/java/package/namingpkgs.html

https://docs.microsoft.com/en-us/dotnet/standard/design-guidelines/



#### 💷 ZdravoKorporacija

- Dependencies
- Controller
- DTO 🚞 🐧
- Model
- Repository
- Resources
- Service
- View
- 🕨 🌅 App.xaml
  - C# AssemblyInfo.cs
- MainWindow.xaml

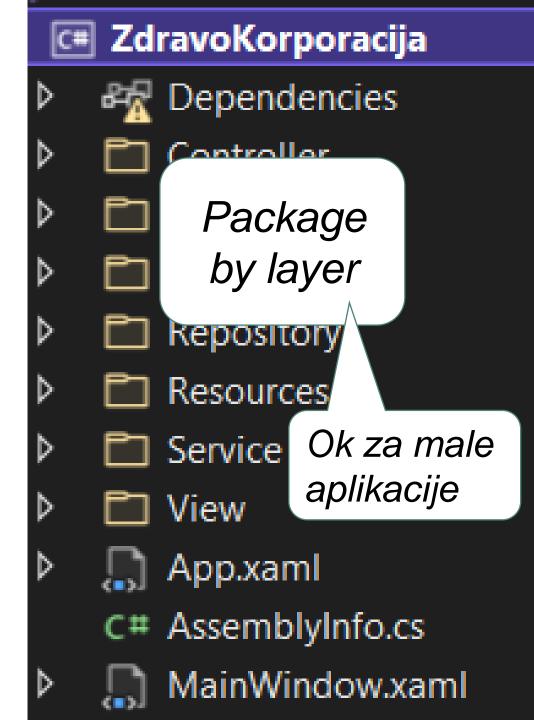
- Service
  - ▶ C# AbsenceRequestService.cs
  - C# AdvancedRenovationJoiningService.cs
  - ▶ C# AdvancedRenovationSeparationService.cs
  - ▶ C# AnamnesisService.cs
  - ▶ C# AppointmentService.cs
  - ▶ C# BasicRenovationService.cs
  - ▶ C# DoctorService.cs
  - ▶ C# EquipmentService.cs
  - C# ManagerService.cs
  - C# MedicalRecordService.cs
  - ▶ C# MedicationService.cs
  - C# NotificationService.cs
  - ▶ C# PatientService.cs
  - ▶ C# PrescriptionService.cs
  - C# RatingService.cs
  - ▶ C# RoomService.cs
  - ▶ C# SecretaryService.cs

šta otvaram ako dodajem novu funkciju za pacijente?

- ▶ a BuildingBlocks
- ▲ △ ImainModel
  - ▲ △ Image: AssessmentItems
    - ▶ a ArrangeTasks
    - ▶ a Challenges
    - ▶ a MultiResponseQuestions
    - ▶ ≜ ShortAnswerQuestions
    - ▶ a C# AssessmentItem.cs
    - ▶ a C# Evaluation.cs
    - ▶ A C# Submission.cs
  - ▶ a InstructionalItems
  - ▶ △ □ KnowledgeComponents
  - ▶ ≜ C# IKnowledgeUnitRepository.cs
- ▲ ê LearnerModel
  - ▶ a DomainOverlay
  - ▶ ≜ Feedback
  - ▶ a Notes

šta otvaram ako dodajem novo pravilo za izazove?

#### Paketiranje – visoka kohezija ▶ a BuildingBlocks ■ a DomainModel ▲ AssessmentItems Package by feature Questions uestions AssessmentItem.cs Evaluation.cs Viša kohezija, niža sprega ıts itory.cs Lakše snalaženje Lakše izmene Feedback ≜ □ Notes



L ocate

Intuitivno i jednostavno pronađi šta ti treba

dentify

Razumi sadržaj spram naziva

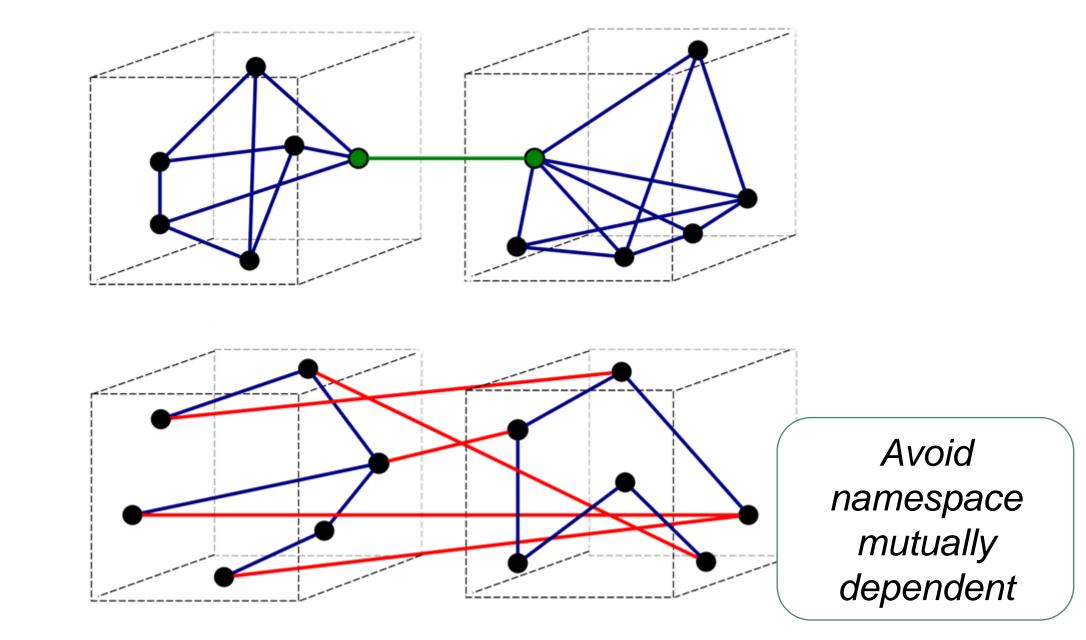
**F** lat

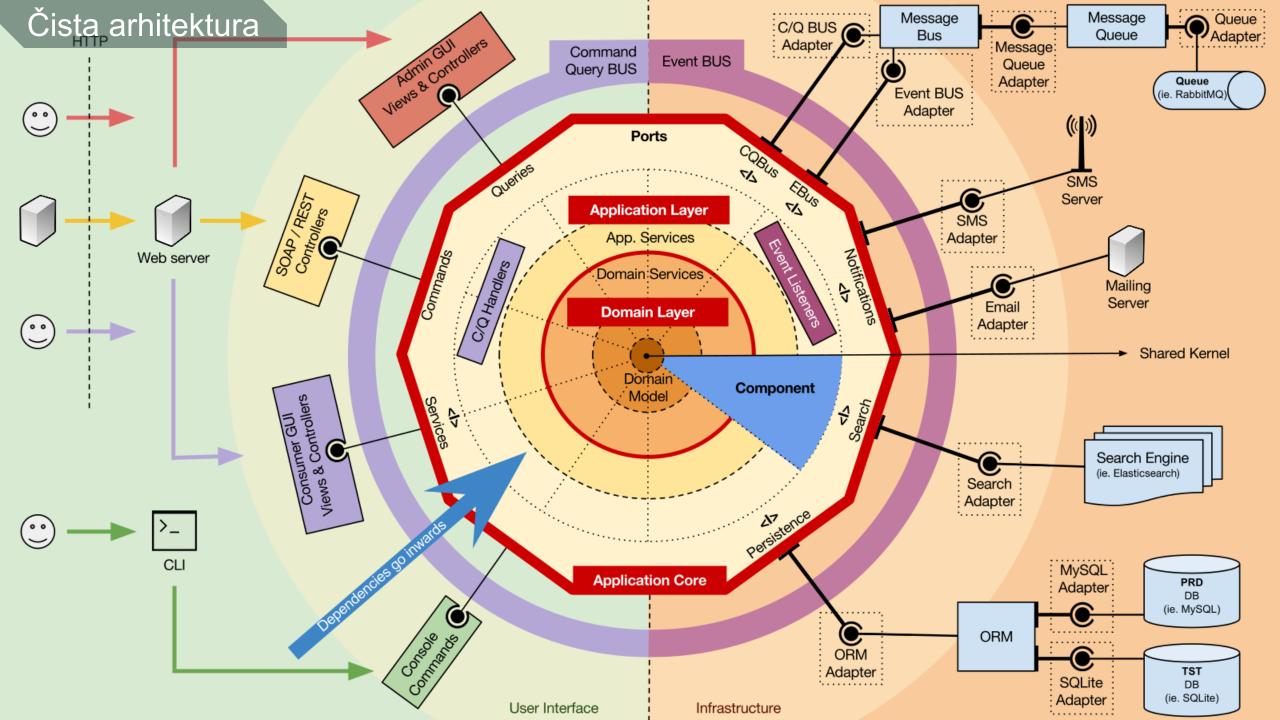
Izbegavati duboko ugnježdavanje

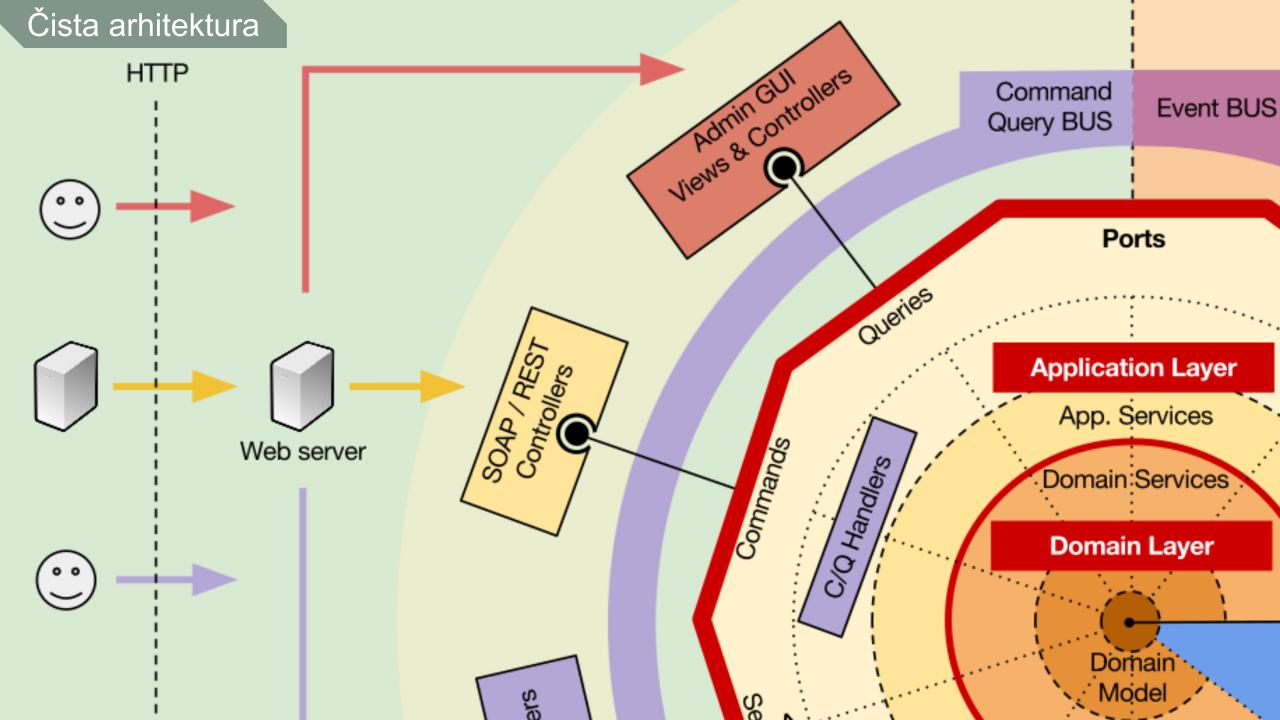
T ry to be DRY

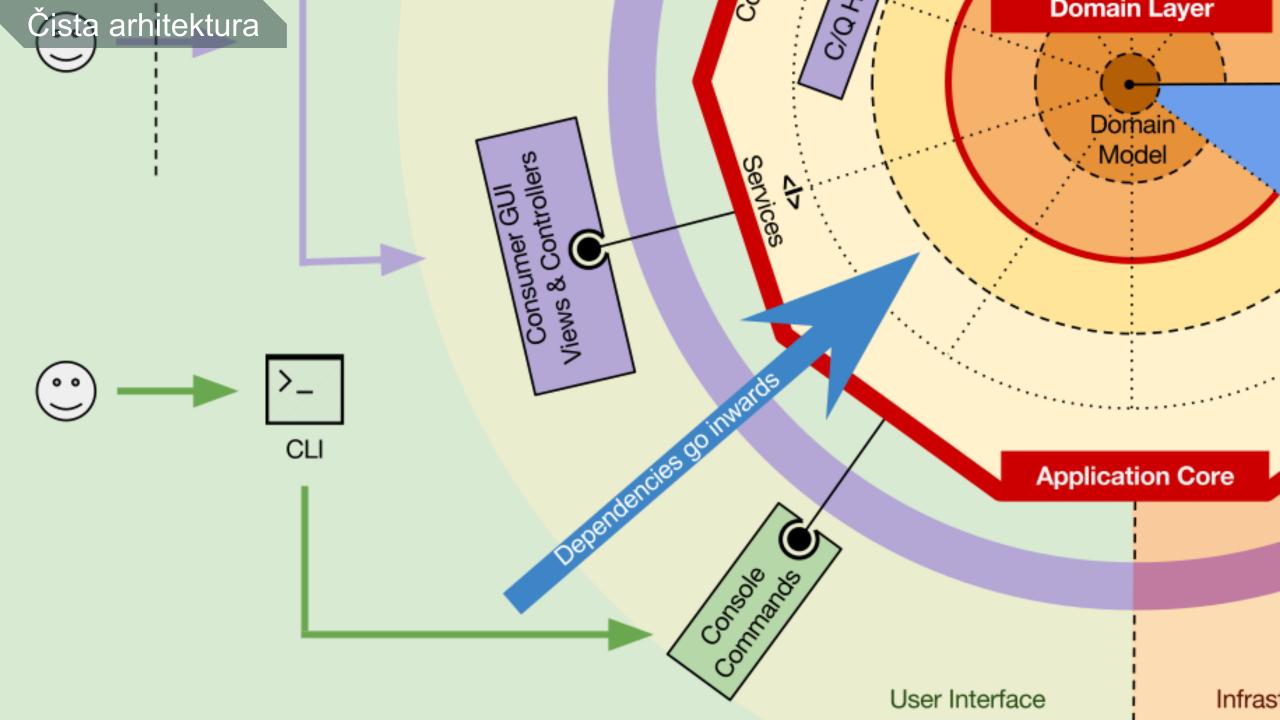
Izbegavati redundantnost u nazivu

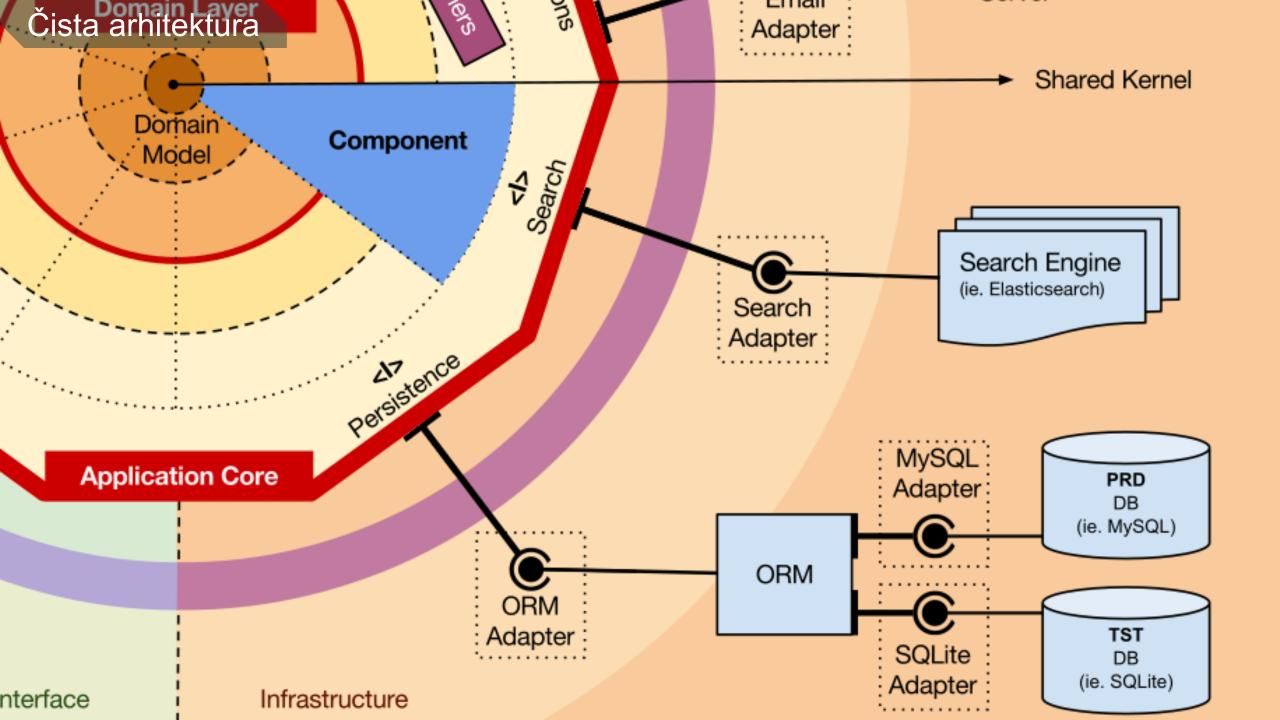
#### Paketiranje – niska sprega

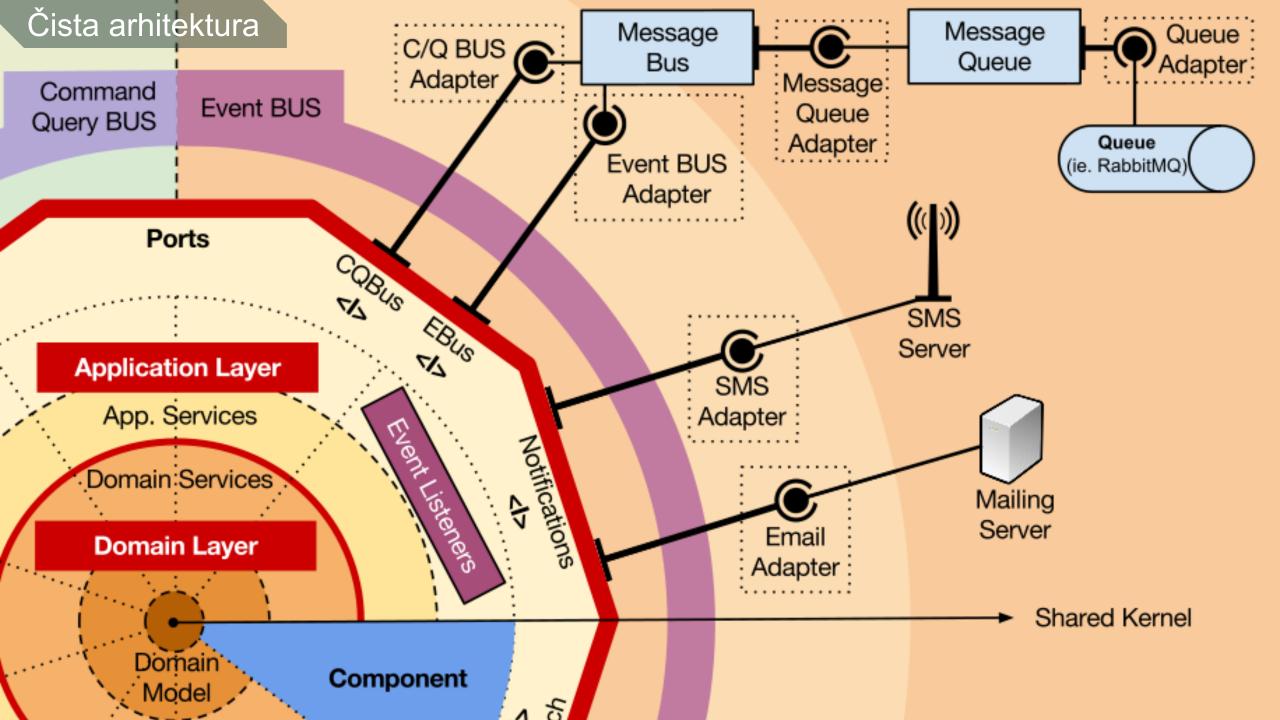


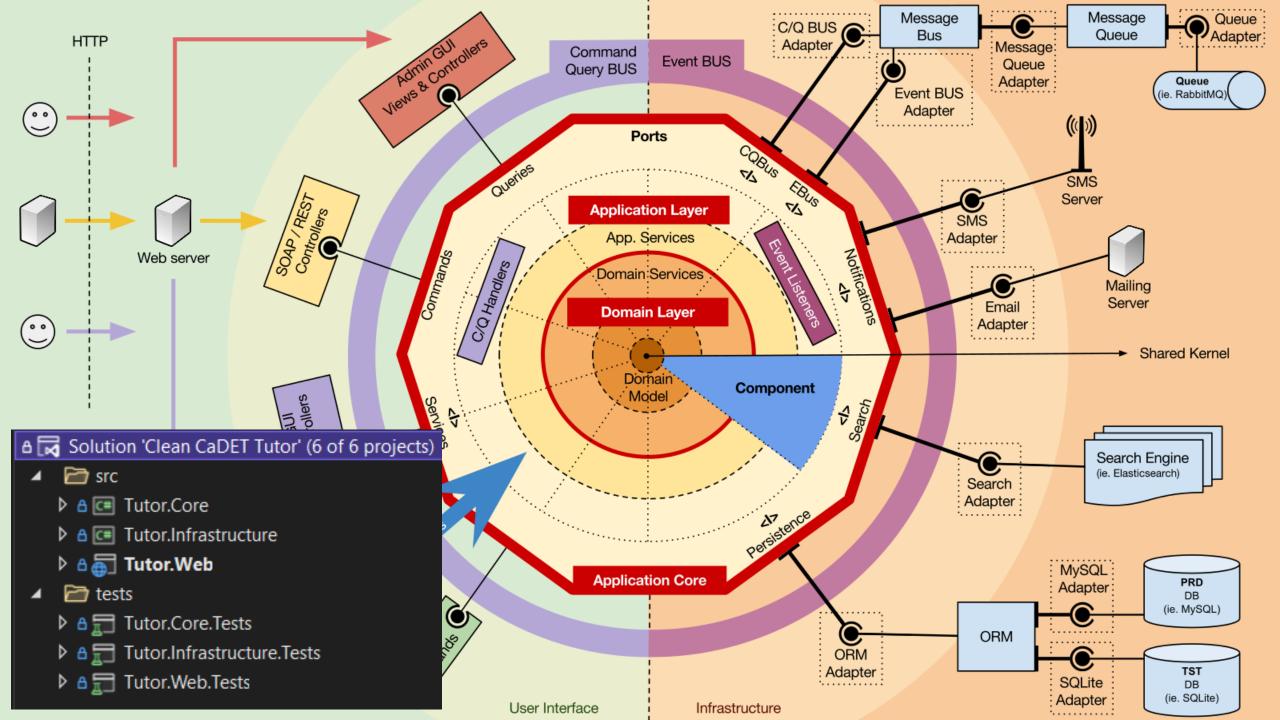


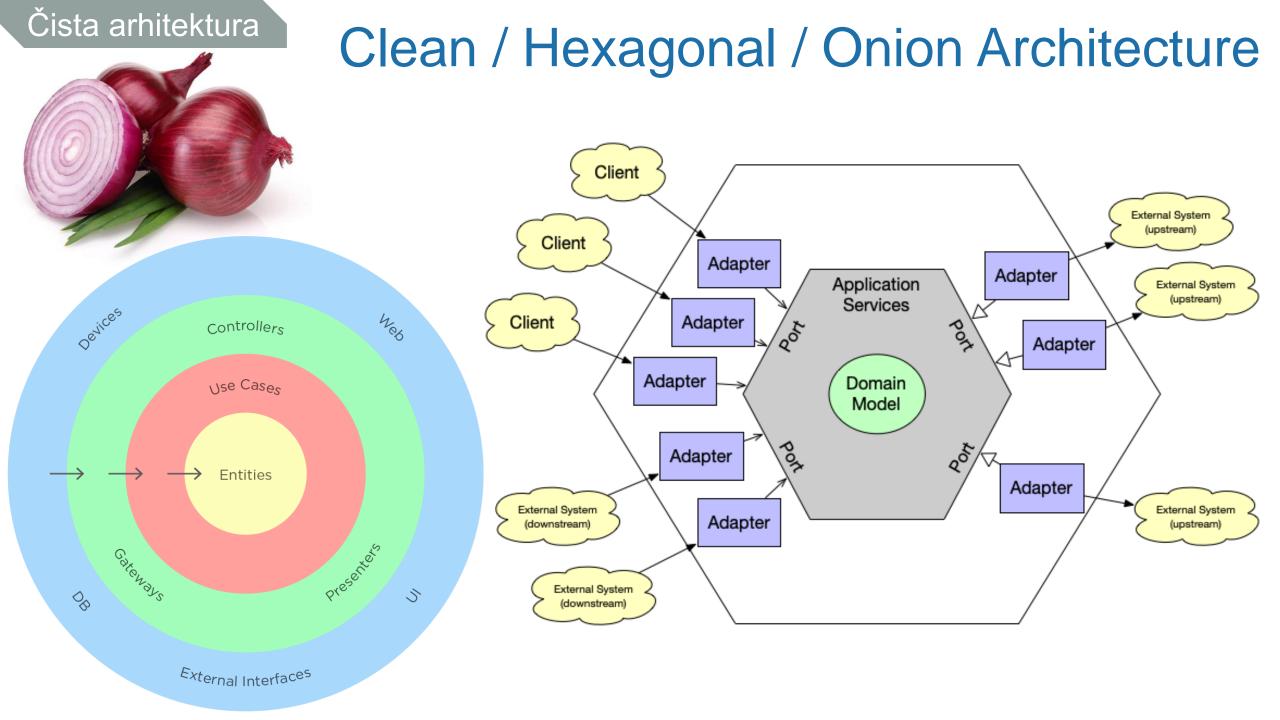














#### Dogovorite timske konvencije

- Čist kod pospešuje komunikaciju
- Kod koji prati timska pravila pospešuje timsku komunikaciju
- Paketiranje, imenovanje, indentacija, formatiranje, širina koda, dužina datoteka...



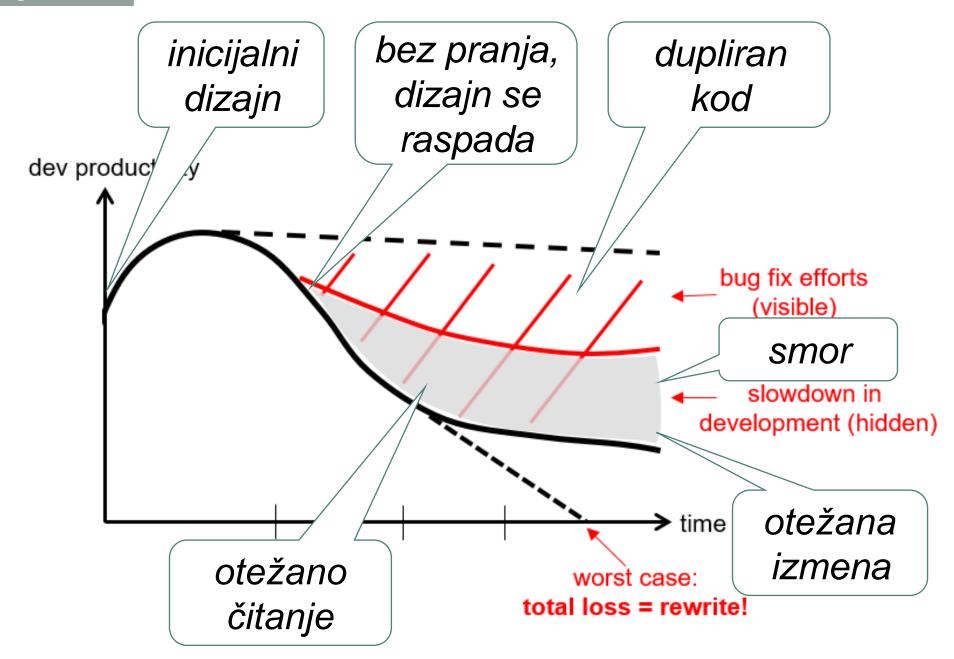


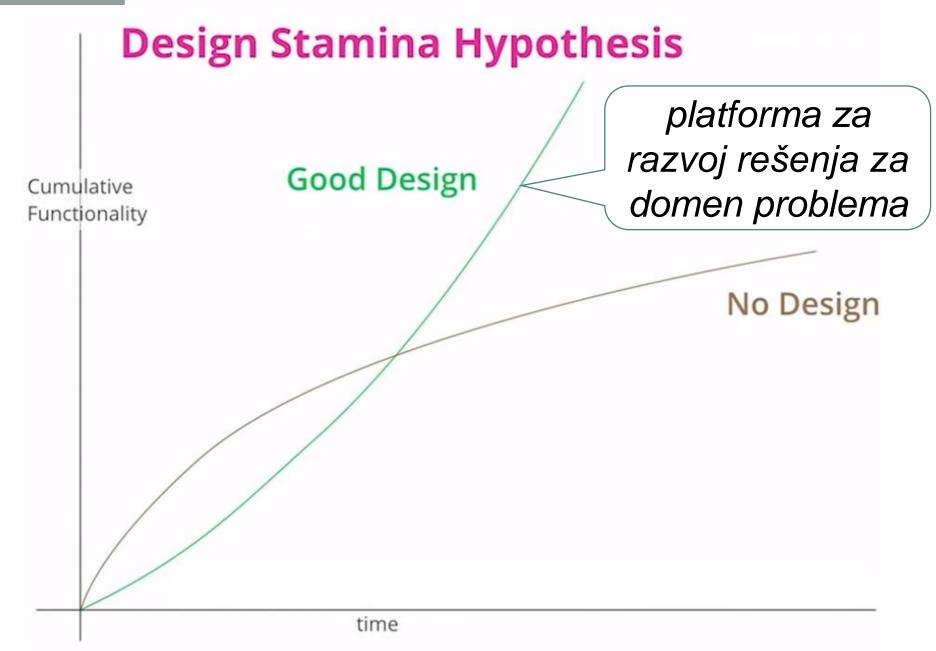
Održavanje košta 40 do 80% ukupnog troška



Na zrelom projektu odnos čitanja i pisanja je 10:1







# Zašto pišemo prljav kod?

Nedostatak podrške menadžmenta

Nedostatak veštine i brige inženjera

### Zašto pišemo prljav kod?

Nedostatak veštine i **brige** inženjera

# Zašto pišemo prljav kod?

# Clean Code A Handbook of Agile Software Craftsmanship



~5 predavanja

!

Novac Ugled

~5 vežbi

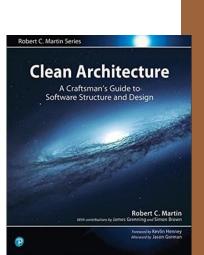
Zabava Izazovi

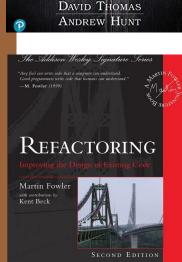
~5 knjiga

Ispunjenost Smisao

Ozbiljan projekat (i svi budući...)

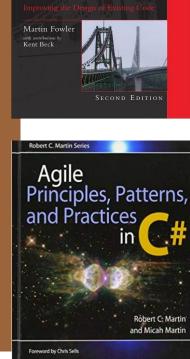
Sloboda





Prägmatic

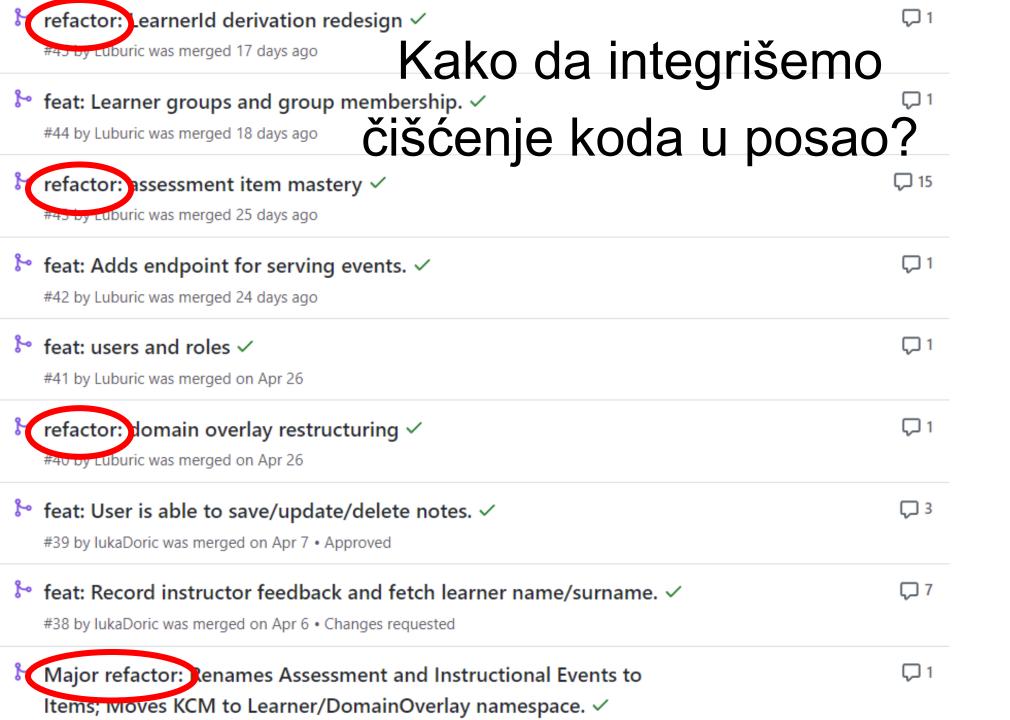
Programmer



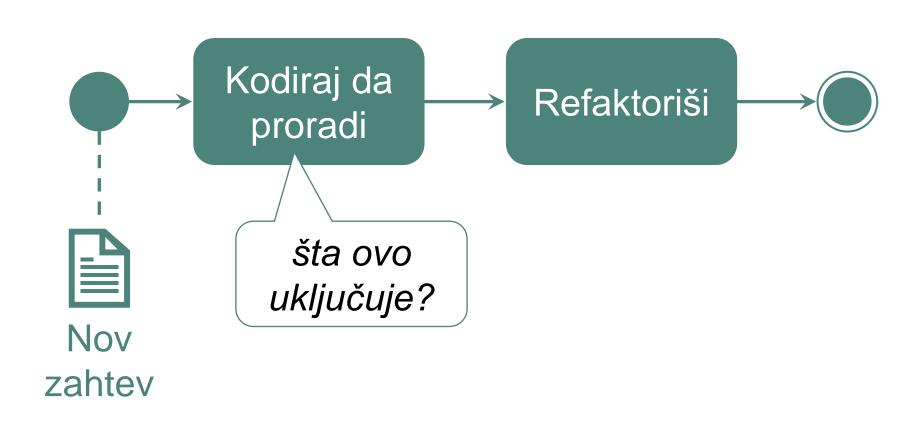
# Kako da integrišemo čišćenje koda u posao?

Izdvoj vreme za refaktorisanje u procene

Izbori se za karticu "tehničko unapređenje"



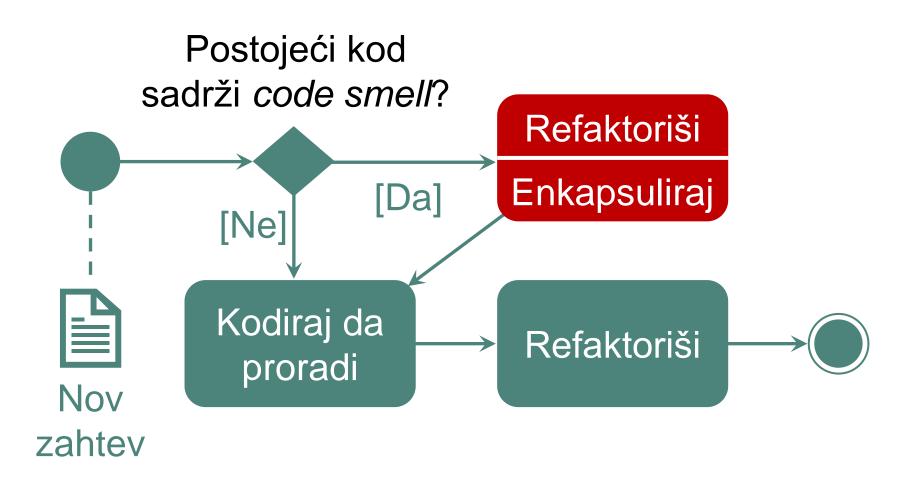
# Kako da integrišemo čišćenje koda u posao?



# Kako da integrišemo



# Kako da integrišemo čišćenje koda u posao?



# Šta je code smell?

Struktura u kodu koja ukazuje na potrebu za refaktorisanjem

MYSTERIOUS NAME	COMMENTS	LONG FUNCTION	LONG PARAMETER LIST
MUTABLE DATA	DIVERGENT CHANGE	SHOTGUN SURGERY	FEATURE ENVY
PRIMITIVE OBSESSION	REPEATED SWITCHES	DUPLICATED CODE	LAZY ELEMENT
TEMPORARY FIELD	MESSAGE CHAINS	MIDDLE MAN	INSIDER TRADING
CLASSES WITH  DIFFERENT INTERFACES	DATA CLASS	REFUSED BEQUEST	LOOPS
GLOBAL DATA	DATA CLUMPS	SPECULATIVE GENERALITY	LARGE CLASS

Šta ako menadžment ne podržava refaktorisanje?

Šta ako kolege ne podržavaju refaktorisanje?

Menjaj firmu ili menjaj firmu