

# Valery Sibikovsky

Human interface designer

Portfolio:

<https://combdn.github.io>

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I have worked on software for stage automation, actuaries, industrial monitoring, aircraft inspection, etc. It was fun, but now I want my work to change people's lives in a big way. Or, at least, in a small way but on a huge scale.

## Experience

### Borg Collective

*The startup mapping social media communities' influence graphs*

February 2022 – Present

I come up with product ideas, design interfaces, and landing pages, and sometimes implement some of my designs in JS, React, and D3.

### Sabbatical

January 2020 – February 2022

Worked on personal projects. Learned to build things from scratch.

### Eleks

*B2B software outsourcing agency with more than 1500 employees*

January 2020 – February 2022 (part-time)

Guided the professional growth of the team of five designers. Consulted on data visualization and helped with sophisticated projects.

Jun 2014 – January 2020

Worked as a part of the R&D team to create a new approach to design and drive stage automation. Designed a visual programming interface for building insurance risk simulation jobs for the HPC environment.

### Pioneers

*B2B software development company*

April 2010 – July 2014

Designed interfaces for cargo ships support software, golf competition management, portfolio service for construction service providers. Worked on the concept of visualizing oil transportation.

### Freelance

November 2008 – August 2017

Designed icons, ads, websites, interfaces. Created illustrations. Consulted on user experience.

### Art. Lebedev Studio

*The largest design studio in Russia*

September 2008 – November 2008

Worked on corporate style guides, business cards, letterheads, etc. Helped other people with pre-press and illustrations.

## Skills

### Good At

Thinking · Communication · Visualizing Information · Prototyping · Figma · Sketch · Antetype · Illustrator · InDesign · Photoshop · AfterEffects · HTML & CSS

### OK At

Principle · Flinto · Axure · Noodl

### Learning

Swift · SwiftUI · JS · React · Redux · D3 · Final Cut Pro X · Houdini · Logic Pro X