

SS201 μ Introduction to the Internal Design of Operating Systems

Quizz 1: Operating system services

This assessment evaluates the following competencies:

- OS101 – Understand and define what is an operating system (+1)
- OS102 – Explain mechanisms used by the operating system to abstract the CPU, the memory and the input/output (+1)
- OS121 – Understand how the user mode interacts with the kernel mode and explain the system call mechanism (+1)

Three affirmations are given for each assessed competency. For each of them, you have to decide whether it is true or false. To get a star for the competency, you must have the correct answer for the three affirmations.

OS101	True	False
An operating system directly provides an abstraction of the hardware of a computing system to its users.	<input type="checkbox"/>	<input type="checkbox"/>
It is impossible to have a computing system without any operating systems on which applications can be run.	<input type="checkbox"/>	<input type="checkbox"/>
An operating system provides services to the applications to allow them to access the hardware.	<input type="checkbox"/>	<input type="checkbox"/>

OS102	True	False
The main memory of a computing system is abstracted with processes by the operating system.	<input type="checkbox"/>	<input type="checkbox"/>
The physical memory of a computing system can be divided into pages.	<input type="checkbox"/>	<input type="checkbox"/>
A process may be on disk.	<input type="checkbox"/>	<input type="checkbox"/>

OS121	True	False
A system call is used to execute any user code in kernel mode.	<input type="checkbox"/>	<input type="checkbox"/>
A system program is completely executed in kernel mode.	<input type="checkbox"/>	<input type="checkbox"/>
A user application can execute a system call through the system call interface that makes the transition between the user and the kernel mode.	<input type="checkbox"/>	<input type="checkbox"/>