

I402A Software Architecture and Quality Assessment

Quizz 2: Software metric

This assessment evaluates the following competencies:

- SA201 – Define what is software quality and explain how it can be ensured
- SA204 – Understand how the effort, the structure and the information flow can be measured thanks to metrics
- SA301 – Understand the TDD cycle and write a software following this methodology
- SA302 – Understand refactoring and use it to improve the quality of a code
- SA303 – Choose a suitable metric and use it to evaluate a given quality criterion
- SA206 – Compare several metrics to measure a given quality criterion and argue about the best choice

Three affirmations are given for each assessed competency. For each of them, you have to decide whether it is true or false. To get a star for the competency, you must have the correct answer for the three affirmations.

SA201	True	False
Just by choosing a good software architecture, you can ensure any quality criterion.	<input type="checkbox"/>	<input type="checkbox"/>
The response time of a software cannot be considered as a quality criterion.	<input type="checkbox"/>	<input type="checkbox"/>
Having redundancy in a software system increases its availability.	<input type="checkbox"/>	<input type="checkbox"/>

SA204	True	False
The McCabe cyclomatic complexity can be used to measure the required effort to understand the code of a software.	<input type="checkbox"/>	<input type="checkbox"/>
The number of logical lines of source code may be used, combined with other metrics, to measure the required effort to understand the code of a software.	<input type="checkbox"/>	<input type="checkbox"/>
With Halstead software metrics, you have a precise and indisputable measure of the effort that will be needed to write a software, as a number of seconds.	<input type="checkbox"/>	<input type="checkbox"/>

SA301	True	False
Following the TDD cycle, you first write your code and then you write tests to check whether the code is correct.	<input type="checkbox"/>	<input type="checkbox"/>
Following the TDD cycle helps improving some software quality criteria.	<input type="checkbox"/>	<input type="checkbox"/>
It is impossible to use the TDD methodology with some programming languages because it requires specialised frameworks.	<input type="checkbox"/>	<input type="checkbox"/>

SA302	True	False
Refactoring is always applied on the machine code of a software after compilation succeeded.	<input type="checkbox"/>	<input type="checkbox"/>
Refactoring transforms the code while keeping the same features and observable behaviour.	<input type="checkbox"/>	<input type="checkbox"/>
Refactoring a code without having any tests written is a good practice.	<input type="checkbox"/>	<input type="checkbox"/>

SA303	True	False
The source line of code (SLOC) metric may be used to (partially) measure the reliability of a software.	<input type="checkbox"/>	<input type="checkbox"/>
The distance from main sequence metric may be used to (partially) measure the flexibility of a software framework, such as Symfony, for example.	<input type="checkbox"/>	<input type="checkbox"/>
The code coverage metric may be used to (partially) measure the maintainability of a software.	<input type="checkbox"/>	<input type="checkbox"/>

SA206	True	False
To measure the maintainability of a software, it is better to use the source line of code (SLOC) metric than the code coverage metric.	<input type="checkbox"/>	<input type="checkbox"/>
To measure the reliability of a software, it is better to use the number of coding rule violation metric than the afferent (Ca) coupling metric.	<input type="checkbox"/>	<input type="checkbox"/>
To measure the information flow of a software module, it is better to use the Henry and Kafura fan-in fan-out metric than the McCabe cyclomatic complexity metric.	<input type="checkbox"/>	<input type="checkbox"/>