

# PROJET DE DÉVELOPPEMENT COLLABORATIF (PDC)

## *INTRODUCTION AND ORGANIZATION*

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MASTER 1 ICE, 2017-2018

Available at <https://combemale.github.io/teaching/m1ice/>

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**U.E. 803 - code MI0A803V - 6 ECTS – 50h**  
**Libellé : « Projet de Développement Collaboratif (S8) » (PDC)**

Coordinateur pédagogique	B. Combemale				
Modules prérequis	CPOA, EC, GL, MP1				
Modules liés	IPC				
Compétences visées	<ul style="list-style-type: none"><li>• S'approprier les techniques abordées antérieurement : conception et programmation objet (UML, java), développement dirigée par les modèles, patrons d'architecture et de conception, refactoring, tests, analyses statiques...</li><li>• S'approprier les méthodes de développement industrielles abordées antérieurement (cycle de vie incrémental, méthodes et principes agiles, DevOps)</li><li>• Maitriser certains outils de développements et de collaboration (ex. Eclipse, Maven, SVN/Git, Github, JENKINS, ...)</li><li>• Savoir mettre en œuvre des techniques et des outils de gestion de projet (incl. gestion des exigences et maîtrise des changements, et traçabilité)</li></ul>				
Contenu	Heures	Cours	TD/TP	Modalités de contrôle des connaissances	Intervenants
Projet collaboratif long se déroulant selon 3 phases, en respectant une méthode incrémentale et les principes agiles :					
PDC a – Lancement du projet	18	6	12	1 note finale (0,5 * note individuelle + 0,5 * note de groupe)	B. Combemale  Vacataires (F. Coulon)
PDC b – Elaboration et production d'un 1 <sup>er</sup> prototype	14	6	8		
PDC c – Production, validation et recette du produit final	18	6	12		
Remarques :	RAS				

# Objectives

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## ► Technical skills

- Development, with state-of-the-art design and architectural choices
- Modern application domains and frameworks,
- Set up an industrial and collaborative development environment
- Application of agile principles
- Application of modern and industrial principles for releasing the solution

**!?** *You should apply your skills from V&V, DevOps, IM, (Stats?)...*

## ► Soft skills

- Project-team organization and management
- Communication and valorization
- Evolve in an international context, including the use of English for communication materials, project management and project implementation (specification, code, etc.)

# General organization

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- ▶ Workgroup sessions for project implementation
  - ▶ Technical support
  - ▶ *Unscheduled lectures* (opportunistic mode) on emerging topics
- ▶ Project meetups
- ▶ Final presentation
  
- ▶ Project team:
  - ▶ Composed of 5-6 complementary members (fill-in: <https://goo.gl/jGjGA3>)
  
- ▶ Stakeholders:
  - ▶ Team members: M1ICE students (all timeslots)
  - ▶ Product owner: Benoit Combemale (project meetups)
  - ▶ Technical support / opportunistic lectures: Benoit Combemale & Fabien Coulon (all timeslots)

## Tool-supported environment for domain-specific data querying, analysis and monitoring

- ▶ DSL for data querying, analysis and visualization
- ▶ Front-end for monitoring (real-time, and possibly interactive), and possibly prediction (interpolation, ML)

Think about a *domain-specific* Shiny, cf. <http://shiny.rstudio.com> ;  
or Eclipse ICE, cf. <https://www.eclipse.org/ice>

# 1 Project, N instances!

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- ▶ DSL
  - ▶ Expressiveness:
    - ▶ *Querying*: which abstractions? which time/space management?
    - ▶ *Analysis*: which paradigm? IFTTT, ECA, state-based, imperative, rule-based...
    - ▶ *Visualization*: binding to plotting? domain-specific widget?
  - ▶ Technical stack? Web, Eclipse-based, etc. external/internal DSL
  - ▶ Deployment? Docker?
- ▶ Frontend (interactive?)

# Example of (real-time) open data

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- ▶ DATA.toulouse-metropole: <https://data.toulouse-metropole.fr> (e.g., Real Time TISSEO API)
- ▶ Twitter: <https://developer.twitter.com>
- ▶ Flight tracking (e.g., <https://opensky-network.org>)
- ▶ <https://data.worldbank.org>
- ▶ <https://openweathermap.org/api>
- ▶ <https://github.com/abhishekbanthia/Public-APIs>
- ▶ <https://any-api.com/>
- ▶ <https://www.programmableweb.com/apis/directory>
- ▶ <https://github.com/toddmotto/public-apis>
- ▶ Etc.

# Technologies (examples, strict minima)

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- ▶ Eclipse/EMF/Xtext/Sirius, EMFRest, DSLForge, ...
- ▶ Java/Xtend, ATL, Acceleo, ...
- ▶ Angular, ...
- ▶ Github, Travis, Sonar, Docker...



# Timeline

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## ▶ W5-6-7, 2018 (*P3: take-off*):

- ▶ Project presentation and definition of the teams: Jan. 30<sup>th</sup>, 8h30-10h30
- ▶ **Sprint #0** (W5, 4h +4): training, set up of the development/project infrastructures, main design choices, backlog definition
- ▶ **Sprint #1** (W6-7, 12h +5): first running prototype, all main scenarios should have the nominal functional chains (i.e., stories)
  - ▶ *project meetup: Tuesday, February 13<sup>th</sup>, 2018, 14-16h*

## ▶ W13-14-15, 2018 (*P4: flight plan*):

- ▶ **Sprint #2** (W13-14-15, 14h +5): running prototype according to the selected stories

## ▶ W22-25, 2018 (*P5: landing*):

- ▶ **Sprint #3** (W22-23-24, 14h +5): intermediate delivery, including customer release (as defined with the product owner)
- ▶ **Final presentation and awards** (W25, 4h +4): 30min per project, including presentation, demo and Q&A
  - ▶ *3h: project presentations*
  - ▶ *1h: deliberation, awards and debrief with students.*

- ✓ Project meetup = debrief of the completed sprint, backlog grooming, task board definition for next sprint.

**Great team force, but  
tight schedule . . .**

**Optimize your  
teamwork!**







GOAL

COACHING



TRAINING

TEAM

BUILDING



COLLABORATION



SOLUTION



100 %

MOTIVATION

# Guidelines

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- ▶ Set up a shared **development environment**, incl.:
  - ▶ IDE (design and implementation), and the underlying technological stack (e.g., exec. platform, middleware...)
  - ▶ Shared code repository (Github) + collab. tools (issues, trackers, tasks, release...)
  - ▶ Complete CI (e.g. Travis), incl. build, test, deployment, documentation
- ▶ Provide a project **management platform**, incl.:
  - ▶ User stories
  - ▶ Task board
  - ▶ Planning and tasks management
- ▶ Set up the appropriate **communication channels** for your development team, and the relation with the product owner (mailing list, slack, ...)
- ▶ All **developments** must include:
  - ▶ Design: functional, structural, behavioral and implementation modeling
  - ▶ Implementation: source code and project descriptors
  - ▶ Test: unit, integration and system tests
  - ▶ Documentation (user/developer)
- ▶ Use English, provide polished documents, clean source code, etc.
- ▶ Be formal, professional, pro-active, pragmatic, solution-driven, and keep going!

# Evaluation

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- ▶ **Technical delivery (coef. 0.5)**

- ▶ Attributed by the product owner
- ▶ Evaluation criteria:
  - ▶ Overall relationship between the project team and the product owner
  - ▶ Quality of the final delivered solution
    - ! ? The product owner may require specific outcomes in addition to the code, such as an annotated screencast of a demonstration, a written tutorial of the solution, etc.
  - ▶ Documentation, test

*Explicit KPIs must be defined during kickoff in collaboration with the product owner*

- ▶ **Overall project implementation (coef. 0.5)**

- ▶ Attributed by the jury of the final presentation, composed of B. Combemale, F. Coulon
- ▶ Evaluation criteria:
  - ▶ Project management: set up, implementation, delivery
  - ▶ Development environment: right tools for right tasks
  - ▶ Conformity to the project guidelines
  - ▶ Overall quality of the developments
  - ▶ Overall quality of the presentation of the project, and description of the solution



Enjoy, and keep going!

*be pro-active, and make it Your project!*



KEEP  
CALM  
AND  
CARRY  
ON