Dynamic Package

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Dynamic Package Overview

- Multicellular modeling is not well supported within SBML.
- Goal of dynamic package is to provide support for dynamic cellular processes in order to enable multicellular modeling.
- What cellular processes must a dynamic package provide support for?

Cell Behavior Ontology

- Cell Behavior Ontology (CBO):
 - http://cbo.biocomplexity.indiana.edu/cbo
- Property Processes (object structure remains static):
 - Movement
 - Growth
 - Secretion
 - Absorption
 - Diffusion
 - Decay
 - Advection
- Entity Processes (object structure changes):
 - Polarization
 - Differentiation
 - Division
 - Death

Dynamic Modeling Using SBML Core

- Support for property processes is not too difficult:
 - Growth is simply change in compartment size.
 - Secretion, absorption, diffusion, and decay modeled with reactions.
 - Movement is possible with special parameter for location, but difficult to maintain environmental interactions.
- Support for entity processes is possible, but it is a hack:
 - All possible objects that may be needed must be statically instantiated.
 - Cell death is easy, but model objects remain, making simulation inefficient.
 - Cell differentiation is easy, but all needed objects always present.
 - Cell division sort of works, but it is difficult to get just right.

Dynamic Modeling in iBioSim



- Grid supported using arrays and a special location parameter.
- Membrane/transport reactions added automatically for diffusible species.
- Special events for cell division, death, and movement.
- Unfortunately, semantics largely built into the simulator.

Dynamic Structures Package Discussion

- What is required to support modeling dynamic processes?
 - Special events for cell division, death, and movement.
 - A variable that stores a cells location (spatial package?).
 - What else?
- Do any SBML elements other than submodels need to be "dynamic"?
- How precise should semantics be and how much left to the software?
 Encoding model interconnections is particularly challenging.
- What additional things are needed to support multi-agent modeling?