

LLM Agents for Automatic Code Debugging

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June 15, 2024

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- Suggest a corrected version of the code
- Validate that the proposed fix resolves the bug

Problem Relevance

- 1 Problems in debugging code manually:

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 - Suggest and implement code fixes

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- ① Problems in debugging code manually:
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- ② Benefits of automating with LLM agents:
 - Improve efficiency and accuracy
 - Suggest and implement code fixes
 - Provide comprehensive code reviews

What are LLMs?

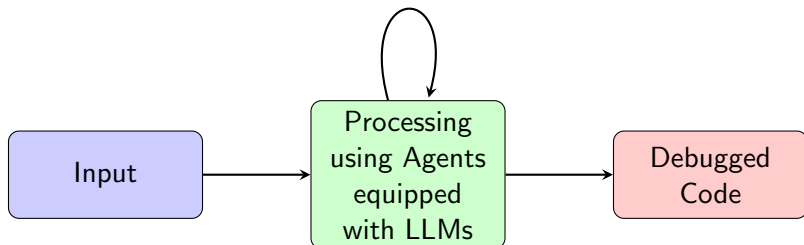
- Advanced AI models trained on vast text data
- Understand and generate human-like language
- Perform tasks such as:
 - Text generation
 - Translation
 - Summarization
 - Code generation
- Examples:
 - OpenAI's GPT series
 - Google's BERT
 - Meta's LLaMA

What are Agents?

- Software entities performing specific tasks
- Equipped with an LLM
- Have a defined role and goal
- Examples:
 - Article Generating System: Planner agent, Writer agent, Editor agent
 - Automatic Mailing System: Web Scraping agent, Email Drafting agent, Email Reviewing agent, Automatic Email Sending agent

System Architecture

Repeat the process until all bugs are resolved



Implementation

- LLM used: mixtral-8x7b-32768 from Groq

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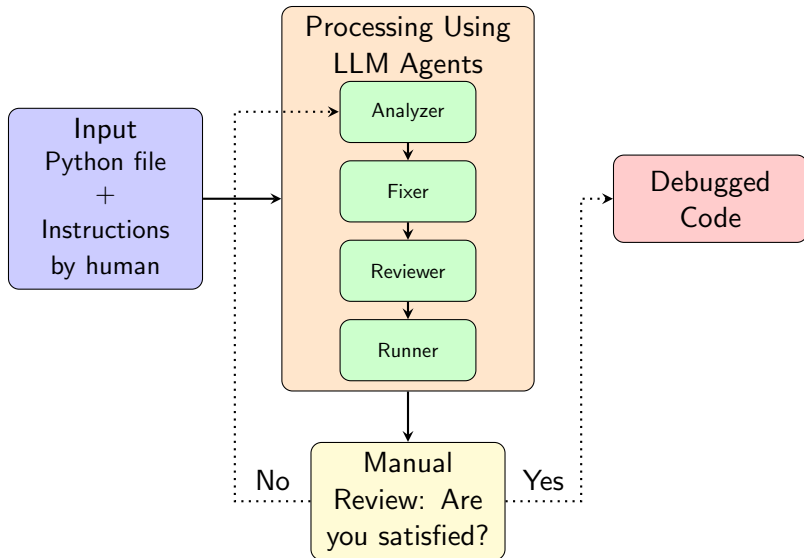
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 - Runner: runs the code

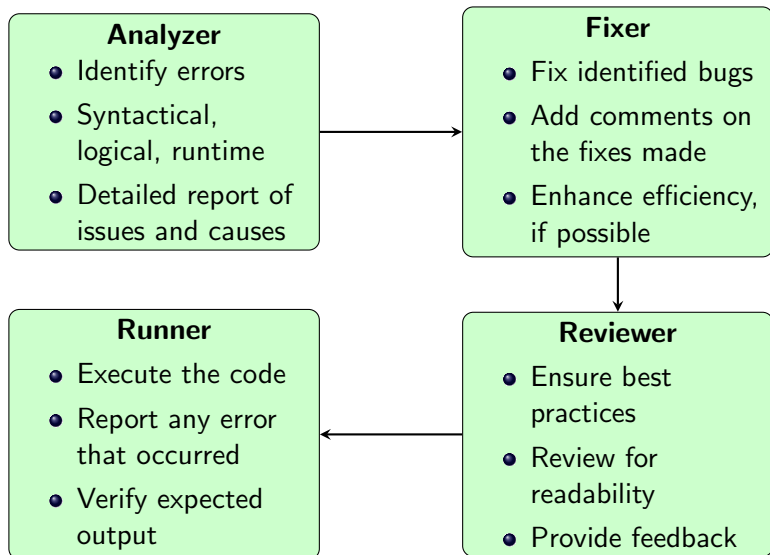
Implementation

- LLM used: mixtral-8x7b-32768 from Groq
- Agent system built using the 'crewai' library
- Four main agents:
 - Analyzer: analyzes the code
 - Fixer: fixes the bug
 - Reviewer: reviews the code
 - Runner: runs the code
- Iterative process for thorough debugging

Implementation flowchart



Workflow of Agents



Example - Code Comparison

Buggy Code

```
1 class Arithmetic:
2     def __init__(self, number):
3         self.number = number
4         print("The square of "+self.number+
5             " is "+self.square())
6         print(f"The factorial of {self.
7             number} is {self.factorial(self.
8             number}}")
9
10    def square(self):
11        return self.multiply(self.number,
12            self.number)
13
14    def multiply(self,a,b):
15        result = a*b
16
17    def factorial(self,num):
18        if num == 0:
19            return 1
20        else:
21            return self.multiply(num, self.
22                factorial(num))
23
24    print("Enter a positive integer:",end=" ")
25    n = input()
26    help = Arithmetic(n)
```

Debugged Code (by human)

```
1 class Arithmetic:
2     def __init__(self, number):
3         self.number = number
4         print(f"The square of {self.number
5             } is {self.square}")
6         print(f"The factorial of {self.
7             number} is {self.factorial(self.
8             number}}")
9
10    def square(self):
11        return self.multiply(self.number,
12            self.number)
13
14    def multiply(self,a,b):
15        result = a*b
16        return result
17
18    def factorial(self,num):
19        if num == 0:
20            return 1
21        else:
22            return self.multiply(num, self.
23                factorial(num-1))
24
25    print("Enter a positive integer:",end=" ")
26    n = int(input())
27    help = Arithmetic(n)
```

Example - Input for our Model

Buggy Code

```
1 class Arithmetic:
2     def __init__(self, number):
3         self.number = number
4         print("The square of "+self.number+
5             " is "+self.square())
6         print(f"The factorial of {self.
7             number} is {self.factorial(self.
8             number}}")
9
10    def square(self):
11        return self.multiply(self.number,
12            self.number)
13
14    def multiply(self,a,b):
15        result = a*b
16
17    def factorial(self,num):
18        if num == 0:
19            return 1
20        else:
21            return self.multiply(num, self.
22                factorial(num))
23
24    print("Enter a positive integer:",end=" ")
25    n = input()
26    help = Arithmetic(n)
```

Instructions by Human

```
1 The input code is riddled with bugs that
   need to be addressed and needs to
   looks more polished.
2
3 Firstly, the user-entered number is not in
   the correct format, causing errors.
4
5 Additionally, when an object of the class
   is instantiated, it fails to print
   the square of the number as intended.
6
7 Moreover, the multiplication function does
   not produce the correct results,
   failing to operate as expected.
8
9 Lastly, the factorial function encounters
   an issue where it enters an infinite
   recursion loop, causing the program
   to crash.
```

Example - Code Comparison

Debugged Code (by model)

```
1 import sys
2
3 class Arithmetic:
4     def __init__(self, number: int): #
        Initialize the object with a positive
        integer.
5
6         self.number = number
7         self.square = self.square()
8         self.factorial = self.factorial()
9
10    def square(self): #Calculate the
        square of the number.
11        result = self.multiply(self.number
        , self.number)
12        print(f"The square of {self.number
        } is {result}")
13        return result
14
15    def multiply(self, a: int, b: int) ->
        int: # return: The result of the
        multiplication of a and b.
16        result = a * b
17        return result
18
```

```
19    def factorial(self): # Calculate the
        factorial of the number using an
        iterative approach.
20        result = 1
21        for i in range(1, self.number + 1)
        :
22            result *= i
23        return result
24
25 if __name__ == "__main__":
26     print("Enter a positive integer: ",
        end="")
27     try:
28         n = int(input())
29     except ValueError:
30         print("Error: Input must be a
        positive integer.")
31         sys.exit(1)
32
33     if n < 1:
34         print("Error: Input must be a
        positive integer.")
35         sys.exit(1)
36
37     help = Arithmetic(n)
```

Drawbacks - Working without and with context

Code with logical error

```
1 def square(num):  
2     return num**3  
3
```

Code with logical error

```
1 def square(num):  
2     return num**3  
3
```

Instructions by Human

1

Instructions by Human

```
1 I want to print the sqaure of number 5  
  using the function defined.  
2
```

Debugged Code 1

```
1 def square(num): # The function prints  
  square of num  
2     return num**2
```

Debugged Code

```
1 def square(num): # The function prints  
  square of num  
2     return num**2  
3 print(f"Square of 5 is {square(5)}")
```

Debugged Code 2

```
1 def cube(num): # The function prints cube  
  of num  
2     return num**3
```

Further Improvements

- Implement complex debugging strategies

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- Implement complex debugging strategies
- Improve the code to work for a repository

Further Improvements

- Implement complex debugging strategies
- Improve the code to work for a repository
- Enhance user interface

References

- 1 OpenAI's GPT: openai.com/research/gpt-3
- 2 Google's BERT: ai.googleblog.com/open-sourcing-bert
- 3 Meta's LLaMA: ai.facebook.com/llama-meta-ai
- 4 CrewAI: <https://www.crewai.com/>
- 5 Prompt Engineering: <https://www.promptingguide.ai/>