## Active Exploration and Reasoning

### **Explorer**

Global-level perception

Reason: I need to perform a global **exploration** to identify a table.

Code:

global object map = robot.explore global()



## Local-level perception

Reason: I will navigate to the first table to start a local search for cups and plate.

Code:

robot.navigate to(table 0) table 0 object map = robot.explore local()



## Object-level perception

Reason: The table contains two cups. I will observe both cups to confirm which is suitable.

Code:

robot.report observation(cup 0) robot.report observation(cup 1)



Empty cup 1

#### Reasoner

## Situated Reasoning

Reason: Only cup 1 is empty and suitable for the given task. I will grasp cup 1.

Code:

robot.grasp(cup 1) robot.report observation('stay')



cup 0 x



cup\_1 \(\forall \)

I am thirsty. Put a cup into the plate, I will pour water into it.

# Planner

**V**ision Language Model

# **Prompt**

Robot **Execution** 

## Failure Detection and Recovery

#### **Detector**

#### Failure Detection

Reason: The image shows the cup is not in the robot's gripper, so grasp is failed. I need to execute failure recovery.



Grasp failed

#### Restorer

### Object-level Recovery

Reason: The grasp pose is not correct, so I need to try a new grasp.

#### Code:

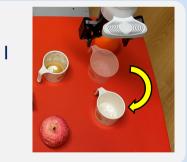
robot.grasp(cup 1, regenerate pose=True) robot.report observation('stay')



#### Local-level Recovery

Reason: The cup's position has been changed, so I need to update the local map before grasping. Code:

table object map = robot.explore local()



## Global-level Recovery

Reason: The cup is not in table 0, it may be moved by someone, so I need to search for it in table 1. Code:

robot.navigate to(table 1) table\_1\_object\_map = robot.explore\_local()

