

Nicolas COMTE, Ph.D



PROFILE

R&D Engineer with a Ph.D. in Computer Science. I have experience as a software engineer at Inria, followed by roles as an R&D engineer and Ph.D. student in collaborative projects involving Inria, Grenoble Hospitals, and Anatoscope. My expertise lies in machine learning, computer vision, and graphics, with a focus on their applications in biomedical imaging and motion capture.

CONTACT DETAILS

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cometicon.github.io

PERSONAL INFORMATION

Citizenship French

Family Married, 1 child

Languages French, english

SKILLS

Computer Sci. Deep learning, Computer Vision, Computer graphics, Bioinformatics

Software dev. C++, Python, Git

Sci. computing Pytorch, Scikit-learn, R, Matlab, Sofa

Communication \LaTeX , HTML, Gimp, Krita, Inkscape

EXPERIENCE

R&D ENGINEER/PH.D STUDENT at *Inria, Anatoscope (France)*. **2019–pres.**

- Industrial and research projects in medical imaging and anatomical simulation.
- Computer graphics, computer vision, deep-learning, anatomical simulation.

SOFTWARE ENGINEER at *Inria (France)*.

2016–2018

- Development of fast and easy-to-use software applications for molecular phylogeny. See [Treerecs](#) and [Seaview 5](#).
- C++/Python programming, software design, molecular phylogeny.
- + **TEACHING** at *INSA Lyon* C++ programming.

RESEARCH INTERN IN COMPUTER SCIENCE at *Inria (France)*.

2016

- Creation of artificial life models for study of evolution. See [Aevol](#).
- Mathematical modeling, biostatistics, molecular biology, artificial life.

INTERN IN STATISTICS at *Soladis (France)*.

2015

- Statistical analysis, development of an R package, writing of 180-page manual on statistical programming with R.
- R programming, statistics, teaching.

BIOINFORMATICIAN, iGEM (competition), at *INSA Lyon (France)*. **2014**

- Creation of a genetically modified bacteria for the treatment of polluted water. Student project for the international Biology competition iGEM (Boston, USA). [Curly'On](#)
- R programming, statistics, modeling, genetics.

EDUCATION

PH.D in Computer Science. *Université Grenoble-Alpes*. **2020–2023**

- Thesis title: *Learning scoliosis patterns using anatomical models and motion capture*.
- Computer vision and graphics, deep-learning, biomechanics, anatomical simulations, motion capture, medical imaging.

ENGINEER in Bio-Informatics and Modeling. *INSA Lyon*. **2013–2016**

- mathematical modeling, computer science, statistics, biology.

BACHELOR in Bio-Informatics. *Université de Lyon*.

2010–2013

- Mathematical modeling, computer science, statistics, biology, genomics.

AWARDS

BEST POSTER IN ARTIFICIAL INTELLIGENCE APPLIED IN BIOMEDICAL IMAGING. *IABM 2023, Colloque National en Intelligence Artificielle Appliquée à l'Imagerie Biomédicale*.

GOLD MEDAL and BEST COMPOSITE PART. *IGEM 2014, International Genetically Engineered Machine competition*.

PUBLICATIONS AND COMMUNICATIONS

See my [Google scholar](#) page or [HAL](#) profile.

HOBBIES

GRAPHICS: infographics, illustration, digital drawing and painting.

SCIENCE COMMUNICATION: member of *Démesures 2017–2019* (France), animator, speaker in *Geek Touch 2018*, *Fête de la Science 2017, 2018*, ...

PHOTOGRAPHY: nature and wildlife photography.