```
NAME
              = minishell
B NAME
                = minishell_bonus
LDFLAGS
                = -L./libft -lft -lreadline -lncurses
CFLAGS
                = -Wall -Wextra -Werror -g
CPPFLAGS
              = -I./libft/include -I./include
SRCDIR = src
OBJDIR = build
ifeq ($(DEBUG), 1)
CFLAGS += -DDEBUG
endif
FILES = builtins/builtins
              builtins/cd
              builtins/echo
              builtins/env
              builtins/exit
              builtins/export
              builtins/pwd
              builtins/unset
              utils/dptr
              utils/ft_getenv
              utils/get_full_path
utils/ft_list
              utils/print_error
              utils/tty
              signals
              wait_children
              get_argv
               pipeline_control
              redirection handler
              tokenizer
              heredoc
              main
              expand_env
expand_str
M FILES =
              mandatory/execute_complex_command
mandatory/execute_simple_command
              mandatory/check syntax
              mandatory/expand_line
mandatory/expand_tokens
              mandatory/cut slice
B FILES =
               bonus/execute complex command
              bonus/execute \overline{s}imple \overline{c}ommand
              bonus/check_syntax
              bonus/expand_line
bonus/expand_tokens
bonus/expand_wildcard
               bonus/flow control
              bonus/subshell
              bonus/cut_slice
OBJECTS = $(FILES:%=$(OBJDIR)/%.o)
M_OBJECTS = $(M_FILES:%=$(OBJDIR)/%.o)
B_OBJECTS = $(B_FILES:%=$(OBJDIR)/%.o)
all: libft $(NAME)
bonus: libft $(B NAME)
libft:
    @$(MAKE) -C libft
$(NAME): $(M OBJECTS) $(OBJECTS) libft/libft.a
    $(CC) $(M OBJECTS) $(OBJECTS) $(LDFLAGS) -o $@
$(B_NAME): $(B_OBJECTS) $(OBJECTS) libft/libft.a
     $(CC) $(B OBJECTS) $(OBJECTS) $(LDFLAGS) -o $@
$(OBJDIR)/%.o: $(SRCDIR)/%.c
    @mkdir -p $(dir $@)
$(CC) $(CFLAGS) $(CPPFLAGS) -c $< -o $@
```

```
clean:
     $(MAKE) -C libft clean
    rm -f $(M OBJECTS) $(OBJECTS) $(B OBJECTS)
fclean: clean
    rm -f $(NAME) $(B NAME)
re: fclean all
.PHONY: all libft clean fclean re
                                 /*
/*
/*
     minishell.h
                                                           :+:
                                                      +:+ +:+
                                                                   +#+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                     +#+ +:+
                                                   +#+#+#+#+
                                                                +#+
     Created: 2024/12/17 09:15:08 by yaltayeh Updated: 2025/03/21 12:35:02 by yaltayeh
/*
                                                       #+# #+#
                                                             #######.fr
                                                       ###
/*
#ifndef MINISHELL
# define MINISHELL H
# define __USE_XOPEN2K8
# define _GNU_SOURCE // for WUNTRACED
# include <libft.h>
# include <stddef.h>
# include <unistd.h>
# include <sys/wait.h>
# include <fcntl.h>
# include <errno.h>
# include <string.h>
# include <stdio.h>
 ifdef
          linux
  include <linux/limits.h>
  include <limits.h>
# endif
# include <readline/readline.h>
# include <readline/history.h>
# include <sys/types.h>
# include <termios.h>
# include <signal.h>
# include <sys/ioctl.h>
# define PREFIX "minishell: "
        e_qouts
enum
    SINGLE_QUOTE = 0x1,
    DOUBLE_QUOTE = 0x2
};
enum
       e is pipe
    IS NEXT PIPE = 1,
    IS_PREV_PIPE = 2
};
typedef struct s_list
                    *str;
    char
    struct s_list
                     *next;
}
    t list;
typedef struct s_mini
    t_list
              *tokens;
              *env;
    t_list
               exit status;
    t_mini;
struct s_cmd
{
```

```
**argv;
     char
               **env;
     char
     char
               full_path[PATH_MAX];
};
extern volatile int
                             g_sig;
          mini clean(t mini *mini);
void
void
          exit handler(t mini *mini, int exit status);
int
              print error(const char *file, int line);
              print file error(const char *file, int line, const char *target);
int
     subshell */
              is subshell(t_list *lst);
int
          subshell_syntax(t_list *ist);
run_subshell(t_mini *mini);
int
void
t_list
t_list
voi
            *lst_expand(t_list *lst, char **slices);
          *lst_move2next(t_list **lst);
          *lst_clean(t_list **lst);
void
          **lst_2_argv(t_list **lst, int flcean);
**lst_2_dptr(t_list *lst);
char
char
          lst_remove_one(t_list **lst, t_list *prev);
void
    tokenizer */
          *tokenizer(const char *s);
*cut_slice(char **s_r);
  list
char
    expand */
char
          *expand_line(const char *s);
          **expand_str(t_mini *mini, char *str);
*expand_env(t_mini *mini, char *str);
char
char
          **expand_wildcard(char *pattern);
char
              expand_tokens(t_mini *mini, t_list *lst);
int
          *expand_tokens_2lst(t_mini *mini, const char *str);
*remove_qouts(char *str);
t list
char
     execution */
             execute_line(t_mini *mini);
flow_control(t_mini *mini);
int
int
              pipeline_control(t_mini *mini);
execute_complex_command(t_mini *mini, int in_fd,
int
int
               int pipefds[2], int pipe_mask);
             execute_simple_command(t_mini *mini);
check_syntax(t_list *lst);
int
int
/*
    Wait children
             wait_children(pid_t victim);
wait_child_stop(pid_t victim);
int
int
/*
     redirection handling
              redirection_handler(t_mini *mini, int heredoc_fd);
int
              heredoc_forever(t_mini *mini, t_list *lst);
int
    environment variables
t list
            *copy env variables(void);
          *ft getenv(t list *env, const char *name);
char
     built-in commands
              handle_builtin(t_mini *mini, char **argv, int _exit)
int
              is_builtin(t_mini *mini, const char *cmd, int expand);
int
             ft_cd(t_mini *mini, char **argv);
ft_echo(char **argv);
ft_pwd(char **argv);
int
int
int
              ft_env(t_mini *mini, char **argv);
int
             ft_exit(char **argv, int *_exit);
ft_test(t_mini *mini, char **argv);
ft_export(t_mini *mini, char **argv);
int
int
int
              ft_unset(t mini *mini, char **argv);
int
/* signal handling functions */
void
          setup_signals(void);
          setup_signals2(void);
void
void
          reset signals(void);
   utils functions */
```

```
ft_ttyname_r(int fd, char *buf, size_t len);
int
           restore_tty(char tty_path[PATH_MAX]);
int
char
        **copy dptr(char **dptr);
        get_full_path(t_list *env, char full_path[PATH_MAX], char *cmd);
*get_argv0(t_list *lst);
get_argv(t_list **];
        free dptr(char **ptr);
void
int
char
        get_argv(t_list **lst);
void
#endif
/*
,
/*
/*
     wait children.c
                                                         :+:
/*
                                                       +:+ +:+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                     +#+ +:+
                                                                    +#+
                                                   +#+#+#+#+
                                                                 +#+
/*
     Created: 2025/01/08 17:47:06 by yaltayeh
                                                        #+#
                                                               #+#
                                                       ###
                                                             #######.fr
     Updated: 2025/04/21 17:28:32 by yaltayeh
/*
#include "minishell.h"
#ifdef DEBUG
static int
              get_process_status(int wstatus, pid_t pid)
    if (WIFEXITED(wstatus))
        ft_fprintf(2, "%d: is exited by %d\n", pid, WEXITSTATUS(wstatus));
        return (WEXITSTATUS(wstatus));
    else if (WIFSIGNALED(wstatus))
        ft_fprintf(2, "%d: is signaled by %d\n", pid, WTERMSIG(wstatus));
        return (128 + WTERMSIG(wstatus));
    else if (WIFSTOPPED(wstatus))
        ft fprintf(2, "%d: is stopped\n", pid);
        return (128 + SIGSTOP);
    else if (WIFCONTINUED(wstatus))
        ft fprintf(2, "%d: is continued\n", pid);
        re\overline{t}urn (128 + SIGCONT);
    return (1);
}
#else
static int
              get_process_status(int wstatus, pid_t pid)
    (void)pid;
    if (WIFEXITED(wstatus))
        return (WEXITSTATUS(wstatus));
    else if (WIFSIGNALED(wstatus))
        return (128 + WTERMSIG(wstatus));
    else if (WIFSTOPPED(wstatus))
        return (128 + SIGSTOP)
    else if (WIFCONTINUED(wstatus))
        return (128 + SIGCONT);
    return (1);
}
#endif
int
       wait child stop(pid t victim)
{
    int
           wstatus;
    if (waitpid(victim, &wstatus, WUNTRACED) == -1)
        return (-1);
    return (get_process_status(wstatus, victim));
}
int
       wait children(pid t victim)
{
```

```
int
           wstatus;
    int
           status;
    int
           ret status;
           child pid;
    ret_status = 1;
child_pid = waitpid(WAIT_ANY, &wstatus, WUNTRACED);
    while (child_pid != -1)
        status = get_process_status(wstatus, child_pid);
if (child_pid == victim)
            ret_status = status;
        child pid = waitpid(WAIT ANY, &wstatus, WUNTRACED);
    return (ret_status);
/
/*
/*
/*
                                                                       :+:
     cut_slice.c
                                                       +#+ +:+
                                                                       +#+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                     +#+#+#+#+
                                                                    +#+
     Created: 2025/04/27 20:36:57 by yaltayeh Updated: 2025/04/27 21:18:02 by yaltayeh
                                                          #+#
                                                                 #+#
                                                         ###
                                                                #######.fr
/*
#include <libft.h>
#include <stdlib.h>
        *cut_slice(char **s_r)
char
             *start;
    char
            nb_bracket;
*s;
    int
    char
    s = *s_r;
while (*s == ' ')
        s++;
    start = s;
    nb bracket = 0;
    while (s && *s && (*s != ' ' || nb bracket) && nb bracket >= 0)
        if (*s == '(')
            nb_bracket++;
        else i\overline{f} (*s == ')')
        nb_bracket--;
else if (*s == '\'' || *s == '\"')
            s = ft_strchr(s + 1, *s);
        if (s)
            5++;
    *s r = s;
    if (s == NULL || nb_bracket != 0)
        return (NULL);
    return (start);
     execute_simple_command.c
                                                         +:+ +:+
                                                       +#+ +:+
                                                                       +#+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                     +#+#+#+#+
                                                                    +#+
     Created: 2025/03/21 21:59:26 by yaltayeh
                                                          #+#
                                                                 #+#
/*
     Updated: 2025/04/27 20:52:52 by yaltayeh
                                                                #######.fr
#include "minishell.h"
int
       execute_simple_command(t_mini *mini)
{
    struct s cmd
                     cmd;
    if (is subshell(mini->tokens))
        run_subshell(mini);
    if (expand_tokens(mini, mini->tokens) != 0)
```

```
return (1);
cmd.argv = lst_2_argv(&mini->tokens, 1);
    if (!cmd.argv)
         return (1);
    if (is_builtin(mini, cmd.argv[0], 0))
    handle_builtin(mini, cmd.argv, 1);
cmd.err = get_full_path(mini->env, cmd.full_path, cmd.argv[0]);
    if (cmd.err = 0)
         cmd.env = lst_2_dptr(mini->env);
         if (cmd.env)
             execve(cmd.full path, cmd.argv, cmd.env);
             print_file_error(__FILE__, __LINE__, cmd.full_path);
              free(cmd.env);
         cmd.err = 1;
    free_dptr(cmd.argv);
    return (cmd.err);
   *************************
                                                                :+:
     expand wildcard.c
                                                              +:+ +:+
      By: yaltayeh <yaltayeh@student.42amman.com>
                                                           +#+ +:+
                                                                            +#+
                                                         +#+#+#+#+
                                                                         +#+
     Created: 2025/01/05 21:33:13 by mkurkar Updated: 2025/04/27 23:42:19 by yaltayeh
                                                                      #+#
                                                              #+#
                                                              ###
                                                                    #######.fr
#include "minishell.h"
#include <dirent.h>
static int
                is_contain_wildcard(char *pattern)
{
    int
            qout;
    qout = ' \ 0';
    while (*pattern)
         if ((*pattern == SINGLE_QUOTE || *pattern == DOUBLE_QUOTE)
             && (*pattern == qou\overline{t} || qou\overline{t} == '\0'))
         {
             if (qout)
                  qout = '\0';
             else
                  qout = *pattern;
         élse if (*pattern == '*' || *pattern == '?')
             return (1);
         pattern++;
    return (0);
}
 *
   This function is like playing a matching game!
   It checks if a word matches a special pattern.
   For example:
   Pattern: "cat*" will match: "cat", "cats", "catfood" Pattern: "?at" will match: "cat", "rat", "hat"
   Pattern:
   The * is like a magic star that matches anything! The ? is like a surprise box that matches any letter!
   example:
   Pattern:
                 he * o ?
                 hello!
   String:
                 h = h (exact match)
   Step 1:
                 e = e (exact match)
   Step 2:
                 * matches 'l l'
                                    (asterisk can match multiple chars)
   Step 3:
                 o = o (exact match)
? matches '!' (ques
   Step 4:
   Step 5:
                                  (question mark matches any single char)
   Result: MATCH
   This function is like playing a matching game!
   It checks if a word matches a special pattern.
```

```
For example:
 * Pattern: "cat*" will match: "cat", "cats", "ca
* Pattern: "?at" will match: "cat", "rat", "hat"
                                                   "catfood"
 * The * is like a magic star that matches anything!
 * The ? is like a surprise box that matches any letter!
 * /
               match_pattern(const char *pattern, const char *str, char qout)
static int
    while (*pattern && *str)
    {
         if ((*pattern == SINGLE QUOTE || *pattern == DOUBLE QUOTE)
             && (*pattern == qout | qout == '\0')
         {
             if (qout)
                  qout = ' \ 0';
             else
                  qout = *pattern;
             pattern++;
             continue;
         élse if (*pattern == '*' && gout == '\0')
             while (*pattern == '*')
                  pattern++;
             if (!*pattern)
                  return (1);
             while (*str)
                  if (match_pattern(pattern, str, qout))
                       return (1);
             return (match_pattern(pattern, str, qout));
         else if (*pattern == '?' || *pattern == *str)
             pattern++;
             str++;
             continue;
         return (0);
    while (*pattern == '*')
         pattern++:
    return (*pattern == '\0' && *str == '\0');
}
* This function is like adding a new toy to your toy box!
* It takes your old toy box (array) and makes a bigger one
to fit one more toy (string) inside.Then it carefully moves all your old toys to the new box
* and adds the new toy at the end!
*/
                 **add to array(char **arr, char *str, int *size)
static char
             **new_arr;
    char
    int
                 i:
    new arr = malloc(sizeof(char *) * (*size + 2));
    if (!new arr)
         return (NULL);
    i = 0;
    while (i < *size)
    {
         new arr[i] = arr[i];
    new_arr[i] = ft_strdup(str);
new_arr[i + 1] = NULL;
    *si\overline{z}e += 1;
    free(arr);
    return (new_arr);
}
* Imagine arranging your toys in alphabetical order!* This function is like organizing your toys from A to Z.
  Just like when you line up your stuffed animals:
```

```
* First comes Bear, then Cat, then Dog, then Elephant!
* /
static void
                sort_strings(char **arr, int size)
            *temp;
    char
                i;
    int
    int
                j;
    i = 0;
    while (i < size - 1)
    {
        j = 0:
        while (j < size - i - 1)
            if (ft_strcmp(arr[j], arr[j + 1]) > 0)
                 temp = arr[j];
                 arr[j] = arr[j + 1];
                 arr[j + 1] = temp;
        í++:
    }
}
static char
                **original_argument(char *pattern)
            **ret;
    char
    ret = ft calloc(2, sizeof(char *));
    if (!ret)
        return (NULL);
    ret[0] = ft strdup(pattern);
    if (!ret[0])
    {
        free(ret);
        return (NULL);
    remove_qouts(ret[0]);
    return (ret);
}
* This is like a treasure hunt in your room!
*
 When you give it a pattern (like *.txt),
* it looks through all files in the folder
* and finds the ones that match your pattern!
* Just like finding all blue toys in your room!
*/
char
        **expand_wildcard(char *pattern)
{
                        *dir;
    DIR
                      *entry;
    struct dirent
                     **files;
    char
    int
                        size;
    if (is_contain_wildcard(pattern) == 0)
    return (original_argument(pattern));
dir = opendir(".");
    if (!dir)
        return (NULL);
    files = ft_calloc(1, sizeof(char *));
    if (!files)
        closedir(dir);
        return (NULL);
    size = 0:
    entry = readdir(dir);
    while (entry)
    {
        if (entry->d_name[0] == '.' && pattern[0] != '.')
        else if (match pattern(pattern, entry->d name, '\0'))
            files = add_to_array(files, entry->d_name, &size);
            if (!files)
            {
```

```
closedir(dir);
                 return (NULL);
             }
        entry = readdir(dir);
    closedir(dir);
    if (size > 0)
         sort_strings(files, size);
    if (size = 0)
         free(files);
        return (original argument(pattern));
    return (files);
          ****************************
/*
/*
/*
/*
                                                                           :+:
     check syntax.c
                                                            +:+ +:+
                                                          +#+ +:+
                                                                           +#+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                        +#+#+#+#+
                                                                       +#+
     Created: 2025/04/03 20:44:58 by yaltayeh Updated: 2025/04/24 12:11:09 by yaltayeh
                                                             #+#
                                                                     #+#
                                                            ###
                                                                   #######.fr
/*
#include "minishell.h"
               operation_type(char *str)
static int
{
    if (ft\_strcmp(str, ">>") == 0
        || ft_strcmp(str, ">") == 0
|| ft_strcmp(str, "<") == 0
|| ft_strcmp(str, "<") == 0
        retur\overline{n} (1);
    return (2);
    else
        return (0);
}
static int
               check redirection syntax(t list *lst)
{
    if (!lst->next || !lst->next->str)
    {
         ft_fprintf(2, PREFIX"syntax error near unexpected token `newline'\n");
        return (0);
    if (operation_type(lst->next->str) != 0)
         ft fprintf(2, PREFIX"syntax error near unexpected token `%s'\n",
             lst->next->str);
         return (0);
    return (1);
}
               check_pipe_or_logical_syntax(t_list *lst, t_list *prev_tokens)
static int
    if (!lst->next || !lst->next->str || !prev tokens || !prev tokens->str)
         ft fprintf(2, PREFIX"syntax error near unexpected token `%s'\n",
             lst->str);
         return (0);
       (ft_strcmp(lst->next->str, "|") == 0
|| ft_strcmp(lst->next->str, "||") == 0
|| ft_strcmp(lst->next->str, "&&") == 0)
    {
         ft_fprintf(2, PREFIX"syntax error near unexpected token `%s'\n",
             lst->next->str);
        return (0);
    return (1);
}
```

```
int
       check_syntax(t_list *lst)
    t list
               *prev tokens;
    int
                op_type;
    prev_tokens = NULL;
    while (lst && lst->str)
        op_type = operation_type(lst->str);
            (op type == 1)
             if (!check redirection syntax(lst))
                 return (0);
        else if (op_type == 2)
             if (!check_pipe_or_logical_syntax(lst, prev_tokens))
                 return (0);
        prev_tokens = lst;
        lst = lst->next;
    return (1);
                                                                        :::::::
     execute complex command.c
                                                            :+:
                                                          +:+ +:+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                        +#+ +:+
                                                                        +#+
                                                      +#+#+#+#+
                                                                     +#+
     Created: 2025/01/09 23:37:40 by yaltayeh Updated: 2025/04/24 12:12:16 by yaltayeh
                                                           #+#
                                                                   #+#
                                                          ###
                                                                 #######.fr
/*
#include "minishell.h"
               pipex handler(int pipe mask, int in fd, int pipefds[2])
static int
{
    i f
       (pipe_mask & IS_PREV_PIPE)
    {
        if (dup2(in_fd, STDIN_FILENO) == -1)
        {
             close(in fd);
             perror(PREFIX"pipex dup2 to STDIN");
             return (-1);
        close(in_fd);
       (pipe mask & IS NEXT PIPE)
        if (dup2(pipefds[1], STDOUT FILENO) == -1)
             close(pipefds[1]);
             perror(PREFIX"pipex dup2 to STDOUT");
             return (-1):
        close(pipefds[1]);
    return (0);
}
static int
               stop_process(void)
    if (g_sig != 0)
        return (-1);
    if (kill(getpid(), SIGSTOP) == -1)
        return (-1);
    if (g_sig != 0)
        return (-1);
    reset_signals();
    return (0);
static int
               handle file descriptor(t mini *mini, int in fd,
                                       int pipefds[2], int pipe mask)
{
```

```
int
           heredoc fd;
    int
           err;
    heredoc fd = heredoc forever(mini, mini->tokens);
    if (heredoc fd < 0)
        if (pipe mask & IS PREV PIPE)
            close(in fd);
        if (pipe mask & IS NEXT PIPE)
            close(pipefds[\overline{1}]);
        return (-1);
      (pipex handler(pipe mask, in fd, pipefds) != 0)
        return (-1);
    if (is_subshell(mini->tokens) && subshell_syntax(mini->tokens) == 0)
        ft fprintf(2, PREFIX"syntax error near unexpected token `('\n");
        exit_handler(mini, 2);
    if (stop_process() != 0)
    return (-1);
    err = redirection handler(mini, heredoc fd);
    if (heredoc_fd > 0)
        close(heredoc_fd);
       (err != 0)
        return (err);
    return (0);
}
int
       execute_complex_command(t_mini *mini, int in_fd,
                             int pipefds[2], int pipe_mask)
{
    int
           pid;
    pid = fork();
    if (pid == 0)
        if (pipe_mask & IS_NEXT_PIPE)
            close(pipefds[\overline{0}]);
          sig = 0;
        if (handle_file_descriptor(mini, in_fd, pipefds, pipe_mask) != 0)
    exit_handler(mini, EXIT_FAILURE);
        get argv(&mini->tokens);
        if (!mini->tokens)
            exit handler(mini, EXIT FAILURE);
        execute simple command(mini)
        exit handler(mini, EXIT FAILURE);
    if (pipe_mask & IS NEXT PIPE)
        close(pipefds[1]);
    return (pid);
   :::::::
                                                          :+:
     expand tokens.c
                                                        +:+ +:+
                                                      +#+ +:+
                                                                      +#+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                    +#+#+#+#+
                                                                   +#+
     Created: 2025/04/21 14:16:31 by yaltayeh Updated: 2025/04/25 01:44:30 by yaltayeh
                                                         #+#
                                                                #+#
/*
                                                        ###
                                                              #######.fr
  ************************
#include "minishell.h"
               tok remove qouts(t list *lst)
static void
{
    while (lst && lst->str)
        remove_qouts(lst->str);
        lst = \overline{lst} - next;
}
int
       expand_tokens(t_mini *mini, t_list *lst)
    char
            **slices;
    t_list
              *end;
```

```
t list
              *cur;
    cur = lst;
    while (cur && cur->str)
        slices = expand_str(mini, cur->str);
        if (!slices)
            return (-1);
        end = lst_expand(cur, slices);
        free(slices);
        if (!end)
            return (-1);
        end = end->next;
        while (cur && cur->str && cur != end)
            slices = expand_wildcard(cur->str);
            if (!slices)
                 return (-1);
            cur = lst_expand(cur, slices);
             free(slices);
            if (!cur)
                return (-1);
            cur = cur->next;
        }
    tok_remove_qouts(lst);
    return (0);
                                                           . + .
     subshell.c
                                                         +:+ +:+
                                                       +#+ +:+
                                                                       +#+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                     +#+#+#+#+
                                                          #+#
                                                                 #+#
     Created: 2025/04/24 12:12:22 by yaltayeh
/*
     Updated: 2025/04/24 12:12:34 by yaltayeh
                                                         ###
                                                               #######.fr
  ***************************
#include "minishell.h"
void
        run subshell(t mini *mini)
    char
            *argv0;
    size_t
              line_len;
            *line;
    char
    argv0 = get_argv0(mini->tokens);
    ++argv0;
    line_len = ft_strlen(argv0);
if (argv0[line_len - 1] != ')')
    exit_handler(mini, 1);
argv0[line_len - 1] = '\0';
    line = ft_{\overline{s}}trdup(argv0);
    if (!line)
        exit handler(mini, 1);
    lst clean(&mini->tokens);
    mini->tokens = tokenizer(line);
    free(line);
    if (!mini->tokens)
        exit_handler(mini, 1);
    if (flow_control(mini) != 0)
        perror("flow_control");
        exit handler(mini, 1);
    exit handler(mini, 0);
}
int
       is_subshell(t_list *lst)
{
            *argv0;
    char
    argv0 = get_argv0(lst);
    if (!argvo)
        return (0)
    if (*argv0 == '(')
        return (1);
```

```
return (0);
}
int
        subshell syntax(t list *lst)
{
       (lst->next || lst->next->str)
        return (0);
    return (1);
/
/*
/*
     flow control.c
                                                               :+:
                                                            +:+ +:+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                          +#+ +:+
                                                                           +#+
                                                        +#+#+#+#+
                                                                       +#+
     Created: 2025/04/13 02:19:13 by yaltayeh
                                                             #+#
                                                                     #+#
                                                            ###
     Updated: 2025/04/24 13:51:02 by yaltayeh
                                                                   #######.fr
/*
#include "minishell.h"
static void
                set null token(t list *lst, int *op)
    *op = 0;
    while (lst && lst->str)
        if (ft\_strcmp(lst->str, "\&\&") == 0
  || ft\_strcmp(lst->str, "||") == 0
         {
             if (ft_strcmp(lst->str, "\&\&") == 0)
             else if (ft_strcmp(lst->str, "||") == 0)
    *op = 2;
                  *o\overline{p} = 1;
             free(lst->str);
             lst->str = NULL;
             return ;
         lst = lst->next;
    }
}
int
        flow_control(t_mini *mini)
{
    int
                     op;
    int
                     test:
    test = 1;
    while (mini->tokens && mini->tokens->str)
         set null token(mini->tokens, &op);
         if (test)
         {
             if (pipeline_control(mini) == -1)
                 return (-1);
             if (op == 1)
                 test = !mini->exit_status;
             else if (op == 2)
                 test = mini->exit_status;
         if (op == 0)
             break ;
         if (op == 2)
             test = !test;
         lst move2next(&mini->tokens);
    return (0);
}
int
       execute_line(t_mini *mini)
{
    return (flow_control(mini));
/*
                                                                                       */
                                                              :+:
                                                                         :+:
     expand_line.c
                                                            +:+ +:+
```

```
/*
                                                             +#+ +:+
      By: yaltayeh <yaltayeh@student.42amman.com>
                                                                               +#+
/*
                                                           +#+#+#+#+
                                                                           +#+
/*
      Created: 2025/04/24 12:13:24 by yaltayeh
                                                                #+#
                                                                        #+#
/*
      Updated: 2025/04/28 05:54:41 by yaltayeh
                                                                       #######.fr
/*
#include "minishell.h"
static size t
                    operation len(const char *s)
    if (ft\_strncmp(s, "\&\&", 2) == 0 || ft\_strncmp(s, "||", 2) == 0 || ft\_strncmp(s, ">>", 2) == 0 || ft\_strncmp(s, "<<", 2) == 0)
    return (2); else if (*s == '|' || *s == '<' || *s == '>')
         return (1);
    return (0);
}
static char
                 *get line(int fd)
                nbytes;
    size t
              *line;
    char
    ssize_t
                 lines_read;
    nbytes = 0;
    if (ioctl(fd, FIONREAD, &nbytes) == -1)
         print_error(__FILE__, __LINE__);
return (NULL);
     line = malloc(sizeof(char) * (nbytes + 1));
     if (line == NULL)
         print_error(__FILE__, __LINE__);
         return (NULL);
    lines_read = read(fd, line, nbytes);
if (lines_read == -1)
     {
         free(line);
         print_error(
                         _FILE___, ___LINE___);
         retur\overline{n} (NULL);
     line[lines read] = 0;
    return (line);
}
         *expand line(const char *s)
char
{
                 pipe_fds[2];
    int
    size t
                op len;
              *line;
    char
    if (pipe(pipe fds) == -1)
         print_error(__FILE__, __LINE__);
         retur\overline{n} (NULL\overline{)};
    while (*s)
         op_len = operation_len(s);
         if (op_len)
             write(pipe_fds[1], " ", 1);
write(pipe_fds[1], s, op_len);
write(pipe_fds[1], " ", 1);
              s += op len;
              continue ;
         else
             write(pipe_fds[1], s, 1);
         s++:
    close(pipe_fds[1]);
line = get_line(pipe_fds[0]);
close(pipe_fds[0]);
    return (line);
}
```

```
/*
,
/*
     pipeline control.c
                                                                  :+:
                                                                +:+ +:+
                                                                                  +:+
      By: yaltayeh <yaltayeh@student.42amman.com>
                                                             +#+ +:+
                                                                               +#+
                                                           +#+#+#+#+
                                                                           +#+
     Created: 2025/01/04 23:32:02 by yaltayeh
                                                                 #+#
                                                                         #+#
     Updated: 2025/04/26 18:54:41 by yaltayeh
                                                                ###
                                                                       #######.fr
#include "minishell.h"
static void
                 set_null_token(t_list *lst, int *pipe_mask)
    *pipe mask <<= 1;
    while (lst && lst->str)
         if (ft strcmp(lst->str, "|") == 0)
              *pipe mask |= 1;
              free(lst->str)
              lst->str = NULL;
              return ;
         lst = lst->next;
    }
}
                run builtin command(t mini *mini)
static int
{
    int
                 heredoc fd;
              **argv;
    char
    heredoc_fd = heredoc_forever(mini, mini->tokens);
    if (heredoc_fd < 0)
    if (redirection_handler(mini, heredoc_fd) != 0)
         return (print_error(__FILE
    {
         if (heredoc_fd > 0)
         close(heredoc_fd);
return (print_error(__FILE__, __LINE__));
    if (heredoc_fd > 0)
         close(heredoc_fd);
    get_argv(&mini->tokens);
    if (expand_tokens(mini, mini->tokens) != 0)
    return (print_error(_FILE__, _LINE__));
argv = lst_2_argv(&mini->tokens, 0);
    if (!argv)
         return (print error(
                                  FILE
                                               LINE
    mini->exit_status = handle_builtin(mini, argv, 0);
    return (0);
}
static pid t
                   execute command(t mini *mini, int in fd,
                                      \overline{\text{n}}t pipefds[2], int \overline{\text{p}}ipe mask)
{
    pid t
               victim;
    victim = execute_complex_command(mini, in_fd, pipefds, pipe_mask);
    if (victim == -1)
         if (pipe_mask & IS_NEXT_PIPE)
              close(pipefds[0]);
         return (-1);
    mini->exit_status = wait_child_stop(victim);
if (mini->exit_status != 128 + SIGSTOP)
         if (pipe_mask & IS NEXT PIPE)
              close(pipefds[\overline{0}]);
         return (-2);
    return (victim);
}
```

```
if builtin run return 0 and stored exit status in mini.exit status
    if syscall fail return -1
    return child_pid
    valgrind --leak-check=full --show-leak-kinds=all
            --trace-children=yes --track-fds=yes
    --suppressions=readline_curses.supp ./minishell << 1 cat > 1 | << 2 cat > 2 | << 3 cat > 3
* /
static int
              pipeline_control_iter(t_mini *mini, int in_fd, int pipe_mask)
{
    pid t
             victim[2];
    int
               pipefds[2];
    set_null_token(mini->tokens, &pipe_mask);
    if (pipe_mask == 0 && is_builtin(mini, get_argv0(mini->tokens), 1))
        return (run_builtin_command(mini))
    if ((pipe_mask & IS_NEXT_PIPE) && pipe(pipefds) == -1)
        return (-1);
    victim[0] = execute command(mini, in fd, pipefds, pipe mask);
    if (victim[0] < 0)
    return (victim[0]);</pre>
    if ((pipe mask & IS NEXT PIPE) && mini->tokens && mini->tokens->str)
    {
        lst move2next(&mini->tokens);
        victim[1] = pipeline control iter(mini, pipefds[0], pipe mask);
        if (victim[1] == -1)
            kill(victim[0], SIGKILL);
        else
        kill(victim[0], SIGCONT);
close(pipefds[0]);
        return (victim[1]);
    kill(victim[0], SIGCONT);
    return (victim[0]);
}
       pipeline_control(t_mini *mini)
int
{
    pid_t
             victim;
    victim = pipeline_control_iter(mini, 0, 0);
    if (victim < 0)
        wait children(victim);
        if (\overline{v}ictim == -1)
            ft fprintf(2, PREFIX"%s:%d: %s\n", __FILE__,
            LINE__, strerror(errno)); return (-1);
        return (0);
    if (victim > 0)
        mini->exit status = wait children(victim);
    return (0);
                                                          :+:
     expand str.c
                                                        +:+ +:+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                      +#+ +:+
                                                                     +#+
                                                    +#+#+#+#+
                                                                  +#+
                                                                #+#
                                                         #+#
     Created: 2025/04/23 21:28:44 by yaltayeh
/*
     Updated: 2025/04/26 18:50:55 by yaltayeh
                                                        ###
                                                              #######.fr
#include "minishell.h"
               **ft split(char *s, int i)
static char
            *start;
    char
    char
            **tokens:
    char
            *token;
    while (*s == ' ')
        s++:
    start = s;
```

```
while (*s && *s != ' ')
         if (*s == SINGLE_QUOTE || *s == DOUBLE_QUOTE)
    s = ft_strchr(s + 1, *s);
    if (start == s && !*s)
        return (ft_calloc(i + 1, sizeof(char *)));
    token = ft_substr(start, 0, s - start);
    if (!token)
    return (NULL);
tokens = ft_split(s + !!*s, i + 1);
    if (tokens)
         tokens[i] = token;
    else
         free(token);
    return (tokens);
}
void
         replace_qouts(char *s)
    char
              *next;
    while (*s)
         if (*s == '\'' || *s == '\"')
              next = ft_strchr(s + 1, *s);
              if (!next)
              break<sup>'</sup>;
if (*s == '\'')
              {
                  *s = SINGLE_QUOTE;
*next = SINGLE_QUOTE;
              else if (*s == '\"')
                  *s = DOUBLE QUOTE;
                  *next = DOUBLE_QUOTE;
              s = next;
         s++;
    }
}
char
         *remove qouts(char *str)
    char
              *src;
              *dst;
    char
    char
             qout;
    dst = str;
    src = str;
qout = '\0';
    while (*src)
         if ((*src == SINGLE QUOTE || *src == DOUBLE QUOTE)
              && (qout == *src || qout == '\0'))
              if (!qout)
                  qout = *src;
              else
                  qout = ' \ 0';
              src++;
         else
*dst++ = *src++;
    *dst = '\0';
    return (str);
}
         **expand_str(t_mini *mini, char *str)
char
    char
              *expanded_str;
              **slices;
    char
    replace_qouts(str);
```

```
expanded str = expand env(mini, str);
    if (!expanded str)
        return (NŪLL);
    slices = ft_split(expanded_str, 0);
    free(expanded_str);
    return (slices);
/
/*
/*
/*
/*
                                                                     :::::::
                                                          :+:
     redirection handler.c
                                                        +:+ +:+
                                                      +#+ +:+
                                                                      +#+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                    +#+#+#+#+
                                                                  +#+
     Created: 2025/01/07 08:12:35 by yaltayeh Updated: 2025/04/26 23:53:24 by yaltayeh
                                                        #+#
                                                                #+#
                                                        ###
                                                              #######.fr
/*
#include "minishell.h"
              is ambiguous(t mini *mini, char **filename r)
static int
{
    t list
              *lst;
    lst = expand_tokens_2lst(mini, *filename_r);
    if (!lst)
        return (print_error(__FILE
                                         LINE
    if (!lst->str || (lst->next && lst->next->str))
    {
        lst clean(&lst);
        ft fprintf(2, PREFIX"%s: ambiguous redirect\n", *filename r);
        return (1);
    *filename_r = lst->str;
lst->str = NULL;
    lst_clean(&lst);
    return (0);
}
              in_redirection(t_mini *mini, char *token)
static int
    int
               fd;
            *filename;
    char
    filename = token;
    if (is ambiguous(mini, &filename) != 0)
        return (-1);
    fd = open(filename, O_RDONLY);
    if (fd == -1)
    {
        print_file_error(__FILE__, __LINE__, filename);
        free(filename);
        return (-1);
    free(filename);
    if (dup2(fd, STDIN FILENO))
        print error( FILE , LINE );
        close(fd);
        return (-1);
    close(fd);
    return (0);
}
              out_append(t_mini *mini, char *token)
static int
{
    int
               fd:
            *filename;
    char
    filename = token;
    if (is_ambiguous(mini, &filename) != 0)
        re\overline{t}urn (-1);
    fd = open(filename, O WRONLY | O CREAT | O APPEND, 0644);
    if (fd == -1)
    {
        print_file_error(__FILE__, __LINE__, filename);
        free(filename);
```

```
return (-1);
    free(filename);
    if (dup2(fd, STDOUT FILENO) == -1)
        print_error(__FILE__, __LINE__);
close(fd);
        return (-1);
    close(fd);
    return (0);
}
static int
               out_redirection(t_mini *mini, char *token)
    int
                fd:
             *filename;
    char
    filename = token;
    if (is_ambiguous(mini, &filename) != 0)
    return (-1);
    fd = open(filename, O WRONLY | O CREAT | O TRUNC, 0644);
    if (fd == -1)
        print file error( FILE , LINE , filename);
        free(filename);
        return (-1);
    free(filename);
    if (dup2(fd, STDOUT_FILENO) == -1)
        print_error(__FILE__, __LINE__);
close(fd);
        return (-1);
    close(fd);
    return (0);
}
       redirection handler(t mini *mini, int heredoc fd)
int
{
    int
                err;
               *lst;
    t_list
    err = 0:
    lst = mini->tokens;
    while (lst && lst->str)
    {
        if (ft_strcmp(lst->str, "<<") == 0)</pre>
             err = dup2(heredoc_fd, STDIN_FILENO);
        else if (ft_strcmp(lst->str, "<") == 0)
err = in_redirection(mini, lst->next->str);
else if (ft_strcmp(lst->str, ">>") == 0)
            err = out_append(mini, lst->next->str);
        else if (ft_s\bar{t}rcmp(lst->str, ">") == 0)
             err = out redirection(mini, 1st->next->str);
        else
             lst = lst->next;
             continue;
        if (err != 0)
             return (err);
        lst = lst->next->next;
    return (0);
             ********************
                                                                         cut slice.c
                                                             .+.
                                                           +:+ +:+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                        +#+ +:+
                                                                         +#+
                                                      +#+#+#+#+
                                                                     +#+
     Created: 2025/04/27 20:36:57 by yaltayeh Updated: 2025/04/27 21:17:51 by yaltayeh
                                                           #+#
                                                                   #+#
/*
                                                           ###
                                                                 #######.fr
   ************************
```

```
#include <libft.h>
#include <stdlib.h>
        *cut slice(char **s r)
            *start;
    char
            *s;
    char
    s = *s_r;
while (*s == ' ')
        5++:
    start = s:
    while (s && *s && *s != ' ')
        if (*s == '\'' || *s == '\"')
            s = ft_strchr(s + 1, *s);
        if (s)
            5++;
      r = s;
    if (s == NULL)
        return (NULL);
    return (start);
                                                           :+:
     execute_simple_command.c
                                                                         :+:
                                                         +:+ +:+
                                                       +#+ +:+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                     +#+#+#+#+
                                                                   +#+
     Created: 2025/03/21 21:59:26 by yaltayeh Updated: 2025/04/27 21:17:17 by yaltayeh
                                                         #+#
                                                                 #+#
                                                         ###
                                                               #######.fr
   **********************
#include "minishell.h"
int
       execute_simple_command(t_mini *mini)
{
    struct s_cmd
                     cmd;
    if (expand tokens(mini, mini->tokens) != 0)
    return (1);
cmd.argv = lst_2_argv(&mini->tokens, 1);
    if (!cmd.argv)
        return (1);
    if (is builtin(mini, cmd.argv[0], 0))
        handle_builtin(mini, cmd.argv, 1);
    cmd.err = get_full_path(mini->env, cmd.full_path, cmd.argv[0]);
    if (cmd.err = 0)
        cmd.env = lst_2_dptr(mini->env);
        if (cmd.env)
            execve(cmd.full_path, cmd.argv, cmd.env);
            print_file_error(__FILE__, __LINE__, cmd.full_path);
            free(\overline{c}md.e\overline{n}v);
        cmd.err = 1;
    free_dptr(cmd.argv);
    return (cmd.err);
                                                           :+:
     check_syntax.c
                                                         +:+ +:+
                                                       +#+ +:+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                     +#+#+#+#+
                                                                   +#+
     Created: 2025/04/03 20:44:58 by yaltayeh
                                                          #+#
                                                                 #+#
                                                         ###
                                                               #######.fr
     Updated: 2025/04/24 12:16:02 by yaltayeh
#include "minishell.h"
static int
              operation_type(char *str)
```

```
{
    if (ft_strcmp(str, ">>") == 0
         | ft_strcmp(str, ">") == 0
| ft_strcmp(str, "<") == 0
| ft_strcmp(str, "<") == 0
| ft_strcmp(str, "<") == 0
        return (1);
    else if (ft_strcmp(str, "|") == 0)
        return (2);
    else
        return (0);
}
               check redirection syntax(t list *lst)
       (!lst->next || !lst->next->str)
         ft fprintf(2, PREFIX"syntax error near unexpected token `newline'\n");
        return (0);
       (operation type(lst->next->str) != 0)
         ft fprintf(2, PREFIX"syntax error near unexpected token `%s'\n",
             lst->next->str);
        return (0);
    return (1);
}
static int
               check_pipe_or_logical_syntax(t_list *lst, t_list *prev_tokens)
    if (!lst->next || !lst->next->str || !prev_tokens || !prev_tokens->str)
    {
         ft fprintf(2, PREFIX"syntax error near unexpected token `%s'\n",
             lst->str);
        return (0);
    if (ft strcmp(lst->next->str, "|") == 0)
           _fprintf(2, PREFIX"syntax error near unexpected token `%s'\n",
             lst->next->str);
        return (0);
    return (1);
}
int
       check syntax(t list *lst)
{
    t list
               *prev tokens;
    int
                op_type;
    prev_tokens = NULL;
    while (lst && lst->str)
        op_type = operation_type(lst->str);
         if (op_type == 1)
             if (!check redirection syntax(lst))
                 return (0);
        else if (op_type == 2)
             if (!check_pipe_or_logical_syntax(lst, prev_tokens))
                 return (0);
        prev_tokens = lst;
lst = lst->next;
    return (1);
/*
/*
                                                              :+:
     execute_complex_command.c
                                                            +:+ +:+
                                                                              +:+
                                                          +#+ +:+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                                          +#+
                                                        +#+#+#+#+
                                                                       +#+
     Created: 2025/01/09 23:37:40 by yaltayeh
                                                             #+#
                                                                     #+#
     Updated: 2025/04/27 20:48:34 by yaltayeh
                                                            ###
                                                                   #######.fr
,
/*
```

```
#include "minishell.h"
             pipex_handler(int pipe_mask, int in_fd, int pipefds[2])
static int
    if (pipe mask & IS PREV PIPE)
    {
        if (dup2(in_fd, STDIN_FILENO) == -1)
        {
           close(in fd);
           perror(PREFIX"pipex dup2 to STDIN");
           return (-1);
        close(in_fd);
    if (pipe_mask & IS_NEXT_PIPE)
        if (dup2(pipefds[1], STDOUT FILENO) == -1)
        {
           close(pipefds[1]);
           perror(PREFIX"pipex dup2 to STDOUT");
           return (-1);
        close(pipefds[1]);
    return (0);
}
static int
             stop_process(void)
    if (g_sig != 0)
        return (-1);
    if (kill(getpid(), SIGSTOP) == -1)
        return (-1);
    if (g_sig != 0)
        return (-1);
    reset_signals();
    retur\overline{n} (0);
}
             handle_file_descriptor(t_mini *mini, int in_fd,
static int
                                   int pipefds[2], int pipe mask)
    int
          heredoc fd;
    int
          err;
    heredoc fd = heredoc forever(mini, mini->tokens);
    if (heredoc fd < 0)
    {
        print_error(__FILE__, __LINE_
if (pipe_mask & IS_PREV_PIPE)
           close(in_fd);
          (pipe_mask & IS_NEXT_PIPE)
           close(pipefds[1]);
        return (-1);
      (pipex handler(pipe mask, in fd, pipefds) != 0)
        return (-1);
      (stop_process() != 0)
       return (-1);
    err = redirection_handler(mini, heredoc_fd);
    if (heredoc_fd > \overline{0})
        close(heredoc_fd);
       (err != 0)
        return (err);
    return (0);
}
      int
{
    int
          pid;
    int
          err;
    pid = fork();
    if (pid == 0)
        if (pipe_mask & IS_NEXT_PIPE)
```

```
close(pipefds[0]);
          _sig = 0;
         if (handle_file_descriptor(mini, in_fd, pipefds, pipe_mask) != 0)
             exit handler(mini, EXIT FAILURE);
         get_argv(&mini->tokens);
         if (!mini->tokens)
             exit handler(mini, EXIT FAILURE);
        err = execute_simple_command(mini);
print_error(__FILE___, __LINE___);
exit_handler(mini, err);
    if (pipe_mask & IS_NEXT_PIPE)
        close(pipefds[\overline{1}]);
       (pipe_mask & IS_PREV_PIPE)
        close(in_fd);
    return (pid);
}
int
       execute line(t mini *mini)
{
    return (pipeline_control(mini));
}
/*
     expand_tokens.c
                                                           +:+ +:+
                                                                             + + +
                                                         +#+ +:+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                                         +#+
                                                       +#+#+#+#+
                                                                      +#+
     Created: 2025/01/04 21:29:22 by mkurkar
                                                            #+#
                                                                    #+#
/*
     Updated: 2025/04/25 01:44:05 by yaltayeh
                                                                  #######.fr
/*
#include "minishell.h"
       expand_tokens(t_mini *mini, t_list *lst)
int
{
    char
             **slices;
    t list
               *cur;
    cur = lst;
    while (cur && cur->str)
         slices = expand str(mini, cur->str);
         if (!slices)
             return (-1);
        cur = lst_expand(cur, slices);
        free(slices);
         if (!cur)
             return (-1);
        cur = cur->next;
    }
    cur = lst;
    while (cur && cur->str)
         remove qouts(cur->str);
        cur = \overline{cur} - \operatorname{next}:
    return (0);
                                                             :+:
     expand_line.c
                                                           +:+ +:+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                       +#+#+#+#+
     Created: 2025/04/23 19:16:58 by yaltayeh Updated: 2025/04/23 19:17:42 by yaltayeh
                                                            #+#
                                                                    #+#
                                                           ###
                                                                  #######.fr
   #include "minishell.h"
                  operation_len(const char *s)
static size t
    if (ft strncmp(s, ">>", 2) == 0 || ft strncmp(s, "<<", 2) == 0)
        re\overline{t}urn(2);
```

```
else if (*s == '|' || *s == '<' || *s == '>')
        return (1);
    return (0);
}
char
        *get_line(int fd)
    size_t
              nbytes;
            *line;
    char
                lines_read;
    ssize t
    nbytes = 0;
    if (ioctl(fd, FIONREAD, &nbytes) == -1)
        return (NULL);
    line = malloc(sizeof(char) * (nbytes + 1));
    if (!line)
        return (NULL);
    lines_read = read(fd, line, nbytes);
    if (lines_read == -1)
        return (free(line), NULL);
    line[lines_read] = 0;
    return (line);
}
        *expand line(const char *s)
char
    int
                pipe_fds[2];
    size_t
              op_len;
            *line;
    char
    if (pipe(pipe_fds) == -1)
        return (N\overline{U}LL);
    while (*s)
        op_len = operation_len(s);
        if (op len)
            write(pipe_fds[1], " ", 1);
write(pipe_fds[1], s, op_len);
write(pipe_fds[1], " ", 1);
            s += op_len;
            continue;
        else
            write(pipe fds[1], s, 1);
        5++:
    close(pipe_fds[1]);
line = get_line(pipe_fds[0]);
    close(pipe_fds[0]);
    return (line);
   .
/*
                                                                       :::::::
                                                           :+:
     print error.c
                                                         +:+ +:+
                                                       +#+ +:+
                                                                       +#+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                     +#+#+#+#+
                                                                    +#+
     Created: 2025/04/26 17:23:00 by yaltayeh Updated: 2025/04/26 23:51:49 by yaltayeh
/*
                                                          #+#
                                                                 #+#
/*
                                                         ###
                                                               #######.fr
  *****************************
#include "minishell.h"
int
       print error(const char *file, int line)
{
    ft fprintf(2, PREFIX"%s:%d: %s\n", file, line, strerror(errno));
    re\overline{turn} (-1);
}
int
       print file error(const char *file, int line, const char *target)
    ft_fprintf(2, PREFIX"%s:%d: %s: %s\n", file, line, target, strerror(errno));
    return (-1);
.
/*
/*
```

```
:::::::
                                                                  :+:
      dptr.c
                                                                +:+ +:+
      By: yaltayeh <yaltayeh@student.42amman.com>
                                                             +#+ +:+
                                                                               +#+
                                                           +#+#+#+#+
                                                                           +#+
     Created: 2025/03/24 13:05:17 by yaltayeh Updated: 2025/04/28 00:25:37 by yaltayeh
                                                                #+#
                                                                        #+#
                                                               ###
                                                                      #######.fr
/*
#include "minishell.h"
void
         free dptr(char **ptr)
{
    char
              **_ptr;
    if (!ptr)
         return ;
    _ptr = ptr;
while (*_ptr)
free(*_pt
    ree(*_ptr++);
free(ptr);
}
         **copy_dptr(char **dptr)
char
              **ptr;
    char
              **dst;
    char
    ptr = dptr;
    while (*ptr)
         ptr++;
    dst = ft_calloc(ptr - dptr + 1, sizeof(char *));
     if (!dst)
         return (NULL);
    ptr = dst;
    while (*dptr)
     {
         *ptr = ft_strdup(*dptr++);
         if (*ptr == NULL)
              free dptr(dst);
              return (NULL);
         ptr++;
    return (dst);
}
         **lst_2_dptr(t_list *lst)
char
                   **dptr;
    char
    static int
                     i;
                      _i;
     int
      i = i++;
    īf (!lst || !lst->str)
     {
         i = 0;
         return (ft calloc( i + 1, sizeof(char *)));
    dptr = lst_2_dptr(lst->next);
    if (dptr)
         dptr[ i] = lst->str;
    return (d\overline{p}tr);
      ft getenv.c
                                                                  :+:
                                                               +:+ +:+
      By: yaltayeh <yaltayeh@student.42amman.com>
                                                             +#+ +:+
                                                           +#+#+#+#+
                                                                           +#+
     Created: 2024/11/16 07:25:20 by yaltayeh Updated: 2025/04/24 12:28:58 by yaltayeh
                                                                #+#
                                                                        #+#
                                                               ###
                                                                       #######.fr
```

```
*ft_getenv(t_list *env, const char *name)
char
    size t
              name len;
    if (!name)
        return (NULL);
    name_len = ft_strlen(name);
    while (env && env->str)
    {
        if (ft_strncmp(env->str, name, name_len) == 0
    && env->str[name_len] == '=')
            return (ft strdup(env->str + name len + 1));
        env = env - nex\overline{t};
    return (NULL);
}
t list
          *copy_env_variables(void)
                   *lst;
    t list
    extern char
                   **environ;
                  i;
    static int
                   _i;
     i = i++;
    if (!environ[_i])
    {
        i = 0;
        return (ft_calloc(1, sizeof(t_list)));
    lst = malloc(sizeof(t_list));
    if (!lst)
        return (NULL);
    lst->str = ft_strdup(environ[_i]);
    if (lst->str)
        lst->next = copy_env_variables();
        if (lst->next)
            return (lst);
        free(lst->str);
    free(lst)
    return (NULL);
   **********************
,
/*
                                                          :+:
     get_full_path.c
                                                                          :+:
                                                        +:+ +:+
                                                                         +:+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                      +#+ +:+
                                                                     +#+
                                                    +#+#+#+#+
                                                                  +#+
/*
     Created: 2024/11/17 21:33:51 by yaltayeh
                                                         #+#
                                                                #+#
                                                                                 */
.
/*
     Updated: 2025/04/27 21:25:22 by yaltayeh
                                                        ###
                                                              #######.fr
/*
  ************************
#include "minishell.h"
              search command path(t list *env
static int
                             char full path[PATH MAX], char *cmd)
    char
            *path env;
            *path;
    char
    path_env = ft_getenv(env, "PATH");
if (!path_env && errno == ENOMEM)
        return (-1);
    if (!path env)
        return (1);
    path = ft_strtok(path_env, ":");
    while (pa\overline{t}h)
        if (ft_snprintf(full_path, PATH_MAX, "%s/%s", path, cmd) < PATH_MAX</pre>
            && access(full_path, X_0K) == 0)
            free(path env);
            return (0);
        }
```

```
path = ft strtok(NULL, ":");
    free(path_env);
    return (1);
}
        get full path(t list *env, char full path[PATH MAX], char *cmd)
int
    int
            err;
    if (ft strlcpy(full path, cmd, PATH MAX) >= PATH MAX)
         errno = ENAMETOOLONG;
         return (1);
         ft_strncmp(cmd, "/", 1) == 0
|| ft_strncmp(cmd, "./", 2) == 0
|| ft_strncmp(cmd, "../", 3) == 0)
    if (ft_strncmp(cmd, "/"
    {
         if (access(full_path, X_OK) == 0)
             return (0);
         return (1);
    err = search command path(env, full path, cmd);
    if (err == -\overline{1})
         return (1);
    if (err == 1)
    {
         ft_fprintf(2, PREFIX"%s: command not found\n", cmd);
         return (127);
    return (0);
                                                               :+:
                                                                              ;+;
     tty.c
                                                            +:+ +:+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                          +#+ +:+
                                                                           +#+
                                                        +#+#+#+#+
                                                                        +#+
     Created: 2025/04/28 00:16:38 by yaltayeh Updated: 2025/04/28 05:54:14 by yaltayeh
                                                                     #+#
                                                             #+#
                                                             ###
                                                                   #######.fr
  *************************
#include <unistd.h>
#include <fcntl.h>
#include <libft.h>
        ft_ttyname_r(int fd, char *buf, size_t len)
int
{
    char
             *tty_path;
    tty_path = ttyname(fd);
    if (!tty_path)
         return (-1):
    if (ft strlcpy(buf, tty path, len) >= len)
    {
         free(tty_path);
return (-1);
    free(tty_path);
    return (\overline{0});
}
int
        restore tty(char tty path[PATH MAX])
    int
            fd;
    int
            err;
    err = 0:
    if (!isatty(STDERR FILENO))
         fd = open(tty_path, 0_RDONLY);
         if (fd == -1)
             return (-1):
            (fd != STDERR FILENO)
             err = dup2(f\overline{d}, STDERR FILENO);
         close(fd);
```

```
}
if (err == 0 && !isatty(STDOUT_FILENO))
        fd = open(tty_path, 0_WRONLY);
        if (fd == -1)
            return (-1)
        if (fd != STDOUT_FILENO)
            err = dup2(f\overline{d}, STDOUT_FILENO);
        close(fd);
    return (err);
   *************************
/*
/*
     ft list.c
                                                           :+:
                                                         +:+ +:+
                                                       +#+ +:+
                                                                       +#+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                     +#+#+#+#+
                                                                    +#+
     Created: 2025/04/07 17:59:57 by yaltayeh Updated: 2025/04/28 05:50:40 by yaltayeh
                                                                 #+#
                                                          #+#
                                                                #######.fr
#include "minishell.h"
void
        lst_remove_one(t_list **lst, t_list *prev)
{
    t_list
    if (!*lst)
    return ;
cur = *lst;
    if (prev)
        prev->next = cur->next;
    *lst = cur->next;
    if (cur->str)
        free(cur->str);
    free(cur);
}
void
        *lst_clean(t_list **lst)
              *next;
    t_list
    while (*lst)
        free((*lst)->str);
        next = (*lst)->next;
        free(*lst);
        *lst = next;
    return (NULL);
}
void
        *lst_move2next(t_list **lst)
    t list
              *next;
    while (*lst && (*lst)->str)
        free((*lst)->str);
        next = (*lst)->next;
        free(*lst);
        *lst = next;
    }
if (*lst)
    {
        next = (*lst)->next;
        free(*lst);
        *lst = next;
    return (*lst);
}
          *lst_expand(t_list *lst, char **slices)
t list
    t list
               *next;
```

```
if (*slices)
         free(lst->str);
    next = lst->next;
    lst->next = NULL;
    while (*slices)
         lst->str = *slices;
         if (!*++slices)
             break
         if (!lst->next)
             lst->next = ft calloc(1, sizeof(t list));
         if (!lst->next)
         {
             lst->next = next;
             while (*slices)
                  free(*slices++);
             return (NULL);
         lst = lst->next;
    lst->next = next;
    return (lst);
}
           *expand tokens 21st(t mini *mini, const char *str)
  list
    t_list
                *lst;
    lst = ft_calloc(1, sizeof(*lst));
if (!lst)
         return (NULL);
    lst->str = ft_strdup(str);
    if (!lst->str)
         lst clean(&lst);
         return (NULL);
       (expand tokens(mini, lst) != 0)
         lst clean(&lst);
         return (NULL);
    return (lst);
/*
/*
/*
/*
                                                                            ::::::::
                                                               :+:
     builtins.c
                                                             +:+ +:+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                           +#+ +:+
                                                                            +#+
                                                         +#+#+#+#+
                                                                         +#+
     Created: 2025/01/04 20:57:28 by mkurkar
                                                              #+#
                                                                      #+#
     Updated: 2025/04/26 18:59:03 by yaltayeh
                                                             ###
                                                                    #######.fr
/*
   ************************
#include "minishell.h"
                check builtin(const char *cmd)
static int
    if (!cmd)
         return (0);
       (ft\_strcmp(cmd, "cd") == 0
         | | ft_strcmp(cmd, "exit") == 0
| | ft strcmp(cmd, "export") == 0
           ft_strcmp(cmd, "export") == 0
ft_strcmp(cmd, "unset") == 0
ft_strcmp(cmd, "echo") == 0
ft_strcmp(cmd, "pwd") == 0
ft_strcmp(cmd, "env") == 0)
    {
         return (1);
    return (0);
}
* Regular built-ins can run in child process (output only)
  Shell built-ins must run in parent process (modify shell state)
```

```
int
        is builtin(t mini *mini, const char *cmd, int expand)
    int
                 test:
    t list
                *lst;
    if (!cmd)
         return (0);
       (expand)
    {
         lst = expand tokens 2lst(mini, cmd);
         if (!lst)
             return (-1);
         if (!lst->str)
             lst_clean(&lst);
             return (0);
         test = check_builtin(lst->str);
         lst_clean(&lst);
    élse
         test = check builtin(cmd);
    return (test);
}
int
        handle_builtin(t_mini *mini, char **argv, int _exit)
{
    int
                 err;
    err = 1:
    if (ft_strcmp(*argv, "cd") == 0)
    err = ft_cd(mini, argv);
else if (ft_strcmp(*argv, "exit") == 0)
    err = ft_exit(argv, &_exit);
    else if (ft_strcmp(*argv,
                                  _"export") == 0)
    err = ft_export(mini, argv);
else if (ft_strcmp(*argv, "unset") == 0)
    err = ft_unset(mini, argv);
else if (ft_strcmp(*argv, "echo") == 0)
         err = f\overline{t}_echo(argv);
    else if (ft_strcmp(*argv, "pwd") == 0)
    err = ft_pwd(argv);
    else if (ft_strcmp(*argv, "env") == 0)
    err = ft_env(mini, argv);
    free_dptr(argv);
    if (_exit)
         mini clean(mini);
         exit(err);
    return (err);
   *************************
                                                                            :::::::
                                                                :+:
     exit.c
                                                              +:+ +:+
                                                            +#+ +:+
                                                                             +#+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                         +#+#+#+#+
                                                                         +#+
     Created: 2025/01/04 21:30:57 by mkurkar Updated: 2025/04/22 15:29:20 by yaltayeh
/*
                                                              #+#
                                                                       #+#
/*
                                                              ###
                                                                    #######.fr
#include "minishell.h"
int
        ft exit(char **argv, int * exit)
{
    int
            status;
    if (isatty(STDIN FILENO) && isatty(STDOUT FILENO))
         ft printf("exit\n");
    if (!argv[1])
    {
         *_exit = 1;
         if (g_sig != 0)
             return (128 + g_sig);
         return (0);
    }
```

```
status = ft_atoi(argv[1]);
    if (argv[2])
        ft fprintf(2, PREFIX"exit: too many arguments\n");
        return (1);
    else if (ft_str_is_numeric(argv[1]) == 0)
        ft_fprintf(2, PREFIX"exit: %s: numeric argument required\n", argv[1]);
        status = 255;
    }
* exit = 1;
'cta
    return (status);
/
/*
/*
                                                           :+:
     unset.c
                                                         +:+ +:+
                                                                          +:+
                                                       +#+ +:+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                          #+#
                                                                 #+#
     Created: 2025/01/11 12:00:00 by mkurkar
     Updated: 2025/04/26 18:59:18 by yaltayeh
                                                         ###
                                                               ####### .fr
#include "minishell.h"
static void
               remove_env_var(t_list **env, char *var_name)
    size t
              name_len;
    t_list
t_list
              *cur;
              *prev;
    name_len = ft_strlen(var_name);
    cur = *env;
    prev = NULL:
    while (cur && cur->str)
        if (ft_strncmp(cur->str, var_name, name_len) == 0
            && cur->str[name_len] == '=')
        {
            if (!prev)
                lst_remove_one(env, prev);
                lst_remove_one(&cur, prev);
            return :
        prev = cur;
        cur = cur->next;
}
int
       ft_unset(t_mini *mini, char **argv)
    int
         i;
    if (!argv[1])
        return (0);
    i = 1;
    while (argv[i])
        if (ft_strchr(argv[i], '='))
            ft_fprintf(2, PREFIX"unset: not a valid identifier\n");
            return (1);
        remove env var(&mini->env, argv[i]);
        j++;
    return (0);
     env.c
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                      +#+ +:+
                                                    +#+#+#+#+
```

```
Created: 2025/01/04 21:20:57 by mkurkar Updated: 2025/04/13 23:39:14 by yaltayeh
                                                             #+#
                                                                     #+#
/*
                                                            ###
                                                                   #######.fr
/*
#include "minishell.h"
int
        ft env(t mini *mini, char **argv)
{
    t list
               *cur:
    if (argv && argv[1])
    {
         ft_fprintf(2, PREFIX"'%s': No such file or directory\n", argv[0]);
         re\overline{turn} (127);
    cur = mini->env;
    while (cur && cur->str)
        ft_printf("%s\n", cur->str);
cur = cur->next;
    return (0);
                                                              :+:
     pwd.c
                                                            +:+ +:+
                                                          +#+ +:+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                        +#+#+#+#+
                                                                       +#+
     Created: 2025/01/04 21:05:57 by mkurkar Updated: 2025/04/19 12:16:57 by yaltayeh
                                                            #+#
                                                                     #+#
                                                            ###
                                                                   #######.fr
   **********************
#include "minishell.h"
int
       ft_pwd(char **argv)
{
             cwd[PATH_MAX];
    char
    if (argv[0] && argv[1])
         ft fprintf(2, "pwd: too many arguments\n");
         re\overline{t}urn (1);
    if (getcwd(cwd, sizeof(cwd)) == NULL)
         ft_fprintf(2, "minishell: pwd: %s\n", strerror(errno));
         return (1);
    ft_printf("%s\n", cwd);
    return (0);
                                                              :+:
     export.c
                                                            +:+ +:+
                                                          +#+ +:+
                                                                           +#+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                        +#+#+#+#+
                                                                       +#+
     Created: 2025/01/11 12:00:00 by mkurkar
                                                             #+#
                                                                     #+#
     Updated: 2025/04/27 05:29:11 by yaltayeh
                                                            ###
                                                                   #######.fr
#include "minishell.h"
static int
              is valid identifier(char *s)
    if (!*s || (*s >= '0' && *s <= '9'))
         return (0);
    while (*s && *s != '=')
    {
         if (!(((*s >= 'a') && (*s <= 'z'))
|| ((*s >= 'A') && (*s <= 'Z'))
                     ((*s >= '0') && (*s <= '9'))
                     *s == '_'))
```

```
return (0);
        5++.
    return (1);
}
                *make env variable(char *name, char *value)
static char
    size_t
               len;
             *new_env;
    char
    len = ft_strlen(name);
    len++;
    len += ft_strlen(value);
    new_env = malloc(++len);
    if \overline{(!\text{new env})}
        return (NULL);
    ft_snprintf(new_env, len, "%s=%s", name, value);
    return (new_env);
static int
               add env var(t list **env, char *name, char *value)
{
               *cur;
    t
      list
               name len;
    size t
    name_len = ft_strlen(name);
    if (\overline{!}*env)
         *env = ft_calloc(1, sizeof(t_list));
    cur = *env;
    while (cur && cur->str)
    {
        if (ft_strncmp(cur->str, name, name_len) == 0
   && cur->str[name_len] == '=')
             break :
         if (!cur->next)
             cur->next = ft_calloc(1, sizeof(t_list));
        cur = cur->next;
    if (!cur)
        return (1);
    free(cur->str);
    cur->str = make env variable(name, value);
    if (!cur->str)
        return (1);
    return (0);
}
               update_env(t_list **env, char *identify)
static int
{
    char
             *equals;
    equals = ft_strchr(identify, '=');
    if (equals)
         *equals++ = '\0':
         if (!*equals)
             return (0):
         if (!is valid identifier(identify))
             ft fprintf(2, PREFIX"export: not a valid identifier\n");
             return (1);
         if (add env var(env, identify, equals))
             print_error(__FILE__, __LINE__);
             return (1);
    return (0);
}
int
       ft_export(t_mini *mini, char **argv)
{
               *cur;
    t list
    if (!argv[1])
    {
```

```
cur = mini->env;
        while (cur && cur->str)
            ft printf("declare -x %s\n", cur->str);
            cur = cur - next;
        return (0);
    i = 1;
    while (argv[i])
        if (update_env(&mini->env, argv[i]) != 0)
            return (1);
    return (0);
,
/*
     cd.c
                                                         +:+ +:+
                                                       +#+
                                                                       +#+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                           + . +
                                                     +#+#+#+#+
                                                                    +#+
                                                          #+#
     Created: 2025/01/04 20:57:32 by mkurkar
                                                                  #+#
     Updated: 2025/04/14 06:15:15 by yaltayeh
                                                                #######.fr
#include "minishell.h"
       ft_cd(t_mini *mini, char **argv)
int
            *path;
    char
            cwd[PATH_MAX];
    char
    if (!argv[1])
        path = ft_getenv(mini->env, "HOME");
        if (!path)
            ft fprintf(2, PREFIX"cd: HOME not set\n");
            return (1);
        }
    }
    else
    path = argv[1];
if (chdir(path) == -1)
        ft_fprintf(2, PREFIX"cd: %s: %s\n", path, strerror(errno));
        return (1);
    if (getcwd(cwd, sizeof(cwd)) == NULL)
        ft fprintf(2, PREFIX"cd: %s\n", strerror(errno));
        return (1);
    return (0):
     echo.c
                                                         +:+ +:+
                                                                          + . +
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                       +#+
                                                     +#+#+#+#+
                                                                    +#+
     Created: 2025/01/04 21:01:46 by mkurkar
                                                          #+#
                                                                  #+#
                                                                #######.fr
     Updated: 2025/03/21 12:39:39 by yaltayeh
#include "minishell.h"
       ft_echo(char **argv)
int
{
    int
            i:
           newline;
    int
    i = 1;
```

```
newline = 1;
    if (argv[1] \& ft_strcmp(argv[1], "-n") == 0)
        newline = 0;
        j++;
    while (argv[i])
        ft_printf("%s", argv[i]);
        if (argv[i + 1])
    ft_printf(" ");
       (newline)
        ft_printf("\n");
    return (0);
}
/*
/*
/*
/*
/*
                                                                    :+:
     expand_env.c
                                                       +:+ +:+
                                                     +#+ +:+
                                                                    +#+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                   +#+#+#+#+
                                                                 +#+
     Created: 2025/04/23 21:27:16 by yaltayeh
                                                        #+#
                                                               #+#
     Updated: 2025/04/27 20:08:13 by yaltayeh
                                                             #######.fr
   *************************
#include "minishell.h"
               *join_and_free(char *s1, char *s2)
static char
    char
            *result;
    if (!s1 || !s2)
        free(s1);
        free(s2)
        return (NULL);
    result = ft_strjoin(2, s1, s2);
    free(s1);
    free(s2);
    return (result);
}
static char
               *get env value(t mini *mini, char *str, int *i)
    int
               start;
            *var_name;
    char
    char
            *var_value;
    start = *i;
    while (str[*i] && (ft isalnum(str[*i]) || str[*i] == ' '))
        (*i)++;
    if (*i == start)
        return (ft strdup("$"));
    var name = ft substr(str, start, *i - start);
    if (!var name)
        return (NULL);
    var_value = ft_getenv(mini->env, var_name);
    free(var_name);
    if (!var_value && errno != ENOMEM)
        return (ft_strdup(""));
    return (var value);
}
               *expand env var(t mini *mini, char *str, int *i)
static char
    (*i)++;
    if (str[*i] == '?')
        (*i)++;
        return (ft itoa(mini->exit status, 0));
    élse if (str[*i] == '\0' || str[*i] == ' ')
        return (ft_strdup("$"))
    else if (str[*i] == SINGLE_QUOTE || str[*i] == DOUBLE_QUOTE)
```

```
return (ft_strdup(""))
    else if (ft_isdigit(str[*i]))
         (*i)++;
         return (ft_strdup(""));
    else
         return (get env value(mini, str, i));
}
         *expand env(t mini *mini, char *str)
char
    char
             *result;
             *temp;
    char
    char
             quote_char;
    int
                i;
    result = ft_strdup("");
    quote_char = 0;
    i = 0;
    while (str[i] && result)
         if ((str[i] == SINGLE_QUOTE || str[i] == DOUBLE_QUOTE) && !quote_char)
    quote_char = str[i];
         else if (str[i] == quote char)
             quote_char = 0;
         else if (str[i] == '$' && quote_char != SINGLE_QUOTE)
             temp = expand_env_var(mini, str, &i);
result = join_and_free(result, temp);
             continue ;
         temp = ft_substr(str, i, 1);
result = join_and_free(result, temp);
    return (result);
.
/*
     main.c
                                                              :+:
                                                            +:+ +:+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                          +#+ +:+
                                                        +#+#+#+#+
     Created: 2025/01/07 13:09:28 by mkurkar
                                                             #+#
                                                                    #+#
,
/*
     Updated: 2025/04/28 05:53:38 by yaltayeh
                                                            ###
                                                                  #######.fr
#include "minishell.h"
#include <unistd.h>
#include <stdio.h>
#include <strings.h>
#include <stdlib.h>
void
        mini clean(t mini *mini)
{
    if (mini->tokens)
        lst clean(&mini->tokens);
       (minī->env)
         lst_clean(&mini->env);
}
        exit_handler(t_mini *mini, int exit_status)
void
    mini_clean(mini);
    if (g_sig != 0)
         \overline{\text{exit}}(128 + \text{g sig});
    exit(exit status);
}
        *read_prompt(void)
char
{
    char
             prompt[PATH MAX + 3];
             cwd[PATH\_MAX];
    char
    if (getcwd(cwd, sizeof(cwd)) == NULL)
    strcpy(cwd, "~");
```

```
cwd[PATH_MAX - 1] = '\0';
ft_snprintf(prompt, PATH_MAX + 3, "%s$ ", cwd);
    return (readline(prompt));
}
int
       start(t_mini *mini, char tty_path[PATH_MAX])
    char
            *line;
    if (restore_tty(tty_path) == -1)
    return (1);
    setup_signals();
    line = read prompt();
    setup_signaTs2();
    if (!line)
        ft printf("\nexit\n");
        return (0);
    if (!*line)
        return (1);
    add history(line);
    mini->tokens = tokenizer(line);
    free(line);
    if (!mini->tokens)
        return (0);
    if (mini->tokens == (void *)0x1)
        return (1);
    if (check_syntax(mini->tokens))
    execute_line(mini);
    lst clean(&mini->tokens);
    return (1);
}
int
       main(void)
{
    t mini
                  mini;
                tty_path[PATH_MAX];
    char
    if (!isatty(0) || !isatty(1) || !isatty(2))
    {
        ft_fprintf(2, PREFIX"not a tty\n");
        return (1);
    if (ft_ttyname_r(0, tty_path, sizeof(tty_path)) != 0)
        return (1);
    ft bzero(&mini, sizeof(t mini));
    mini.env = copy_env_variables();
    if (!mini.env)
        return (1);
    g_sig = 0;
    while (start(&mini, tty path))
        mini.tokens = NULL;
    mini clean(&mini);
    return (0);
,
/*
                                                          :+:
     get argv.c
                                                        +:+ +:+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                      +#+ +:+
                                                                     +#+
                                                    +#+#+#+#+
                                                                  +#+
                                                         #+#
                                                                #+#
     Created: 2025/01/09 19:32:20 by yaltayeh
/*
     Updated: 2025/04/22 15:13:02 by yaltayeh
                                                        ###
                                                              #######.fr
#include "minishell.h"
        **lst_2_argv(t_list **lst, int flcean)
char
{
    char
                **argv;
    t_list
                  *current;
                  i;
    static int
                   _i;
    int
     i = i++;
    īf (!*lst || !(*lst)->str)
```

```
{
         if (flcean)
              lst_clean(lst);
         i = 0;
         return (ft_calloc(_i + 1, sizeof(char *)));
     current = *lst;
     *lst = (*lst)->next;
     argv = lst_2_argv(lst, flcean);
     if (!argv)
         free(current->str);
         argv[ i] = current->str;
     free(current);
     return (argv);
}
char
         *get_argv0(t_list *lst)
     while (lst && lst->str)
         if (ft_strcmp(lst->str, "<<") == 0</pre>
              | ft_strcmp(lst->str, ">>") == 0
| ft_strcmp(lst->str, "<") == 0
| ft_strcmp(lst->str, "<") == 0
| ft_strcmp(lst->str, ">") == 0
              lst = lst->next;
              return (lst->str);
         lst = lst->next;
     return (NULL);
}
         get argv(t list **lst)
void
                *prev;
     t_list
     t_list
                *cur;
                *start;
     t list
     cur = *lst;
     prev = NULL;
     start = NULL;
     while (cur && cur->str)
         if (ft_strcmp(cur->str, "<<") == 0</pre>
              || ft_strcmp(cur->str, "<") == 0
|| ft_strcmp(cur->str, ">>") == 0
|| ft_strcmp(cur->str, ">") == 0
         {
              lst_remove_one(&cur, prev);
              lst_remove_one(&cur, prev);
              continue ;
         if (!prev)
              start = cur;
         prev = cur;
         cur = cur->next;
     *lst = start;
                                                                  :+:
      heredoc.c
                                                                +:+ +:+
                                                              +#+ +:+
      By: yaltayeh <yaltayeh@student.42amman.com>
                                                                               +#+
                                                            +#+#+#+#+
                                                                            +#+
      Created: 2024/12/17 21:42:59 by yaltayeh
                                                                 #+#
                                                                          #+#
/*
      Updated: 2025/04/27 20:40:37 by yaltayeh
                                                                ###
                                                                       #######.fr
   *********************
#include "minishell.h"
#include "get_next_line.h"
#include <sys/ioctl.h>
   Processes a line read during heredoc input
   Returns 1 if limiter is matched, 0 to continue, -1 on error
```

```
line cmp(char *line, char *limiter)
static int
    size t
              limiter len;
    if (!*line)
        free(line);
        return (0);
    len = ft_strlen(limiter);
    if (ft_strncmp(line, limiter, limiter_len) == 0
   && (line[limiter_len] == '\n' || line[limiter_len] == '\0'))
    {
        free(line);
        return (0);
    return (1);
}
              static int
{
    char
            *line;
    char
            *line_expanded;
    ssize_t
               line_len;
    line = malloc(nbytes + 1);
    if (!line)
        return (-1)
    nbytes = read(STDIN FILENO, line, nbytes);
    if (nbytes == -1)
    {
        free(line);
        return (-1);
    line[nbytes] = ' \setminus 0';
    if (line_cmp(line, limiter) == 0)
        return (0);
    line expanded = expand env(mini, line);
    free(line);
    if (!line expanded)
        return (-1);
    line_len = ft_strlen(line_expanded);
if (write(out_fd, line_expanded, line_len) != line_len)
        return (-\overline{1});
    free(line_expanded);
    return (1);
}
** Main heredoc reading function
  Handles input for a heredoc until delimiter is reached
* /
              heredoc start read(t mini *mini, char *limiter, int out fd)
static int
{
    int
               err:
               nbytes;
    int
    if (isatty(STDIN_FILENO) && isatty(STDOUT_FILENO))
    write(STDOUT_FILENO, "> ", 2);
    remove_qouts(limiter);
while (1)
    {
        if (ioctl(STDIN FILENO, FIONREAD, &nbytes) == -1)
            return (-1);
          (g sig != 0)
            return (1);
          (nbytes > 0)
        {
            err = handle_chunk(mini, limiter, nbytes, out_fd);
            if (err <= 0)
                 return (err);
               (isatty(STDIN_FILENO) && isatty(STDOUT_FILENO))
                 write(STDOUT_FILENO, "> ", 2);
        }
```

```
return (0);
}
   Sets up and processes multiple heredocs in a command
int
       heredoc forever(t mini *mini, t list *lst)
    int
           fd;
           pipefd[2];
    int
    fd = 0;
    while (lst && lst->str)
        if (ft_strcmp(lst->str, "<<") == 0)</pre>
            lst = lst->next;
            if (fd > 0)
                close(fd);
            if (pipe(pipefd) == -1)
                return (-1);
               (heredoc_start_read(mini, lst->str, pipefd[1]) != 0)
            i f
                close(pipefd[0]);
                close(pipefd[1]);
                return (-1);
            close(pipefd[1]);
            fd = pipefd[0];
        lst = lst->next;
    return (fd);
/
/*
/*
/*
                                                                     :::::::
     tokenizer.c
                                                         :+:
                                                       +:+ +:+
                                                     +#+ +:+
                                                                     +#+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                   +#+#+#+#+
                                                                 +#+
     Created: 2024/12/17 12:19:29 by yaltayeh
                                                        #+#
                                                               #+#
     Updated: 2025/04/27 23:51:42 by yaltayeh
                                                       ###
                                                             #######, fr
   *********************
#include "minishell.h"
                 *add_token(t_list **lst, char *token)
static t list
    t list
              *new;
    if (!token)
        lst_clean(lst);
        return (NULL);
    new = malloc(sizeof(t list));
    if (!new)
        free(token);
        lst clean(lst);
        return (NULL);
    new->next = *lst;
    new->str = token;
    *lst = new;
    return (new);
}
static t list
                 *tokenizer iter(char *s, int i)
    char
            *start;
    t list
              *lst;
    start = cut_slice(&s);
    if (!start | \cdot |!s)
    {
```

```
write(2, PREFIX"syntax error\n", sizeof(PREFIX"syntax error\n") - 1); return ((void *)0x1);
    if (start == s && !*s)
    return (ft_calloc(1, sizeof(t_list)));
lst = tokenizer_iter(s + !!*s, i + 1);
if (!lst || lst == (void *)0x1)
         return (lst);
    add_token(&lst, ft_substr(start, 0, s - start));
    if (!lst)
         return (NULL);
    return (lst);
}
t_list
           *tokenizer(const char *s)
    char
             *expand str;
    t_list
               *tokens;
    expand str = expand line(s);
    if (!expand_str)
         μι int_error(__FILE__, __LINE__);
return (NULL);
    tokens = tokenizer_iter(expand_str, 0);
    free(expand_str);
    return (tokens);
  **************************
.
/*
     signals.c
                                                               :+:
                                                            +:+ +:+
                                                          +#+ +:+
     By: yaltayeh <yaltayeh@student.42amman.com>
                                                        +#+#+#+#+
     Created: 2025/01/07 13:07:47 by mkurkar
                                                             #+#
                                                                     #+#
/*
     Updated: 2025/04/21 01:20:11 by yaltayeh
                                                            ###
                                                                   #######.fr
/*
  *************************
#include "minishell.h"
#include <signal.h>
#include <termios.h>
volatile int
                  g sig;
// rl_replace_line("", 1);
               restore_prompt(int sig)
static void
{
    g_sig = sig
    write(STDOUT FILENO, "\n", 1);
    rl_on_new_line();
    rl redisplay();
}
                 signal handler(int sig)
static void
    g sig = sig;
}
void
         setup_signals(void)
{
    struct sigaction
                           sa;
    sa.sa_handler = restore_prompt;
sa.sa_flags = SA_RESTART;
    sigemptyset(&sa.sa mask);
    sigaction(SIGINT, &sa, NULL);
signal(SIGQUIT, SIG_IGN);
signal(SIGTSTP, SIG_IGN);
}
void
         setup_signals2(void)
    struct sigaction
                           sa;
    sa.sa_handler = signal_handler;
    sa.sa_flags = SA_RESTART;
```

```
sigemptyset(&sa.sa_mask);
sigaction(SIGINT, &sa, NULL);
signal(SIGQUIT, SIG_IGN);
signal(SIGTSTP, SIG_IGN);
}

void    reset_signals(void)
{
    signal(SIGINT, SIG_DFL);
    signal(SIGQUIT, SIG_DFL);
    signal(SIGTSTP, SIG_DFL);
}
```