# UNIT TESTING

"Imperfect tests, run frequently, are much better than perfect tests that are never written at all"

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### JUNIT FRAMEWORKS

#### UNIT TESTING CONCEPTS

- Isolate your tests
- Focus on a specific concern
  - Expected behavior
  - Excepted state change
- Avoid brittle unit tests
  - e.g. counting properties (properties change often)
- Keep testing performance high
- Mock external functionality
  - **Lenient**: Irrelevant method calls that aren't needed for the test on mock objects are allowed and are answered with a default response (e.g. false, 0, null)
  - Strict: an exception would be thrown for every unexpected method call



### PROBLEMS WITH JUNIT

Concept	JUnit	Hamcrest	Mockito	PowerMock	JsonAssert	spring-test
Limited Assertions	X					
Powerful Assertions		X				
Mocking Stubbing Spys			X			
Mock private, static, final, constructor, etc.				X		
JSON Asserts					X	
Test private field or method						X

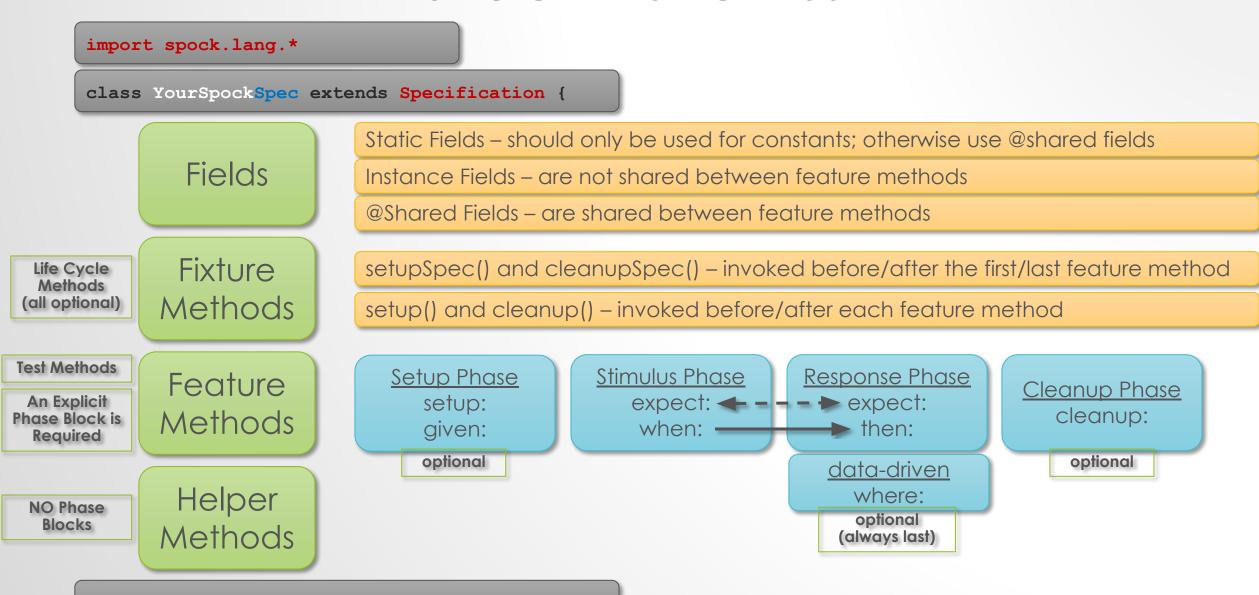
## THE SPOCK FRAMEWORK

#### **WHY SPOCK?**

Concept	Framework Types		
Unit Testing	JUnit TestNG		
Mocking / Stubbing / Spies	Mockito JMockit EasyMock jMock PowerMock	Spock Framework	
Behavior Driven Design	Cucumber JBehave		

- It incorporates the best concepts from many frameworks
- It is for Java and Groovy applications, but leverages Groovy syntax
- It has built-in mocking and stubbing
- It has succinct syntax for data driven testing which can greatly reduce code
- Other frameworks, like PowerMock and Hamcrest, can still be used with Spock

### SPOCK TEST CLASS



#### SIMPLE SPOCK TEST CLASS

```
import spock.lang.*
class MyFirstSpec extends Specification {
  def "example spock feature" () {
    given:
        def mapGroovy = [:]
        Map<String, String> mapJava = new HashMap<>()
    when:
        mapJava.put(null, "elem")
    then:
        notThrown (NullPointerException)
        mapJava instanceof HashMap
    and: "I am syntactic sugar"
    when:
        mapGroovy << [ null : "elem" ]</pre>
    then:
        notThrown (NullPointerException)
        mapGroovy instanceof LinkedHashMap
```

#### CONDITION

- Describes an expected state
- Similar to assert
- Written as a plain boolean expression
- Can produce a non-boolean value; evaluated as a Groovy truth
  - Non-empty Collections and arrays are true
  - Non-zero numbers are true
  - Non-null object references are coerced to true

#### INTERACTION

- Describes how objects communicate with each other by way of method calls (a way to test behavior)
- Accomplished with mocking
- Internally, when declared in then: block are moved to before the preceding when: block
- Invocation order is enforced between, but not within then: blocks
- They are always scoped to a feature method; cannot declare in:
  - a static method, setupSpec method, or cleanupSpec method

#### INTERACTION CONTINUED

Cardinality

Target Constraint

Method Constraint

Argument Constraint

```
1 * subscriber.receive("hello") // a call to 'subscriber'
1 * _.receive("hello") // a call to any mock object
```

### FEATURE METHOD PHASE BLOCKS

#### SETUP: BLOCK

- Performs feature initialization
- It must be first
- given: is an alias (sometimes used for BDD)
- It is optional; implicit declaration occurs when omitted

```
setup:
   def dateFormatStr = "yyyyMMdd HHmmss"
   def stack = new Stack()
```

#### CLEANUP: BLOCK

- Used to free any resources that were used by the feature method
- It must be last (unless there is a where:)
- It is invoked even if an exception occurs in a previous block
- Must be coded defensively
- It is optional; implicit declaration occurs when omitted

#### cleanup:

file?.delete() // assuming you created the file in the method

#### **EXPECT: BLOCK**

- Describe stimulus and response in a single expression
- All expressions are implicitly treated as conditions
  - Only then: and expect: can do this to do this elsewhere, you must use assert
- Can only contain conditions and variable definitions
- Use to describe purely functional methods (versus when/then)

#### WHEN: THEN: BLOCK

- Together, they describe a stimulus and expected response
- when: blocks can contain arbitrary code
- then: blocks are restricted to:
  - Conditions, exception conditions, interactions, and variable definitions
- A feature method can contain multiple pairs of when-then blocks

#### WHERE: BLOCK

- Used to write data-driven feature methods
- Must be the last block, but can be repeated
- Two ways to implement
  - Data pipes (variable << provider)</li>
    - connects a data variable to a data provider
    - Any object that groovy can iterate over can be used as a provider
    - After all iterations have completed, the close() method is implicitly called on provider
  - Data table
    - Must have at least two columns (can use \_ if only need one column)
- Each iteration gets its own instance and setup() and cleanup() are called before each
- To share objects for each iteration, they must be static or @Shared
- Use @Unroll to treat each iteration as a separate, trackable test

#### WHERE: BLOCK EXAMPLE

```
import spock.lang.*
class MyFirstSpec extends Specification {
  @Unroll
  def "method names can have variables (a,b,c) = (\#a, \#b, \#c)" () {
    expect:
        Math.max(a, b) == c
    where: "one value can come from a data table"
     and: "other values can come from a data pipe"
        b << [1, 9]
        c << [5, 9]
MyFirstSpec (two tests completed successfully)
- method names can have variables (a,b,c) = (5, 1, 5)
- method names can have variables (a,b,c) = (1, 9, 9)
```

# MOCKS, STUBS, AND SPIES