

# Human Brain Computational Capacity: Exaflop-Level Estimates

## Overview of Brain FLOPS Estimates

Scientific attempts to quantify the human brain's computational capacity span a vast range. Various analyses have put the figure anywhere from *trillions* of FLOPS ( $10^{12}$ ) up to an astronomical  $10^{28}$  FLOPS <sup>1</sup>. Within this spectrum, many well-founded estimates cluster around the **exaflop scale (10<sup>18</sup> FLOPS)** – i.e. on the order of one *quintillion* operations per second. This section compiles **peer-reviewed studies, technical analyses, and expert statements** that specifically claim the brain operates at or near  $\sim 10^{18}$  FLOPS, and explains what those comparisons mean (whether *theoretical equivalent performance, full-brain simulation requirements, or functional task performance*).

Notably, a 2008 technical workshop by Anders Sandberg and Nick Bostrom estimated that fully emulating a human brain would require **~10<sup>18</sup> FLOPS** when modeled at the level of spiking neural networks <sup>2</sup>. (They gave higher requirements for even more detailed biochemical simulations, up to  $10^{22}$ - $10^{25}$  FLOPS for molecular-level fidelity <sup>3</sup>.) In other words, **an exaflop-scale computer could plausibly mimic the brain's high-level neural activity** in real time under certain modeling assumptions <sup>4</sup>. This exaflop estimate is viewed as a *lower-bound* for whole-brain emulation, corresponding to simulating neurons and synapses as information-processing units <sup>4</sup>. For context, futurist Ray Kurzweil had earlier estimated the brain's raw processing power around *10 petaflops* ( $10^{16}$  FLOPS) based on neural signaling rates <sup>5</sup>. However, many experts now argue this was conservative, and that "*the processing capacity of the human brain is actually far greater*" – likely in the exaflop ballpark <sup>5</sup>. In short, **modern analyses tend to put the brain's effective compute closer to 10<sup>18</sup> FLOPS**, an estimate which we will see echoed by neuroscientists and AI researchers alike.

## Exaflop-Scale Requirements for Brain Simulation

One line of evidence for the brain's exaflop-level complexity comes from **neuroscience and supercomputing** efforts to *simulate* the entire human brain. **Henry Markram**, lead of the Blue Brain and Human Brain Project, has repeatedly highlighted how today's largest computers still fall short of what's needed to replicate a biological brain's activity. Speaking at a 2011 supercomputing conference, Markram noted the human brain's extraordinary specs – "*30 W [of power], a million kilometers of fibers, and a thousand trillion synapses*" – and stated that "**we'd need about an exascale [one exaflop, 10<sup>18</sup> FLOPS] to get to the human brain at the cellular level**" in a simulation <sup>6</sup>. In practical terms, his team projected that only an **exaflop-class supercomputer** could *integrate* all the neural processes of a human brain model in real time <sup>6</sup>. Markram later reiterated that an **exascale machine** (i.e.  $\geq 10^3$  petaflops) would be required even just to "*get a first draft of the human brain*" modeled in silico <sup>7</sup>. This is a **theoretical upper-bound**: it refers to the computational load of faithfully emulating every neuron and synapse, rather than the brain's abstract problem-solving ability. It clarifies that to simulate the *full intricate biology* of a brain, one likely needs on the order of  $10^{18}$  floating-point operations per second.

Real-world supercomputer experiments support this order of magnitude. In 2013, for example, Japan's K-computer (then among the fastest machines at ~10 petaflops) was used to model just **1% of human brain activity for 1 second**, and even that partial simulation **took 40 minutes** of processing <sup>8</sup> <sup>9</sup>. Such results imply that a **100% brain simulation at real-time speed** is *several million times* more demanding than 10 petaflops – squarely pointing to the exascale and beyond. Indeed, the consensus in the high-performance computing community became that **exaflop-level computing power** would be needed to approach human brain simulation <sup>10</sup> <sup>7</sup>. This exascale target (roughly achievable by the early 2020s supercomputers) aligns with Markram's estimate above. In summary, **neuroscientific simulation efforts indicate the human brain's complexity is equivalent to ~10<sup>18</sup> FLOPS** of computation if one attempts to reproduce *every neuron and synapse* in detail. These estimates are about *theoretical computing requirements for full brain emulation*, rather than a claim that the brain literally performs floating-point math – it's an apples-to-oranges comparison used to gauge scale. The key point is that **matching the brain's low-level information processing appears to demand exaflop-class hardware**.

## Brain's Performance vs Modern Computers

Another perspective comes from comparing the **brain's functional performance and efficiency** to that of computers. By this measure, the human brain often appears to be operating at **exaflop-scale power** but with only a tiny fraction of the energy. For instance, a 2023 article by NIST researcher Advait Madhavan states plainly: "*The human brain...can perform the equivalent of an exaflop — a billion-billion operations per second — with just 20 watts of power.*" <sup>11</sup>. Likewise, neuroscientists have noted that in June 2022 the world's fastest supercomputer (Frontier, ~1.1 exaFLOPS on LINPACK) consumed **21 megawatts**, whereas **the human brain achieves roughly the same 1e18 ops/sec on only ~20 W** <sup>12</sup>. In other words, **our brain is ~1,000,000 times more power-efficient while handling comparable computational loads** <sup>13</sup>. This striking comparison – an exaflop in your head powered by a sandwich and some oxygen – has been cited by AI experts and tech leaders to illustrate how far conventional computing lags behind biology. "*The human brain consumes a mere 20 W in exchange for exascale processing potential,*" as one EE Times technology report put it <sup>14</sup>. By contrast, running an exaflop on today's silicon chips would require the energy output of a dedicated power plant <sup>14</sup>. Figures like **Elon Musk** and **Demis Hassabis** often highlight this vast efficiency gap (20 W vs megawatts) when discussing why brains remain unparalleled in certain kinds of intelligence and why neuromorphic computing is of interest. Overall, the consensus of such comparisons is that **the brain's effective computational throughput is on the order of 10<sup>18</sup> operations/sec**, achieved with minimal energy by leveraging highly parallel, specialized biological hardware <sup>11</sup> <sup>15</sup>.

It's important to clarify what this **exaflop-equivalence** means in practice. The brain is not literally performing 10<sup>18</sup> additions or multiplications each second in the digital sense; rather, this number is an *estimate of how many standard computing operations a conventional computer would need* to match the brain's processing. For example, one way to arrive at the exaflop figure is by considering ~10<sup>14</sup> synapses each firing perhaps 10–100 times per second and equating each synaptic event to a floating-point operation – yielding on the order of 10<sup>17</sup>–10<sup>18</sup> ops/sec <sup>16</sup> <sup>17</sup>. Different methodologies give somewhat different results (some lower-end estimates are 10<sup>15</sup>–10<sup>16</sup> FLOPS <sup>18</sup>, whereas others that include more detailed neural dynamics push into the 10<sup>18</sup> range). The **Sandberg & Bostrom workshop** mentioned earlier explicitly offered 10<sup>18</sup> FLOPS as a **plausible “functional equivalent”** for the brain's neural computation at an abstract spiking level <sup>19</sup>. Meanwhile, **K. Eric Drexler** in 2019 argued that performing typical human cognitive tasks might require significantly *less* raw compute – possibly under 10<sup>15</sup> FLOPS – if algorithms are optimized, noting that multiple narrow-AI benchmarks suggest a petaFLOP could suffice for human-level performance on certain tasks <sup>20</sup>. This discrepancy highlights the difference between **simulating**

**everything the brain does internally** (which is where exaflop+ estimates come in) versus **replicating the outward capabilities** of the brain (which might be achievable with fewer operations if done cleverly). In summary, claims of “the brain is ~1 exaFLOP” usually refer to the *theoretical equivalent computing work* needed either to simulate the whole brain’s physiology or to match its overall throughput. They underscore just how powerful the brain is compared to modern computers – especially considering the brain’s **massive parallelism and efficiency** in contrast to conventional serial processing <sup>12</sup> <sup>11</sup>.

## Expert Perspectives and Upper-Bound Claims

A number of high-profile experts and publications have openly pointed to the **exaflop scale** when discussing brain vs computer performance. We’ve already seen Henry Markram’s stance that an exaflop machine is needed for brain emulation. Similarly, futurist **Ray Kurzweil** (a director of engineering at Google) has long tied estimates of brain power to future computing milestones. Kurzweil estimated the human brain at roughly *20 quadrillion calculations per second* ( $\sim 2 \times 10^{16}$ ) in his 2005 book **The Singularity Is Near**, but he acknowledged this was a **conservative ballpark** <sup>21</sup>. As computing advances, that milestone was approached – the first petascale supercomputer ( $\sim 10^{15}$  FLOPS) appeared in 2008, and Kurzweil predicted that by the 2020s affordable machines would reach *tens of petaflops*, roughly approaching brain power. Indeed, an EE Times commentary in 2014 noted Kurzweil’s 10 petaFLOP figure and reported that “**many experts believe** the brain’s true capacity is *far greater*, perhaps requiring the vast processing of exascale computing to surpass it” <sup>5</sup>. In other words, **surpassing human-level AI might demand a computer with on the order of  $10^{18}$  FLOPS**, a view shared by some AI researchers. This is not a universally settled number, but it signals that **exaflop-class performance is seen as an upper bound for human-equivalent or greater intelligence** in hardware <sup>5</sup>.

Other notable figures reinforce the exaflop narrative in more informal contexts. For example, **IBM** neuroscientists in the late 2000s (led by Dharmendra Modha) worked on brain-inspired computing and estimated the human cortex might require on the order of  $10^{17}$ - $10^{18}$  ops/sec to simulate, given their success simulating a cat’s brain at 10<sup>13</sup> ops/sec <sup>22</sup>. And in early 2023, Meta’s chief AI scientist was quoted emphasizing the brain’s efficiency by comparing it to roughly *1 exaFLOP on 20 watts* – underscoring how far current AI is from brain-like energy use <sup>23</sup> <sup>24</sup>. Even **Elon Musk**, in discussions about AI and his Neuralink venture, has referenced the immense processing power of the human brain relative to computers (often alluding to the fact that “*your brain does all this on 20 W*” as a motivation for brain-machine interfaces), implicitly aligning with the exaflop-scale viewpoint. While these less formal remarks are not always accompanied by rigorous citations, they echo the **widely cited fact** that *the human brain performs at least on the order of a billion-billion operations per second*. This notion has appeared in venues from Reddit “Today I Learned” posts to science popularizers, usually phrased as: “*the human brain is estimated to compute at roughly 1 exaFLOP, whereas the world’s top supercomputer is only a fraction of that*” <sup>25</sup>. Importantly, serious scientists do couch this with caveats (the brain’s “ops” are not directly comparable to digital FLOPS, etc.), but as a rule of thumb it has taken hold.

## Conclusion: Exaflop Brain – Context and Caveats

In summary, **multiple expert-backed sources place the human brain’s computational capacity around the exaflop level ( $10^{18}$  FLOPS)**. This figure arises in two closely related contexts. First, **neuroscience and HPC research** indicates that simulating a whole human brain with biological realism requires on the order of  $10^{18}$  operations per second, meaning future exascale supercomputers are just at the threshold of being able to *model* a brain’s activity in real time <sup>6</sup> <sup>7</sup>. Second, **functional comparisons** highlight that the brain

*in effect* achieves exaflop-scale throughput on tasks (like vision, sensorimotor coordination, learning) that we struggle to replicate on machines – all while consuming only tens of watts <sup>11</sup> <sup>13</sup>. The “exaflop brain” estimates thus often serve to marvel at the brain’s **efficiency** and to set targets for AI and supercomputing. As one research commentary put it, the brain’s “**exascale processing potential**” with only 20 W dramatically outshines our current hardware, which would need megawatts for the same FLOPS <sup>14</sup>.

It should be noted that not all experts agree on the exact FLOP count needed to match a brain. Some analyses argue that **algorithmic optimizations** or neuromorphic approaches could achieve human-level cognition with *sub-exaflop* performance (e.g. on the order of  $10^{15}$ – $10^{16}$  FLOPS) <sup>20</sup> <sup>18</sup>. In contrast, more exhaustive emulation-based estimates (including biochemical details) run far above  $10^{18}$  into the  $10^{22}$ – $10^{25}$  range <sup>19</sup>. The **10<sup>18</sup> FLOPS figure is best viewed as a rough upper-bound for neural computation at the neuron level** – essentially a **mid-point estimate** among plausible scenarios. Crucially, it refers to *theoretical equivalent computing work* (or simulation cost), not a literal claim that neurons execute floating-point multiplications. As the AI Impacts research summary tactfully notes, **measuring brain performance in FLOPS is an approximation** to connect biological and digital systems <sup>26</sup>. With that in mind, the convergence of peer-reviewed studies and expert opinions around the exaflop scale is striking. It suggests that achieving human-like breadth of intelligence in machines will likely require **exascale computing resources** (if using brute-force methods) or comparably efficient new paradigms. In any case, the **exaflop benchmark** has become a shorthand for the complexity of the brain: whether one is discussing the hardware needed to emulate a mind, or the astounding fact that our own mind in our skull is, in effect, performing on par with a supercomputer **10<sup>18</sup> operations** each second <sup>11</sup> <sup>15</sup>.

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<sup>1</sup> <sup>2</sup> <sup>3</sup> <sup>4</sup> <sup>18</sup> <sup>19</sup> <sup>20</sup> <sup>26</sup> Brain performance in FLOPS – AI Impacts  
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