

# src

Path to the media element's source as a string.

## Examples

<https://p5js.org/assets/beat.mp3>



```
let beat;

function setup() {
  createCanvas(100, 100);

  // Create a p5.MediaElement using createAudio().
  beat = createAudio('/assets/beat.mp3');

  describe('The text
  "https://p5js.org/reference//assets/beat.mp3" written in black
  on a gray background.');
}

function draw() {
  background(200);

  textWrap(CHAR);
  text(beat.src, 10, 10, 80, 80);
}
```


[Reference](#) ▾

## DOM

addClass()  
attribute()  
center()  
child()  
class()  
doubleClicked()  
dragLeave()  
dragOver()  
draggable()  
drop()  
elt  
hasClass()  
height  
hide()  
html()  
id()  
mouseClicked()  
mouseMoved()  
mouseOut()

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## Related References

**addClass**

Adds a class to the element.

**attribute**

Adds an attribute to the element.

**center**

Centers the element either vertically, horizontally, or both.

**child**

Attaches the element as a child of another element.

**p5.js****Resources**

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