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X

The x component of the vector

This page is generated from the comments in src/math/p5.Vector.js . Please feel free to edit it and submit a pull request!

Related References

add
Adds to a vector's x, y, and z components.

angleBetween
Calculates the angle between two vectors.

array
Returns the vector's components as an array of numbers.

clampToZero
Replaces the components of a p5.Vector that are very close to zero with zero.

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