

textSize()

Sets the font size when `text()` is called.

Note: Font size is measured in pixels.

Calling `textSize()` without an argument returns the current size.

Examples

Font Size 12
Font Size 14
Font Size 16



```
function setup() {
  createCanvas(100, 100);

  background(200);

  // Top.
  textSize(12);
  text('Font Size 12', 10, 30);

  // Middle.
  textSize(14);
  text('Font Size 14', 10, 60);

  // Bottom.
  textSize(16);
  text('Font Size 16', 10, 90);

  describe('The text "Font Size 12" drawn small, "Font Size 14" drawn medium, and "Font Size 16" drawn large.');
}
```



Syntax

`textSize(size)`



`textSize()`



Parameters

`size` Number: size of the letters in units of pixels.

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Related References

ellipseMode

Changes where ellipses, circles, and arcs are drawn.

noSmooth

Draws certain features with jagged (aliased) edges.

rectMode

Changes where rectangles and squares are drawn.

smooth

Draws certain features with smooth (antialiased) edges.

p5.js

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