

textSize()

Sets the font size when `text()` is called.

Note: Font size is measured in pixels.

Calling `textSize()` without an argument returns the current size.

Examples

Font Size 12

Font Size 14

Font Size 16

```
function setup() {
  createCanvas(100, 100);

  background(200);

  // Top.
  textSize(12);
  text('Font Size 12', 10, 30);

  // Middle.
  textSize(14);
  text('Font Size 14', 10, 60);

  // Bottom.
  textSize(16);
  text('Font Size 16', 10, 90);

  describe('The text "Font Size 12" drawn small, "Font Size 14" drawn medium, and "Font Size 16" drawn large.');
```

Syntax

`textSize(size)`

`textSize()`

Parameters

size Number: size of the letters in units of pixels.

This page is generated from the comments in [src/typography/attributes.js](#) . Please feel free to edit it and submit a pull request!

Related References

ellipseMode Changes where ellipses, circles, and arcs are drawn.	noSmooth Draws certain features with jagged (aliased) edges.	rectMode Changes where rectangles and squares are drawn.	smooth Draws certain features with smooth (antialiased) edges.
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