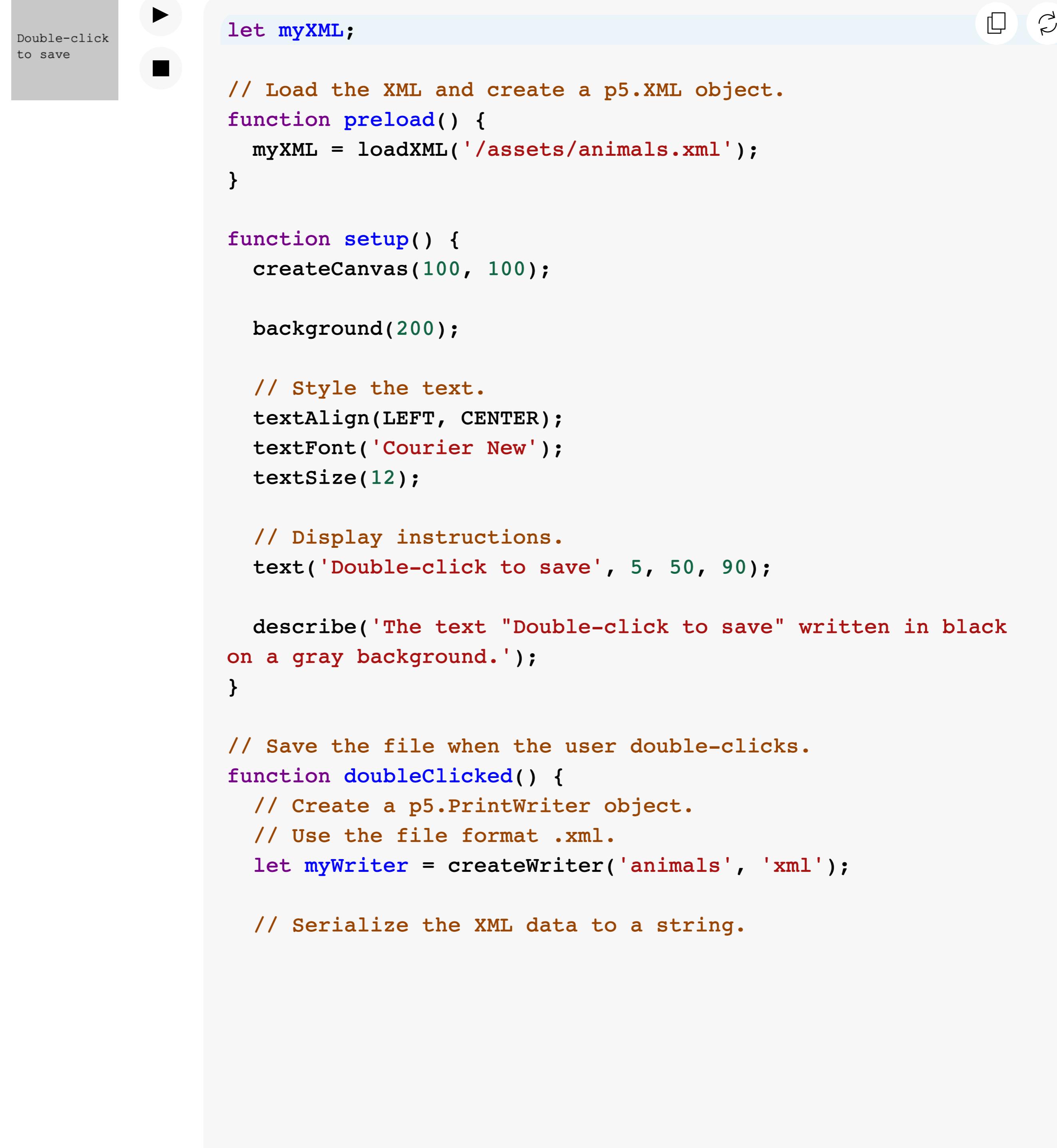


serialize()

Returns the element as a `String`.

`myXML.serialize()` is useful for sending the element over the network or saving it to a file.

Examples



```

let myXML;

// Load the XML and create a p5.XML object.
function preload() {
    myXML = loadXML('/assets/animals.xml');
}

function setup() {
    createCanvas(100, 100);

    background(200);

    // Style the text.
    textAlign(LEFT, CENTER);
    textFont('Courier New');
    textSize(12);

    // Display instructions.
    text('Double-click to save', 5, 50, 90);

    describe('The text "Double-click to save" written in black on a gray background.');
}

// Save the file when the user double-clicks.
function doubleClicked() {
    // Create a p5.PrintWriter object.
    // Use the file format .xml.
    let myWriter = createWriter('animals', 'xml');

    // Serialize the XML data to a string.
}

```

Returns

`String`: element as a string.

This page is generated from the comments in [src/io/p5.XML.js](#). Please feel free to edit it and submit a pull request!

Related References

addChild

Adds a new child element and returns a reference to it.

getAttributeCount

Returns the number of attributes the element has.

getChild

Returns the first matching child element as a new p5.XML object.

getChildren

Returns an array with the element's child elements as new p5.XML objects.

p5.js

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