p5*js

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Reference › loadBytes()

loadBytes()

This method is suitable for fetching files up to size of 64MB.

Examples

```
let data;

function preload() {
  data = loadBytes('/assets/mammals.xml');
}

function setup() {
  for (let i = 0; i < 5; i++) {
    console.log(data.bytes[i].toString(16));
  }
  describe('no image displayed');
}
```

Syntax

```
loadBytes(file, [callback], [errorCallback])
```

Parameters

file   String: name of the file or URL to load
callback   Function: function to be executed after loadBytes() completes
errorCallback   Function: function to be executed if there is an error

Returns

Object: an object whose 'bytes' property will be the loaded buffer

This page is generated from the comments in src/io/files.js . Please feel free to edit it and submit a pull request!

Related References

addChild
Adds a new child element and returns a reference to it.

getAttributeCount
Returns the number of attributes the element has.

getChild
Returns the first matching child element as a new p5.XML object.

getChildren
Returns an array with the element's child elements as new p5.XML objects.

p5.js

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