

size

The number of bytes in the file.

Examples



```
// Use the file input to load a file and display its info. ⚡ ⌂

function setup() {
  createCanvas(100, 100);

  background(200);

  // Create a file input and place it beneath the canvas.
  // Call displaySize() when the file loads.
  let input = createFileInput(displaySize);
  input.position(0, 100);

  describe('A gray square with a file input beneath it. If the
  user loads a file, its size in bytes is written in black.');
}

// Display the p5.File's size in bytes once it loads.
function displaySize(file) {
  background(200);

  // Display the p5.File's size.
  text(`This is file has ${file.size} bytes.`, 10, 10, 80, 80);
}
```

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Related References

addClass

Adds a class to the element.

attribute

Adds an attribute to the element.

center

Centers the element either vertically, horizontally, or both.

child

Attaches the element as a child of another element.

p5.js

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