

removeItem()

Removes an item from the web browser's local storage.

Web browsers can save small amounts of data using the built-in **localStorage object**. Data stored in `localStorage` can be retrieved at any point, even after refreshing a page or restarting the browser. Data are stored as key-value pairs.

setItem() makes it easy to store values in `localStorage` and **removeItem()** makes it easy to delete them.

The parameter, `key`, is the name of the value to remove as a string. For example, calling `removeItem('size')` removes the item with the key `size`.

Note: Sensitive data such as passwords or personal information shouldn't be stored in `localStorage`.

Examples



```
// Double-click to remove an item from localStorage.

function setup() {
  createCanvas(100, 100);

  // Store the player's name.
  setItem('name', 'Feist');

  // Store the player's score.
  setItem('score', 1234);

  describe(
    'The text "Feist: 1234" written in black on a gray background. The text "Feist: null" appears when the user double-clicks.'
  );
}

function draw() {
  background(200);

  // Style the text.
  textAlign(CENTER, CENTER);
  textSize(14);

  // Retrieve the name.
  let name = getItem('name');

  // Retrieve the score.
  let score = getItem('score');

  // Display the score.
```

Syntax

```
removeItem(key)
```

Parameters

key String: name of the value to remove.

This page is generated from the comments in [src/data/local_storage.js](#) . Please feel free to edit it and submit a pull request!

Related References

clearStorage Removes all items in the web browser's local storage.	getItem Returns a value in the web browser's local storage.	removeItem Removes an item from the web browser's local storage.	setItem Stores a value in the web browser's local storage.
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