

textWrap()

Sets the style for wrapping text when `text()` is called.

The parameter, `style`, can be one of the following values:

`WORD` starts new lines of text at spaces. If a string of text doesn't have spaces, it may overflow the text box and the canvas. This is the default style.

`CHAR` starts new lines as needed to stay within the text box.

`textWrap()` only works when the maximum width is set for a text box. For example, calling `text('Have a wonderful day', 0, 10, 100)` sets the maximum width to 100 pixels.

Calling `textWrap()` without an argument returns the current style.

Examples

Have a wonderful day



```
function setup() {  
  createCanvas(100, 100);  
  
  background(200);  
  
  // Style the text.  
  textSize(20);  
  textWrap(WORD);  
  
  // Display the text.  
  text('Have a wonderful day', 0, 10, 100);  
  
  describe('The text "Have a wonderful day" written across three lines.');
```



```
function setup() {  
  createCanvas(100, 100);  
  
  background(200);  
  
  // Style the text.  
  textSize(20);  
  textWrap(CHAR);  
  
  // Display the text.  
  text('Have a wonderful day', 0, 10, 100);  
  
  describe('The text "Have a wonderful day" written across two lines.');
```



```
function setup() {  
  createCanvas(100, 100);  
  
  background(200);  
  
  // Style the text.  
  textSize(20);  
  textWrap(CHAR);  
  
  // Display the text.  
  text('祝你有美好的一天', 0, 10, 100);  
  
  describe('The text "祝你有美好的一天" written across two lines.');
```

Syntax

```
textWrap(style)
```

Parameters

`style` Constant: text wrapping style, either `WORD` or `CHAR`.

Returns

String: style

This page is generated from the comments in [src/typography/attributes.js](#) . Please feel free to edit it and submit a pull request!

Related References

ellipseMode

Changes where ellipses, circles, and arcs are drawn.

noSmooth

Draws certain features with jagged (aliased) edges.

rectMode

Changes where rectangles and squares are drawn.

smooth

Draws certain features with smooth (antialiased) edges.

