

# class()

Adds a [class attribute](#) to the element using a given string.

Calling `myElement.class()` without an argument returns a string with its current classes.

## Examples

small

▶

■

```

function setup() {
  // Create a canvas element and
  // assign it to cnv.
  let cnv = createCanvas(100, 100);

  background(200);

  // Add the class "small" to the
  // canvas element.
  cnv.class('small');

  // Get the canvas element's class
  // and display it.
  let c = cnv.class();
  text(c, 35, 54);

  describe('The word "small" written in black on a gray
  canvas.');
}


```

□

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## Syntax

`class(class)`

`class()`

## Parameters

`class` String: class to add.

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## Related References

### addClass

Adds a class to the element.

### attribute

Adds an attribute to the element.

### center

Centers the element either vertically, horizontally, or both.

### child

Attaches the element as a child of another element.

p5.js

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