

# pixelDensity()

Gets or sets the pixel density for high pixel density displays.

By default, the density will be set to 1.

Call this method with no arguments to get the default density, or pass in a number to set the density. If a non-positive number is provided, it defaults to 1.

## Syntax

```
pixelDensity([density])
```

## Parameters

density                      Number: A scaling factor for the number of pixels per side

## Returns

Number: The current density if called without arguments, or the instance for chaining if setting density.

This page is generated from the comments in [src/image/p5.Image.js](#) . Please feel free to edit it and submit a pull request!

## Related References

<b>blend</b> Copies a region of pixels from another image into this one.	<b>copy</b> Copies pixels from a source image to this image.	<b>delay</b> Changes the delay between frames in an animated GIF.	<b>filter</b> Applies an image filter to the image.
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p5.js

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