

pixelDensity()

Gets or sets the pixel density for high pixel density displays.

By default, the density will be set to 1.

Call this method with no arguments to get the default density, or pass in a number to set the density. If a non-positive number is provided, it defaults to 1.

Syntax

```
pixelDensity([density])
```



Parameters

density Number: A scaling factor for the number of pixels per side

Returns

Number: The current density if called without arguments, or the instance for chaining if setting density.

This page is generated from the comments in [src/image/p5.Image.js](#). Please feel free to edit it and submit a pull request!

Related References

blend

Copies a region of pixels from another image into this one.

copy

Copies pixels from a source image to this image.

delay

Changes the delay between frames in an animated GIF.

filter

Applies an image filter to the image.

p5.js

Resources

- [Reference](#)
- [Tutorials](#)
- [Examples](#)
- [Contribute](#)
- [Community](#)
- [About](#)
- [Start Coding](#)
- [Donate](#)

Information

- [Download](#)
- [Contact](#)
- [Copyright](#)
- [Privacy Policy](#)
- [Terms of Use](#)

Socials

- [GitHub ↗](#)
- [Instagram ↗](#)
- [X ↗](#)
- [YouTube ↗](#)
- [Discord ↗](#)
- [Forum ↗](#)

