

deviceOrientation

The system variable deviceOrientation always contains the orientation of the device. The value of this variable will either be set 'landscape' or 'portrait'. If no data is available it will be set to 'undefined'. either LANDSCAPE or PORTRAIT.

This page is generated from the comments in [src/events/acceleration.js](#) . Please feel free to edit it and submit a pull request!

Related References

accelerationX The system variable accelerationX always contains the acceleration of the device along the x axis.	accelerationY The system variable accelerationY always contains the acceleration of the device along the y axis.	accelerationZ The system variable accelerationZ always contains the acceleration of the device along the z axis.	deviceMoved The deviceMoved() function is called when the device is moved by more than the threshold value along X, Y or Z axis.
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p5.js

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