

getRow()

Returns a reference to the specified [p5.TableRow](#). The reference can then be used to get and set values of the selected row.

Examples

```
// Given the CSV file "mammals.csv"
// in the project's "assets" folder:
//
// id,species,name
// 0,Capra hircus,Goat
// 1,Panthera pardus,Leopard
// 2,Equus zebra,Zebra

let table;

function preload() {
  //my table is comma separated value "csv"
  //and has a header specifying the columns labels
  table = loadTable('/assets/mammals.csv', 'csv', 'header');
}

function setup() {
  let row = table.getRow(1);
  //print it column by column
  //note: a row is an object, not an array
  for (let c = 0; c < table.getColumnCount(); c++) {
    print(row.getString(c));
  }

  describe('no image displayed');
}
```

Syntax

`getRow(rowID)`

Parameters

`rowID` Integer: ID number of the row to get

Returns

`p5.TableRow: p5.TableRow object`

This page is generated from the comments in [src/io/p5.Table.js](#). Please feel free to edit it and submit a pull request!

Related References

`addColumn`

Use `addColumn()` to add a new column to a Table object.

`addRow`

Use `addRow()` to add a new row of data to a `p5.Table` object.

`clearRows`

Removes all rows from a Table.

`columns`

An array containing the names of the columns in the table, if the "header" the table is loaded with the "header" parameter.

p5.js

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