p5*js

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toString()

Returns a string representation of a vector.

Calling `toString()` is useful for printing vectors to the console while debugging.

Examples

▶
■

```
function setup() {
  let v = createVector(20, 30);

  // Prints 'p5.Vector Object : [20, 30, 0]'.
  print(v.toString());
}
```

Returns

String: string representation of the vector.

This page is generated from the comments in src/math/p5.Vector.js . Please feel free to edit it and submit a pull request!

Related References

add
Adds to a vector's x, y, and z components.

angleBetween
Calculates the angle between two vectors.

array
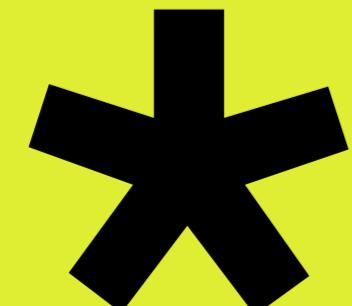Returns the vector's components as an array of numbers.

clampToZero
Replaces the components of a p5.Vector that are very close to zero with zero.

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p5.js

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