

pAccelerationZ

The system variable pAccelerationZ always contains the acceleration of the device along the z axis in the frame previous to the current frame. Value is represented as meters per second squared.

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Reference ▼

Acceleration

[accelerationX](#)
[accelerationY](#)
[accelerationZ](#)
[deviceMoved\(\)](#)
[deviceOrientation](#)
[deviceShaken\(\)](#)
[deviceTurned\(\)](#)
[pAccelerationX](#)
[pAccelerationY](#)
[pAccelerationZ](#)
[pRotationX](#)
[pRotationY](#)
[pRotationZ](#)
[rotationX](#)
[rotationY](#)
[rotationZ](#)
[setMoveThreshold\(\)](#)
[setShakeThreshold\(\)](#)
[turnAxis](#)

Related References

accelerationX

The system variable accelerationX always contains the acceleration of the device along the x axis.

accelerationY

The system variable accelerationY always contains the acceleration of the device along the y axis.

accelerationZ

The system variable accelerationZ always contains the acceleration of the device along the z axis.

deviceMoved

The deviceMoved() function is called when the device is moved by more than the threshold value along X, Y or Z axis.

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