

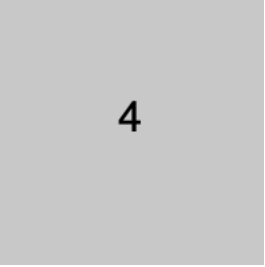
round()

Calculates the integer closest to a number.

For example, `round(133.8)` returns the value 134.

The second parameter, `decimals`, is optional. It sets the number of decimal places to use when rounding. For example, `round(12.34, 1)` returns 12.3. `decimals` is 0 by default.

Examples



```
function setup() {  
  createCanvas(100, 100);  
  
  background(200);  
  
  // Round a number.  
  let x = round(4.2);  
  
  // Style the text.  
  textAlign(CENTER);  
  textSize(16);  
  
  // Display the rounded number.  
  text(x, 50, 50);  
  
  describe('The number 4 written in middle of the canvas.');
```



```
function setup() {  
  createCanvas(100, 100);  
  
  background(200);  
  
  // Round a number to 2 decimal places.  
  let x = round(12.782383, 2);  
  
  // Style the text.  
  textAlign(CENTER);  
  textSize(16);  
  
  // Display the rounded number.  
  text(x, 50, 50);  
  
  describe('The number 12.78 written in middle of canvas.');
```

Syntax

```
round(n, [decimals])
```

Parameters

n	Number: number to round.
decimals	Number: number of decimal places to round to, default is 0.

Returns

Integer: rounded number.

This page is generated from the comments in [src/math/calculation.js](#). Please feel free to edit it and submit a pull request!

Related References

abs Calculates the absolute value of a number.	ceil Calculates the closest integer value that is greater than or equal to a number.	constrain Constrains a number between a minimum and maximum value.	dist Calculates the distance between two points.
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