p5.js

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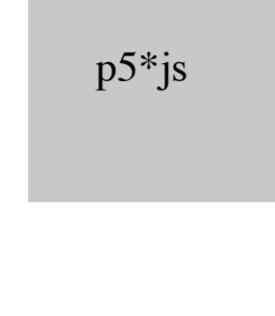🌐 English ⌄   ⚙ Accessibility ⌄   🔍 Search

removeElements()

Removes all elements created by p5.js, including any event handlers.

There are two exceptions: canvas elements created by createCanvas() and p5.Render objects created by createGraphics().

Examples

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```
function setup() {
  createCanvas(100, 100);

  background(200);

  // Create a paragraph element and place
  // it in the middle of the canvas.
  let p = createP('p5*js');
  p.position(25, 25);

  describe('A gray square with the text "p5*js" written in its
center. The text disappears when the mouse is pressed.');
}

// Remove all elements when the mouse is pressed.
function mousePressed() {
  removeElements();
}
```

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```
let slider;

function setup() {
  createCanvas(100, 100);

  // Create a paragraph element and place
  // it at the top of the canvas.
  let p = createP('p5*js');
  p.position(25, 25);

  // Create a slider element and place it
  // beneath the canvas.
  slider = createSlider(0, 255, 200);
  slider.position(0, 100);

  describe('A gray square with the text "p5*js" written in its
center and a range slider beneath it. The square changes color
when the slider is moved. The text and slider disappear when
the square is double-clicked.');
}

function draw() {
  // Use the slider value to change the background color.
  let g = slider.value();
  background(g);
}

// Remove all elements when the mouse is double-clicked.
```

This page is generated from the comments in src/dom/dom.js . Please feel free to edit it and submit a pull request!

Related References

addClass
Adds a class to the element.

attribute
Adds an attribute to the element.

center
Centers the element either vertically, horizontally, or both.

child
Attaches the element as a child of another element.

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