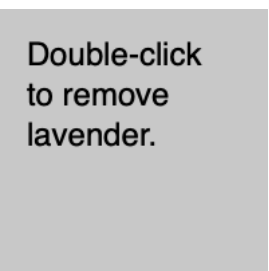


removeCue()

Removes a callback based on its ID.

Examples



```
let lavenderID;
let isRemoved = false;

function setup() {
  createCanvas(100, 100);

  // Create a p5.MediaElement using createAudio().
  let beat = createAudio('/assets/beat.mp3');

  // Play the beat in a loop.
  beat.loop();

  // Schedule a few events.
  beat.addCue(0, changeBackground, 'red');
  beat.addCue(2, changeBackground, 'deeppink');
  beat.addCue(4, changeBackground, 'orchid');

  // Record the ID of the "lavender" callback.
  lavenderID = beat.addCue(6, changeBackground, 'lavender');

  describe('The text "Double-click to remove lavender."
written on a red square. The color changes every 2 seconds
while the audio plays. The lavender option is removed when the
user double-clicks the square.');
```

Syntax

```
removeCue(id)
```

Parameters

id Number: ID of the cue, created by `media.addCue()` .

This page is generated from the comments in [src/dom/dom.js](#) . Please feel free to edit it and submit a pull request!

Related References

addClass Adds a class to the element.	attribute Adds an attribute to the element.	center Centers the element either vertically, horizontally, or both.	child Attaches the element as a child of another element.
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p5.js

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