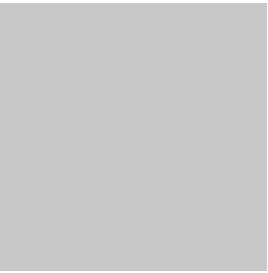


mouseMoved()

Calls a function when the mouse moves over the element.

Calling `myElement.mouseMoved(false)` disables the function.

Examples



▶

■

```
function setup() {  
  // Create a canvas element and  
  // assign it to cnv.  
  let cnv = createCanvas(100, 100);  
  
  background(200);  
  
  // Call randomColor() when the  
  // mouse moves.  
  cnv.mouseMoved(randomColor);  
  
  describe('A gray square changes color when the mouse moves  
over the canvas.');
```

Copy

Refresh

Syntax

`mouseMoved(fxn)`

Copy

Parameters

fxn	Function Boolean: function to call when the mouse moves over the element. <code>false</code> disables the function.
-----	---

This page is generated from the comments in `src/core/p5.Element.js` . Please feel free to edit it and submit a pull request!

Related References

addClass Adds a class to the element.	attribute Adds an attribute to the element.	center Centers the element either vertically, horizontally, or both.	child Attaches the element as a child of another element.
---	---	--	---

p5.js

Resources

Information

Socials

Reference
Tutorials
Examples
Contribute
Community
About
Start Coding
Donate

Download
Contact
Copyright
Privacy Policy
Terms of Use

GitHub ↗
Instagram ↗
X ↗
YouTube ↗
Discord ↗
Forum ↗

