

Circus Grammar Explained — Channels

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Abstract

This article documents the various ways one can declare *Circus* channels and channel sets using L^AT_EX markup. It also documents the open issues of the language related to these two syntactic categories.

1 Introduction

In this file, we explain the various aspect of *Circus* related to channel declarations. At each section relevant to the grammar, we include its corresponding CUP rule, as “Section name — grammarRule”.

Circus productions must be included within the *circus* L^AT_EX environment in order to be recognised by the parser. Therefore, to use *Circus* one needs to have the current version of the *circus.sty* L^AT_EX style file.

Amongst other commands, it contains all *Circus* keywords, and some useful environments.

2 *Circus* channel paragraphs — channelPara

In *Circus* channels are global paragraphs at section level. Other global paragraphs are channel sets, processes, and all other Z paragraphs. Firstly, we need to create a new section containing the *circus_toolkit* as a parent.

```
section circus_channels parents circus_toolkit

begin{zsection}
  \SECTION\ circus\_channels \parents\ circus\_toolkit
end{zsection}
```

We include with each typeset text the corresponded L^AT_EX code.

2.1 Common channels — channelDecl

Channels are declared in *Circus* to specify synchronisation points. Channel types are any Z expression, and they define the communication patterns to synchronise.

Untyped channels are also allowed. They represent synchronisation points with the given type *Synch*. Thus, declaring a untyped channel has the same effect as declaring the channel with type *Synch*, as defined in the *circus_toolkit.tex* file.

Channels are declared within the *circus* L^AT_EX environment, which are typeset as Z unboxed items like in the *zed* L^AT_EX environment. As the Z standard, various unboxed *Circus* items can be declared within the same environment, as long as they are separated by a **NL** (new-line) token.

2.1.1 Typed channels

Let us define some typed channels,

```
channel a, b : ℕ

begin{circus}
  \circchannel\ a, b: \nat
end{circus}%
```

STROKES ARE NOT ALLOWED IN CHANNEL NAMES - it messes up communication patterns.

2.1.2 Generic channels

Generic channels can also be declared, where generic formal parameters given are right after the **channel** keyword.

```
channel [X, Y] g, h, i : (X ↔ Y)

begin{circus}
  \circchannel\ [X, Y]\ g, h, i: (X \rel Y)
end{circus}%
```

As before, names with decorations must have hard spaces before hitting a **COMMA** token, as shown above.

2.1.3 Synchronisation channels

Synchronisation channels are defined without a type expression. The parser introduces a *Synch* **RefExpr** for it automatically, as it is necessary for translation to and from ZML. This name is defined as a given set in the `circus_toolkit.tex` file.

```
channel c, d
channel z, w

begin{circus}
  \circchannel\ c, d \\\
  \circchannel\ z, w
end{circus}%
```

This time, we left two declarations within the same **Z** box, but separated by a **NL** (new-line) token.

2.2 Channels through schemas — channelFromDecl

Another way of declaring typed channels is through schema references. Let us define a schema named *S* with two channels *a* and *b*

<i>S</i>	
$a, b : \mathbb{N}$	
$a > b \wedge b \neq 0$	

```
begin{schema}\{S\}
  a, b: \nat
\where
  a > b \land b \neq 0
end{schema}
```

With the **channelfrom** keyword, we can declare these channels as well.

```
channelfrom S

begin{circus}
  \circchannelfrom\ S
end{circus}%
```

These declarations include four channels of type \mathbb{N} , namely: a , b , a_1 , and b_1 . Another option is to have schemas with generic types.

$T[X]$
$x, y : \mathbb{P} X$
$x \subseteq y$

```
begin{schema}{T}[X]
  x, y: \power~X
\where
  x \subseteq y
end{schema}
```

In this case, one can define the channels from the schema via either: (i) declaring the schema name with corresponding number of generic actuals; (ii) leaving the original generic formal parameters (possibly renaming them); (iii) letting the typechecker decide; or (iii) redefining the generic formal parameters of channel types in terms of a new pattern of formal parameters for the schema generic actuals.

```
channelfrom T[N]
channelfrom [Y] T[Y]
channelfrom T2
channelfrom [A, B] T3[A  $\times$  B]

begin{circus}
  \circchannelfrom\ T[\nat] \ \
  \circchannelfrom\ [Y]\ T1[Y] \ \
  \circchannelfrom\ T2 \ \
  \circchannelfrom\ [A, B]\ T3[A \cross B]
end{circus}%
```

It is the task of the typechecker to guarantee that either the instantiation or (re)definitions are type-correct. For each case we would have:

- i **channel** $x, y : \mathbb{P} \mathbb{N}$
- ii **channel** [Y] $x1, y1 : \mathbb{P} Y$
- iii **channel** $x2, y2 : \mathbb{P} X$
- iv **channel** [A, B] $x3, y3 : \mathbb{P} (A \times B)$

Thus, **channelfrom** is just syntactic sugar for a corresponding **channel** declaration.

3 Circus channel set paragraphs — channelSetPara

Channel sets defines an expression to represent a particular set of channels. They are normally used as reference names for other *Circus* operators that have channel references as parts of their AST, such as the parallel and the hiding operators.

Channel sets are given as a name and a corresponding channel set expression.

```

channelset C ==  $\emptyset$ 
channelset C0 == { }
channelset C1 == { a, b, c, d }
channelset C2 == { x, y, x1, y1 }
channelset [A, B] C3 == { x2[A  $\times$  B], y2[A  $\rightarrow$  B], x1[A], y1[B] }
channelset C4 == (C1  $\cup$  C2  $\cap$  C3)  $\setminus$  (C0  $\cup$  C1  $\cup$  C)

begin{circus}
  \circchannelset\ C == \emptysetset \\\
  \circchannelset\ C0 == \lchanset \rchanset %\\
  \circchannelset\ C1 == \lchanset a, b, c, d \rchanset \\\
  \circchannelset\ C2 == \lchanset x, y, x1, y1 \rchanset \\\
  \circchannelset\ [A, B] C3 == \lchanset x2[A \cross B],
                                y2[A \fun B], x_1[A],
                                y1[B] \rchanset \\\
  \circchannelset\ C4 == (C1 \cup C2 \cap C3) \setminus
                        (C0 \cup C1 \cup C)
end{circus}

```

The channel set expressions mostly used are: set union, intersection and difference expressions; set extension expressions; reference expressions; and application expressions.

Considering **BasicChannelSetExpr** a special case of set extension (with special brackets), the channel set expressions are a subset of the whole Z expression tree. More precisely, table ?? shows which one of the available Z expression productions are valid channel set expressions. On the third column of the table table: “**Y(N)**” means the Z expression is (is not) valid; “**Y***” means the Z expression is valid provided one changes the normal ($\{ \}$) brackets to the special ($\{ \}$) channel set brackets; “**Y!**” means an undecided inclination towards accepting; and “**?**” means yet unknown. At the moment, the parser implementation only filters set extension and comprehension, hence accepting all other Z expression productions.

[Including all Z restrictions] Add the other restrictions from table ??

[How are the type rules for channel set references?] That is, could channel set references have generic actuals, as in?

```

channel [X] c, d : X
channel [Y] e, f : Y
channelset CS1 = { c, d }
channelset CS2 = { e, f }
channelset CS3 = CS1[N]  $\cup$  CS2[ $\mathbb{P} \mathbb{Z}$ ]

```

This is a typechecking problem that shouldn’t affect the parser, unless one wanted to restrict the generic instantiation as a parsing error, something that would require the use of **RefName** rather than **RefExpr**.

Even further, as occurred with channel declaration from schemas, where we could possibly have channels as well as the schema generics, shouldn’t we allow this for channel sets as well (*i.e.*, shouldn’t it has generic actions?

```

channelset [A, B] CS4 = CS1[N  $\times$  A]  $\cup$  CS2[A  $\times$  B]

```

If this is a desired feature, the AST for ChannelSet do require modification to include the list of **DeclName** for the generic formalis.

[decorated channel sets] Decorated channel sets are also valid in the parser at the moment, as it makes the production rules easier accepting strokes.

$$CS1_0 \Rightarrow \{ \{ c_0, d_0 \} \}$$

This could be removed if needed, though. At the moment, I am assuming it as a typechecking rather than a parsing problem.

[Channel set expressions subtree — restrictions] To simplify the implementation of channel set expressions, we simply encapsulate a Z expression (**expression**) filtered “adequately” (*i.e.*, do not containing set extensions or comprehension) and include the production for **BasicChannelSetExpr**.

From the expressive options to include Z applications, this is the simplest one. Nevertheless, as **BasicChannelSetExpr** is not embedded into the Z expression subtree, one cannot mix it with normal Z expressions. The consequence is a fairly uncompromising (verboseness) restriction. For example, something like

```
channelset CS1 == { a, b }
channelset CS2 == { c }
channelset CS3 == CS1 ∪ CS2
```

is valid because no Z expression is mixed with **BasicChannelSetExpr**, whereas something like

```
channelset CS3 == { a, b } ∪ { c }
```

is not valid because such mix occurs.

One first (abandoned) alternative solution was to include the **BasicChannelSetExpr** production under a Z expression and use flags to say when to consider it or not. The consequences are neither elegant, nor desirable: clumsy code, difficulty in properly restricting the channel set expression tree properly, etc.

4 Conclusion

5 Future work

The ideal solution for channel set expressions would be to have their own expression subtree. This would be the neatest choice as it neither requires filtering on the Z expression subtree, nor imposes the restrictions on mixed expressions just mentioned above. Nevertheless, it is a quite hard choice as sorting the precedences and solving the conflicts of such subtree is very difficult (see the `parser/tests/circus/cs_expression.Parser.xml` file for details).

Another task for the near future is to sort out the JAXB problem from **ChannelDecl**.

Description	Example	Valid CSE?
Conditional	if $pred$ then $expr$ else $expr$	Y
Universal quantification	$\forall decl \mid pred \bullet expr$	N
Existential quantification	$\exists decl \mid pred \bullet expr$	N
Unique existential quant.	$\exists_1 decl \mid pred \bullet expr$	N
Function construction	$\lambda decl \mid pred \bullet expr$	Y
Definite description	$\mu decl \mid pred \bullet expr$	Y
Substitution expression	let $abbrv \bullet expr$	Y
Schema equivalence	$S \Leftrightarrow T$	N
Schema implication	$S \Rightarrow T$	N
Schema disjunction	$S \vee T$	N
Schema conjunction	$S \wedge T$	N
Schema negation	$\neg S$	N
Schema composition	$S \circ T$	N
Schema piping	$S \gg T$	N
Schema hiding	$S \setminus T$	N
Schema projection	$S \upharpoonright T$	N
Schema precondition	pre S	N
Powerset	$\mathbb{P} X$?
Cartesian product	$X \times Y$	N
Prefix application (PRE)	$f_$?
Prefix application (L, ERE)	$a_b_$?
Prefix application (L, SRE)	$a_ , b_$?
Postfix application (POST)	$X \ast$?
Postfix application (ELP, ERP)	$_a_b$?
Postfix application (ELP, SREP)	$_a_ , b$?
Infix application (I)	$_ \cup _$	Y
Infix application (EL, ERE)	$_a_b_$?
Infix application (EL, SRE)	$_a_ , b_$?
Nofix application (L, ER)	a_b	?
Nofix application (L, SR)	$\langle _, _ \rangle$	Y
Set extension	$\{ a, b \}$	Y*
Set comprehension	$\{ decl \mid pred \}$?
Characteristic set comp.	$\{ decl \mid pred \bullet expr \}$?
Tuple extension	(x, y, z)	N
Characteristic definite desc.	$(\mu decl \mid pred)$?
Binding extension	$\langle x == 10, y == \{ \} \rangle$	N
Empty schema construction	$[]$	N
Schema construction	$[decl \mid pred]$ or $[pred]$	N
Binding selection	$S.x$ or $\langle x == 10 \rangle.x$	Y!
Tuple selection	$t.1$ or $(x, y).1$	Y!
Schema decoration	S' or S_1	Y!
Binding construction	θS	Y!
Function appl with Sch Expr.	$f [decl \mid pred]$?
Generic instantiation	$seq[\mathbb{N}, \mathbb{Z}]$, or $(_ \rightarrow _)[X, Y]$	Y
Schema renaming	$S[x/y, a/b]$	Y!
Number literal	10	N
Reference	$Name :$	Y

Table 1: Filtering the Z expression tree for channel sets