Watthanandh Luaengtawekul

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SOFTWARE DEVELOPMENT

Recent graduate with a bachelor's degree in Technology Media, majoring in Game Development, and a strong foundation in web development. I've been polishing my skills and expanding my knowledge in web development field over the past year. I'm a passionate developer eager to gain my first professional experience, learn new technologies, and contribute effectively to a development team.

SKILLS

Programming Language: HTML, CSS, JavaScript, TypeScript, C#

Tools: React, Tailwind CSS, Node.js, Firebase, PostgreSQL, MySQL, GitHub, Unity

Soft Skills: Problem Solving, Teamwork, Attention to details

EXPERIENCE

Garena (Thailand)   **July 2022 - Dec 2022**
Game Developer Intern

- Collaborated with developer team to design and develop various types minigames to published on Blockman Go platform, demonstrating strong teamwork, creativity and problem-solving skills.
- Coordinating and providing support with outsource developers, ensuring the game development remains on track.

PROJECTS

Library Web App

- Designed and developed a library web application for librarians based on my own experiences while I'm in high school. The website features book list, member list and lending list
- Technologies used: React.js, TypeScript, Tailwind CSS, PostgreSQL, Node.js, Express.js

Personal Portfolio

- Designed and developed a personal portfolio website to showcase my projects, skills and experiences
- Technologies used: React.js, TypeScript, Tailwind CSS

Todo List

- Developed a to-do web application that allows users to manage tasks. The application support task creation, update, delete and can be set due date and prioritize of the task.
- Technologies used: React.js, Tailwind CSS, Firebase

Calculator

- Developed a fully functional calculator application as a part of a Frontend Mentor challenge. The project focuses on delivery a clean, user-friendly interface with standard functionalities.
- Technologies used: React.js, Tailwind CSS

Nowat Shopping Website
- Developed frontend of e-commerce website focusing on enhancing user experience and ensuring responsive design. The website features a responsive design, product listings, product filters and an interactive shopping cart
- Technologies used: HTML, CSS, JavaScript

FPS VR Cross-platform | Senior Project
- Collaborated with a team to develop a VR first person shooter game using normcore as networking. The game can be played on PC and VR.
- Technologies used: Unity, Normcore

Plant Play
- Collaborated with a team to develop an e-commerce application that allows trading merchandise related to indoor plants.
- Technologies used: Flutter

FUT Shop
- Developed a full-stack shopping website, utilizing Node.js as a server and MySQL as database
- Technologies used: HTML, CSS, JavaScript, Node.js, MySQL

Tiny Agent
- Designed and developed a 2D mobile action game using Unity Ads for monetization.
- Technologies used: Unity

EDUCATION

Bachelor of Science in Technology Media
Majors: Game development
King Mongkut's University of Technology Thonburi
First-Class Honors