

# Caster Quick Reference

## 1. Numbers

numb <0...1m> ..... **print digits**  
word number <0...9> ..... **print as words**

## 2. Alphabet <sup>a</sup>

arch	hotel	oscar	victor
brov	india	prime	whiskey
char	julia	quebec	x-ray
delta	kilo	romeo	yankee
echo	lima	sierra	zulu
foxy	mike	tango	
goof	novakeen	uniform	

## 3. Punctuation

ace <sup>d</sup> ..... <b>space</b>	carrot ..... ^
tabby <sup>d</sup> ..... <b>tab</b>	questo ..... ?
prekris <sup>b</sup> ..... ( )	underscore ..... _
brax <sup>b</sup> ..... [ ]	modulo ..... %
curly <sup>b</sup> ..... { }	semper ..... ;
angle <sup>b</sup> ..... < >	deckle ..... :
quotes <sup>b</sup> ..... " "	pipe (sim   symbol) ..
thin quotes <sup>b</sup> ..... ' '	apostophe ..... ’
boom <sup>c</sup> ..... ,	slash ..... /
period   dot ..... .	back slash ..... \
clamor ..... !	starling ..... *
atty ..... @	<sup>e</sup> equals ..... =
hashtag ..... #	<sup>e</sup> plus ..... +
dolly ..... \$	<sup>e</sup> minus ..... -
tilde ..... ~	

## 4. Comparisons

[is] greater than ..... >  
[is] less than ..... <  
[is] greater [than] [or] equal [to] ..... >=  
[is] less [than] [or] equal [to] ..... <=  
[is] equal to ..... ==

## 5. Directions

sauce <sup>d</sup> ..... **up**  
dunce <sup>d</sup> ..... **down**  
lease <sup>d</sup> ..... **left**  
ross <sup>d</sup> ..... **right**

## 6. Editing

clear <sup>d</sup> ..... **bkspc**  
deli <sup>d</sup> ..... **del**  
shock <sup>d</sup> ..... **enter**  
cancel ..... **escape**  
save ..... **ctrl - s**

## 7. Selection, movement

shackle ..... **select line**  
shin <sup>a b</sup> ..... **shift - <dir>**  
queue <sup>a b</sup> ..... **ctrl - shift - <dir>**  
fly <sup>a b</sup> ..... **ctrl - <dir>**  
splat <sup>a b</sup> ..... **ctrl - del/bkspc**  
<sup>a</sup> wally ..... **home/end**  
tell sink ..... **end + enter**  
tell dock ..... **end + semicolon + enter**  
kraken ..... **ctrl + space**  
hug <enclose> <sup>e</sup> ..... **encloses target**

## 8. Copy and paste

stoosh <sup>c</sup> ..... **copy**  
cut <sup>c</sup> ..... **cut**  
spark <sup>c f</sup> ..... **paste**  
garb <sup>c</sup> ..... **double-click + copy**  
drop <sup>c</sup> ..... **double-click + paste**  
duple <sup>b</sup> ..... **duplicate line**

<sup>d</sup>Repeatable by saying number after  
<sup>a</sup>Takes optional direction parameter, one of the direction keys from table (5)  
<sup>b</sup>Takes optional number parameter for repetition  
<sup>e</sup>Takes prekris, brax, curly, angle, [thin] quotes  
<sup>c</sup>Takes optional number parameter, which is used to determine a persistent clipboard slot  
<sup>f</sup>Takes optional formatting parameters, e.g. "spark tie bow"

## 9. Programming core <sup>a</sup>

enable <language> ..... **activate module**

iffae	lodge and
shells	lodge or
shell iffae	lodge not
switch	print to console
breaker	function
default	class
for each	add comment
for loop	long comment
do loop	value not
while loop	return
convert to integer	value true
convert to floating-point	value false
convert to string	

## 10. Text formatting

### Capitalisation

yell ..... **SOME WORDS**  
tie ..... **Some Words**  
gerrish <sup>b</sup> ..... **someWords**  
sing ..... **Some words**  
laws ..... **some words**

### Spacing

gum | gun ..... **somewords**  
spine ..... **some-words**  
snake <sup>b</sup> ..... **some\_words**  
pebble ..... **some.words**  
incline ..... **some/words**  
dissent | descent ..... **some\words**

Capitalisation and spacing can be combined into a single command. Whether combining or not, they must be suffixed by "bow" and then dictation to format (ex: "tie snake bow some words")

<sup>a</sup>See the CCR languages quick reference in the docs for details of the language specific commands.  
<sup>b</sup>gerrish defaults to gum, snake to laws

<sup>a</sup>Prefix with "big" for capitals  
<sup>b</sup>Left key is pressed after  
<sup>c</sup>Space bar is pressed after  
<sup>d</sup>Repeatable by saying number after  
<sup>e</sup>Prefix with "long" to get spaces either side

## 11. Format setting

set [big] format <capitalisation> <spacing> bow  
Set a standard/[secondary] format

[big] format <dictation> .....  
Apply the standard/[secondary] format  
to dictation

## 12. Mouse replacement

kick ..... left click  
kick mid ..... middle click  
psychic ..... right click  
shift right click ..... shift right click  
shift click ..... shift click  
squat ..... left button down  
bench ..... left button up  
lean ..... right button down  
hoist ..... right button up  
colic ..... control left click  
scree <sup>a</sup> ..... scroll wheel  
curse ..... move cursor by pixels  
douglas ..... move cursor on grid  
rainbow ..... alternate grid  
legion ..... smart text selection  
left point ..... mouse to screen left  
center point ..... mouse to screen center  
right point ..... mouse to screen right

## 13. Template-based navigation

jump in <sup>b</sup> ..... move cursor inside next ({<  
jump out <sup>b</sup> ..... move cursor past next )}>  
jump back <sup>b</sup> ... move cursor inside prev )}>  
fill <target> <sup>b</sup> .... highlight <target> in line

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<sup>a</sup>Takes optional direction parameter, one of the direction keys from table (5)

<sup>b</sup>All of these are asynchronous, and can be cancelled with the word "cancel" if the search is taking too long. See *navigation.py* for a full list of targets.

## 14. Window management

minimise ..... minimise window  
maximise ..... maximise window  
remax ..... force maximise  
dredge ..... alt + tab  
switch window ..... display all windows  
move window ..... move with arrow keys  
window left ..... snap window to left  
window right ..... snap window to right  
show work ..... show active workspaces  
new work ..... create a new workspace  
close work ..... close the current workspace  
close all work ..... close all workspaces  
previous work <sup>a</sup> go to the previous workspace  
next work <sup>a</sup> ..... go to the next workspace  
go work <n> ..... go to workspace number n  
send work <n> . send the current window to  
workspace n  
move work <n> move the current window to  
workspace n

## 15. Repetition

again do ..... repeat last dictation  
again <n> times ..... repeat last dictation\*n  
record from history ..... open macro recorder  
complete ..... save macro  
delete recorded macros delete recorded macros

## 16. Aliasing

alias <dict> ..... alias highlighted text  
chain alias <dict> ..... alias as CCR

## 17. Bring me

program/website/folder/file to bring me as  
<key> ..... create a new bring me binding  
bring me <key> ..... open bring me binding  
remove <key> from bring me .....  
restore bring me defaults .....

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<sup>a</sup>Takes an optional number parameter for repetition

## 18. Dragon

number/spell/dictation/normal/command  
mode ..... switch dragon modes  
reboot dragon .....

## 19. Update and Caster Management

update caster ..... Updates Caster  
update dragonfly ..... Updates Dragonfly  
reboot caster ..... Restarts Caster

## 20. Example command chains

shackle clear .....  
    **Select and delete the current line**

queue lease stoosh three .....  
    **Store the previous word/variable name  
    in position three**

queue lease three hug brax .....  
    **Enclose the previous three elements in  
    square brackets**

shackle cut dunce four spark .....  
    **Cut the current line, move down four,  
    paste**

shin ross wally clear .....  
    **Select to the end of the line, delete**

ross wally clear four .....  
    **Go to the end of the line, backspace  
    four**

snake bow variable name .....  
    **variable\_name**

curly quotes arch ross deckle quotes brov .....  
    **{"a":"b"}**

backslash format command curly .....  
    **\command{}**

(python) tell sink print to console spark three ....  
    **new line, print(<third clipboard  
    position>)**

## 21. Update and Caster Management

clear caster log ..... **Clears Log Window**  
update caster ..... **Updates Caster**  
update dragonfly ..... **Updates Dragonfly**  
reboot caster ..... **Restarts Caster**