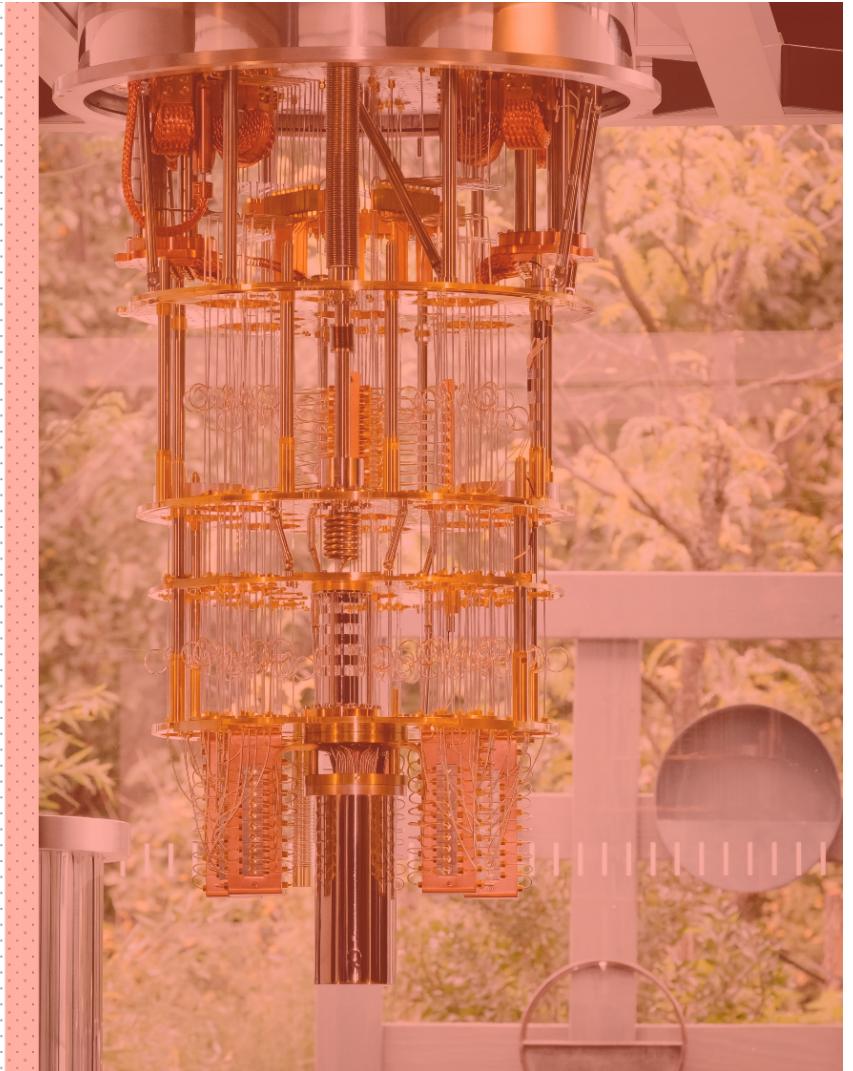


Towards Practical Hybrid Quantum / Classical Computing

M.Sc. Thesis Defense

Marcus Edwards



Conference Participation

MACHINE LEARNING FOR QUANTUM DESIGN



Quantum Annealers as Continuous Testing Automation Backends for Classical Web Code

Marcus Edwards¹, Dr. Atefeh Mashatan², Dr. Shohini Ghose³

Physics and Astronomy, University of Waterloo, Waterloo, ON¹, Cybersecurity Research Lab, Ted Rogers School of Information Technology Management, Ryerson University², Physics and Computer Science, Wilfrid Laurier University, Waterloo, ON³

Introduction

We present a methodology and software package for verifying WebAssembly (WASM) web code using quantum annealers. Executing a simulation of a WASM function on a quantum annealer enables fast edge-case detection which can be used to verify the correctness of the function. The methodology results from a speedup due to quantum tunneling in the annealer, which supports an efficient search over the analogous classical sampling techniques being adopted by web software companies.

Background

Efforts have been made to generate the classical logic systems that can be optimized on D-Wave's annealers. Most programming tools deal with very low-level logic systems. For example, most compilers called QMASM and qasm have syntax similar to assembly language and essentially translate them into binary. This is a good way to solve a large class of problems intended for D-Wave. ThreeQ.jl enables the construction of QUBOs within the Julia programming language. In April 2019, Scott Aaronson and John Preskill released a paper titled "Quantum Computing since Democritus". It is the state-of-the-art in quantum annealer based simulation of classical programs written in traditional programming languages.

D-Wave also provides their own Python library for programming their annealers. This library has recently introduced some higher level methods that provide developers the ability to easily compose Hamiltonians that correspond to simulations of slightly more complex digital constructs. For example, library methods exist for creating simulations of combinational half and full adders.

Goals

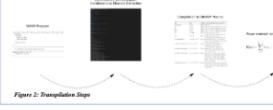
We argue that a specific domain of continuous automation tasks that is immediately relevant to the verification of the correctness and security of large-scale commercial software development projects could benefit from improvements by developing a particular class of tests to execution on a quantum annealer using our new method.

We introduce a transpiler methodology, QuantumEnv, that enables the translation of arbitrary classical programming languages including C/C++, PHP, Python, Ruby, TypeScript and JavaScript on D-Wave's quantum annealer systems to this. A logical next step for future work would be to provide a language agnostic test automation framework for the validation of web-based software.



Methods

While WASM is more hardware agnostic than other assembly languages like x86 and we don't have to deal with assumptions in the language about execution hardware, compiling arbitrary WASM code in its entirety to QMASM is still not a reasonable endeavor. Instead, we easily typecast functions that can be converted in one fell swoop to QMASM. This is a multi-step compilation process. A function is difficult to translate from WASM to QMASM is the sequential nature of WASM code. We are limited to 2048 qubits for code and data, so this defines the boundary between what WASM modules will be simulatable and what modules need to be broken up further before being simulated. Hence, our WASM compilation process involves two intermediate steps.



Results

A demo WASM module "math.wasm" provides functions that compute the dot products of 2 and 3 dimensional vectors. This module was written for the purposes of this demonstration in the W3c-preamble format. Passing this module to our Rust transpiler is done using the following command:

Methods Continued

Dependency Collapsing for Compatibility with Annealing:

- Collapses all data, name and control dependencies into a single feed-forward data tree
- Each data dependency is mapped to a qubit
- The effectively achieves the simulation of the sequential program by trading the time dimension additional spatial dimensions

Combinational Element Abstraction:

- Each block of WASM instructions that can be combinatorially executed is extracted
- Control-dependencies are normalized to maximize the size and number of these combinational blocks
- These blocks can be compiled individually to QMASM scripts
- Each of these is a candidate for execution on a quantum annealer

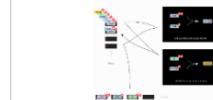


Figure 3: Dependency Tree

Results

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Figure 4: Transpilation Command

The transpiler then reads the WASM file, categorizing each instruction into one of the categories: function calls, control flow instructions, data flow instructions, data creation instructions, data memory operations. All paths through the program are traced out. The user is asked whether to parallelize each function.



Figure 5: Instruction Categorization

The code is normalized using a parallelizing compilation methods inspired by Fortran's Parallelizing Fortran Compiler (PFC), and then each combinational instruction is translated to a QMASM script. The transpiler then provides comments and provides commands and the resulting data structure is handed off for conversion to a QUBO and Hamiltonian parameters.



Figure 6: Using Hamiltonian Parameters

Robust General N User Quantum Secure Direct Communication via GHZ – Like State

Dr. Ahmed Farouk and Marcus Edwards

IQIC Special Session
The VAMMCS International Conference
Waterloo, Ontario, Canada | August 18-23, 2019

1

Practical Quantum Algorithms



Controlled Teleportation on the IBM Quantum Computing Platform

Marcus Edwards and Dr. Shohini Ghose
Physics and Computer Science, Wilfrid Laurier University
IBM Q

Controlled Teleportation

Quantum teleportation is the process of transferring quantum information between separated locations. In this experiment, the source host qubit is measured and sent to the remote location, called controlled teleportation, after which it is sent to the remote location. The target qubit is then measured and sent back to the source host, and experimental implementation using the IBM quantum computer.

Project Goals

The goal of doing this project is to demonstrate the efficiency of the quantum teleportation process implemented experimentally. The main purpose of this project is to demonstrate the efficiency of the quantum teleportation process implemented experimentally.

Theoretical Procedure

The goal of doing this project is to demonstrate the efficiency of the quantum teleportation process implemented experimentally. The main purpose of this project is to demonstrate the efficiency of the quantum teleportation process implemented experimentally.

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Controlled Teleportation

Developing a Hybrid Methodology for Solving Quantum Problems

Marcus Edwards¹
Dr. Shohini Ghose
Physics and Astronomy, University of Waterloo, Waterloo, ON¹
Physics and Computer Science, Wilfrid Laurier University, Waterloo, ON²

Abstract

In 1992, Feynman formally stated the exponential scaling issue that is inherent in solving quantum mechanics on a classical computer. This is one of the challenges to quantum computing, but also the reason why quantum computers are considered to be the future of computation. In this paper, we propose a hybrid methodology for solving quantum problems. This methodology is composed of three components: 1) Neural Network Simulator (NN), 2) Environment, and 3) Programming. All three components are interconnected and work together to solve quantum problems.

Observations

We propose a methodology for solving quantum problems. This methodology is composed of three components: 1) Neural Network Simulator (NN), 2) Environment, and 3) Programming. All three components are interconnected and work together to solve quantum problems.

Simulators

We propose a methodology for solving quantum problems. This methodology is composed of three components: 1) Neural Network Simulator (NN), 2) Environment, and 3) Programming. All three components are interconnected and work together to solve quantum problems.

Environment

We propose a methodology for solving quantum problems. This methodology is composed of three components: 1) Neural Network Simulator (NN), 2) Environment, and 3) Programming. All three components are interconnected and work together to solve quantum problems.

Interface

We propose a methodology for solving quantum problems. This methodology is composed of three components: 1) Neural Network Simulator (NN), 2) Environment, and 3) Programming. All three components are interconnected and work together to solve quantum problems.

Programming

We propose a methodology for solving quantum problems. This methodology is composed of three components: 1) Neural Network Simulator (NN), 2) Environment, and 3) Programming. All three components are interconnected and work together to solve quantum problems.

ACKNOWLEDGEMENTS

We would like to thank my supervisor, Dr. Shohini Ghose, for her valuable support and mentorship, and for the insightful opportunities she has provided for me to learn and grow. I would also like to recognize Prof. Dr. Michael G. Thompson for his valuable support and guidance.

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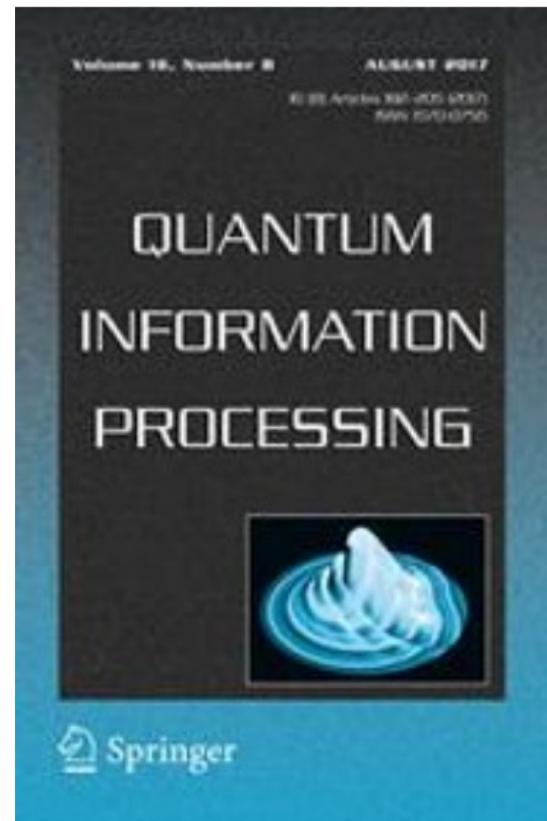
Journal Publication

M. Edwards, A. Mashatan, and S. Ghose.

“A review of quantum and hybrid quantum / classical blockchain protocols”.

In: Quantum Information Processing 19.6 (2020).

DOI: 10.1007/s11128-020-02672-y.



Defense Overview



OPEN PROBLEMS

1. Point-to-Point Communication
2. Trusted Node Networks
3. Hybrid / Quantum Networks



LITERATURE REVIEW

1. Blockchain fundamentals
2. Quantum blockchains
3. Hybrid blockchains



METHODOLOGIES

1. Experimental Control Study
2. Experimental Technology Design
3. Theoretical Network Design



RESULTS

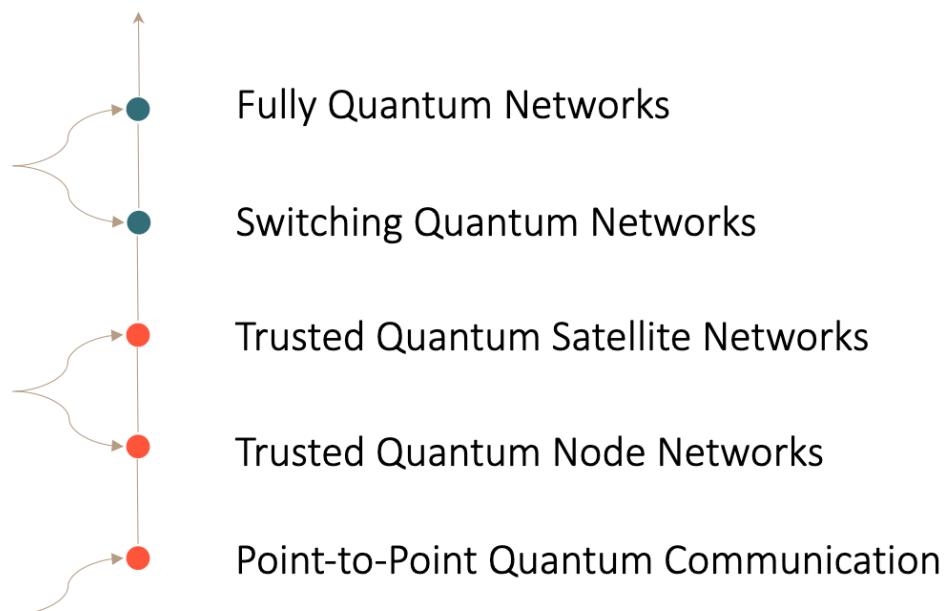
1. Experimental Study Results
2. Experimental Demonstration
3. Bounded Scalability

Motivation and Context

Status: Basic Physics Research

Status: Engineering and Design

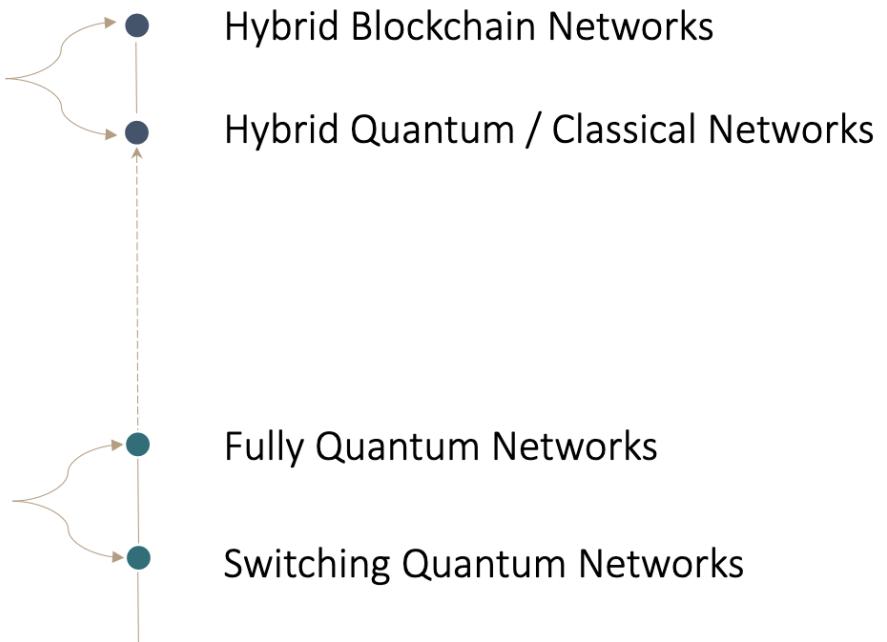
Status: Commercially Available



Norbert Lütkenhaus. "Lecture 22 - QKD Networks." QIC 890 - Applied Quantum Cryptography (Nov. 2020), Waterloo ON, University of Waterloo.

Research Trajectory

Status: Presented in this Thesis!



Open Questions

Hybrid / Quantum Networks

- Multi-party applications (not reduceable to point-to-point)
 - Anonymous channels
 - Multi-party arbitrary function evaluation
-

Trusted Node Networks

- Integration of QKD into security architecture
 - Reduction of trust assumptions
 - Authentication or proof of identity
-

Point-to-Point Communication

- Tools to evaluate protocols
- Abilities to handle imperfections
- More applications

Norbert Lütkenhaus. "Lecture 22 - QKD Networks." QIC 890 - Applied Quantum Cryptography (Nov. 2020), Waterloo ON, University of Waterloo.

Practical Quantum / Classical Internet Goals

VIABLE TECHNOLOGY

Requires quantum control.

COMPLEMENTARY PARADIGMS

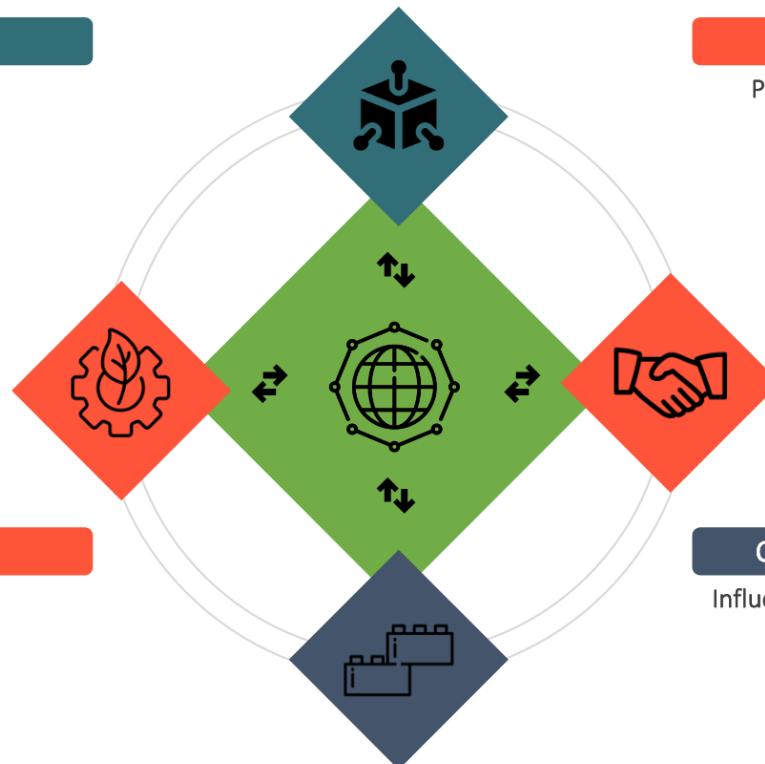
Paradigms need to be complementary.

SUSTAINABLE ECOSYSTEM

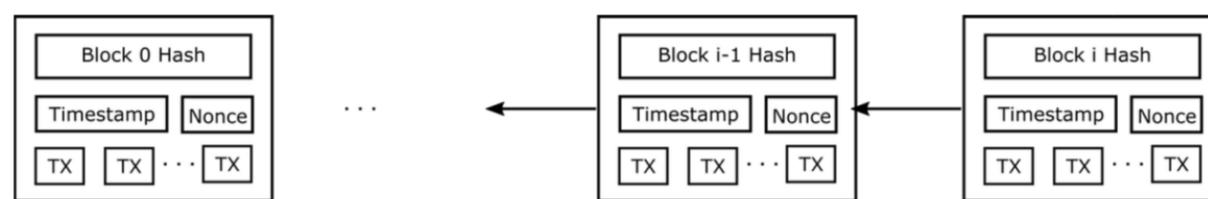
New tooling and security.

CONSTRUCTIVE COLLABORATION

Influence between peers should be kept level.



Blockchain – Data Structure



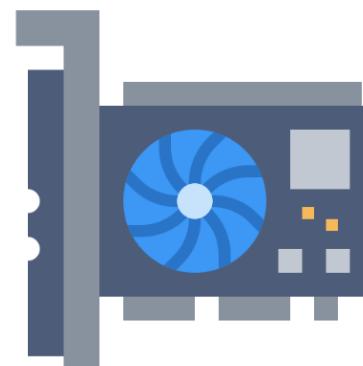
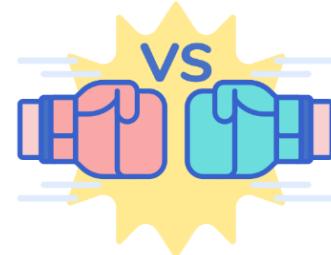
- TX = a transaction record
- Timestamp = the exact time of a block's publication
- Nonce = a unique, non-recurring identifier for a block
- Hash = the “proof of work” for the block

Satoshi Nakamoto. Bitcoin: A Peer-to-Peer Electronic Cash System. url: <https://bitcoin.org/bitcoin.pdf>.

Blockchain – Consensus Algorithms



Proof of Stake



Proof of Work

Dylan J. Yaga et al. Blockchain Technology Overview. Nov. 2018. url: <https://www.nist.gov/publications/blockchain-technology-overview>.

Blockchain – Smart Contracts



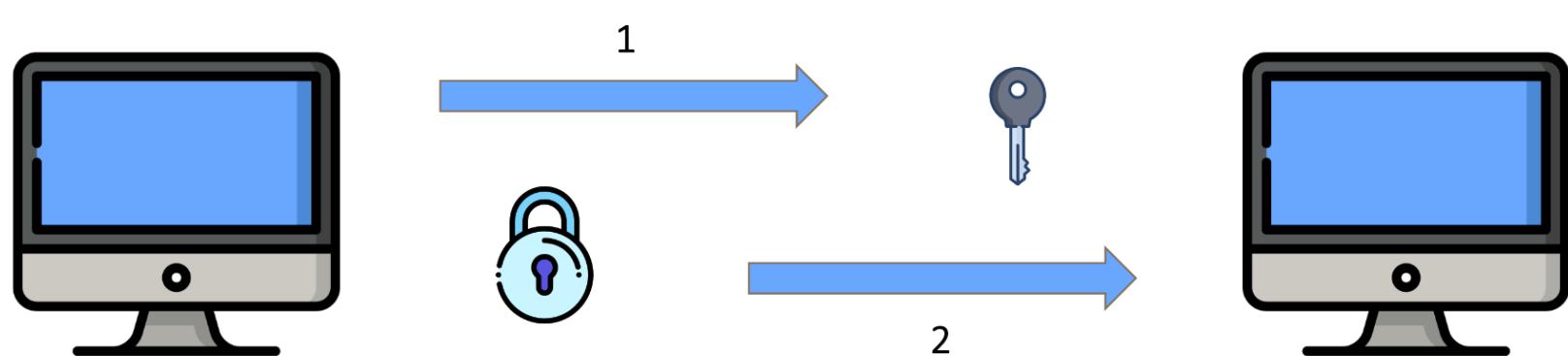
Vitalik Buterin. Ethereum whitepaper. 2013. url: <https://whitepaper.io/document/5/ethereum-whitepaper>.

Quantum Blockchain

- Quantum coins
 1. Generate two random bit strings M and N of length l
 2. Prepare a quantum state $|\$> = |0>^{\otimes l}$
 3. For each bit $i < l$:
 - If $M_i = 0$ and $N_i = 0$, do nothing to the i^{th} qubit
 - If $M_i = 0$ and $N_i = 1$, rotate the i^{th} qubit state to $|1>$
 - If $M_i = 1$ and $N_i = 0$, rotate the i^{th} qubit state to $|+>$
 - If $M_i = 1$ and $N_i = 1$, rotate the i^{th} qubit state to $|->$

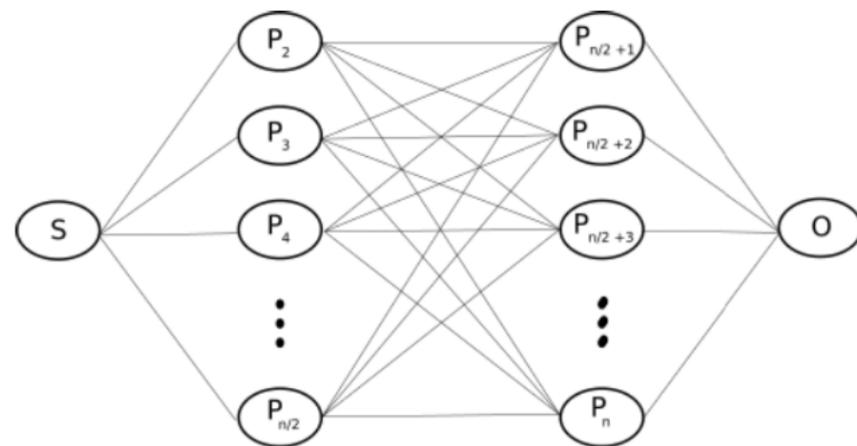
Stephen Wiesner. "Conjugate coding". In: ACM SIGACT News 15.1 (1983), pp. 78–88. doi: 10.1145/1008908.1008920.

Quantum Binding Commitments



Dominique Unruh. "Collapse-Binding Quantum Commitments Without Random Oracles". In: Advances in Cryptology - ASIACRYPT 2016 Lecture Notes in Computer Science (2016), pp. 166–195. doi: 10.1007/978-3-662-53890-6_6.

Quantum Honest Byzantine Agreement



- S = Sender of vote
- P = other network participant
- n = number of participants
- L = verification lists distributed to all P
- b = Boolean vote value
- ID = indexes of b in L

Xin Sun et al. "Quantum-enhanced Logic-based Blockchain I: Quantum Honest-success Byzantine Agreement and Qulogicoind". In: arXiv e-prints, arXiv:1805.06768 (May 2018), arXiv:1805.06768. arXiv: 1805.06768 [quant-ph].

Collision Free Quantum Money

- equal superposition of exponentially many unrelated terms

$$|\$l\rangle = \frac{1}{\sqrt{N_l}} \sum_{x \in t, L(x)=l} |x\rangle$$

- Valid quantum money states

$$M^r \doteq \sum_l |\$l\rangle \langle \$l| \quad M = \frac{1}{N} \sum_{i=1}^N P_i$$

- Verification Kraus operators

$$(I \otimes \frac{1}{\sqrt{N}} \sum_{i=1}^N |i\rangle) U (I \otimes \frac{1}{\sqrt{N}} \sum_{i=1}^N |i\rangle)^\dagger = \frac{1}{N} \sum_{i=1}^N P_i = M$$

- Approximately verified state

$$\sum_l |\$l\rangle \langle \$l|$$

Andrew Lutomirski et al. "Breaking and making quantum money: toward a new quantum cryptographic protocol". In: arXiv e-prints, arXiv:0912.3825 (Dec. 2009), arXiv:0912.3825. arXiv: 0912.3825 [quant-ph].

Quantum Lightning



Quantum money



Verification using a classical serial number



Verification does not tamper with money

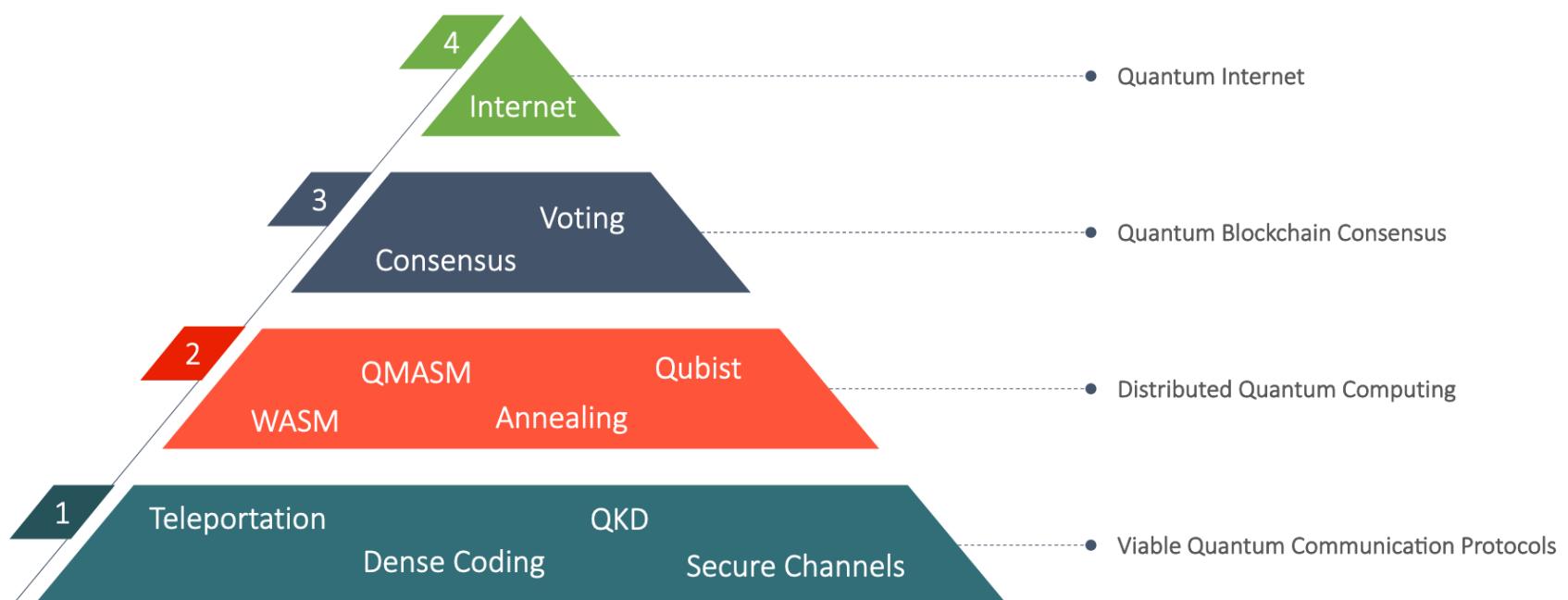
Mark Zhandry. "Quantum Lightning Never Strikes the Same State Twice". In: Advances in Cryptology - EUROCRYPT 2019 Lecture Notes in Computer Science (2019), pp. 408–438. doi: 10.1007/978-3-030-17659-4_14.

Hybrid Quantum Classical Blockchain

- Payments
 - P sends $|$>$, a contract id *cid*, and serial number *serial* to P'
 - P' sends a *Retrieve Contract* message to the ledger, retrieving the contract *cid*.
 - P' accepts the payment if *cid* and $\text{Verify}(|$>) = \text{serial}$
- Coin Recovery
 - *Trigger* message to cause a smart contract to execute a circuit *BanknoteLost*
 - P' has the chance to challenge for a fixed time by demonstrating ownership of the matching classical serial number
 - If not successfully challenged, P is given the new quantum coin

Andrea Coladangelo. "Smart contracts meet quantum cryptography". In: arXiv e-prints, arXiv:1902.05214 (Feb. 2019), arXiv:1902.05214. arXiv: 1902.05214 [quant-ph].

Complementary Research Areas



Effectiveness of Quantum Control for Networks

			
<h3>Algorithm Selection</h3> <p>Looked at entanglement based communication</p> <p>Chose controlled quantum teleportation</p> <p>Chose controlled Dense Coding</p>	<h3>Translation to Code</h3> <p>Converted circuits to low-level specifications in OpenQASM</p> <p>Converted OpenQASM to Python programs</p> <p>Made compatible with IBM Q application programming interface</p>	<h3>Experimentation</h3> <p>Designed and implemented case-based fidelity measurement circuits</p> <p>Designed and implemented tests for the impact of the controller on result fidelity</p> <p>Automated batch testing for each algorithm and controller behaviour</p>	<h3>Results Analysis</h3> <p>Collected statistical results from batches of results</p> <p>Performed analysis of statistical significance of the controller</p> <p>Performed state tomography to verify fidelity results</p>

Open Questions Addressed

Hybrid / Quantum Networks

- Multi-party applications (not reduceable to point-to-point)
 - Anonymous channels
 - Multi-party arbitrary function evaluation
-

Trusted Node Networks

- Integration of QKD into security architecture
 - Reduction of trust assumptions
 - Authentication or proof of identity
-

Point-to-Point Communication

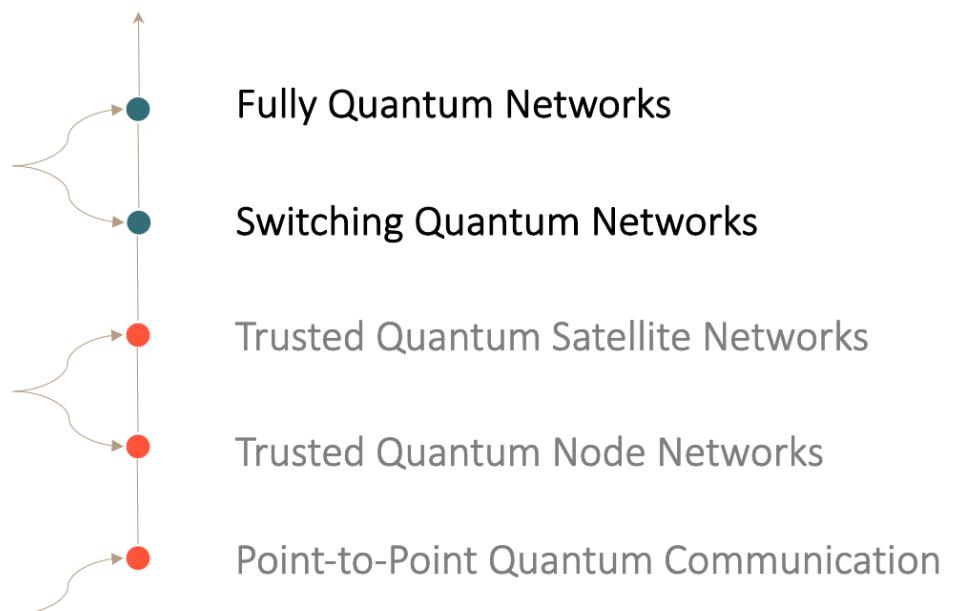
- Tools to evaluate protocols
- Abilities to handle imperfections
- More applications

Motivation and Context

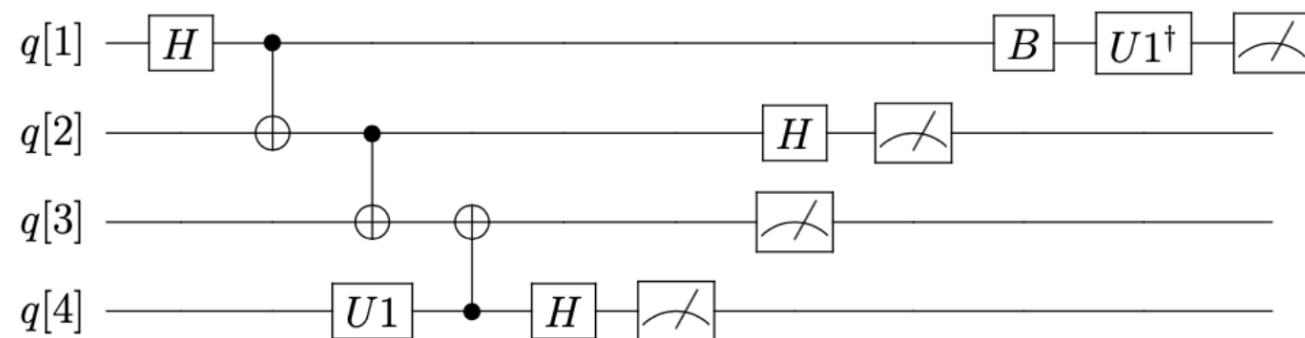
Status: Basic Physics Research

Status: Engineering and Design

Status: Commercially Available



Controlled Teleportation



Xihan Li and Fuguo Deng. "Controlled teleportation". In: Frontiers of Computer Science in China 2.2 (2008), pp. 147–160. doi: 10.1007/s11704-008-0020-0.

Bob's Decoding Operations

Bell State	Charlie's Result	Bob's Operation
$ \phi^+>_{xA}$	$ +x>$	I
$ \phi^+>_{xA}$	$ -x >$	Z
$ \phi^->_{xA}$	$ +x >$	Z
$ \phi^->_{xA}$	$ -x >$	I
$ \psi^+>_{xA}$	$ +x >$	X
$ \psi^+>_{xA}$	$ -x >$	XZ
$ \psi^->_{xA}$	$ +x >$	XZ
$ \psi^->_{xA}$	$ -x >$	X

Xihan Li and Fuguo Deng. "Controlled teleportation". In: Frontiers of Computer Science in China 2.2 (2008), pp. 147–160. doi: 10.1007/s11704-008-0020-0.

Experimental Methodology

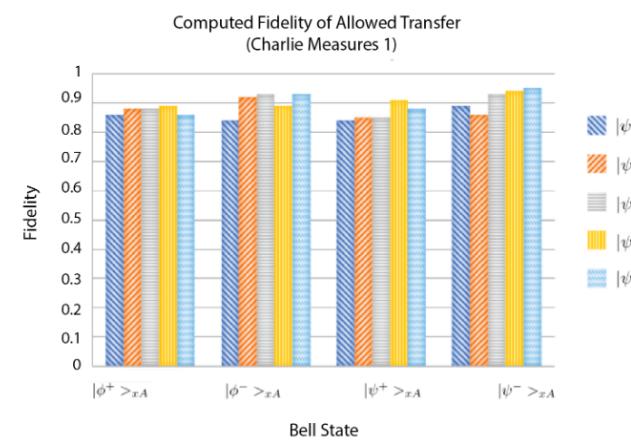
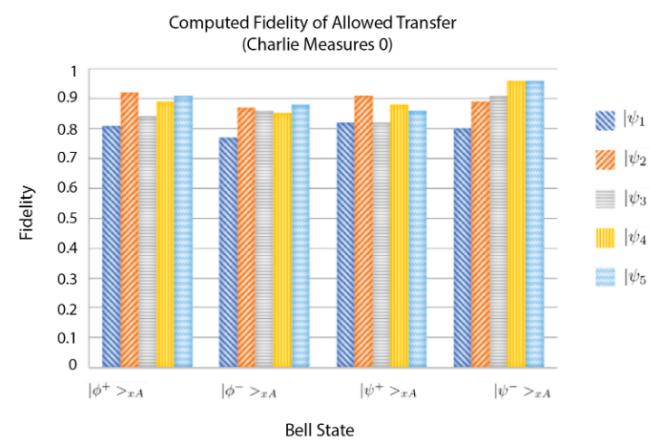
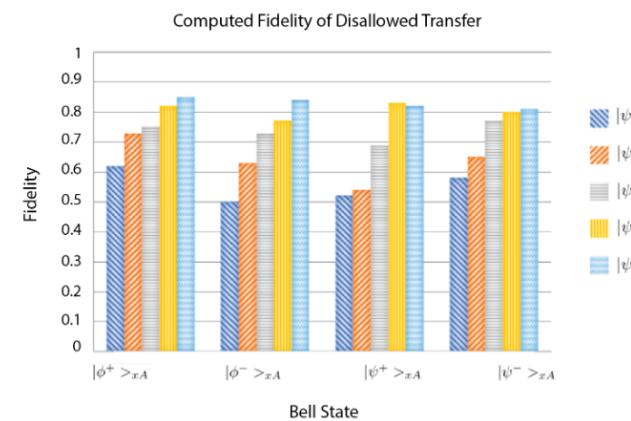
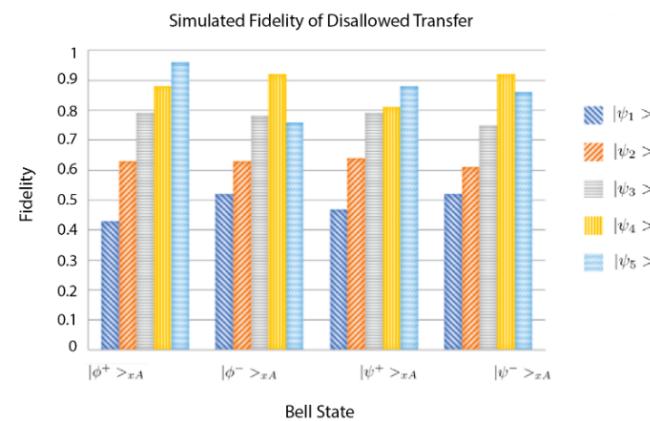
- Limitations

1. Measurements taken during an execution cannot affect the gates that are applied as a part of the circuit.
2. API returns a probability distribution of measurement results over a number of executions.
3. Direct measurement results provide no insight since they can't discriminate between contexts.

- Strategies

1. A post-selection algorithm was implemented that filtered out bad choices by Bob.
2. Each of the four circuits was run in a batch of 1000 executions each.
3. The dagger of the input state was applied to qubit B at the end of the procedure.

Fidelities

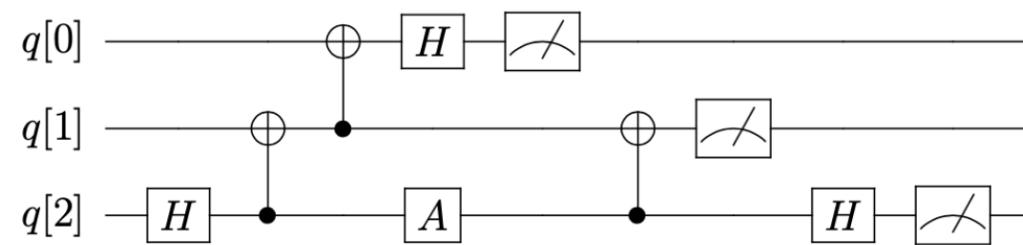


Significance



$$\frac{\bar{F}_{allowed} - \bar{F}_{disallowed}}{max(Q3_{allowed}) - min(Q1_{disallowed})} = \frac{0.87 - 0.71}{0.92 - 0.62} = 57\%$$

Superdense Coding



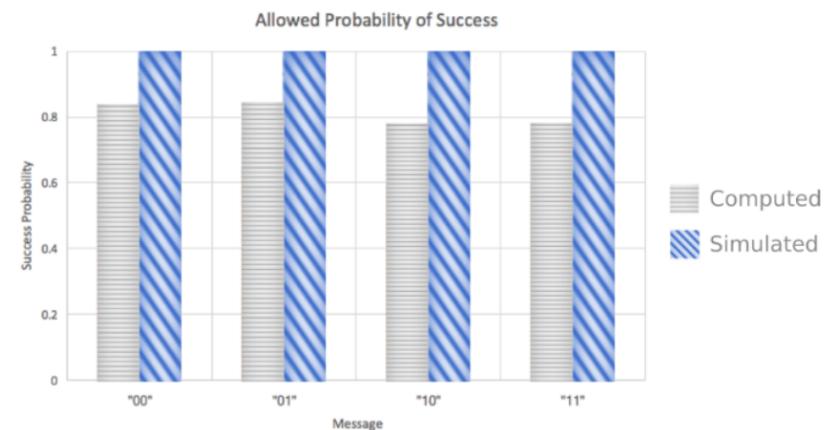
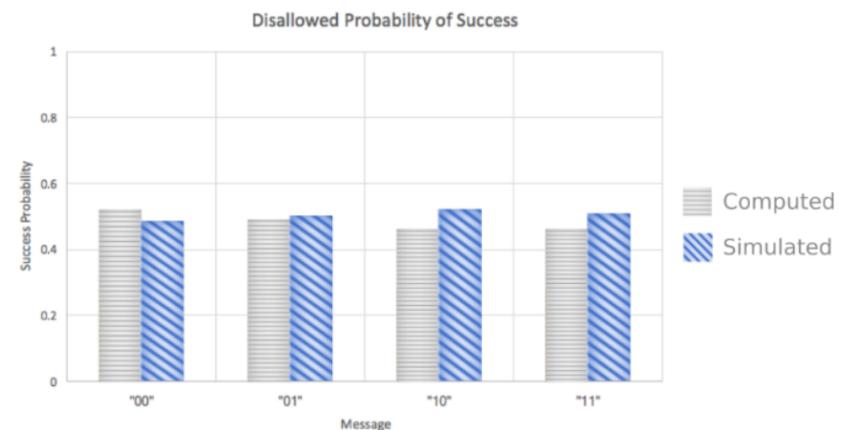
Jiu-Cang Hao, Chuan-Feng Li, and Guang-Can Guo. "Controlled dense coding using the Greenberger-Horne-Zeilinger state". In: Physical Review A 63.5 (Nov. 2001). doi: 10.1103/physreva.63.054301.

Data Encoding Operations

Message	Gates
00	I
01	Z
10	X
11	Y

Jiu-Cang Hao, Chuan-Feng Li, and Guang-Can Guo. "Controlled dense coding using the Greenberger-Horne-Zeilinger state". In: Physical Review A 63.5 (Nov. 2001). doi: 10.1103/physreva.63.054301.

Fidelities



State Tomography Verification

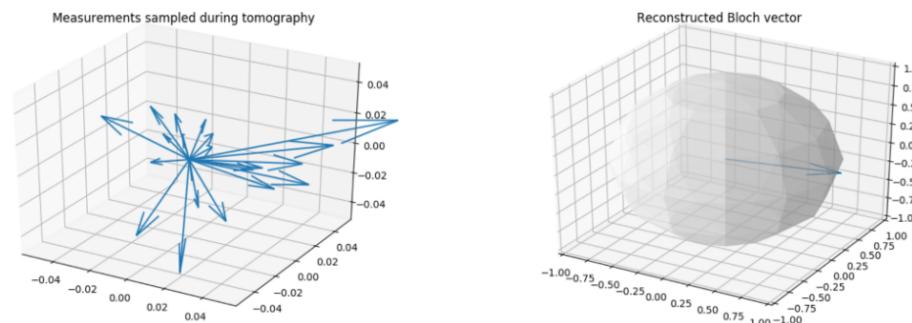
- Relative phases
- Axis rotations
- Bloch vector reconstruction
- Results (Alice sends Z)

$$\text{phase}_j = \frac{2\pi j}{\text{phases} - 1}$$

Axis Rotations

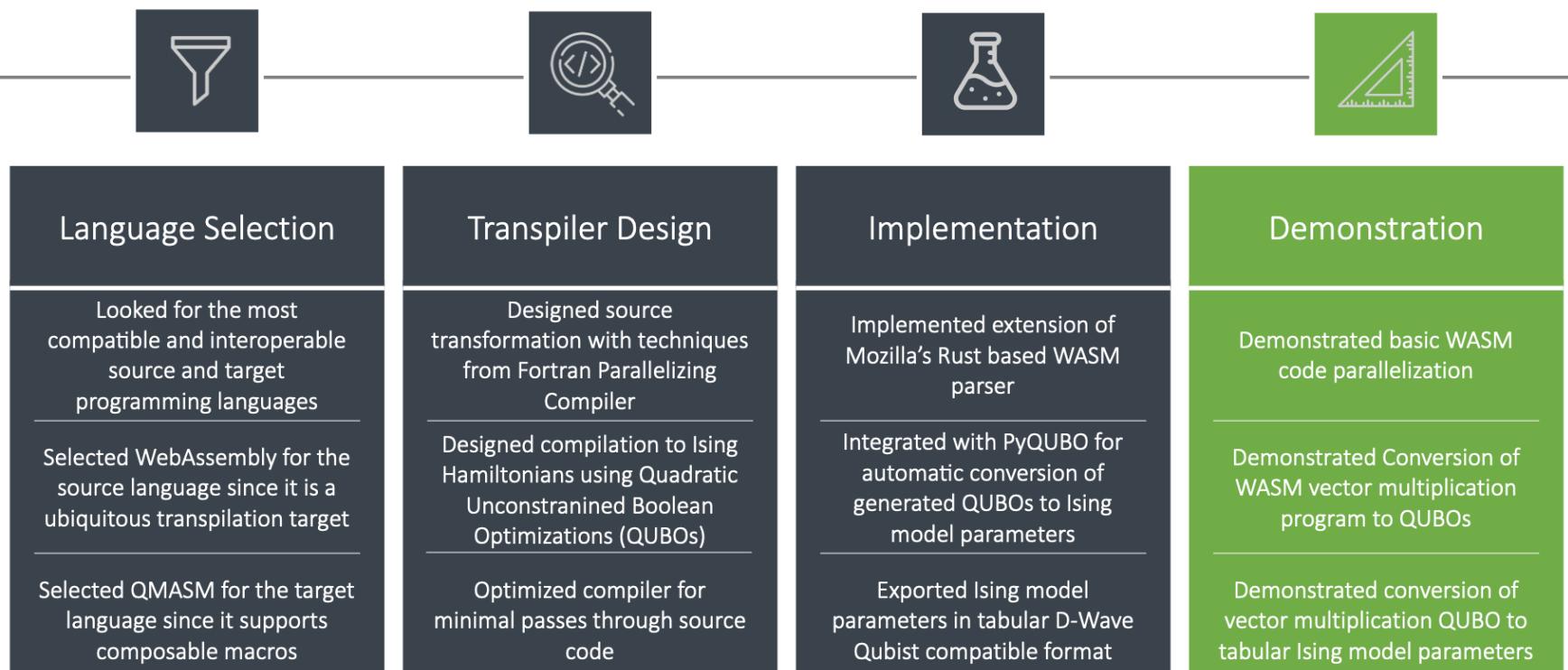
X-Axis	Y-Axis	Z-Axis
M H	M H S[†]	M

```
# sum all observed vectors
x, y, z = zip(*bloch_vectors)
x = functools.reduce(lambda pre, curr: pre + curr, x)
y = functools.reduce(lambda pre, curr: pre + curr, y)
z = functools.reduce(lambda pre, curr: pre + curr, z)
```



Shukla, Abhishek, et al. "Complete Characterization of the Directly Implementable Quantum Gates Used in the IBM Quantum Processors." 2018.

Hybrid Streaming Web Code Execution



Open Questions Addressed

Hybrid / Quantum Networks

Multi-party applications (not reduceable to point-to-point)
Anonymous channels
Multi-party arbitrary function evaluation

Trusted Node Networks

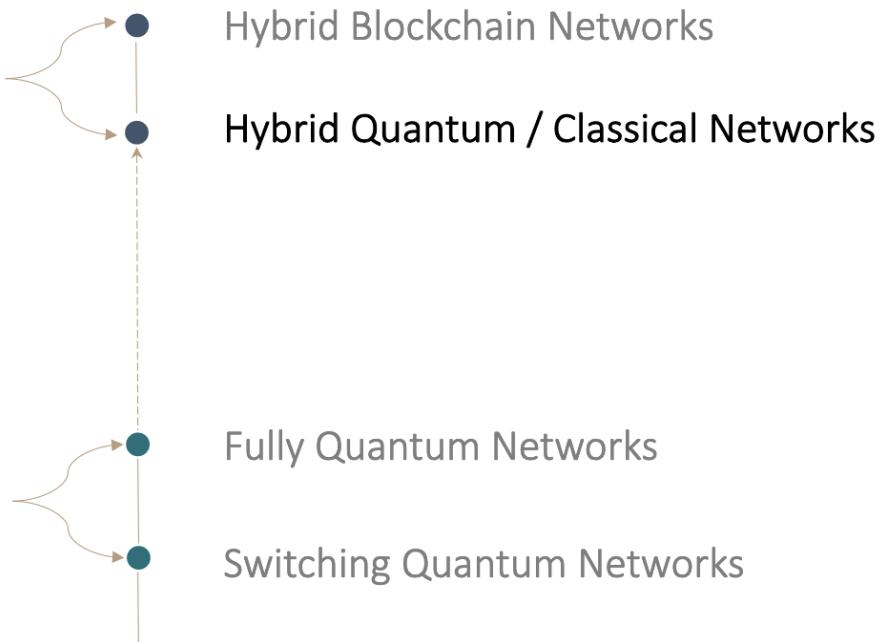
Integration of QKD into security architecture
Reduction of trust assumptions
Authentication or proof of identity

Point-to-Point Communication

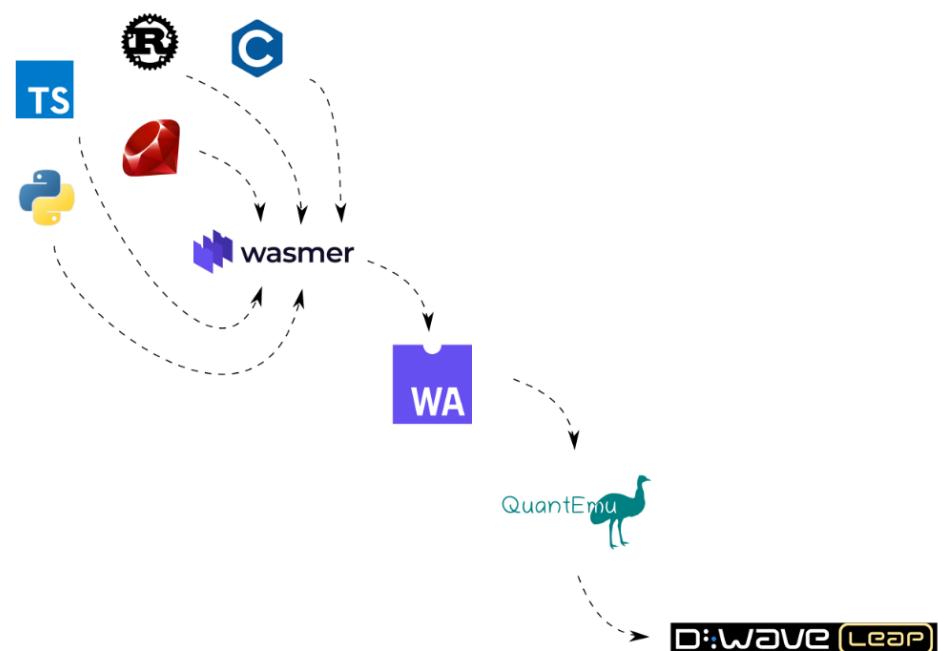
Tools to evaluate protocols
Abilities to handle imperfections
More applications

Motivation and Context

Status: Presented in this Thesis!



WebAssembly



WebAssembly Text Format

```
function accel(vi, vf, t){  
    return (vi - vf)/t;  
}  
  
(func $accel (param $vi i32) (param $vf i32) (param $t i32) (result i32)  
  (i32.div_u  
   (i32.sub  
    (get_local $vf)  
    (get_local $vi)  
   )  
   (get_local $t)  
  )  
)
```



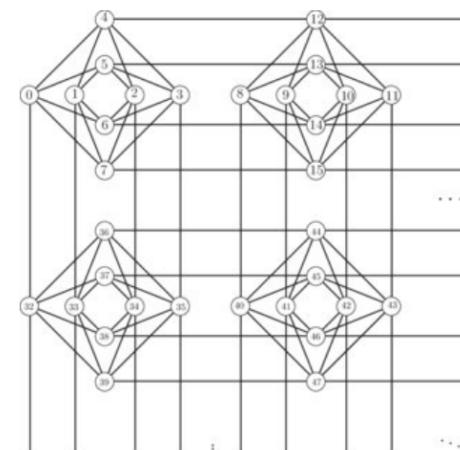
MDN Web Docs. Understanding WebAssembly text format. url: https://developer.mozilla.org/en-US/docs/WebAssembly/Understanding_the_text_format#S-expressions.

Quantum Annealing

- D-Wave's annealers are capable of solving problems of a form

$$\mathbf{H}(\hat{\sigma}) = \sum_{i=0}^{N-1} h_i \sigma_i + \sum_{i=0}^{N-2} \sum_{j=i+1}^{N-1} J_{i,j} \sigma_i \sigma_j$$

- Qubit connectivity “Chimera” graph



D-Wave. url: <https://www.dwavesys.com/p-res-releases/d-wave-previews-next-generation-quantum-computing-platform>.

Quadratic Unconstrained Optimization

- A quadratic unconstrained Boolean expression

$$-x - z + 2xz$$

- Unpenalized solution example

$$\mathbf{P} = 2xz - x - z + 1 = 2 \times 0 \times 1 - 0 - 1 + 1 = -1 + 1 = 0$$

- Penalized solution example

$$\mathbf{P} = 2xz - x - z + 1 = 2 \times 0 \times 0 - 0 - 0 + 1 = 1$$

D-Wave. Wave Ocean Software Documentation. url: <http://docs.ocean.dwavesys.com/>.

QMASM Macros

Cell	Logic	Quadratic pseudo-Boolean function representation
NOT	$Y = \neg A$	$\mathbb{H}_{\neg}(\sigma_{\gamma}, \sigma_A) = \sigma_A \sigma_{\gamma}$
AND	$Y = A \wedge B$	$\mathbb{H}_{\wedge}(\sigma_{\gamma}, \sigma_A, \sigma_B) = -\frac{1}{2}\sigma_A - \frac{1}{2}\sigma_B + \sigma_{\gamma} + \frac{1}{2}\sigma_A \sigma_B - \sigma_A \sigma_{\gamma} - \sigma_B \sigma_{\gamma}$
OR	$Y = A \vee B$	$\mathbb{H}_{\vee}(\sigma_{\gamma}, \sigma_A, \sigma_B) = -\frac{1}{2}\sigma_A - \frac{1}{2}\sigma_B - \sigma_{\gamma} + \frac{1}{2}\sigma_A \sigma_B - \sigma_A \sigma_{\gamma} - \sigma_B \sigma_{\gamma}$
NAND	$Y = A \uparrow B$	$\mathbb{H}_{\uparrow}(\sigma_{\gamma}, \sigma_A, \sigma_B) = -\frac{1}{2}\sigma_A - \frac{1}{2}\sigma_B - \sigma_{\gamma} + \frac{1}{2}\sigma_A \sigma_B + \sigma_A \sigma_{\gamma} + \sigma_B \sigma_{\gamma}$
NOR	$Y = A \downarrow B$	$\mathbb{H}_{\downarrow}(\sigma_{\gamma}, \sigma_A, \sigma_B) = \frac{1}{2}\sigma_A + \frac{1}{2}\sigma_B + \sigma_{\gamma} + \frac{1}{2}\sigma_A \sigma_B + \sigma_A \sigma_{\gamma} + \sigma_B \sigma_{\gamma}$
XOR	$Y = A \oplus B$	$\begin{aligned} \mathbb{H}_{\oplus}(\sigma_{\gamma}, \sigma_A, \sigma_B, \sigma_a) = & \frac{1}{2}\sigma_A - \frac{1}{2}\sigma_B - \frac{1}{2}\sigma_{\gamma} + \sigma_a - \frac{1}{2}\sigma_A \sigma_B \\ & - \frac{1}{2}\sigma_A \sigma_{\gamma} + \sigma_A \sigma_a + \frac{1}{2}\sigma_B \sigma_{\gamma} - \sigma_B \sigma_a - \sigma_{\gamma} \sigma_a \end{aligned}$
XNOR	$Y = A \Leftrightarrow B$	$\begin{aligned} \mathbb{H}_{\Leftrightarrow}(\sigma_{\gamma}, \sigma_A, \sigma_B, \sigma_a) = & \frac{1}{2}\sigma_A - \frac{1}{2}\sigma_B + \frac{1}{2}\sigma_{\gamma} + \sigma_a - \frac{1}{2}\sigma_A \sigma_B \\ & + \frac{1}{2}\sigma_A \sigma_{\gamma} + \sigma_A \sigma_a - \frac{1}{2}\sigma_B \sigma_{\gamma} - \sigma_B \sigma_a + \sigma_{\gamma} \sigma_a \end{aligned}$
2:1 MUX	$Y = (S \wedge B) \vee (\neg S \wedge A)$	$\begin{aligned} H_{MUX}(\sigma_{\gamma}, \sigma_S, \sigma_A, \sigma_B, \sigma_a) = & \frac{1}{2}\sigma_S + \frac{1}{4}\sigma_A - \frac{1}{4}\sigma_B \\ & + \frac{1}{2}\sigma_{\gamma} + \sigma_a + \frac{1}{4}\sigma_S \sigma_A - \frac{1}{4}\sigma_S \sigma_B + \frac{1}{2}\sigma_S \sigma_{\gamma} + \sigma_S \sigma_a \\ & + \frac{1}{2}\sigma_A \sigma_B - \frac{1}{2}\sigma_A \sigma_{\gamma} + \frac{1}{2}\sigma_A \sigma_a - \sigma_B \sigma_{\gamma} - \frac{1}{2}\sigma_B \sigma_a + \sigma_{\gamma} \sigma_a \end{aligned}$

Scott Pakin. "A quantum macro assembler". In: 2016 IEEE High Performance Extreme Computing Conference (HPEC) (2016). doi: 10.1109/hpec.2016.7761637.

QMASM TypeScript

QMASM, Los Alamos National Laboratory's macro assembler for D-wave's quantum annealer, implemented in TypeScript.

Language documentation is provided by Scott Pakin [here](#).

New in Version 1.0.0

- Support for the following QMASM features:
 - Specifying 2-local Ising Hamiltonian parameters via: qubit weights, coupling strengths
 - Relating qubits via: chains, anti-chains, equivalences
 - Relating qubits to classical values via pins
 - Importable and parameterizable macro system via: !begin_macro, include, !use_macro
 - Macro chaining via: !next
 - Assertions
 - Logical and mathematical expressions involving the following elements: +, -, *, /, **, =, /=, ||, |, &&, &, ~, !, ^, %, <, >, <<, >>, <=, >=
 - For loops
 - If/else conditionals
 - Support for the following classical types: Iterator, Range, Int, Float, Bool
 - Support for the following quantum data types: Qubit, Ancillary, QubitArray, Register

Install

```
> npm i qmasm-ts
```

Weekly Downloads

16



Version

1.0.5

License

BSD-3-Clause-Att...

Unpacked Size

88.6 kB

Total Files

11

Issues

0

Pull Requests

0

Homepage

[🔗 github.com/MackEdweise/qmasm-ts#re...](https://github.com/MackEdweise/qmasm-ts#readme)

Repository

[🔗 github.com/MackEdweise/qmasm-ts](https://github.com/MackEdweise/qmasm-ts)

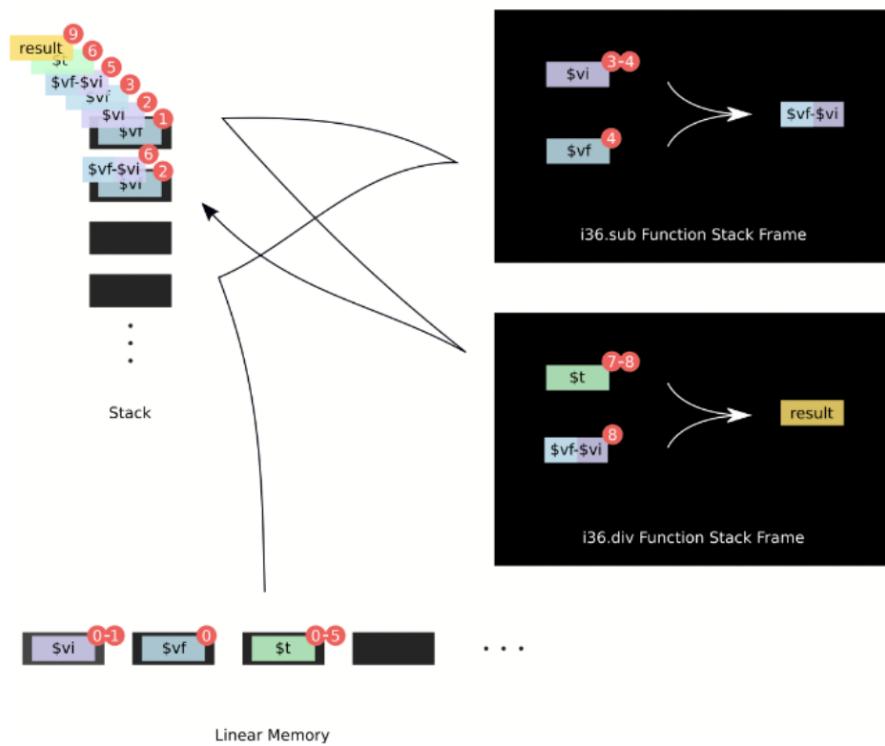
Last publish

7 months ago

Collaborators



Dependency Tracing



Interactive Transpiling

```
BeginWasm { version: 1 }
BeginSection { code: Type, range: Range { start: 10, end: 29 } }
TypeSectionEntry(FuncType { form: Func, params: [I32, I32, I32, I32, I32, I32], returns: [I32] })
TypeSectionEntry(FuncType { form: Func, params: [I32, I32, I32, I32], returns: [I32] })
EndSection
BeginSection { code: Function, range: Range { start: 31, end: 34 } }
EndSection
BeginSection { code: Export, range: Range { start: 36, end: 59 } }
ExportSectionEntry { field: "dot_three", kind: Function, index: 0 }
ExportSectionEntry { field: "dot_two", kind: Function, index: 1 }
EndSection
BeginSection { code: Code, range: Range { start: 61, end: 95 } }
BeginFunctionBody { range: Range { start: 63, end: 81 } }
1. Unreachable
2. GetLocal { local_index: 0 }
3. GetLocal { local_index: 3 }
4. I32Mul
5. GetLocal { local_index: 1 }
6. GetLocal { local_index: 2 }
7. GetLocal { local_index: 4 }
8. GetLocal { local_index: 5 }
9. Call { function_index: 1 }
10. I32Add
11. End
BeginFunctionBody { range: Range { start: 82, end: 95 } }
1. Unreachable
2. GetLocal { local_index: 0 }
3. GetLocal { local_index: 2 }
4. I32Mul
5. GetLocal { local_index: 1 }
6. GetLocal { local_index: 3 }
7. I32Mul
8. I32Add
9. End
EndSection
First pass found 2 functions:
[0, 1]
```

```
Parallelize function 1 (yes/no)?
y
Analyzing function 1...
Found 0 blocks in function 1
Found 0 calls to other functions from function 1
Parallelize function 0 (yes/no)?
y
Analyzing function 0...
Found 0 blocks in function 0
Found 1 calls to other functions from function 0
Registering call to function 1 from function 0
Found 0 blocks in function 1
Found 0 calls to other functions from function 1
```

Lowering Expressions to Constraints

```
/// The physical expression enum represents the valid
/// operations and data types that can be understood by PyQUBO.
#[derive(Clone, Debug)]

pub enum PhysicalExpression {
    Not{ operand: Box<PhysicalExpression> },
    Add{ operand_one: Box<PhysicalExpression>, operand_two:
        Box<PhysicalExpression> },
    Mul{ operand_one: Box<PhysicalExpression>, operand_two:
        Box<PhysicalExpression> },
    Spin{ val: bool }, // 0 represents -1
    Num{ val: usize },
    Binary{ val: bool }
}

/// The abstract operation enum represents logical operations
/// that can be compiled to simulatable transfer functions
/// for quantum annealers.
#[derive(Clone, Debug)]

pub enum AbstractExpression {
    Spin { id: usize },
    Num { val: usize },
    Add { ty: Type },
    Mul { ty: Type }
}
```

8-bit Multiplier Circuit - Constraints

```
(Spin("A5") * Spin("B5"))

(Not(Spin("A4") * Spin("B5")) + Not(Spin("A5") * Spin("B4")))

(Not(Spin("A3") * Spin("B5")) + Spin("A4") * Spin("B4") + Not(Spin("A5") *
Spin("B3")))

(Not(Spin("A2") * Spin("B5")) + Spin("A3") * Spin("B4") + Spin("A4") * Spin("B3") +
Not(Spin("A5") * Spin("B2")))

(Num(1) + Not(Spin("A1") * Spin("B5")) + Spin("A2") * Spin("B4") + Spin("A3") *
Spin("B3") + Spin("A4") * Spin("B2") + Not(Spin("A5") * Spin("B1")))

(Not(Spin("A0") * Spin("B5")) + Spin("A1") * Spin("B4") + Spin("A2") * Spin("B3") +
Spin("A3") * Spin("B2") + Spin("A4") * Spin("B1") + Not(Spin("A5") * Spin("B0")))

(Spin("A0") * Spin("B4") + Spin("A1") * Spin("B3") + Spin("A2") * Spin("B2") +
Spin("A3") * Spin("B1") + Spin("A4") * Spin("B0"))
```

8-bit Multiplier Circuit – Ising Parameters

```
((('A2', 'A2'): -6.0
  ('A0*B2', 'A0*B2'): 27.0
  ('A0', 'A0*B2'): -10.0
  ('A1*B1', 'B0'): -16.0
  ('A1', 'B2'): 8.0,
  ('A0', 'B0'): 8.0
  ('B2', 'B2'): -6.0
  ('A1*B1', 'B1'): -10.0
  ('A2', 'A2*B0'): -10.0
  ('A0*B2', 'B1'): -16.0
  ('A1', 'B1'): 5.0
  ('A2*B0', 'A2*B0'): 27.0
  ('A1', 'A2'): 8.0
  ('B1', 'B2'): 8.0
  ('A0*B2', 'A1*B1'): 32.0,
  ('A1*B1', 'A2'): -16.0
  ('A1', 'A2*B0'): -16.0
  ('A1', 'A1'): -6.0
  ('A0', 'A2'): 8.0
  ('A0', 'A0'): -6.0,
  ('A2*B0', 'B2'): -16.0
  ('A1', 'A1*B1'): -10.0
  ('A0', 'B1'): 8.0
  ('A1*B1', 'A1*B1'): 27.0,
  ('A0', 'A1*B1'): -16.0
  ('A2', 'B2'): 8.0
  ('A1', 'B0'): 8.0
  ('A0*B2', 'B0'): -16.0
  ('B0', 'B0'): -6.0}, 7.0)
```

A Scalable Hybrid Consensus Network Architecture

			
Problem Selection	Algorithm Formulation	Architecture Design	Bounding
Chose to address the complexity of scalability issue with p2p consensus	Designed a voting scheme that benefits from a quadratic quantum speedup	Designed to be demonstrable now with limited quantum resources	Determined order of quantum speedup
Chose to address the issue of fairness within blockchain	Designed for a sum-of-squares distribution of influence like that used in quadratic voting	Designed to gradually incorporate powerful quantum resources fairly	Determined scaling limitations based on current quantum device characteristics
Chose to address the issue of dishonest collusion within blockchain networks	Based consensus on a novel combination of distributed QML and QHBA	Designed for a hybrid cloud environment	Determined scaling limitations based on future projections for quantum devices

Open Questions Addressed

Hybrid / Quantum Networks

- Multi-party applications (not reduceable to point-to-point)
 - Anonymous channels
 - Multi-party arbitrary function evaluation
-

Trusted Node Networks

- Integration of QKD into security architecture
 - Reduction of trust assumptions
 - Authentication or proof of identity
-

Point-to-Point Communication

- Tools to evaluate protocols
- Abilities to handle imperfections
- More applications

Research Trajectory

Status: Presented in this Thesis!



Hybrid Blockchain Networks

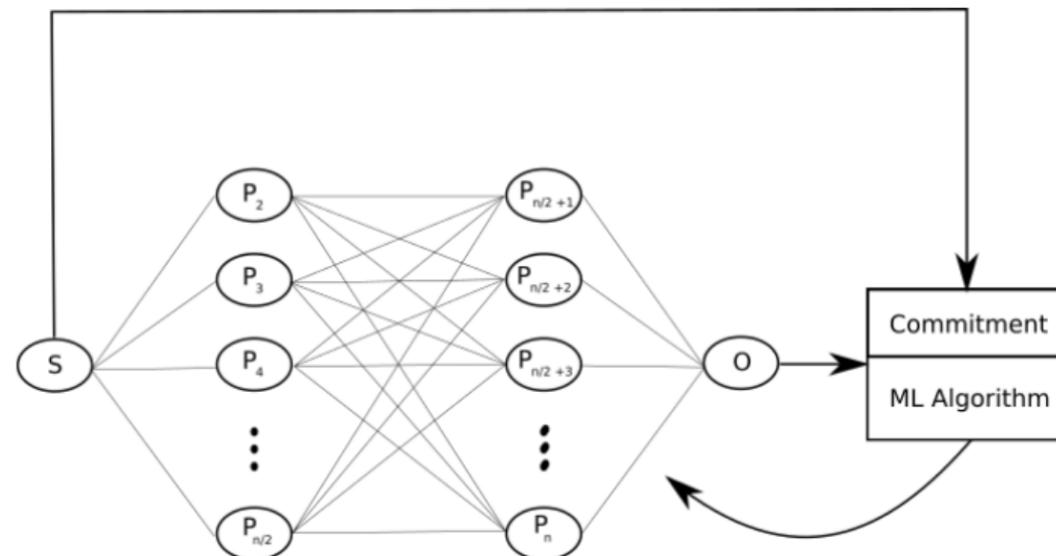
Hybrid Quantum / Classical Networks

Status: Basic Physics Research

Fully Quantum Networks

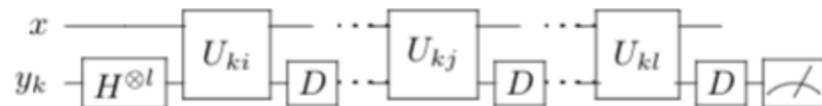
Switching Quantum Networks

Augmented QHBA



Associative Measuring Neurons

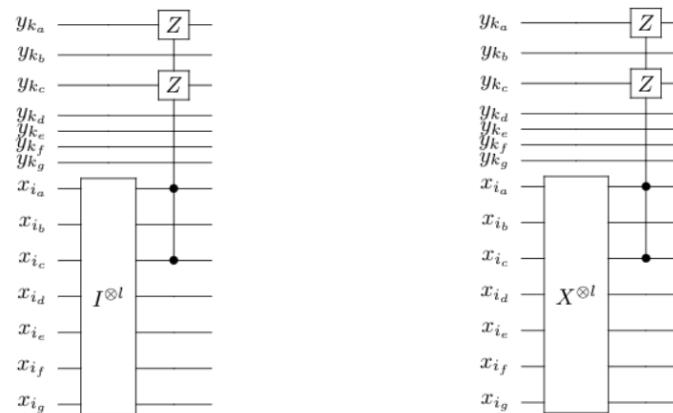
- High-dimensional threshold classifier



- Uses competing Grover's searches with diffusion op D

$$H^{\otimes l} \xrightarrow{2|0^l\rangle\langle 0^l| - I_l} H^{\otimes l}$$

- Uses classically parameterized oracles U_{ki}

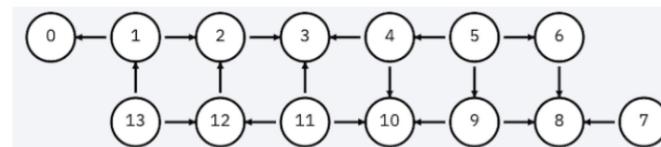


Lov K. Grover. "A fast quantum mechanical algorithm for database search". In: Proceedings of the twenty-eighth annual ACM symposium on Theory of computing - STOC 96 (1996). doi: 10.1145/237814.237866.

IBM Q Melbourne

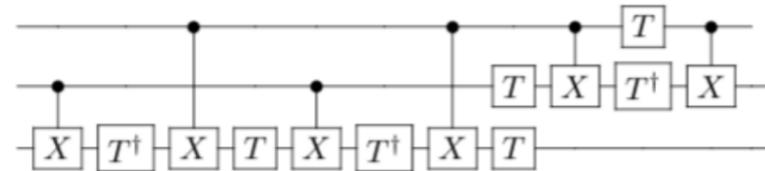
qubit	multi_qb_gate_error	T1 (us)	T2 (us)	Frequency (GHz)	readout_error	gate_error
Q0		73.32348273	23.48828043	5.100090141	0.0215	0.004031062
Q1	CX1_0: 0.03, CX1_2: 0.04	63.23181621	116.7289054	5.238609742	0.054	0.012242205
Q2	CX2_3: 0.04	46.13953307	74.56571753	5.032644087	0.1864	0.010450744
Q3		81.05055849	74.78940464	4.896205701	0.047	0.002494886
Q4	CX4_3: 0.03, CX4_10: 0.04	55.43102145	27.63898146	5.028667392	0.1226	0.002551687
Q5	CX5_4: 0.05, CX5_6: 0.05, CX5_9: 0.07	27.79450766	50.71953989	5.06718735	0.0568	0.004714312
Q6	CX6_8: 0.04	56.16840169	56.0630866	4.923906934	0.0478	0.004816689
Q7	CX7_8: 0.03	32.50641909	45.28966051	4.974534967	0.0598	0.004438222
Q8		47.68062524	71.45643335	4.739563654	0.0389	0.004361702
Q9	CX9_8: 0.04, CX9_10: 0.05	38.43726664	79.71232612	4.963421912	0.0443	0.006372041
Q10		56.99362705	69.83941723	4.945065458	0.037	0.003278348
Q11	CX11_3: 0.05, CX11_10: 0.05, CX11_12: 0.06	57.53451171	71.43323367	5.004981691	0.0357	0.0044898
Q12	CX12_2: 0.06	78.13277541	117.4664528	4.760047973	0.0918	0.007732648
Q13	CX13_1: 0.12, CX13_12: 0.1	21.39891833	41.28178002	4.968495889	0.0498	0.011006778

CX Gate	GF Gate Time (ns)
CX1_0	239
CX1_2	174
CX2_3	261
CX4_3	266
CX5_4	300
CX5_6	300
CX7_8	220
CX9_8	434
CX9_10	300
CX11_10	261
CX11_12	261
CX13_12	300
CX13_1	652
CX12_2	1043
CX11_3	286
CX4_10	261
CX5_9	348
CX6_8	348



Circuit Compilation for IBM Q

- CZ gate compilation
- Available single- and double-param 1-qubit gates
- T and T^\dagger compilation
- Hadamard compilation



$$u1(\lambda) = \begin{bmatrix} 1 & 0 \\ 0 & e^{\lambda i} \end{bmatrix} \quad u2(\phi, \lambda) = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & -e^{\lambda i} \\ e^{\phi i} & e^{(\phi i + \lambda i)} \end{bmatrix}$$

$$T = \begin{bmatrix} 1 & 0 \\ 0 & e^{\frac{\pi}{4}i} \end{bmatrix} = u1\left(\frac{\pi}{4}\right) \quad T^\dagger = \begin{bmatrix} 1 & 0 \\ 0 & e^{-\frac{\pi}{4}i} \end{bmatrix} = u1\left(-\frac{\pi}{4}\right)$$

$$H = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} = u2(2\pi, 3\pi)$$

Vivek V. Shende and Igor L. Markov. "On the CNOT-cost of TOFFOLI gates". In: arXiv e-prints, arXiv:0803.2316 (Mar. 2008), arXiv:0803.2316. arXiv: 0803. 2316 [quant-ph].

Time Penalties

- Penalty for Uki

$$T(U_{ki}) \doteq 2 \cdot 0\text{ns} + 6 \cdot 350\text{ns} = 2100\text{ns}$$

- Penalty for D

$$T(D) \doteq 2 \cdot 0\text{ns} + 4 \cdot 70\text{ns} + 1 \cdot 350\text{ns} = 640\text{ns}$$

- Penalty per repetition

$$T_{rep} = T(U_{ki}) + T(D) = 2740\text{ns}$$

- Associative measuring neuron penalty

$$T_{assoc} = \sum_i \lfloor b_k + N_i \rfloor \cdot 2740\text{ns}$$

- Bounded neuron penalty < T2

$$T2 = \max(T_{assoc} | |P|) = \sum_{i=0}^{\frac{|P|}{2}} \lfloor b_k + \max(N_i) \rfloor \cdot 2740\text{ns}$$

Scaling in Network Nodes

$$22.40\mu s = \sum_{i=0}^{\frac{|P|}{2}} \lfloor b_k + \max(N_i) \rfloor \cdot 2740ns$$

In the worst case, $\sum_{i=0}^{\frac{|P|}{2}} b_k \rightarrow \frac{|P|}{2}$ since $0 \leq b_k \leq 1$.

$$\frac{22.40\mu s}{2740ns} = \sum_{i=0}^{\frac{|P|}{2}} \lfloor b_k + \max(N_i) \rfloor$$

$$\max(N_i | |P|) + 1 \doteq \frac{2}{|P|} \cdot \frac{22.40\mu s}{2740ns}$$

$$\frac{22.40\mu s}{2740ns} - \sum_{i=0}^{\frac{|P|}{2}} b_k \doteq \sum_{i=0}^{\frac{|P|}{2}} \max(N_i)$$

$$\frac{2}{|P|} \cdot \frac{22.40\mu s}{2740ns} \geq 1$$

$$\frac{22.40\mu s}{2740ns} - \sum_{i=0}^{\frac{|P|}{2}} b_k \doteq \frac{|P|}{2} \max(N_i)$$

$$\max(N_i | |P|) \doteq \frac{2}{|P|} \cdot \frac{22.40\mu s}{2740ns} - \frac{2}{|P|} \cdot \sum_{i=0}^{\frac{|P|}{2}} b_k$$

Recap: Open Questions Addressed

Hybrid / Quantum Networks

- Multi-party applications (not reduceable to point-to-point)
 - Anonymous channels
 - Multi-party arbitrary function evaluation
-

Trusted Node Networks

- Integration of QKD into security architecture
 - Reduction of trust assumptions
 - Authentication or proof of identity
-

Point-to-Point Communication

- Tools to evaluate protocols
- Abilities to handle imperfections
- More applications

Discussion



In each case we demonstrated that different aspects of the quantum internet are useable in a limited sense today, and bounded this usefulness.

We also provided several novel algorithms and technologies that aim to accelerate the internet through a fair, non-wasteful and stable transition into the quantum age.



It remains to be seen if IBM will meet with their projected success of a quantum “Moore’s law”.



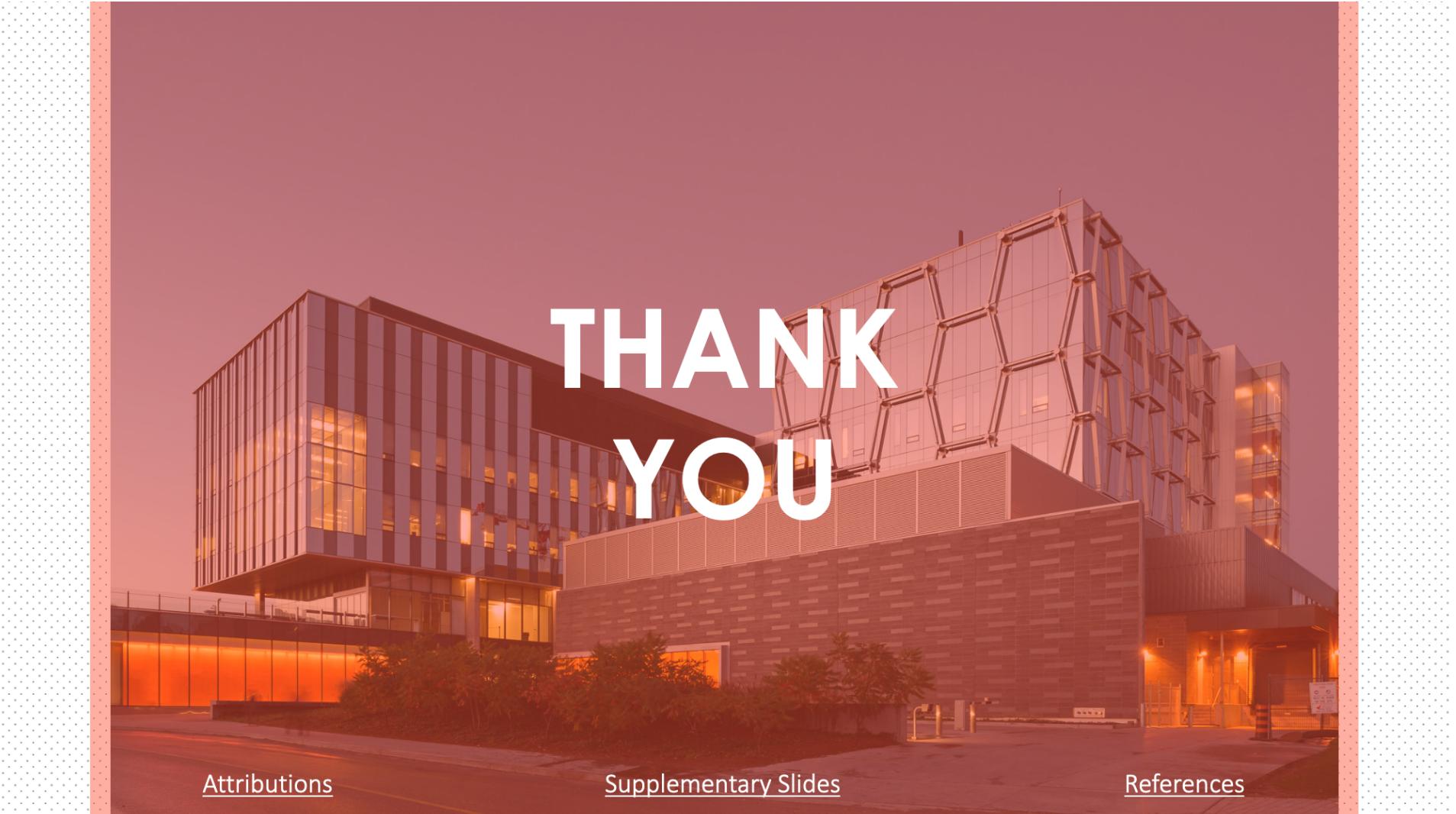
There are currently no known degree-2 hash functions that are proven to be non-collapsing.



It remains for someone to develop a true testing framework on top of our WASM transpiler.



Blockchain technology may be yet to stand the test of time.



THANK YOU

[Attributions](#)

[Supplementary Slides](#)

[References](#)

Background / Literature Review

Quantum Physics

- Quantum fundamentals
- Energy Distributions
- Schrodinger's Equation

Quantum Computing

- The Qubit model
- Quantum circuits
- Useful operators

Quantum Blockchain

- Blockchain fundamentals
- Quantum blockchains
- Hybrid blockchains

Quantum Information

- Energy distributions or "complexes"

$$R = \frac{(N + P)^{N+P}}{N^N \cdot P^P}$$

- Entropy of a quantum system

$$S_N = k \log(R) = k \{(N + P) \log(N + P) - N \log N - P \log P\}$$

- Entropy of a particle

$$S = k \left\{ \left(1 + \frac{U}{\epsilon}\right) \log \left(1 + \frac{U}{\epsilon}\right) - \frac{U}{\epsilon} \log \frac{U}{\epsilon} \right\}$$

- Quantum Harmonic Oscillator

$$E_n = \hbar\omega \left(n + \frac{1}{2}\right) = (2n + 1) \frac{\hbar}{2} \omega$$

- "Complexes" become "quantum states" ψ_r

$$\rho = \sum_{r=0}^R \alpha_r |\psi_r\rangle \langle \psi_r|$$

- Pure states are complex-weighted sums

$$|\psi\rangle = \sum_{r=0}^R \alpha_r |r\rangle$$

M. Planck. "On the Theory of the Energy Distribution Law of the Normal Spectrum". In: Annalen der Physik (1901), p. 553.

Quantum Physics

- Einstein's photons
- De Broglie's energy and momentum / frequency and wave number equivalence
- Momentum is proportional to reduced Planck's constant

$$E = hf \text{ for photons}$$

$$c = f\lambda \text{ for waves}$$

$$E^2 = p^2c^2 + (mc^2)^2$$

$$m \rightarrow 0 \text{ for photons}$$

$$\therefore E = pc \rightarrow p = \frac{E}{c}$$

$$\therefore p = \frac{h}{\lambda} = \hbar k$$

D. J. Griffiths and D. F. Schroeter, "Introduction to Quantum Mechanics," 2018.

Quantum System Energy

- From here we can describe the kinetic energy of a particle

$$KE = \frac{1}{2}mv^2$$

$$p = mv \rightarrow KE = \frac{p^2}{2m}$$

$$= \frac{h^2}{2\lambda^2 m} = \frac{h^2 k^2}{4\pi^2 2m}$$

$$\therefore KE = \frac{\hbar k^2}{2m}$$

- Schrodinger's equation describes system energy

$$-\frac{\hbar^2}{2m} \frac{\partial^2 \psi(x, t)}{\partial x^2} + U(x, t)\psi(x, t) = \frac{i\hbar \partial \psi(x, t)}{\partial t}$$

E. Schrödinger. An undulatory theory of the mechanics of atoms and molecules. Physical Review, 28(6):1049-1070, Jan 1926.

Differential Values and Operators

- Momentum from kinetic energy
- Momentum operator
- Observable value probability
- Expectation values
- i.e.

$$p^2 = \frac{-\hbar^2 \partial^2}{\partial x^2} \text{ since } mv^2 = \frac{p^2}{2m}$$

$$p = \frac{-i\hbar\partial}{\partial x}$$

$$\int_a^b |\psi(x, t)|^2 dx$$

$$\langle Q \rangle = \int_{-\infty}^{\infty} \psi^*(x, t) \hat{Q} \psi(x, t) dU$$

$$\langle p \rangle = \int_{-\infty}^{\infty} \psi^*(x, t) \frac{\hbar}{i} \frac{\partial}{\partial x} \psi(x, t) dx$$

D. J. Griffiths and D. F. Schroeter, "Introduction to Quantum Mechanics," 2018.

Quantum Computing – Qubits

- Quantum state as a vector

$$|\psi\rangle = \alpha_0 |0\rangle + \alpha_1 |1\rangle = \begin{bmatrix} \alpha_0 \\ \alpha_1 \end{bmatrix}$$

- Polar qubit equations

$$\alpha_0 = \cos\left(\frac{\theta}{2}\right)e^{i\phi} \quad \alpha_1 = \sin\left(\frac{\theta}{2}\right)e^{i\phi}$$

- Natural normalization

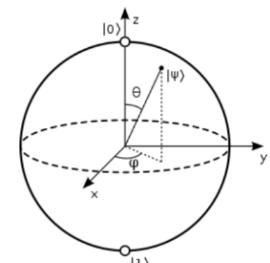
$$|\alpha_0|^2 + |\alpha_1|^2 = 1$$

- Pure multi-qubit systems

$$|\Psi\rangle = \sum_{i=0}^N \alpha_i |i\rangle \quad \sum_{i=1}^N |\alpha_i|^2 = 1$$

- Tensor representation

$$|\Phi\rangle = |\phi_0\rangle \otimes |\phi_1\rangle \otimes \cdots \otimes |\phi_n\rangle$$



N. David Mermin. Quantum Computer Science: An Introduction. Cambridge University Press, 2007. doi: 10.1017/CBO9780511813870.

Quantum Computing – Representations

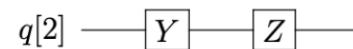
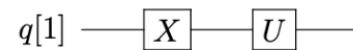
- Pauli operators

$$\sigma_x = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \quad \sigma_y = \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix} \quad \sigma_z = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$

- Bloch vectors

$$U = x\sigma_x + y\sigma_y + z\sigma_z \qquad v = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$$

- Quantum circuits

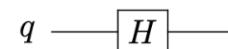


N. David Mermin. Quantum Computer Science: An Introduction. Cambridge University Press, 2007. doi: 10.1017/CBO9780511813870.

Quantum Computing – Operations

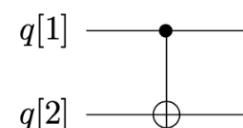
- Hadamard gate

$$H = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$



- Controlled-Not gate

$$CNOT = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$



- T-Gate

$$T = \begin{bmatrix} 1 & 0 \\ 0 & e^{\frac{i\pi}{4}} \end{bmatrix}$$



- General form

$$U_3(\theta, \phi, \lambda) = \begin{bmatrix} \cos(\frac{\theta}{2}) & -e^{\lambda i} \sin(\frac{\theta}{2}) \\ e^{\phi i} \sin(\frac{\theta}{2}) & e^{\lambda i + \phi i} \cos(\frac{\theta}{2}) \end{bmatrix}$$

N. David Mermin. Quantum Computer Science: An Introduction. Cambridge University Press, 2007. doi: 10.1017/CBO9780511813870.

Academic History



IQC



Bachelor of Science
Double Major Computer Science and Physics

2014-2018

Research Assistantship
Laurier Neuromechanics Lab

2015-2017

Master of Physics
Quantum Information Science

2018-2020

Research Assistantship
Institute for Quantum Computing

2018-2020

Highly Qualified Personnel
Ryerson Cybersecurity Research Lab

2019

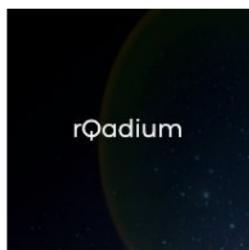
Industry Participation



SIGMA Development
Partnership
Software and hardware development agency

2016-2019

11 Clients



rQadium
Sole Proprietorship (MOU with Business Partner)
Advanced research and development agency

2019-2020

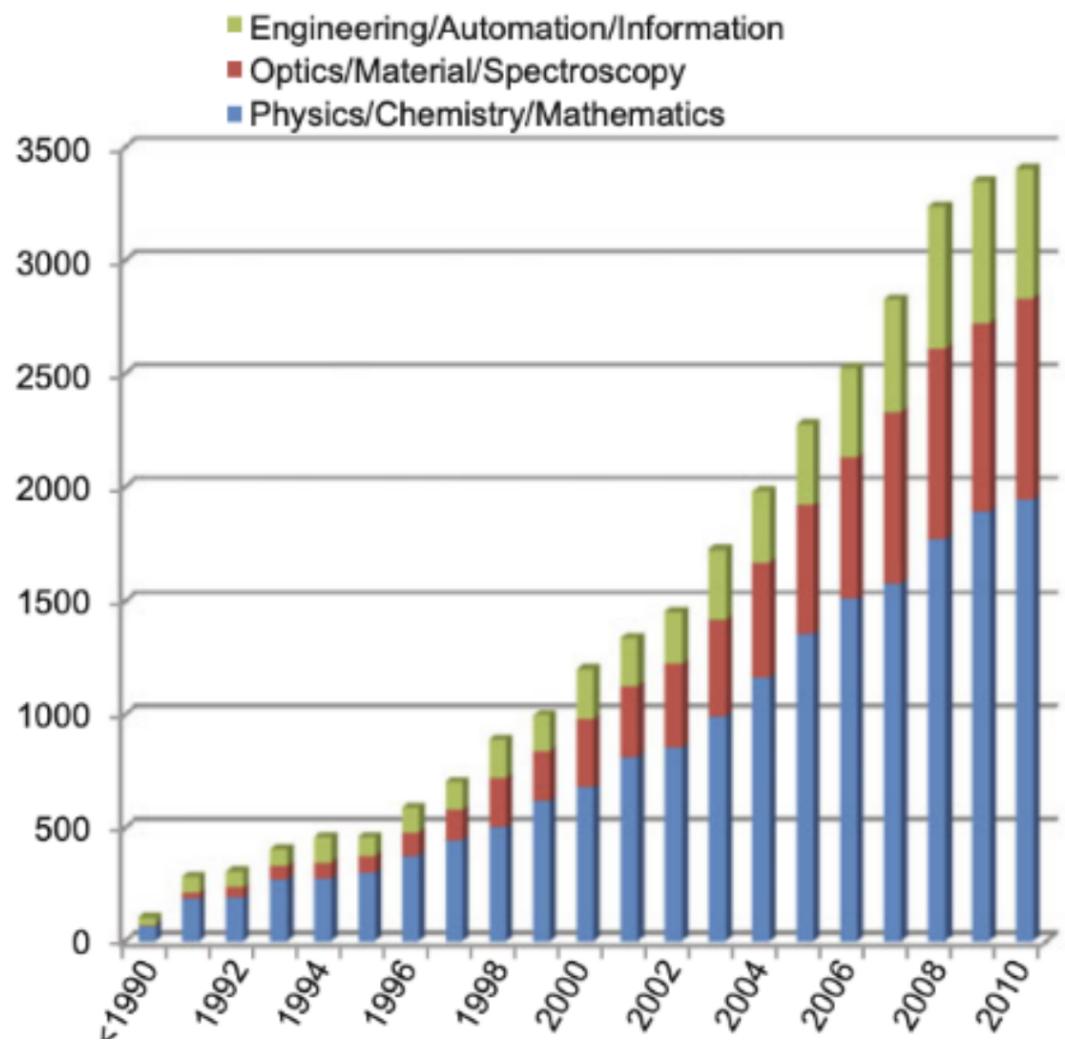
4 Clients

4000+
Downloads

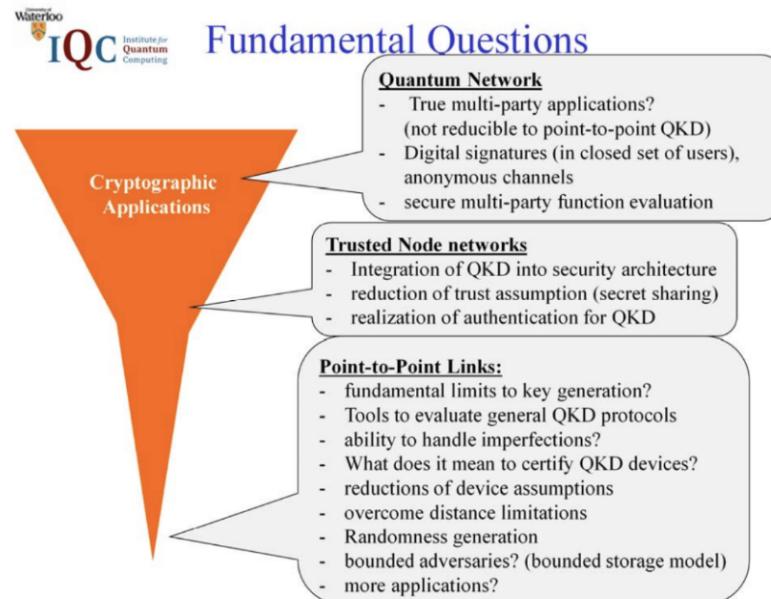
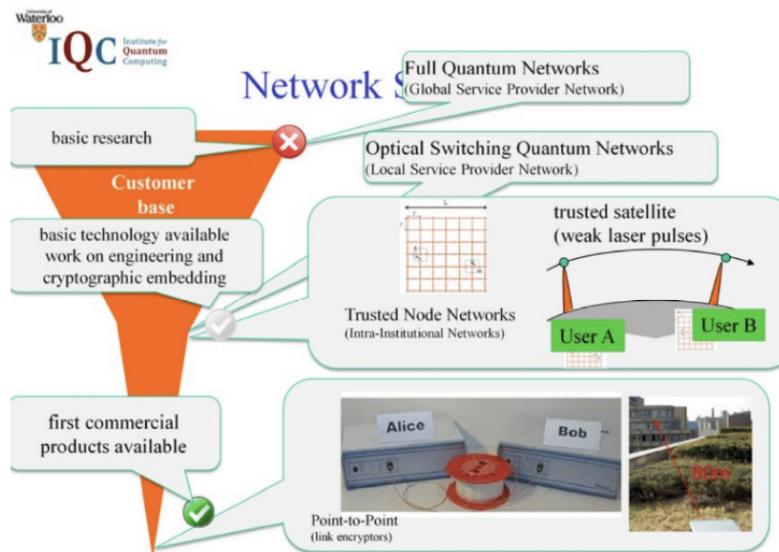
3 Patents*

Quantum Control Publications

Quantum Networks ∈ Quantum Control



QIC890 Slides - Open Questions



Norbert Lütkenhaus. "Lecture 22 - QKD Networks." QIC 890 - Applied Quantum Cryptography (Nov. 2020), Waterloo ON, University of Waterloo.

Controlled Teleportation Equations

- Initial state

$$|\psi_{GHZ}\rangle_{ABC} = \frac{|000\rangle_{ABC} + |111\rangle_{ABC}}{\sqrt{2}}$$

- Alice's preparation

$$|x\rangle_x |\psi_{GHZ}\rangle_{ABC} =$$

$$\frac{1}{2}[|\phi^+\rangle_{xA} \otimes (\alpha|00\rangle + \beta|11\rangle)_{BC}$$

$$+ |\phi^-\rangle_{xA} \otimes (\alpha|00\rangle - \beta|11\rangle)_{BC}$$

$$+ |\psi^+\rangle_{xA} \otimes (\alpha|11\rangle + \beta|00\rangle)_{BC}$$

$$+ |\psi^-\rangle_{xA} \otimes (\alpha|11\rangle - \beta|00\rangle)_{BC}]$$

- Intermediate state example (after Alice's Bell measurement)

$$|\psi\rangle_{BC} = (\alpha|00\rangle + \beta|11\rangle)_{BC} =$$

$$\frac{1}{\sqrt{2}}[(\alpha|0\rangle + \beta|1\rangle)_B |x\rangle_C$$

$$+ (\alpha|0\rangle - \beta|1\rangle)_B |-x\rangle_C]$$

Controlled Teleportation Inputs

α	β	Input State
0.71	0.71	$ \psi_1\rangle$
0.5	0.87	$ \psi_2\rangle$
0.3	0.95	$ \psi_3\rangle$
0.37	0.93	$ \psi_4\rangle$
0.17	0.98	$ \psi_5\rangle$

IBM Q Physical Operators

U1
(λ)

$= \omega_q - FC(-\lambda)$

U2
(φ, λ)

$= \omega_q - FC(-\lambda) - GD(\pi/2, \pi/2) - FC(-\varphi)$

FIG. 11. u1 Frame Change Physical Gate

FIG. 12. u2 Frame Change Physical Gate

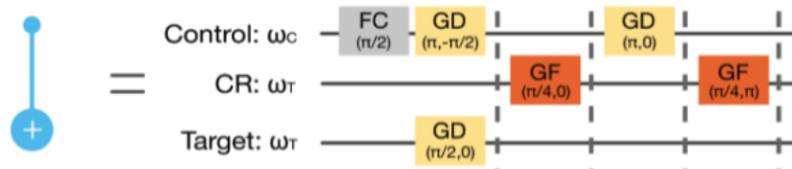


FIG. 13. CX Physical Gate

Quantum Binding Commitments

- Quantum binding commitments

Definition 1 (Classical-style binding) *No algorithm A can output a commitment c and two signatures s, s' that open c to two different messages m and m'.*

Definition 2 (Collapsing hash function - informal) *H is a collapsing hash function iff no quantum polynomial time algorithm B can distinguish between Game₁ and Game₂. An adversary is valid if A outputs a classical value c and a register M where H(m) = c.*

Game₁

$$(S, M, U, c) \leftarrow A(1^\gamma)$$

$$ok \leftarrow V_c(M, U)$$

$$m \leftarrow M_{ok}(M)$$

$$b \leftarrow B(1^\gamma, S, M, U)$$

Game₂

$$(S, M, U, c) \leftarrow A(1^\gamma)$$

$$ok \leftarrow V_c(M, U)$$

$$b \leftarrow B(1^\gamma, S, M, U)$$

Definition 3 (Collapsing hash function - formal) *A function H : X → Y is $\in(q)$ -collapsing if $cAdv[H](q) := \sup_{SMCU} \delta_q(M, \overline{M} | \overline{C}U) \leq \in(q)$*

for all q. The supremum is over all states SMCU = S H(M) CU with complexity $\leq q$.

Quantum Lightning

- “Bolt” generation

1. Randomly choose n random upper-triangular matrices $A_i \in \{0, 1\}^{m \times m}$, and set

$\mathbb{A} = \{A_i\}_i$. \mathbb{A} is the public key. Let the hash function $f_{\mathbb{A}} : \{0, 1\}^m \rightarrow \{0, 1\}^n$ be $f_{\mathbb{A}}(x) = (x^T \cdot A_i \cdot x)_i$. If we let operations be taken mod 2, this captures general degree 2 functions over \mathbb{F}_2 .

2. Begin with a state $|\phi_0\rangle = \sum_{\Delta} \sum_{x \in S_{\Delta}} \frac{1}{2^{kn/2} \sqrt{|S_{\Delta}|}} |\Delta, x\rangle$

3. Δ is defined such that we can run a computation which maps $\Delta = (\Delta_1, \dots, \Delta_k)$ to an affine space S_{Δ} s.t. $\forall x \in S, f_{\mathbb{A}}(x) = f_{\mathbb{A}}(x + \Delta_j) \forall j$. Then we construct a uniform superposition of elements in S_{Δ} to yield:

$$\sum_{\Delta} \sum_{x \in S_{\Delta}} \frac{1}{2^{kn/2} \sqrt{|S_{\Delta}|}} |\Delta, x\rangle$$

5. Compute the maps $(x, \Delta_1, \dots, \Delta_k)$ to $(x, x - \Delta_1, \dots, x - \Delta_k)$ in superposition. The final state is a bolt

A Quantum Voting Protocol

- Ballot commitment
 1. For each $i \in \{1, \dots, n\}$ voter V_i generates the i^{th} row of an $n \times n$ matrix of integers $r_{i,1}, \dots, r_{i,n}$ such that $\sum_j r_{io,j} = 0 \pmod{n+1}$.
 2. For each i, j voter V_i sends $r_{i,j}$ to voter V_j via a quantum secure communication.
 3. Then each voter V_i knows the i^{th} column $r_{1,i}, \dots, r_{n,i}$. V_i computes his/her masked ballot $\hat{v}_i = v_i + \sum_j r_{j,i} \pmod{n+1}$. V_i commits \hat{v}_i to every tallier of the blockchain via a quantum commitment protocol.
- Ballot tallying
 1. Each voter V_i reveals \hat{v}_i to every tallier of the blockchain by opening his/her commitment.
 2. The talliers each run the Quantum Honest Success Byzantine Agreement Protocol to reach a consensus on the value of the masked ballot $\hat{v}_1, \dots, \hat{v}_n$.
 3. The result of the vote is $\sum_i \hat{v}_i = \sum_i v_i \pmod{n+1}$.

Attributions

Icons were made by Pixel Perfect, Freepik, Icongeek26, Kiranshastry, Good Ware, surang, Flat Icons, Pixel perfect from www.flaticon.com.

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