



# CL13: Sets, Dictionaries, and Intro to Time Complexity

# Announcements

- EX03 due *tomorrow* (June 4)!
- Quiz 03 on Friday
  - Practice quiz + key posted today
  - Virtual Review Session on Thursday at 6:00pm
  - Please visit Office Hours for help!

## With a neighbor, try diagramming:

```
1  def intersection(a: list[str], b: list[str]) -> list[str]:
2      result: list[str] = []
3
4      idx_a: int = 0
5      while idx_a < len(a):
6          idx_b: int = 0
7          found: bool = False
8          while not found and idx_b < len(b):
9              if a[idx_a] == b[idx_b]:
10                 found = True
11                 result.append(a[idx_a])
12                 idx_b += 1
13             idx_a += 1
14
15     return result
16
17
18 foo: list[str] = ["a", "b"]
19 bar: list[str] = ["c", "b"]
20 print(intersection(foo, bar))
```

... and after diagramming:

Assume our unit of "operation" is the number of times the block of lines #9-12 are evaluated.

**Q1.** Can different values of a and b lead to a difference in the number of operations required for the intersection function evaluation to complete?

**Q2.** If so, provide example item values for a and b which require the fewest operations to complete? Then try for the maximal operations to complete?

**Q3.** Assuming the item values of a and b are random and unpredictable, about how many operations does this function take to complete?

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```

As the lengths of **a** and **b** grow, the number of operations grows *quadratically*

```
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```

- Outer while loop iterates through each element of **a**
  - If there are  $N$  elements, we'll iterate  $N$  times
- And within each iteration of the outer while loop...
- The inner while loop iterates through elements of **b** until either:
  - We find a value that  $==$  the current element in **a** OR,
  - We have “visited” (accessed) every element in **b**
    - If there are  $M$  elements in **b**, we'll iterate up to  $M$  times

Assuming **a** and **b** both have 3 elements...

1. Example of values of **a** and **b** that will cause the **fewest** operations to occur?  
`intersection(a=["a", "a", "a"], b=["a", "b", "c"])`
2. Example of values of **a** and **b** that will cause the **most** operations to occur?  
`intersection(a=["a", "b", "c"], b=["d", "e", "f"])`

If list **a** has  $N$  elements and list **b** has  $M$  elements, the “worst case scenario” is that this code will cause  $N \cdot M$  operations to occur.

# Comparing lists and sets

```
1 def intersection(a: list[str], b: list[str]) -> list[str]:
2     result: list[str] = []
3
4     idx_a: int = 0
5     while idx_a < len(a):
6         if a[idx_a] in b:
7             result.append(a[idx_a])
8             idx_a += 1
9
10    return result
```

```
1 def intersection(a: list[str], b: set[str]) -> set[str]:
2     result: set[str] = set()
3
4     idx_a: int = 0
5     while idx_a < len(a):
6         if a[idx_a] in b:
7             result.add(a[idx_a])
8             idx_a += 1
9
10    return result
```

Suppose **a** and **b** each had 1,000,000 elements. The worst case difference here is approximately 1,000,000 operations, versus  $1,000,000^{**2}$  or 1,000,000,000,000 operations.

If your device can perform 100,000,000 operations per second, then...

A call to **a** will complete in 2.78 hours and **b** will complete in 1/100th of a second.

# Sets!

Sets, like lists, are a *data structure* for storing collections of values.

Unlike lists, sets are *unordered* and each value has to be *unique*.

Lists: *always* zero-based, sequential, integer indices!

Benefit of sets: testing for the existence of an item takes only one “operation,” regardless of the set’s size.









```
pids: set[int] = {730120710, 730234567, 730000000}
```

To add a value to the set:

```
pids.add(730123456)  # Add a value to the set
```

To remove a value from the set:

```
pids.remove(730120710)  # Remove a value from the set
```

Data structure	Allows duplicates?	Ordered?	Fast lookups?	Use Case
list [ ]				Ordered collections
set { }				Unique values, membership testing (fast lookups)
dictionary {key: value}	 (duplicate values allowed; keys must be unique!)	It's complicated		Mappings, fast lookups, counting



# Match the Data Structure to its Application

Set

List

Dictionary

Store a bunch of  
tasks in a specific  
order

Keeping track of  
inventory in a store  
(names of items and  
the number in stock)

Store the jersey  
numbers of UNC's  
basketball team

# Match the Data Structure to its Application

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Keeping track of  
inventory in a store  
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Store the jersey  
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```
1 vend: dict[str,str] = {"A1":"Oreos", "A2":"Lays", "B1":"Coke", "B2":"7up"}
2 flavors: set[str] = {"Orange", "Cherry", "Lime"}
```

2.1. What will be printed?

```
1 for prod in vend:
2     print(prod)
```

2.2. What will be printed?

```
1 for prod in vend:
2     print(vend[prod])
```

2.3. What will be printed?

```
1 for flav in flavors:
2     print(flav)
```

2.4. What will be printed?

```
1 if "Berry" in flavors:
2     print("Available!")
3 else:
4     print("Out...")
```

2.5. What will be printed?

```
1 def buy(vm: dict[str,str])->str:
2     for thing in vm:
3         return thing
4     return "Other"
5
6 print(buy(vend=vend))
```

# Memory Diagram

```
1  def group_names(names: list[str]) -> dict[str, int]:
2      groups: dict[str, int] = {}
3      first_letter: str
4      for n in names:
5          first_letter = n[0]
6          if first_letter in groups:
7              groups[first_letter] += 1
8          else:
9              groups[first_letter] = 1
10     return groups
11
12     ppl: list[str] = ["Karen", "Emily", "Kris"]
13     output: dict[str, int] = group_names(names=ppl)
14     print(output)
15     output["I"] = 1
16     print(output)
```