

# More Practice with Recursive Structures & Processes

### **Announcements**

### Re: Assignments:

EX05: River Simulation due Monday at 11:59pm

### Re: Quiz 03:

- Regrade requests will be open till 11:59pm on Thursday!
  - Please submit a regrade request if you believe your quiz was not graded correctly according to the rubric

### Re: Quiz 04:

- Practice quiz and explanations on the site
  - Please visit Office Hours/post on EdStem if you have questions!
- Virtual Review Session tonight at 6pm

# Warm-up: Memory Diagram

```
from future import annotations
     class Node:
         """Node in a singly-linked list recursive structure."""
         value: int
         next: Node | None
         def init (self, value: int, next: Node | None):
             self.value = value
             self_next = next
11
12
         def __str__(self) -> str:
             if self.next is None:
                 return f"{self.value} -> None"
14
             else:
                 return f"{self.value} -> {self.next}"
     courses: Node = Node(110, Node(210, None))
     print(courses)
```

### and discuss with a neighbor:

- 1. What does the \_\_str\_\_ method do?
- 2. Is this method recursive? How do we know?

# Memory Diagram

```
from future import annotations
     class Node:
         """Node in a singly-linked list recursive structure."""
         value: int
         next: Node | None
         def __init__(self, value: int, next: Node | None):
             self.value = value
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         def __str__(self) -> str:
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             if self.next is None:
                 return f"{self.value} -> None"
             else:
                 return f"{self.value} -> {self.next}"
     courses: Node = Node(110, Node(210, None))
     print(courses)
```

# Copy this into VS Code!

```
1 from future import annotations
 2
  class Node:
     """Node in a singly-linked list recursive structure.""
 5
    value: int
 6
    next: Node | None
 8
     def init (self, value: int, next: Node | None):
 9
         self.value = value
10
         self.next = next
11
12
     def str (self) -> str:
13
         if self.next is None:
14
             return f"{self.value} -> None"
15
         else:
16
             return f"{self.value} -> {self.next}"
17
18 courses: Node = Node(110, Node(210, Node(211, None)))
19 print(courses)
```

# A Recursive last Algorithm Demo

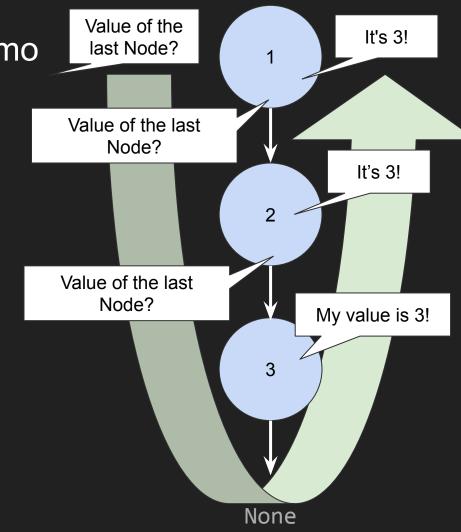
When you are asked,
 "What is the value of the last Node?"

### If you're **not the last Node**:

- Ask the <u>next</u> Node,
   "What is the value of the last Node?"
   Wait patiently for an answer!
- 3. Once the answer is returned back to you, turn to the person who asked you and give them this answer.

### If you are the last Node:

2. Tell them, "my value is \_\_\_\_\_!" and share your value.



Let's write the last function in VS Code! —



# recursive\_range Algorithm

Create a recursive function called **recursive\_range** that will create a linked list of Nodes with values that increment from a start value up to an end value (exclusive). E.g.,

recursive\_range(start=2, end=8) would return:

2 -> 3 -> 4 -> 5 -> 6 -> 7 -> None

Conceptually, what will our base case be?

What will our **recursive case** be?

What is an **edge case** for this function? How could we account for it?

recursive range (2, 8) returns recursive range (3, 8) returns recursive range (4, 8) returns recursive range (5, 8) returns recursive range (6, 8) returns recursive range (7, 8) returns

recursive range (8, 8) returns

## When "building" a new linked list in a recursive function:

### Base case:

- Does the function have a clear base case?
  - ☐ Ensure the base case returns a result directly (without calling the function again).
- Will the base case always be reached?

### Recursive case:

- Determine what the first value of the new linked list will be
- Then "build" the rest of the list by recursively calling the building function
- ☐ Finally, return a new *Node(first, rest)*, representing the new linked list

Let's write the recursive\_range function in VS Code! —



More practice!

# insert\_after Algorithm Demo

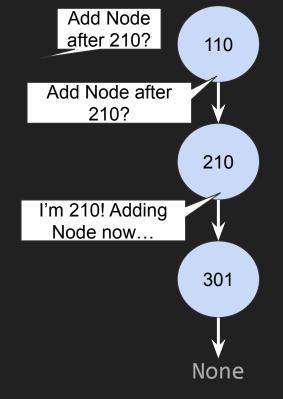
 When you are asked,
 "Can you add a Node with a value of 211 after the Node with value 210?"

### If your value *is not 210*:

- Ask the <u>next</u> Node,
   "Can you add a Node with a value of 211 after the Node with value 210?"
   Wait patiently for an answer!
- 3. Once the answer is returned back to you, turn to the person who asked you and give them this answer.

### If your value **is 210**:

2. Invite a new friend to the list! You will now point to them, and they will point to the person you were previously pointing to. New Node, you'll say "I was added!!"



# insert\_after Algorithm Demo

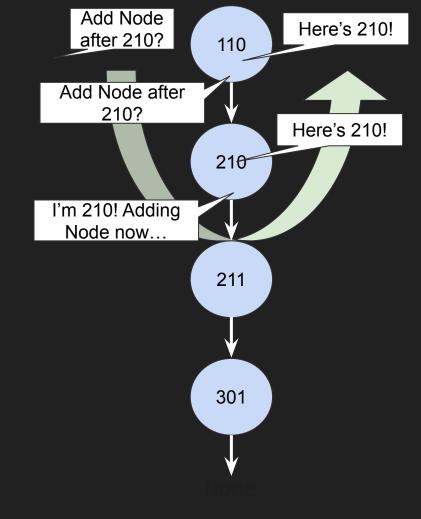
 When you are asked, "Can you add a Node with a value of 211 after the Node with value 210?"

### If your value *is not 210*:

- Ask the <u>next</u> Node,
   "Can you add a Node with a value of 211 after the Node with value 210?"
   Wait patiently for an answer!
- 3. Once the answer is returned back to you, turn to the person who asked you and give them this answer.

### If your value is 210:

2. Invite a new friend to the list! You will now point to them, and they will point to the person you were previously pointing to. New Node, you'll say "I was added!!"



Let's write pseudocode for the insert\_after function

Let's write the insert\_after function in VS Code! 💢 🗪

