

March 29-30, 2025

UNC- Chapel HIIII -Sitterson Hall

# SOLHACKS

**UNC Chapel Hill's First Hackathon for Latinos in Tech** 

Creating a welcoming and inclusive environment for Latinos in ech, fostering representation, building networks, and empowering innovation in the community



Students of all backgrounds



**Beginner friendly** 



**Sponsorship fair** 



**Cool tech prizes** 

### **REGISTER NOW!**







### Hack110 Sign-Up Form!

When? Saturday, April 5th from 10 AM - 12 AM (Midnight)

Where? In Sitterson Lower Lobby

**Who can join**? Anyone in COMP 110! No prior experience required. Bring a partner or come as yourself (we'll have team-building activities if you want a partner)

Come for a fun day of coding, workshops and events (food and CLE credit will be provided):

- Choose between web development or game development track
- Go to various <u>workshops & events</u> such as: Navigating the CS Major, Resume workshop, ice cream station, and kahoot trivia and MORE!
- Link: Sign-Up Here! Or via the QR code
- Sign-Up form EXTENDED TO Monday, March 31st at 11:59 pm
  - Spots are limited! So we'll prioritize interest!
  - If you have a partner, **ONLY ONE OF YOU** has to sign up you will just enter your partner's info in the form.

### Sign-Up Here!





CL22: Sets and Dictionaries

### Announcements

- Quiz 02 grades will be released today median ~85%!
- LS11 Dictionaries due today
- EX03 released today, due *next Wednesday* (March 26)!
- Quiz 03 on Friday, March 28
  - o Review Session on Wednesday (March 26) at 6:15pm in Fred Brooks (FB) 009

# Warm-up diagram

```
def intersection(a: list[str], b: list[str]) -> list[str]:
    result: list[str] = []
    idx_a: int = 0
    while idx_a < len(a):
        idx_b: int = 0
        found: bool = False
        while not found and idx b < len(b):
            if a[idx_a] == b[idx_b]:
                found = True
                result.append(a[idx_a])
            idx b += 1
        idx a += 1
    return result
foo: list[str] = ["a", "b"]
bar: list[str] = ["c", "b"]
print(intersection(foo, bar))
```

### After diagramming:

Assume our unit of "operation" is the number of times the block of lines #9-12 are evaluated.

- **Q1.** Can different values of a and b lead to a difference in the number of operations required for the intersection function evaluation to complete?
- **Q2.** If so, provide example item values for a and b which require the fewest operations to complete? Then try for the maximal operations to complete?
- **Q3.** Assuming the item values of a and b are random and unpredictable, about how many operations does this function take to complete?

```
result: list[str] = []
    idx_a: int = 0
    while idx_a < len(a):</pre>
        idx_b: int = 0
        found: bool = False
        while not found and idx_b < len(b):
            if a[idx_a] == b[idx_b]:
                found = True
                result.append(a[idx_a])
            idx b += 1
        idx_a += 1
    return result
foo: list[str] = ["a", "b"]
bar: list[str] = ["c", "b"]
print(intersection(foo, bar))
```

def intersection(a: list[str], b: list[str]) -> list[str]:

# Comparing lists and sets

```
def intersection(a: list[str], b: set[str]) -> set[str]:
def intersection(a: list[str], b: list[str]) -> list[str]:
                                                                       result: set[str] = set()
    result: list[str] = []
                                                                       idx a: int = 0
    idx_a: int = 0
                                                                       while idx a < len(a):
    while idx a < len(a):
                                                                           if a[idx_a] in b:
        if a[idx_a] in b:
                                                                               result.add(a[idx a])
            result.append(a[idx a])
                                                                           idx a += 1
        idx a += 1
                                                                       return result
    return result
```

Suppose a and b each had 1,000,000 elements, the worst case difference here is approximately 1,000,000 operations versus 1,000,000\*\*2 or 1,000,000,000 operations.

If your device can perform 100,000,000 operations per second, then...

A call to a will complete in 2.78 hours and b will complete in 1/100th of a second.

## Let's explore Dictionary syntax in VSCode together...

In your cl directory, add a file named cl23\_dictionaries.py with the following starter:

```
"""Examples of dictionary syntax with Ice Cream Shop order tallies."""
ice_cream: dict[str, int] = {
   "chocolate": 12,
   "vanilla": 8,
   "strawberry": 4,
}
```

Save, then open up this file in Trailhead's REPL and we will explore key syntax together. Ready to go? Try evaluating the following expression:

```
ice_cream["vanilla"] += 110
```

## Syntax

### Data type:

```
name: dict[<key type>, <value type>]
```

temps: dict[str, float]

### Construct an empty dict:

```
temps: dict[str, float] = dict() or
```

temps: dict[str, float] = {}

#### Let's try it!

Create a dictionary called ice\_cream that stores the following orders

Keys	Values
chocolate	12
vanilla	8
strawberry	5

### Construct a populated dict:

```
temps: dict[str, float] = {"Florida": 72.5, "Raleigh": 56.0}
```

# Length of dictionary

len(<dict name>)

len(temps)

#### Let's try it!

Print out the length of ice\_cream.

What exactly is this telling you?

### Adding elements

We use subscription notation.

<dict name>[<key>] = <value>

temps["DC"] = 52.1

#### Let's try it!

Add 3 orders of "mint" to your ice\_cream dictionary.

### Access + Modify

To access a value, use subscription notation:

```
<dict name>[<key>]
temps["DC"]
```

To modify, also use subscription notation:

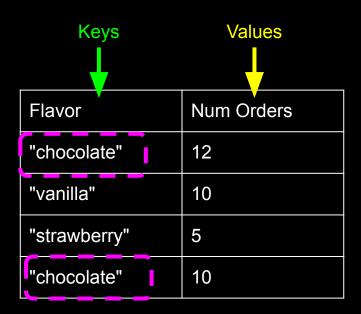
```
<dict name>[<key>] = new_value
temps["DC"] = 53.1 or temps["DC"] += 1
```

#### Let's try it!

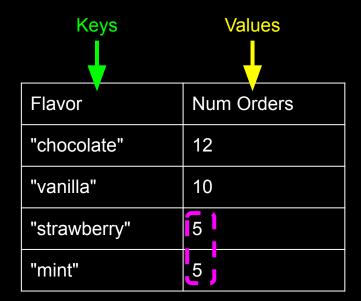
Print out how many orders there are of "chocolate".

Update the number of orders of Vanilla to 10.

# Important Note: Can't Have Multiple of Same Key



(Duplicate *values* are okay.)



# Check if key in dictionary

<key> in <dict name>

"DC" in temps

"Florida" in temps

#### Let's try it!

Check if both the flavors "mint" and "chocolate" are in ice\_cream.

Write a conditional that behaves the following way:

If "mint" is in ice\_cream, print out how many orders of "mint" there are.

If it's not, print "no orders of mint".

# Removing elements

Similar to lists, we use pop()

<dict name>.pop(<key>)

temps.pop("Florida")

#### Let's try it!

Remove the orders of "strawberry" from ice\_cream.

# "for" Loops

"for" loops iterate over the *keys* by default

#### Let's try it!

Use a for loop to print: chocolate has 12 orders. vanilla has 10 orders. strawberry has 5 orders.

for key in ice\_cream: print(key)

for key in ice\_cream:
 print(ice\_cream[key])

Flavor	Num Orders
"chocolate"	12
"vanilla"	10
"strawberry"	5

### Final Notes

This is the code we worked through together in class, for reference.

```
"""Examples of dictionary syntax with Ice Cream Shop order tallies."""
# Dictionary type is dict[key_type, value_type].
# Dictionary literals are curly brackets
# that surround with key:value pairs.
ice cream: dict[str, int] = {
    "chocolate": 12.
    "vanilla": 8,
    "strawberry": 4,
# len evaluates to number of key-value entries
print(f"{len(ice_cream)} flavors")
# Add key-value entries using subscription notation
ice_cream["mint"] = 3
# Access values by their key using subscription
print(ice cream["chocolate"])
# Re-assign values by their key using assignment
ice_cream["vanilla"] += 10
# Remove items by key using the pop method
ice_cream.pop("strawberry")
# Loop through items using for-in loops
total_orders: int = 0
# The variable (e.g. flavor) iterates over
# each key one-by-one in the dictionary.
for flavor in ice cream:
    print(f"{flavor}: {ice_cream[flavor]}")
   total_orders += ice_cream[flavor]
print(f"Total orders: {total_orders}")
```