HUMAN-CENTERED DESIGN IN CAPE TOWN

- COMP 380H
 Technology, Ethics, & Culture
- Fall Semester 2025
- with Kris Jordan



Study abroad in Cape Town this Fall!

- Courses:
 - Technology, Ethics, and Culture with a UNC CS Prof.
 - South African Urbanism with a U of Cape Town Prof.
- Internship:
 - Intern with a non-profit in Cape Town!
- Details:
 - Program is run by Honors Carolina, but you don't have to be in Honors Carolina to pursue it

Come to the info session to learn more and meet Kris!



CL12 – Quiz Practice

Today will be a pencil and paper/tablet kind of day!

Reminders

Quiz 01 Prep:

- Review session TODAY (Feb 12) at 6:15pm in Fred Brooks (FB) 007
- Visit Office Hours and Tutoring prior to the quiz we *want* to help you!
 - Office Hours:
 - 11am–5pm every weekday in SN008
 - o Tutoring:
 - Tonight (Wed): 5-7pm in Sitterson (SN) 011
 - Tomorrow (Thurs): 3-5pm in Fred Brooks (FB) 331

Unit 01 Content

- Review of relational operators
- Logical operators (and, not, or)
- Conditionals (if, if-else, if-elif-else)
- Positional and keyword arguments
- Named constants
- Default parameters
- Recursion

Your warm-up: Diagram this!

```
def loves_me(petals: int) -> bool:
          print("They love me!")
         if petals <= 1:
              return True
          return loves_me_not(petals=petals - 1)
     def loves_me_not(petals: int) -> bool:
          print("They love me not...")
          if petals <= 1:
              return False
10
11
          return loves_me(petals=petals - 1)
12
     print(f"It's {loves_me(3)} that they love me!")
13
```



After you finish your diagram, ponder:

What are these functions *mathematically doing* (in addition to determining someone's love)?

Your warm-up: Diagram this!

```
def loves_me(petals: int) -> bool:
          print("They love me!")
          if petals <= 1:
              return True
          return loves_me_not(petals=petals - 1)
     def loves_me_not(petals: int) -> bool:
          print("They love me not...")
          if petals <= 1:
              return False
10
11
          return loves_me(petals=petals - 1)
12
     print(f"It's {loves_me(3)} that they love me!")
13
```



Which lines are the **base case(s)** on?

Which lines are the **recursive case(s)** on?

Which lines are the **function call(s)** on?

```
print("They love me!")
          if petals <= 1:</pre>
              return True
          return loves_me_not(petals=petals - 1)
     def loves_me_not(petals: int) -> bool:
          print("They love me not...")
          if petals <= 1:
              return False
          return loves_me(petals=petals - 1)
11
12
13
     print(f"It's {loves_me(3)} that they love me!")
```

def loves_me(petals: int) -> bool:

Hand-writing code: An adaptation of fizzbuzz

A group of students start counting up from 1, taking turns saying either a number or a phrase.

If their number is divisible by 3, the student says "fizz" rather than the number.

If their number is divisible by 5, they say "buzz" rather than the number.

If their number is divisible by both 3 and 5, they say "fizzbuzz"

Example:

1, 2, fizz, 4, buzz, fizz, 7, 8, fizz, buzz, 11, fizz, 13, 14, fizzbuzz, 16, ...

Hand-writing code: An adaptation of fizzbuzz

Our function definition should meet the following specifications:

- The function should be named fizzbuzz, have one int parameter named n, and return a str
- If n is divisible by 3 and not 5, the function should print "fizz"
- If n is divisible by 5 and not 3, the function should print "buzz"
- If n is divisible by 3 AND 5, the function should print "fizzbuzz"
- If n is not divisible by 3 OR 5, the function should print n as a string
- The function should keep calling itself, increasing the argument by 1 each time, until we finally reach a "fizzbuzz" number, when we'll return "fizzbuzz"
- Explicitly type your parameter and return type.

