COMP 110

Introduction to Lists

Lists

A list is a data structure—something that lets you reason about multiple items.

Examples of lists:

- To-do list
- Assignment Due Dates
- Grocery List

^{**}Lists can be an arbitrary length! (Not a fixed number of items.)

Declaring the type of a list

list name>: list[<item type>]

grocery_list: list[str]

Declaring the type of a list

```
list name>: list[<item type>]
grocery_list: list[str]
str, int, float, etc.
```

Initializing an empty list

With a constructor:

- list name>: list[<item type>] = list();
- grocery_list: list[str] = list()

With a literal:

- list name>: list[<item type>] = []
- grocery_list: list[str] = []

The constructor **list()** is a *function* that returns the literal []

Bringing it back to something we know, you can create an empty string using the constructor **str()** or the literal ""

Adding an item to a list

```
t name>.append(<item>)
grocery_list.append("bananas")
```

Adding an item to a list

```
t name>.append(<item>)
grocery_list.append("bananas")
```

- Method: a function that belongs to the list class
- Like calling append(grocery_list, "bananas")

Initializing An Already Populated List

```
list name>: list[<item type>] = [<item 0>, <item 1>, ..., <item n>]
grocery_list: list[str] = ["bananas", "milk", "bread"]
```

Indexing

```
grocery_list: list[str] = ["bananas", "milk", "bread"]
grocery_list[0]
```

**Starts at 0, like with strings!

Modifying by Index

```
grocery_list: list[str] = ["bananas", "milk", "bread"]
grocery_list[1] = "eggs"
```

Length of a List

```
grocery_list: list[str] = ["eggs", "milk", "bread"]
len(grocery_list)
```

Remove an Item From a List

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Lists in Memory

Recap...

- A list is a data structure—something that lets you reason about multiple items.
- Syntax:
 - o grocery_list: list[str] = ["eggs", "milk", "bread"]
- Can be an arbitrary length
- Empty List: list() or []
- Indexing like strings, but can modify by index
- Methods: append and pop

Lists in Memory: Comparing Lists and Strings

```
a: str = "24"
  b: str = a
 a += "6"
3
   print(b)
4
   a: list[int] = [2,4]
    b: list[int] = a
    a.append(6)
3
    print(b)
4
```

Lists + Functions

Functions can:

- Take lists as arguments
- Return or create lists
- Modify lists!

Taking a List as an Argument

```
1  def display(vals: list[int]) -> None:
2     idx: int = 0
3     while idx < len(vals):
4     print(vals[idx])
5     idx += 1
6
7  display([1,2,3])</pre>
```

Creating + Returning a List

print(global odds)

12

```
def odds_list(min: int, max: int) -> list[int]:
 2
         """returns list of odds between min and max"""
         odds: list[int] = list()
 3
 4
        x: int = min
        while x <= max:
 5
            if x % 2 == 1:
 6
                 odds.append(x)
 8
            x += 1
         return odds
 9
10
    global_odds: list[int] = odds_list(2,10)
11
```

Modifying a List