

# UNC TECHNOLOGY, ETHICS & CULTURE IN STOCKHOLM



COMP 380  
Technology,  
Ethics, & Culture

May 18 - June 5, 2026

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⚡ Magic Method ⚡ & Building Linked  
Lists with Recursive Algorithms

# Announcements

## Re: Assignments:

- **EX07: Linked List Utility Functions** due Tues. Nov 25th

## Re: Quiz 03:

- *Regrade requests will be open till 11:59pm on Friday!*
  - Please submit a regrade request if you believe your quiz was not graded correctly according to the rubric

# Warm-up: Discuss with a neighbor:

```
1  from __future__ import annotations
2
3  class Node:
4      """Node in a singly-linked list recursive structure."""
5      value: int
6      next: Node | None
7
8      def __init__(self, value: int, next: Node | None):
9          self.value = value
10         self.next = next
11
12     def __str__(self) -> str:
13         if self.next is None:
14             return f"{self.value} -> None"
15         else:
16             return f"{self.value} -> {self.next}"
17
18 courses: Node = Node(110, Node(210, None))
19 print(courses)
```

1. What does the `__str__` method do?

- a. How is it similar to the `to_str` function you diagrammed for LS13 (shown below)? How is it different?

```
28     def to_str(head: Node | None) -> str:
29         if head is None:
30             return "None"
31         else:
32             rest: str = to_str(head.next)
33             return f"{head.value} -> {rest}"
34
35
36     print(to_str(one))
```

2. Is this method recursive? How do we know?

# Memory Diagram

```
1  from __future__ import annotations
2
3  class Node:
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14             return f"{self.value} -> None"
15         else:
16             return f"{self.value} -> {self.next}"
17
18 courses: Node = Node(110, Node(210, None))
19 print(courses)
```

# Copy this into VS Code!

```
1 from __future__ import annotations
2
3 class Node:
4     """Node in a singly-linked list recursive structure."""
5     value: int
6     next: Node | None
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8     def __init__(self, value: int, next: Node | None):
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13        if self.next is None:
14            return f"{self.value} -> None"
15        else:
16            return f"{self.value} -> {self.next}"
17
18 courses: Node = Node(110, Node(210, Node(211, None)))
19 print(courses)
```

# recursive\_range Algorithm

Create a recursive function called `recursive_range` that will create a linked list of Nodes with values that increment from a start value up to an end value (exclusive). E.g.,

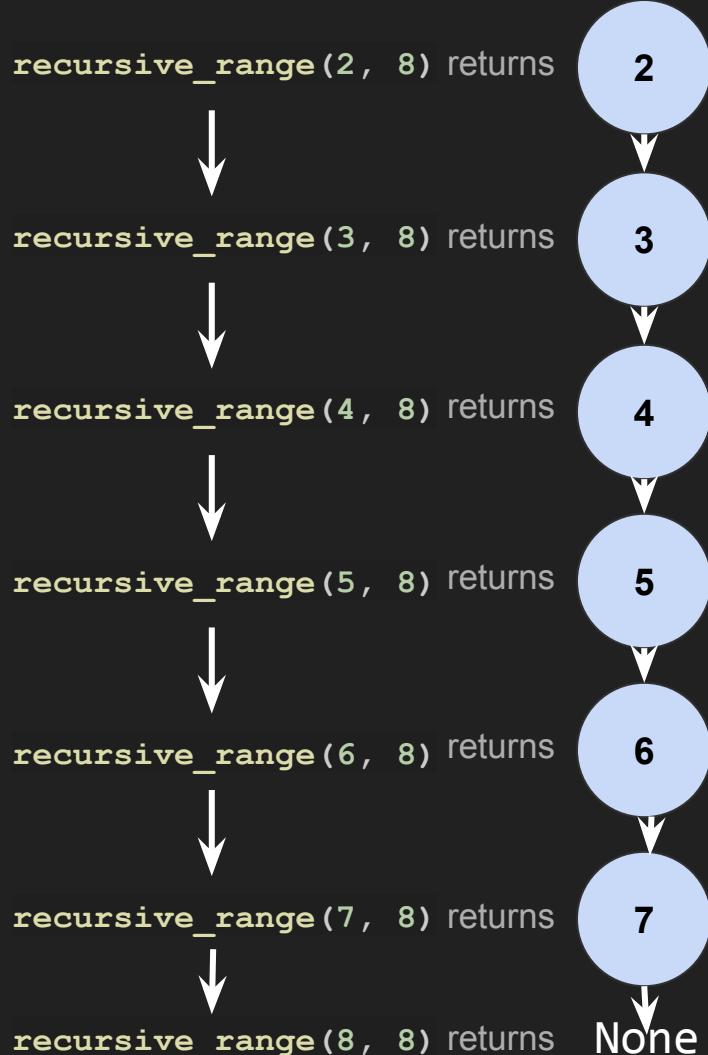
`recursive_range(start=2, end=8)` would return:

2 -> 3 -> 4 -> 5 -> 6 -> 7 -> None

Conceptually, what will our **base case** be?

What will our **recursive case** be?

What is an **edge case** for this function?  
How could we account for it?



# When "building" a new linked list in a recursive function:

Base case:

- ❑ Does the function have a clear base case?
  - ❑ Ensure the base case returns a result directly (without calling the function again).
- ❑ Will the base case *always* be reached?

Recursive case:

- ❑ Determine what the ***first*** value of the new linked list will be
- ❑ Then "build" the ***rest*** of the list by recursively calling the building function
- ❑ Finally, return a new ***Node(first, rest)***, representing the new linked list

Let's write the `recursive_range` function in VS Code!



More practice!

# insert\_after Algorithm Demo

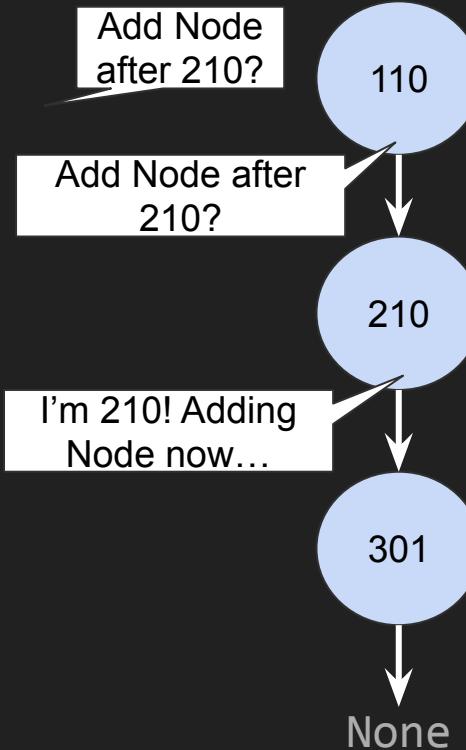
- When you are asked,  
"Can you add a Node with a value of 211 after the  
Node with value 210?"

If your value **is not 210**:

- Ask the next Node,  
"Can you add a Node with a value of 211 after the  
Node with value 210?"  
Wait patiently for an answer!
- Once the answer is returned back to you, turn to  
the person who asked you and give them this  
answer.

If your value **is 210**:

- Invite a new friend to the list! You will now point to  
them, and they will point to the person you were  
previously pointing to. New Node, you'll say "I was  
added!!"



# insert\_after Algorithm Demo

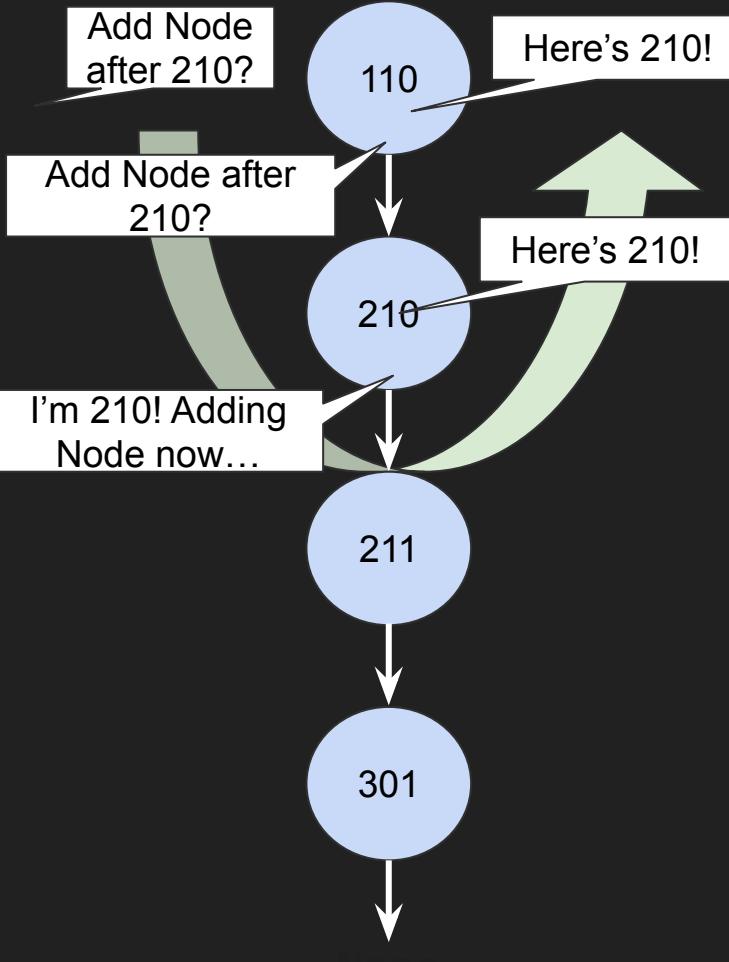
1. When you are asked,  
"Can you add a Node with a value of 211 after the  
Node with value 210?"

If your value **is not 210**:

2. Ask the next Node,  
"Can you add a Node with a value of 211 after the  
Node with value 210?"  
Wait patiently for an answer!
3. Once the answer is returned back to you, turn to  
the person who asked you and give them this  
answer.

If your value **is 210**:

2. Invite a new friend to the list! You will now point to  
them, and they will point to the person you were  
previously pointing to. New Node, you'll say "I was  
added!!"



Let's write pseudocode for the `insert_after` function

Let's write the `insert_after` function in VS Code! 