Christopher M. DeRoche

github.com/compact-disc | cdero.com

EDUCATION

Indiana University, Bloomington, Indiana

May 2021

Bachelor of Science in Computer Science (Minor in Business)

- **Specialization:** Systems
- Relevant Coursework: Data Structures, Computer Structures, Computer Networks, SOL Programming, System Programming with C and UNIX, Mobile App Development
- Awards: Luddy School of Informatics, Computing, and Engineering Dean's List Spring 2020

EXPERIENCE

UITS Technology Center Consulting, Bloomington, Indiana

August 2019 - December 2019

Consultant

- Delivered direct support to customers of the Student Technology Centers.
- Provided technical assistance relating to software applications, reporting software and hardware issues, resolving printer problems, monitoring supplies, and maintaining the lab environment.

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August 2015 - August 2018

Sales Consultant

- Developed, maintained, and communicated strong, up-to-date knowledge of products and services.
- Demonstrated advanced knowledge in computers, televisions, household appliances, and general consumer technologies.
- Engaged customers using selling skills to build complex, connected solutions in a fast-paced, dynamic environment.

TECHNICAL SKILLS

- Languages: Java, C, C#, Python, SQL, Swift, Assembly
- Platforms: Microsoft Windows, Mac-OS, UNIX/Linux, VMware ESXi
- Web Development: HTML, JavaScript, CSS
- Networking: Cisco IOS, Cisco Packet Tracer
- Tools: Git, Eclipse, Visual Studio, Vim, PuTTY, WinSCP, XCode, MySOL/MariaDB
- Miscellaneous: Microsoft Office (Word, Excel, Power Point, Access), Adobe Suite (Photoshop, Premiere, Illustrator)

PROJECTS

Guardian Angel:

August 2019 - May 2020

- Undergraduate Independent Study Project at Indiana University-Bloomington for credit.
- Created using Spring Framework, Thymeleaf, Twitter4J, Stanford Core NLP, Auth0, Cloudinary, XChart, Java, SQL,
- An online tool to analyze Twitter activity for sentiment and visually report the results to users.

Status:

May 2020 - Present

- Created using the Spring Framework, Java, HTML, and CSS.
- Used to monitor and display the status of services on a network via web browser.

Auto Clicker:

July 2020 - Present

- Created using C#, Windows Forms, and .NET Framework.
- Used to click a mouse on a set interval while importing user DLL files to run system wide hotkeys for program control.

Data Center:

October 2016 - Present

- Used for practice with virtualization, system administration, networking, and private game servers.
- Running Apache, MariaDB, VMware ESXi, FreeNAS, Linux, Plex Media, and other virtual machines.

Xbox Mouse:

March 2020 - Present

- Created using C# and the SharpDX library.
- Allows users to connect an Xbox One or Xbox 360 controller to a Windows desktop and control the mouse.

STUDENT ACTIVITIES

Gaming at IU Club, Bloomington, Indiana

Fall 2018 - Present

- **Officer**
 - **Technical Support:** Assists in the technical side of Twitch streaming and setup.
 - **Game Server Development:** Develops and maintains the Gaming at IU Club's community Minecraft server.
 - **Student Recruitment:** Attends student outreach events and discusses club activities to prospective members.