## **Shopee Programming Contest**





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LIVE INVITE ONLY ACCESS

Mar 20, 2021, 01:00 PM WIB - Mar 20, 2021, 04:00 PM WIB

INSTRUCTIONS	PROBLEMS	SUBMISSIONS	LEADERBOARD	ANALYTICS	JUDGE
← Problems / Divider					
Divider					
Max. score: 20					

Shopee has N software engineers. Shopee accommodates them by arranging N tables on a 1D plane. However, many people raise concerns that the work environment is too noisy. To mitigate this issue, Shopee decides to group the engineers into K groups. A group is a non-overlapping segment of contiguous engineers. Shopee will then put dividers between the groups.

The noise value of a group is defined by the following function:

$$noise(l,r) = (\sum_{i=l}^r A_i)(r-l+1)$$

Let:

noise(l, r) be the noise value of a group consisting of the l-th engineer up to the r-th engineer.

 $oldsymbol{A_i}$  be the noise factor of the i-th engineer.

Shopee wants to minimize the total noise value. Please help Shopee to find the minimum total noise value possible.

#### Input

The first line of input contains 2 integers: N,  $K(1 \le N \le 10\,000, 1 \le K \le min(N, 100))$  representing the number of engineers and the number of groups respectively. The next line contains N integers:  $A_i (1 \le A_i \le 10\,000)$  representing the noise factor of the i-th engineer.

#### Output

Output in a line an integer representing the minimum total noise value possible.



Explanation

There are 3 ways to put the divider:

```
1. 1 | 3 2 4

Noise = (1 * 1) + (9 * 3) = 28

2. 1 3 | 2 4

Noise = (4 * 2) + (6 * 2) = 20

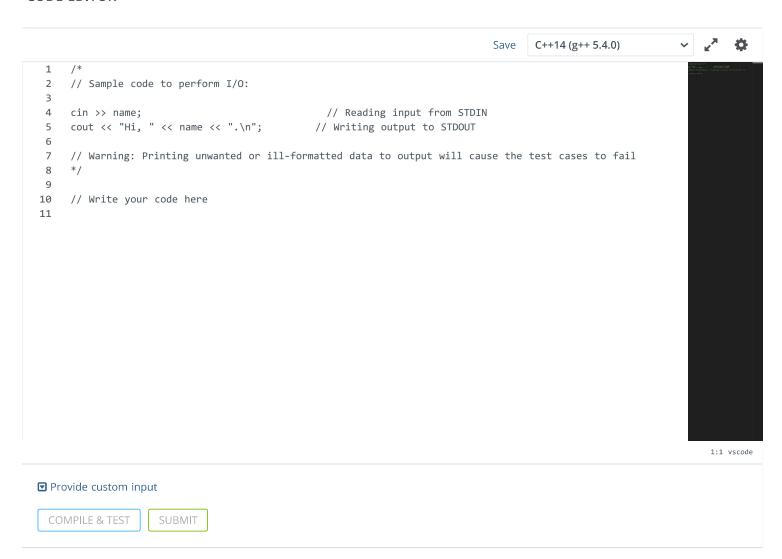
3. 1 3 2 | 4

Noise = (6 * 3) + (4 * 1) = 22
```

We can see that from all the possibilities, 20 is the minimum total noise value.

Time Limit:	1.0 sec(s) for each input file.			
Memory Limit:	64 MB			
Source Limit:	1024 KB			
Marking Scheme:	Score is assigned when all the testcases pass.			
Allowed Languages:	Bash, C, C++, C++14, C++17, Clojure, C#, D, Erlang, F#, Go, Groovy, Haskell, Java, Java 8, Java 14, JavaScript(Rhino), JavaScript(Node.js), Julia, Kotlin,			
	Lisp, Lisp (SBCL), Lua, Objective-C, OCaml, Octave, Pascal, Perl, PHP, Python, Python 3, Python 3.8, R(RScript), Racket, Ruby, Rust, Scala, Swift-4.1,			
	Swift, TypeScript, Visual Basic			

### **CODE EDITOR**



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Tip: You can submit any number of times you want. Your best submission is considered for computing total score.

**Support:** For any queries or issues, write to techsg@shopee.com.

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