

## Lecture 10: Reducibility

*Lecturer: Renjie Yang***10.1 Decision Problem**

**Definition 10.1** *The decision problem for a predicate  $P(x_1, \dots, x_n)$  is called recursively solvable if  $P$  is recursive; otherwise it is called recursively unsolvable.*

**Definition 10.2** *The decision problem for a set  $S$  is called recursively solvable or unsolvable according as  $S$  is or is not recursive.*

**Definition 10.3** *Let  $A$  be a set, and let  $\Sigma$  be an alphabet. An encoding of the elements of  $A$ , using  $\Sigma$ , is an injective function  $Enc : A \rightarrow \Sigma^*$ . We denote the encoding of  $a \in A$  by  $\langle a \rangle$ . If  $w \in \Sigma^*$  is such that there is some  $a \in A$  with  $w = \langle a \rangle$ , then we say  $w$  is a valid encoding of an element in  $A$ . A set that can be encoded is called encodable.*

**Example**

- Problem: Given a DFA and a string, will the DFA accept?
- The same problem in terms of languages: Given a DFA  $B$  and a string  $w$ , is  $\langle B, w \rangle$  a member of the language  $A_{DFA} = \{\langle B, w \rangle \mid B \text{ is a DFA that accepts input string } w\}$ ?
- Decision problem: Is the language  $A_{DFA}$  decidable?
- The answer to this decision problem is yes. Here is a Turing machine that decides  $A_{DFA}$ :  
 $M_A =$  “On input  $\langle B, w \rangle$ ,
  1. Check that  $\langle B, w \rangle$  has length 2,  $\langle B \rangle$  is an encoding of DFA. If not, reject;
  2. Simulate  $B$  on input  $w$
  3. If the simulation ends in an accept state, accept . If it ends in a nonaccepting state, reject.”

**Example**

- Problem: Given a DFA, will the DFA accept any string?
- The same problem in terms of languages: Given a DFA  $B$ , is  $B$  a member of the language  $E_{DFA} = \{\langle B, w \rangle \mid B \text{ is a DFA and } L(B) = \phi\}$ ?
- Decision problem: Is the language  $E_{DFA}$  decidable?
- The answer to this decision problem is yes. Here is a Turing machine that decides  $E_{DFA}$ :  
 $M_E =$  “On input  $\langle B, w \rangle$ ,
  1. Check that  $\langle B \rangle$  is an encoding of DFA. If not, reject;
  2. Mark the start state of  $B$ ;

3. Repeat until no new states get marked:  
Mark any state that has a transition coming into it from any state that is already marked.
4. If no accept state is marked, accept; otherwise, reject.”

### Example

- Problem: Given two DFAs, do they recognize the same language?
- The same problem in terms of languages: Given two DFAs  $A$  and  $B$ , is  $\langle A, B \rangle$  a member of the language  $EQ_{DFA} = \{\langle A, B \rangle | A \text{ and } B \text{ are DFAs and } L(A) = L(B)\}$ ?
- Decision Problem: Is the language  $EQ_{DFA}$  decidable?
- The answer to this decision problem is yes. Here is a Turing machine that decides  $EQ_{DFA}$ :  
 $M_{EQ} =$  “On input  $\langle A, B \rangle$ ,
  1. Check that  $\langle A, B \rangle$  has length 2,  $\langle B \rangle$  and  $\langle A \rangle$  are encodings of DFA. If not, reject;
  2. Construct a DFA  $C$  such that  $L(C) = (L(A) \cap \overline{L(B)}) \cup (\overline{L(A)} \cap L(B))$ ;
  3. Run TM  $M_E$  on input  $\langle C \rangle$ ;
  4. If  $M_E$  accepts, accept. If  $M_E$  rejects, reject.”

### Example

- Problem: Given a Turing machine and a string, will the Turing machine accept?
- The same problem in terms of languages: Given a TM  $M$  and a string  $w$ , is  $\langle M, w \rangle$  a member of the language  $A_{TM} = \{\langle M, w \rangle | M \text{ is a TM that accepts input string } w\}$ ?
- Decision problem: Is the language  $A_{TM}$  decidable?
- The answer to this decision problem is NO.

**Theorem 10.4**  $A_{TM}$  is undecidable.

**Proof:** Assume that  $A_{TM}$  is decidable. Then there exists a Turing machine  $H$  which is a decider for  $A_{TM}$ :

$$H(\langle M, w \rangle) = \begin{cases} \text{accept,} & \text{if } M \text{ accepts } w, \\ \text{reject,} & \text{if } M \text{ does not accept } w. \end{cases}$$

Construct a new Turing machine  $D$  as follows:

$$D(\langle M \rangle) = \begin{cases} \text{accept,} & \text{if } M \text{ does not accept } \langle M \rangle, \\ \text{reject,} & \text{if } M \text{ accepts } \langle M \rangle. \end{cases}$$

Now apply  $D$  on  $\langle D \rangle$ :

$$D(\langle D \rangle) = \begin{cases} \text{accept,} & \text{if } D \text{ does not accept } \langle D \rangle, \\ \text{reject,} & \text{if } D \text{ accepts } \langle D \rangle. \end{cases}$$

Contradiction. Therefore the assumption that  $A_{TM}$  is decidable is false. ■

### Example

- Given a Turing machine and a string, will the Turing machine halt?
- The same problem in terms of languages: Given a Turing machine  $M$  and a string  $w$ , is  $\langle M, w \rangle$  a member of the language  $HALT_{TM} = \{\langle M, w \rangle \mid M \text{ is a TM that halts on string } w\}$ ?
- Decision problem: Is the language  $HALT_{TM}$  decidable?
- The same decision problem in terms of predicates: Is the predicate  $P_Z(x) \leftrightarrow$  “ $x$  is the Gödel number of an instantaneous description  $\alpha$  of  $Z$  and there exists a computation of  $Z$  that begins with  $\alpha$ ” computable or recursively solvable?
- The answer to this decision problem is NO.

**Theorem 10.5**  $HALT_{TM}$  is undecidable.

**Proof:** Assume a Turing machine  $R$  decides  $HALT_{TM}$ . Construct another Turing machine  $S$  to decide  $A_{TM}$ :

$S =$  “On input  $\langle M, w \rangle$ ,

1. Check that  $\langle M, w \rangle$  has length 2,  $\langle M \rangle$  is an encoding of a Turing machine. If not, reject;
2. Run Turing machine  $R$  on input  $\langle M, w \rangle$ ;
3. If  $R$  rejects, reject;
4. If  $R$  accepts, simulate  $M$  on  $w$  until it halts.
5. If  $M$  has accepted, accept. If  $M$  has rejected, reject.”

Here is another proof. Let  $Z_0$  be such that  $\Psi_{Z_0}(x) = \min_y T(x, x, y)$ . Then  $x$  belongs to the domain of  $\Psi_{Z_0}(x)$  if and only if  $\exists y T(x, x, y)$ . But  $x$  belongs to the domain of  $\Psi_{Z_0}(x)$  if and only if  $P_{Z_0}(gn(q_1 \bar{x}))$ . Hence, if  $P_{Z_0}(x)$  were computable, so would be the domain of  $\Psi_{Z_0}(x)$ , and hence also the predicate  $\exists y T(x, x, y)$ . But  $\exists y T(x, x, y)$  is not computable, contradiction. ■

### Example

- Problem: Does a Turing machine accept any string?
- The same problem in terms of languages: Given a Turing machine  $M$ , is  $\langle M \rangle$  a member of the language  $E_{TM} = \{\langle M \rangle \mid M \text{ is a Turing machine and } L(M) = \emptyset\}$ ?
- Decision problem: Is the language  $E_{TM}$  decidable?
- The answer to this decision problem is NO.

**Theorem 10.6**  $E_{TM}$  is undecidable.

**Proof:** We will use a modification of  $M$  constructed as follows:

$M_1 =$  “On input  $\langle x \rangle$ ,

1. If  $x \neq w$ , reject;
2. If  $x = w$ , run  $M$  on input  $w$  and accept if  $M$  does.”

Assume that Turing machine  $R$  decides  $E_{TM}$ . We can construct a Turing machine  $S$  that decides  $A_{TM}$  as follows:

$S =$  “On input  $\langle M, w \rangle$ ,

1. Check that  $\langle M, w \rangle$  has length 2,  $\langle M \rangle$  is an encoding of a Turing machine. If not, reject;
2. Use the description of  $M$  and  $w$  to construct the Turing machine  $M_1$  described above;
3. Run  $R$  on input  $\langle M_1 \rangle$ ;
4. If  $R$  accepts, reject; if  $R$  rejects, accept.”

If  $R$  were a decider for  $E_{TM}$ ,  $S$  would be a decider for  $A_{TM}$ . A decider for  $A_{TM}$  does not exist, contradiction. Therefore  $E_{TM}$  is undecidable. ■

### Example

- Problem: Given two Turing machines, do they accept the same language?
- The same problem in terms of languages: Given Turing machines  $M_1$  and  $M_2$ , is  $\langle M_1, M_2 \rangle$  a member of the language  $EQ_{TM} = \{\langle M_1, M_2 \rangle \mid M_1 \text{ and } M_2 \text{ are Turing machines and } L(M_1) = L(M_2)\}$ ?
- Decision problem: Is the language  $EQ_{TM}$  decidable?
- The answer to this decision problem is NO.

**Theorem 10.7**  $EQ_{TM}$  is undecidable.

**Proof:** Assume That Turing machine  $R$  decides  $EQ_{TM}$ . Construct a decider  $S$  of  $E_{TM}$  as follows:  
 $S =$  “On input  $\langle M \rangle$ ,

1. Check that  $\langle M \rangle$  is an encoding of a Turing machine. If not, reject;
2. Run  $R$  on input  $\langle M, M_1 \rangle$ , where  $M_1$  is a Turing machine that rejects all inputs.
3. If  $R$  accepts, accept; if  $R$  rejects, reject.”

If  $R$  decides  $EQ_{TM}$ ,  $S$  decides  $E_{EM}$ . But  $E_{TM}$  is undecidable, contradiction. Therefore  $EQ_{TM}$  is undecidable. ■

## 10.2 Reducibility

**Definition 10.8** Let  $A$  and  $B$  be sets. then  $A$  is said to be many-one reduction (or mapping reduction) to  $B$ , written  $A \leq_m B$ , if there is a computable function  $f$  such that for every natural number  $x$ ,

$$x \in A \text{ if and only if } f(x) \in B$$

**Example** Define  $K = \{x \mid \varphi_x(x)\}$ ,  $K_0 = \{\langle i, x \rangle \mid \varphi_i(x) \downarrow\}$ . There is a computable function  $f : x \rightarrow \langle x, x \rangle$  such that  $x \in K$  if and only if  $\langle x, x \rangle \in K_0$ . Therefore  $K \leq_m K_0$ .

**Theorem 10.9** If  $A \leq_m B$  and  $B \leq_m C$ , then  $A \leq_m C$

**Proof:** Let  $f$  be the reduction function of  $A$  to  $B$ ,  $g$  be the reduction function of  $B$  to  $C$ . Then

$$x \in A \text{ if and only if } f(x) \in B \text{ if and only if } g \circ f(x) \in C.$$

$g \circ f$  is the reduction function of  $A$  to  $C$ . ■

**Theorem 10.10** *Let  $A$  and  $B$  be any sets,  $A \leq_m B$ .*

- *If  $B$  is computably enumerable, so is  $A$ .*
- *If  $B$  is computable, so is  $A$ .*

**Proof:** If  $B$  is the domain of partial function  $g$ , then  $A$  is the domain of  $g \circ f$ :

$$x \in A \leftrightarrow f(x) \in B \leftrightarrow g(f(x)) \downarrow$$

Thus the first claim is true.

For the second claim, since  $x \in A \leftrightarrow f(x) \in B$ ,  $C_A(x) = C_B(f(x))$  for any  $x$ ,  $C_A = C_B \circ f$ . If  $C_B$  is computable, then  $C_A$  is also computable. ■

**Example** Let  $K_1 = \{e \mid \varphi_e(0)\}$ .  $K_1$  is computably enumerable but not computable.

**Proof:** It suffices to show that  $K_0$  is reducible to  $K_1$ . Since  $T$  predicate is primitive recursive, according to the normal form theorem for r.e. sets,  $K_1$  is computably enumerable. To show that  $K_1$  is not computable, let  $f$  be the 3-ary function defined by

$$f(x, y, z) \simeq \varphi_x(y).$$

Pick an index  $e$  such that  $f = \varphi_e^3$ , we have

$$\varphi_e^3(x, y, z) \simeq \varphi_x(y).$$

By the s-m-n theorem, there is a function  $s(e, x, y)$  (more precisely,  $s_1^2(e, x, y)$ ) such that, for every  $z$ ,

$$\varphi_{s(e, x, y)}(z) \simeq \varphi_e^3(x, y, z) \simeq \varphi_x(y).$$

$s(e, x, y)$  is an index for the machine that, for any input  $z$ , ignores that input and computes  $\varphi_x(y)$ . In particular, we have

$$\varphi_{s(e, x, y)}(0) \downarrow \text{ if and only if } \varphi_x(y) \downarrow.$$

Therefore,  $\langle x, y \rangle \in K_0$  if and only if  $s(e, x, y) \in K_1$ . So the function  $g$  defined by

$$g(w) = s(e, K(w), L(w))$$

is a reduction of  $K_0$  to  $K_1$ . ■

**Example** Let  $Tot = \{x \mid \text{for every } y, \varphi_x(y) \downarrow\}$ . Then  $Tot$  is not computable.

**Proof:** It suffices to show that  $K$  is reducible to  $Tot$ . Define  $h(x, y)$  as

$$h(x, y) \simeq \begin{cases} 0, & \text{if } x \in K \\ \text{undefined}, & \text{otherwise} \end{cases}$$

$h(x, y)$  is just  $N(U(\min_s T(x, x, s)))$ , so it is partially computable. By the s-m-n theorem, there is a primitive recursive function  $s(x)$  such that for every  $x$  and  $y$ ,

$$\varphi_{s(x)}(y) \simeq \begin{cases} 0, & \text{if } x \in K \\ \text{undefined}, & \text{otherwise} \end{cases}$$

So  $\phi_{k(x)}$  is total if  $x \in K$ , and undefined otherwise. Thus,  $k$  is a reduction of  $K$  to  $Tot$ . ■

**Theorem 10.11** (*Rice's Theorem*) *Let  $C$  be any set of partial computable functions, and let  $A = \{n \mid \varphi_n \in C\}$ . If  $A$  is computable, then either  $C$  is  $\phi$  or  $C$  is the set of all the partial computable functions.*

**Proof:** Let  $g$  be any function in  $C$ , and  $f$  is the function that is nowhere defined. Without loss of generality, assume  $f \notin C$ . Define  $h(x, y) \simeq P_1^2(g(y), Un(x, x))$ . That is to say,

$$h(x, y) \simeq \begin{cases} \text{undefined}, & \text{if } \varphi_x(x) \downarrow \\ g(y), & \text{otherwise} \end{cases}$$

Since  $h(x, y)$  is a composition of partial computable functions, it is a partial computable function, therefore it is equal to function  $\varphi_k$  for some index  $k$ . By the s-m-n theorem there is a primitive recursive function  $s$  such that for each  $x$ ,

$$\varphi_{s(k, x)}(y) = \varphi_k(x, y) = h(x, y).$$

Now for each  $x$ , if  $\phi_x(x) \downarrow$ , then  $\phi_{s(k, x)}$  is the same function as  $g$ , and so  $s(k, x)$  is in  $A$ . On the other hand, if  $\phi_x(x) \uparrow$ , then  $\varphi_{s(k, x)}$  is the same function as  $f$ , so  $s(k, x)$  is not in  $A$ . In other words, we have that for every  $x$ ,  $x \in K$  if and only if  $s(k, x) \in A$ . If  $A$  were computable, then  $K$  would also be computable, contradiction. So  $A$  is not computable. ■