## Computability Theory

Fall 2020

# Lecture 10: Reducibility

Lecturer: Renjie Yang

# 10.1 Decision Problem

**Definition 10.1** The decision problem for a predicate  $P(x_1, ..., x_n)$  is called recursively solvable if P is recursive; otherwise it is called recursively unsolvable.

**Definition 10.2** The decision problem for a set S is called recursively solvable or unsolvable according as S is or is not recursive.

**Definition 10.3** Let A be a set, and let  $\Sigma$  be a alphabet. An encoding of the elements of A, using  $\Sigma$ , is an injective function  $Enc: A \to \Sigma^*$ . We denote the encoding of  $a \in A$  by  $\langle a \rangle$ . If  $w \in \Sigma^*$  is such that there is some  $a \in A$  with  $w = \langle a \rangle$ , then we say w is a valid encoding of an element in A. A set that can be encoded is called encodable.

### Example

- Problem: Given a DFA and a string, will the DFA accept?
- The same problem in terms of languages: Given a DFA B and a string w, is  $\langle B, w \rangle$  a member of the language  $A_{DFA} = \{\langle B, w \rangle | B \text{ is a DFA that accepts input string } w\}$ ?
- Decision problem: Is the language  $A_{DFA}$  decidable?
- The answer to this decision problem is yes. Here is a Turing machine that decides  $A_{DFA}$ :  $M_A = \text{"On input } \langle B, w \rangle,$ 
  - 1. Check that  $\langle B, w \rangle$  has length 2,  $\langle B \rangle$  is an encoding of DFA. If not, reject;
  - 2. Simulate B on input w
  - 3. If the simulation ends in an accept state, accept . If it ends in a nonaccepting state, reject."

### Example

- Problem: Given a DFA, will the DFA accept any string?
- The same problem in terms of languages: Given a DFA B, is B a member of the language  $E_{DFA} = \{\langle B, w \rangle | B \text{ is a DFA and } L(B) = \phi \}$ ?
- Decision problem: Is the language  $E_{DFA}$  decidable?
- The answer to this decision problem is yes. Here is a Turing machine that decides  $E_{DFA}$ :  $M_E = \text{"On input } \langle B, w \rangle,$ 
  - 1. Check that  $\langle B \rangle$  is an encoding of DFA. If not, reject;
  - 2. Mark the start state of B;

- 3. Repeat until no new states get marked:

  Mark any state that has a transition coming into it from any state that is already marked.
- 4. If no accept state is marked, accept; otherwise, reject."

## Example

- Problem: Given two DFAs, do they recognize the same language?
- The same problem in terms of languages: Given two DFAs A and B, is  $\langle A, B \rangle$  a member of the language  $EQ_{DFA} = \{\langle A, B \rangle | A \text{ and } B \text{ are DFAs and } L(A) = L(B)\}$ ?
- Decision Problem: Is the language  $EQ_{DFA}$  decidable?
- The answer to this decision problem is yes. Here is a Turing machine that decides  $EQ_{DFA}$ :  $M_{EQ} = \text{"On input } \langle A, B \rangle,$ 
  - 1. Check that  $\langle A, B \rangle$  has length 2,  $\langle B \rangle$  and  $\langle A \rangle$  are encodings of DFA. If not, reject;
  - 2. Construct a DFA C such that  $L(C) = (L(A) \cap \overline{L(B)}) \cup (\overline{L(A)} \cap L(B));$
  - 3. Run TM  $M_E$  on input  $\langle C \rangle$ ;
  - 4. If  $M_E$  accepts, accept. If  $M_E$  rejects, reject."

### Example

- Problem: Given a Turing machine and a string, will the Turing machine accept?
- The same problem in terms of languages: Given a TM M and a string w, is  $\langle M, w \rangle$  a member of the language  $A_{TM} = \{\langle M, w \rangle | M \text{ is a TM that accepts input string } w\}$ ?
- Decision problem: Is the language  $A_{TM}$  decidable?
- The answer to this decision problem is NO.

## Theorem 10.4 $A_{TM}$ is undecidable.

**Proof:** Assume that  $A_{TM}$  is decidable. Then there exists a Turing machine H which is a decider for  $A_{TM}$ :

$$H(\langle M, w \rangle) = \begin{cases} accept, & \text{if } M \text{ accepts } w, \\ reject, & \text{if } M \text{ does not accept } w. \end{cases}$$

Construct a new Turing machine D as follows:

$$D(\langle M \rangle) = \begin{cases} accept, & \text{if } M \text{ does not accept } \langle M \rangle, \\ reject, & \text{if } M \text{ accepts } \langle M \rangle. \end{cases}$$

Now apply D on  $\langle D \rangle$ :

$$D(\langle D \rangle) = \begin{cases} accept, & \text{if } D \text{ does not accept } \langle D \rangle, \\ reject, & \text{if } D \text{ accepts } \langle D \rangle. \end{cases}$$

Contradiction. Therefore the assumption that  $A_{TM}$  is decidable is false.

### Example

- Given a Turing machine and a string, will the Turing machine halt?
- The same problem in terms of languages: Given a Turing machine M and a string w, is  $\langle M, w \rangle$  a member of the language  $HALT_{TM} = \{\langle M, w \rangle | M \text{ is a TM that halts on string } w\}$ ?
- Decision problem: Is the language  $HALT_{TM}$  decidable?
- The same decision problem in terms of predicates: Is the predicate  $P_Z(x) \leftrightarrow$  "x is the Gödel number of an instantaneous description  $\alpha$  of Z and there exists a computation of Z that begins with  $\alpha''$  computable or recursively solvable?
- The answer to this decision problem is NO.

### **Theorem 10.5** $HALT_{TM}$ is undecidable.

**Proof:** Assume a Turing machine R decides  $HALT_{TM}$ . Construct another Turing machine S to decide  $A_{TM}$ :

S = "On input  $\langle M, w \rangle$ ,

- 1. Check that  $\langle M, w \rangle$  has length 2,  $\langle M \rangle$  is an encoding of a Turing machine. If not, reject;
- 2. Run Turing machine R on input  $\langle M, w \rangle$ ;
- 3. If R rejects, reject;
- 4. If R accepts, simulate M on w until it halts.
- 5. If M has accepted, accept. If M has rejected, reject."

Here is another proof. Let  $Z_0$  be such that  $\Psi_{Z_0}(x) = \min_y T(x, x, y)$ . Then x belongs to the domain of  $\Psi_{Z_0}(x)$  if and only if  $\exists y T(x, x, y)$ . But x belongs to the domain of  $\Psi_{Z_0}(x)$  if and only if  $P_{Z_0}(gn(q_1\overline{x}))$ . Hence, if  $P_{Z_0}(x)$  were computable, so would be the domain of  $\Psi_{Z_0}(x)$ , and hence also the predicate  $\exists y T(x, x, y)$ . But  $\exists y T(x, x, y)$  is not computable, contradiction.

#### Example

- Problem: Does a Turing machine accept any string?
- The same problem in terms of languages: Given a Turing machine M, is  $\langle M \rangle$  a member of the language  $E_{TM} = \{\langle M \rangle | M$  is a Turing machine and  $L(M) = \phi\}$ ?
- Decision problem: Is the language  $E_{TM}$  decidable?
- The answer to this decision problem is NO.

### Theorem 10.6 $E_{TM}$ is undecidable.

**Proof:** We will use a modification of M constructed as follows:  $M_1 = \text{``On input } \langle x \rangle$ ,

- 1. If  $x \neq w$ , reject;
- 2. If x = w, run M on input w and accept if M does."

Assume that Turing machine R decides  $E_{TM}$ . We can construct a Turing machine S that decides  $A_{TM}$  as follows:

S = "On input  $\langle M, w \rangle$ ,

- 1. Check that  $\langle M, w \rangle$  has length 2,  $\langle M \rangle$  is an encoding of a Turing machine. If not, reject;
- 2. Use the description of M and w to construct the Turing machine  $M_1$  described above;
- 3. Run R on input  $\langle M_1 \rangle$ ;
- 4. If R accepts, reject; if R rejects, accept."

If R were a decider for  $E_{TM}$ , S would be a decider for  $A_{TM}$ . A decider for  $A_{TM}$  does not exist, contradiction. Therefore  $E_{TM}$  is undecidable.

## Example

- Problem: Given two Turing machines, do they accept the same language?
- The same problem in terms of languages: Given Turing machines  $M_1$  and  $M_2$ , is  $\langle M_1, M_2 \rangle$  a member of the language  $EQ_{TM} = \{\langle M_1, M_2 \rangle | M_1 \text{ and } M_2 \text{ are Turing machines and } L(M_1) = L(M_2)\}$ ?
- Decision problem: Is the language  $EQ_{TM}$  decidable?
- The answer to this decision problem is NO.

Theorem 10.7  $EQ_{TM}$  is undecidable.

**Proof:** Assume That Turing machine R decides  $EQ_{TM}$ . Construct a decider S of  $E_{TM}$  as follows: S = "On input  $\langle M \rangle$ ,

- 1. Check that  $\langle M \rangle$  is an encoding of a Turing machine. If not, reject;
- 2. Run R on input  $\langle M, M_1 \rangle$ , where  $M_1$  is a Turing machine that rejects all inputs.
- 3. If R accepts, accept; if R rejects, reject."

If R decides  $EQ_{TM}$ , S decides  $E_{EM}$ . But  $E_{TM}$  is undecidable, contradiction. Therefore  $EQ_{TM}$  is undecidable.

# 10.2 Reducibility

**Definition 10.8** Let A and B be sets. then A is said to be many-one reduction (or mapping reduction) to B, written  $A \leq_m B$ , if there is a computable function f such that for every natural number x,

$$x \in A$$
 if and only if  $f(x) \in B$ 

**Example** Define  $K = \{x | \varphi_x(x)\}, K_0 = \{\langle i, x \rangle | \varphi_i(x) \downarrow \}$ . There is a computable function  $f : x \to \langle x, x \rangle$  such that  $x \in K$  if and only if  $\langle x, x \rangle \in K_0$ . Therefore  $K \leq_m K_0$ .

**Theorem 10.9** If  $A \leq_m B$  and  $B \leq_m C$ , then  $A \leq_m C$ 

**Proof:** Let f be the reduction function of A to B, g be the reduction function of B to C. Then

$$x \in A$$
 if and only if  $f(x) \in B$  if and only if  $g \circ f(x) \in C$ .

 $g \circ f$  is the reduction function of A to C.

**Theorem 10.10** Let A and B be any sets,  $A \leq_m B$ .

- $\bullet$  If B is computably enumerable, so is A.
- If B is computable, so is A.

**Proof:** If B is the domain of partial function g, then A is the domain of  $g \circ f$ :

$$x \in A \leftrightarrow f(x) \in B \leftrightarrow g(f(x)) \downarrow$$

Thus the first claim is true.

For the second claim, since  $x \in A \leftrightarrow f(x) \in B$ ,  $C_A(x) = C_B(f(x))$  for any x,  $C_A = C_B \circ f$ . If  $C_B$  is computable, then  $C_A$  is also computable.

**Example** Let  $K_1 = \{e | \varphi_e(0)\}$ .  $K_1$  is computably enumerable but not computable.

**Proof:** It is suffices to show that  $K_0$  is reducible to  $K_1$ . Since T predicate is primitive recursive, according to the normal form theorem for r.e. sets,  $K_1$  is computably enumerable. To show that  $K_1$  is not computable, let f be the 3-ary function defined by

$$f(x, y, z) \simeq \varphi_x(y)$$
.

Pick an index e such that  $f = \varphi_e^3$ , we have

$$\varphi_e^3(x,y,z) \simeq \varphi_x(y).$$

By the s-m-n theorem, there is a function s(e, x, y) (more precisely,  $s_1^2(e, x, y)$ ) such that, for every z,

$$\varphi_{s(e,x,y)}(z) \simeq \varphi_e^3(x,y,z) \simeq \varphi_x(y).$$

s(e, x, y) is an index for the machine that, for any input z, ignores that input and computes  $\varphi_x(y)$ . In particular, we have

$$\varphi_{s(e,x,y)}(0) \downarrow \text{ if and only if } \phi_x(y) \downarrow .$$

Therefore,  $\langle x, y \rangle \in K_0$  if and only if  $s(e, x, y) \in K_1$ . So the function g defined by

$$g(w) = s(e, K(w), L(w))$$

is a reduction of  $K_0$  to  $K_1$ .

**Example** Let  $Tot = \{x | \text{ for every } y, \varphi_x(y) \downarrow \}$ . Then Tot is not computable.

**Proof:** It is suffices to show that K is reducible to Tot. Define h(x,y) as

$$h(x,y) \simeq \begin{cases} 0, & \text{if } x \in K \\ \text{undefined}, & \text{otherwise} \end{cases}$$

h(x,y) is just  $N(U(min_sT(x,x,s)))$ , so it is partially computable. By the s-m-n theorem, there is a primitive recursive function s(x) such that for every x and y,

$$\varphi_{s(x)}(y) \simeq \begin{cases}
0, & \text{if } x \in K \\
\text{undefined, otherwise}
\end{cases}$$

So  $\phi_{k(x)}$  is total if  $x \in K$ , and undefined otherwise. Thus, k is a reduction of K to Tot.

**Theorem 10.11** (Rice's Theorem) Let C be any set of partial computable functions, and let  $A = \{n | \varphi_n \in C\}$ . If A is computable, then either C is  $\phi$  or C is the set of all the partial computable functions.

**Proof:** Let g be any function in C, and f is the function that is nowhere defined. Without loss of generality, assume  $f \notin C$ . Define  $h(x,y) \simeq P_1^2(g(y),Un(x,x))$ . That is to say,

$$h(x,y) \simeq \begin{cases} \text{undefined,} & \text{if } \varphi_x(x) \uparrow \\ g(y), & \text{otherwise} \end{cases}$$

Since h(x, y) is a composition of partial computable functions, it is a partial computable function, therefore it is equal to function  $\varphi_k$  for some index k. By the s-m-n theorem there is a primitive recursive function s such that for each x,

$$\varphi_{s(k,x)}(y) = \varphi_k(x,y) = h(x,y).$$

Now for each x, if  $\phi_x(x) \downarrow$ , then  $\phi_{s(k,x)}$  is the same function as g, and so s(k,x) is in A. On the other hand, if  $\phi_x(x) \uparrow$ , then  $\varphi_{s(k,x)}$  is the same function as f, so s(k,x) is not in A. In other words, we have that for every  $x, x \in K$  if and only if  $s(k,x) \in A$ . If A were computable, then K would also be computable, contradiction. So A is not computable.